# 7I95 ETHERNET STEP/DIR + ENCODER MOTION CONTROL INTERFACE

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### **GENERAL**

#### **DESCRIPTION**

The 7I95 is a Ethernet connected motion control interface designed for interfacing up to 6 Axis of step&dir step motor or servo motor drives and includes encoder feedback for each axis. Step rates up to 10 MHz are supported. The 7I95 also has 24 isolated inputs plus 6 isolated outputs for general purpose I/O use. 6 high speed encoder interfaces are provided axis feedback and for spindle synchronized motion. Two RS-422/RS485 serial expansion ports and a parallel expansion port are also provided.

All step and direction outputs are buffered 5V signals that can drive 24 mA. All outputs support differential mode to reduce susceptibility to noise. The encoders can be used with TTL or differential input.

24 isolated inputs are provided for general control use including limit switch and control panel inputs. Inputs operate with 4V to 36V DC and can have a positive or negative common for sourcing or sinking input applications. 8 of the isolated inputs can be used to support up to 4 quadrature MPGs. Six 36V 2A isolated outputs allow sinking, sourcing combinations of both.

Two RS-422/RS-485 interface is provided for I/O expansion via a serial I/O daughtercard. In addition to the on card I/O, A FPGA expansion connector compatible with Mesa's 25 pin daughtercards or standard parallel port breakout boards allow almost unlimited I/O options including additional quadrature or absolute encoder inputs, step/dir or PWM/dir outputs, and field I/O expansion to hundreds of I/O points. All field wiring is terminated in pluggable 3.5 mm screw terminal blocks. The 7i95 runs from a single 5V supply

## HARDWARE CONFIGURATION

#### **GENERAL**

Hardware setup jumper positions assume that the 7l95 card is oriented in an upright position, that is, with the host interface RJ-45 connector pointing towards the left.

#### **ENCODER INPUT MODES**

The 7I95s six encoder inputs can be programmed for differential or single ended mode operation. Each encoder has 3 jumpers which set the input mode of the individual A/B/Z inputs. Normally these jumper will all be set to single ended or differential on a single encoder channel. The jumpers are set to the right hand position for differential inputs and the left hand position for single ended inputs. Note that the groups of three jumpers are close to the associated encoder connector. Default setting is differential (right hand position) for all encoders.

ENCODER	Α	В	Z
0	W20	W18	W14
1	W12	W10	W8
2	W5	W3	W1
3	W21	W19	W15
4	W13	W11	W9
5	W6	W4	W2

### HARDWARE CONFIGURATION

#### **EXPANSION CONNECTOR 5V POWER**

The 7I95 has the option to supply 5V power to the breakout board connected to its expansion connector (P1).

The breakout 5V power is protected by a PTC device so will not cause damage to the 7l95 or cable if accidentally shorted. This option should only be enabled for Mesa breakout boards or boards specifically wired to accept 5V power on DB25 pins 22 through 25. When the option is disabled DB25 pins 22 through 25 are grounded. Jumper W23 controls the breakout power option.

JUMPER	POS	FUNCTION
W23	UP	5V BREAKOUT POWER ENABLED
W23	DOWN	5V BREAKOUT POWER DISABLED (DEFAULT)

#### **EXPANSION CONNECTOR 5V I/O TOLERANCE**

The FPGA used on the 7I95 has a 4V absolute maximum input voltage specification. To allow interfacing with 5V inputs on its expansion connector, the 7I95 has bus switches on all P1 expansion I/O pins. The bus switches work by turning off when the input voltage exceeds a preset threshold. The 5V I/O tolerance option is the default and should normally be left enabled.

For high speed applications where only 3.3V maximum signals are present, the 5V I/O tolerance option can be disabled. W7 controls the 5V I/O tolerance option. When W22 is on the default UP position, 5V tolerance mode is enabled. When W22 is in the DOWN position, 5V tolerance mode is disabled.

#### **PULLUP VOLTAGE**

In addition to selecting the input voltage tolerance mode, Jumper W7 also selects the pull-up resistor voltage, When W22 is in the UP position the 4.7K I/O pullup resistor common is connected to 5V, When W22 is in the down position, The 4.7K I/O pullup resistor common is connected to 3.3V.

