35 Free LUTs

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Getting Started

Unzip the 35 Free Luts.zip file in your download folder.

These .CUBE files are compatible with a variety of NLE's and Color Grading programs including Adobe Premiere Pro CC 2017, FCPX, and DaVinci Resolve. This tutorial will cover these three programs, please consult your manual for other programs.

Applying LUTs in Premiere Pro CC 2017

Premiere Pro Lumetri Color Panel (Browse)

- 1. In the Lumetri **Color** panel, open the **Basic Correction** tab.
- 2. Under Basic Correction, select the Input LUT dropdown menu, and click on Browse...
- 3. Go to the **35 Free LUTs** folder and select the LUT of your choice.

Install LUTs to Premiere Pro Dropdown Menu (MAC)

- Open a new Finder Window and go to Applications, open Adobe Premiere Pro CC
- Hold Command and click on Adobe Premiere CC, select Show Package Contents, open Contents
- 3. Open the Lumetri folder, open the LUTs folder, open the Technical folder
- 4. **Drag and drop** the 35 Free LUTs .CUBE files into the Technical folder
- 5. **Restart** Adobe Premiere Pro CC
- 6. In the **Color** Panel, go to **Basic Correction**, select the **Input LUT** dropdown menu, and the 35 Free LUTs will be available to select.

Install LUTs to Premiere Pro Dropdown Menu (PC)

- Go to the C:// folder, open Program Files, open Adobe, open Adobe Premiere Pro CC
- 2. Open the **Lumetri** folder, open the **LUTs** folder, open the **Technical** folder
- 3. **Drag and drop** the 35 Free LUTs .CUBE files into the Technical folder
- 4. Restart Adobe Premiere Pro CC
- 5. In the **Color** Panel, go to **Basic Correction**, select the **Input LUT** dropdown menu, and the 35 Free LUTs will be available to select.

Applying LUTs in FCPX

To use LUTs in Final Cut Pro X, you will first need to download a LUT plugin. For a great free plugin, consider mLUT from Motion VFX.

- 1. Download and install the mLUT plugin from Motion VFX.
- 2. Restart **FCPX**
- 3. In the Final Cut Pro X timeline, drag the mLUT effect to your clip
- In the Inspector, navigate to the mLUT interface and click Load Custom LUT.
- 5. Go the the **35 Free LUTs** folder, select the **LUT** of your choice.

Applying LUTs in DaVinci Resolve 12.5

Follow these steps to add the 35 Free LUTs to DaVinci Resolve.

- 1. Open your DaVinci Resolve project.
- 2. Click the **Project Settings** cog wheel in the bottom right corner
- 3. Go to the Color Management tab, click Open LUT Folder
- 4. **Drag and drop** the 35 Free LUTs .CUBE files into the DaVinci Resolve LUT Folder
- 5. Close the folders, and select **Update Lists** in DaVinci Resolve
- 6. The 35 Free LUTs are now available to **select under the 3D Input Lookup Table** dropdown menu.
- 7. Select the LUT of your choice, click **Save**.

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