

MINECRAFT

CONSOLE EDITION

Modding tools!



MANUAL

PCK STUDIO



What is PCK studio?

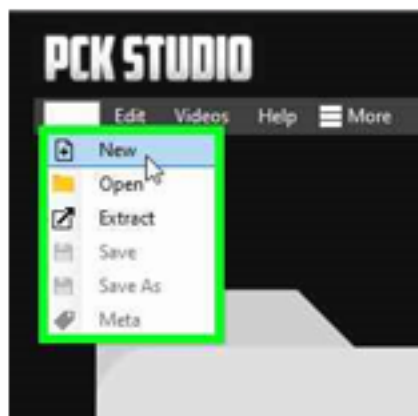
This program is capable of creating your own PCKS and can also be used to install Custom Skin Packs on Minecraft with This program, it is also possible to make your own Texture Packs etc.

THE SKIN FILE MUST BE LESS THAN 30 KB AND IN .png format

To start making
your first skin
pack or texture
pack select

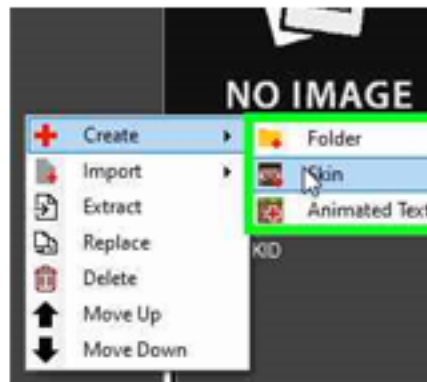
FILE

NEW



Now to put your
skin or texture
into the program
you must

RIGHT CLICK
HOVER OVER
CREATE
AND CLICK SKIN



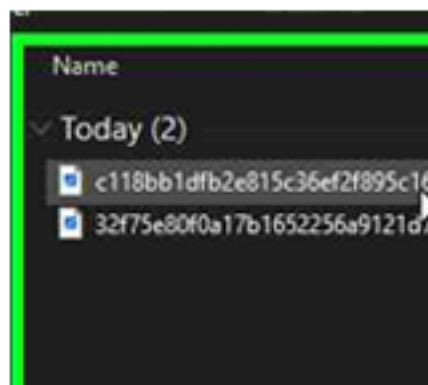
Enter a skin name
and a skin ID the
press

SELECT TEXTURE



Screenshot of a skin configuration menu. The menu has a dark background. At the top, there are three input fields: 'Skin ID' with the value '0', 'Skin Name' with the value 'Zombie guy', and 'Theme Name' which is empty. Below these fields is a large rectangular area with a dark background. In the center of this area is a red rectangular button with the text 'Select Texture' in white. A mouse cursor is pointing at the button. In the bottom right corner of the large area is a small icon of a list or menu.

Select your
desired image file
that MUST BE IN
PNG FORMAT AND
LESS THAN 30kb



After pressing save as and naming your pck file you will have created your very own skin pack!

Go into the folder named EPIC SKIN PACK and place your PCK file inside

but how do you play your skin pack in game?

All you have to do is create a new folder in the DLC folder in your minecraft legacy console game directory we will call the new folder EPIC SKIN PACK

Name

- Common
- CU
- DLC**
- DLCImages
- music
- PS3
- EBOOT.BIN

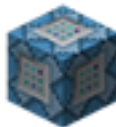
TOOLS

Here are some other useful tools for you to use

With FUI Editor you can change some Minecraft icons such as buttons, cursor, game background and the Minecraft logo etc.



With MCC Client Modder you can modify/download minigame worlds and the original skin packs and you can also replace the skin packs although I recommend that you install them through PCK Studio or WinSCP



With Legacy Editor you can convert your worlds from one console to another for example you might want to change a PSVITA world to play on a Playstation 3 world