JUMPER	POS	FUNCTION
W22	UP	5V I/O TOLERANCE / 5V PULLUPS ( <i>DEFAULT</i> )
W22	DOWN	NO 5V TOLERANCE / 3.3V PULLUPS

## HARDWARE CONFIGURATION

## **IP ADDRESS SELECTION**

The 7l95 has three options for selecting its IP address. These options are selected by Jumpers W16 and W17.

W16 W17 IP ADDRESS

DOWN DOWN FIXED 192.168.1.121 (DEFAULT)

DOWN UP FIXED FROM EEPROM

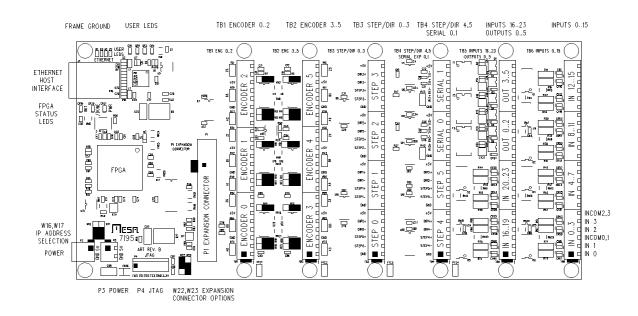
UP DOWN BOOTP

UP UP INVALID

Note: The as shipped default EEPROM IP address is 10.10.10.10. This can be changed via the mesaflash utility

## 7195 CONNECTOR LOCATIONS AND DEFAULT JUMPER POSITIONS

NOTE: BLACK SQUARES INDICATE PIN 1



#### P3 POWER CONNECTOR PINOUT

P3 is the 7l95s 5V power connector. **Do not supply any voltage other than 5V to P3!** P3 is a 3.5MM plug-in screw terminal block. P3 pinout is as follows:

#### PIN FUNCTION

1	+5V	TOP, SQUARE PAD

2 GND BOTTOM, ROUND PAD

#### **P4 JTAG CONNECTOR PINOUT**

P4 is a JTAG programming connector. This is normally used only for debugging or if both user and fallback EEPROM configurations have been corrupted. In case of corrupted EEPROM contents the EEPROM can be re-programmed using Xilinx's Impact tool.

#### **P4 JTAG CONNECTOR PINOUT**

#### PIN FUNCTION

- 1 TMS
- 2 TDI
- 3 TDO
- 4 TCK
- 5 GND
- 6 +3.3V

## **FRAME GROUND**

The top left mounting hole (near the Ethernet jack) is the frame ground connection. This should be grounded to earth/frame ground for best ESD/EMI resistance

## **P1 EXPANSION CONNECTOR**

The 7I95 has a 26 pin header to allow I/O expansion beyond the built in I/O on the 7I95 card. This I/O can include more step/dir channels, encoders, etc. This header has a pin-out that matches standard parallel port breakout cards and Mesa's 25 pin FPGA daughtercards, when terminated with a DB25 connector.

P1 PIN	DB25 PIN	P1 FUNC	P1 PIN	DB25 PIN	P1 FUNC
1	1	IO41	2	14	IO42
3	2	IO43	4	15	IO44
5	3	IO45	6	16	IO46
7	4	IO47	8	17	IO48
9	5	IO49	10	18	GND
11	6	IO50	12	19	GND
13	7	IO51	14	20	GND
15	8	IO52	16	21	GND
17	9	IO53	18	22	GND / 5V
19	10	IO54	20	23	GND / 5V
21	11	IO55	22	24	GND or 5V
23	12	IO56	24	25	GND or 5V
25	13	IO57	26	XX	GND or 5V

P1 header pins 18,20,22,24,26 ( DB25 pins 22 through 25) can be tied to ground or 5V, depending on W23 position.

