

# Testing

CMSE 890-402

# Why test?

- Ensure reproducibility
- Reduce bugs
- Can develop to tests (“Test driven development”)
  - This is NOT easy for scientific software
- As with last week, a lot of this is a *design choice*

# Unit testing

- Test individual functions
- Create sets of input and expected output
- “assert” that the function output matches the expected output
- Difficult with floating point numbers!
  - Test frameworks often have “almost equal” assertions with tolerance

# Unit testing example

- [https://github.com/tardis-sn/tardis/blob/master/tardis/montecarlo/montecarlo\\_numba/tests/test\\_opacities.py](https://github.com/tardis-sn/tardis/blob/master/tardis/montecarlo/montecarlo_numba/tests/test_opacities.py)

# Unit testing workflows

- Workflow managers may have built-in testing capabilities
  - E.g. snakemake can generate unit tests for workflow steps
- BUT this should only be used for “small” (order of MBs) output
- Large outputs are hard to test!
  - See: regression testing

# Regression testing

- Test output from code compared to previous output for the same input
- Designed to track changes to final results
- Often comparisons are between entire tables of data
- May require comparisons of graphical output
  - Difficult! But tools exist.
- Very common in scientific software where unit testing is difficult

# Regression testing

- [https://github.com/tardis-sn/tardis/blob/master/tardis/tests/test\\_tardis\\_full.py](https://github.com/tardis-sn/tardis/blob/master/tardis/tests/test_tardis_full.py)

# Regression testing workflows

- Workflows may produce large datasets
- Concerns:
  - Storage
  - Bandwidth
  - Computational cost
- May require “mock” workflow runs to produce useful test data
- May require custom software solutions to compare outputs



# Regression vs Unit Testing

## Regression

- Ensure results are the same as *last time*
- Often run on final results
- More useful and common in scientific software

## Unit Testing

- Test individual functions (“units”) of code
- May require a change in code to pass
- Best for getting “known” or “intended” results

# Testing frameworks

- Simplify test management
- Provide tools for:
  - Grouping tests
  - Configuring tests
  - Handling input/output
- Exist for most programming languages
  - Python: unittest, PyTest
  - R: testthat
  - Java: JUnit, JBehave

# Parameterized tests

- Give tests a *set* of input parameters and expected output
- Allows many cases to be tested with one test function
- Handled by testing frameworks

```
# content of test_expectation.py  
import pytest  
  
@pytest.mark.parametrize("test_input,expected", [("3+5", 8), ("2+4", 6), ("6*9", 42)])  
def test_eval(test_input, expected):  
    assert eval(test_input) == expected
```

# Testing modules and using fixtures

- Fixtures (contexts) provide objects that can be reused through tests

<https://semaphoreci.com/community/tutorials/testing-python-applications-with-pytest>

# Activity

<https://classroom.github.com/a/Coa-0y4m>

- Write unit tests for each function in `example_functions.py`
- Write functions that pass the tests in `example_tests.py`

# Homework

- Convert your functions to actual code
- Try to run your tests and see if they pass!