## **TB1 ENCODER 0..2 CONNECTOR**

TB1 is the 7l95s encoder 0 through 2 connector. Each encoder interface uses 8 pins TB1 is a 24 pin 3.5 MM pluggable terminal block with supplied with three eight pin removable screw terminal plugs.

TB1 PIN	FUNCTION	DIR
1	QA0	TO 7195
2	/QA0	TO 7195
3	GND	FROM 7195
4	QB0	TO 7195
5	/QB0	TO 7195
6	+5V	FROM 7195
7	IDX0	TO 7195
8	/IDX0	TO 7195
9	QA1	TO 7195
10	/QA1	TO 7195
11	GND	FROM 7195
12	QB1	TO 7195
13	/QB1	TO 7195
14	+5V	FROM 7195
15	IDX1	TO 7195
16	/IDX1	TO 7195
17	QA2	TO 7195
18	/QA2	TO 7195
19	GND	FROM 7195
20	QB2	TO 7195
21	/QB2	TO 7195
22	+5V	FROM 7195
23	IDX2	TO 7195
24	/IDX2	TO 7195

## **TB2 ENCODER 3..5 CONNECTOR**

TB2 is the 7l95s encoder 3 through 5 connector. Each encoder interface uses 8 pins. TB2 is a 24 pin 3.5 MM pluggable terminal block supplied with three eight pin removable screw terminal plugs.

TB2 PIN	FUNCTION	DIR
1	QA3	TO 7195
2	/QA3	TO 7195
3	GND	FROM 7I95
4	QB3	TO 7195
5	/QB3	TO 7195
6	+5V	FROM 7195
7	IDX3	TO 7195
8	/IDX3	TO 7195
9	QA4	TO 7195
10	/QA4	TO 7195
11	GND	FROM 7I95
12	QB4	TO 7195
13	/QB4	TO 7195
14	+5V	FROM 7195
15	IDX4	TO 7195
16	/IDX4	TO 7195
17	QA5	TO 7195
18	/QA5	TO 7195
19	GND	FROM 7I95
20	QB5	TO 7195
21	/QB5	TO 7195
22	+5V	FROM 7I95
23	IDX5	TO 7195
24	/IDX5	TO 7195

## **TB3 STEP/DIR 0..3 CONNECTOR**

TB3 is the 7l95s main step and direction output connector. Both polarities of step and direction signals are provided. Each channel on the interface uses 6 pins. TB3 is a 3.5 MM pluggable terminal block with supplied removable screw terminal plugs.

#### **TB3 CONNECTOR PINOUT**

TB3 PIN	SIGNAL	TB3 PIN	SIGNAL
1	GND	13	GND
2	STEP0-	14	STEP2-
3	STEP0+	15	STEP2+
4	DIR0-	16	DIR2-
5	DIR0+	17	DIR2+
6	+5VP	18	+5VP
7	GND	19	GND
8	STEP1-	20	STEP3-
9	STEP1+	21	STEP3+
10	DIR1-	22	DIR3-
11	DIR1+	23	DIR3+
12	+5VP	24	+5VP

Note: 5VP pins are PTC short circuit protected 5V output pins for field wiring.

## TB4 STEP/DIR 4,5, SERIAL EXPANSION CONNECTOR

TB4 has a mix of signals including step/dir channel 4, an encoder interface, a RS-422/485 interface, and 5V logic supply power input. TB4 is a 24 terminal 3.5 MM pluggable terminal block with supplied removable screw terminal plugs.

#### **TB4 CONNECTOR PINOUT**

TB4 PIN	SIGNAL	TB4 PIN	SIGNAL
1	GND	13	GND
2	STEP4-	14	RS-422/485 RX0+
3	STEP4+	15	RS-422/485 RX0-
4	DIR4-	16	RS-422 /485 TX0+
5	DIR4+	17	RS-422/485 TX0-
6	+5VP	18	+5VP
7	GND	19	GND
8	STEP5-	20	RS-422/485 RX1+
9	STEP5+	21	RS-422/485 RX1-
10	DIR5-	22	RS-422/485 TX1+
11	DIR5+	23	RS-422/485 TX1-
12	+5VP	24	+5VP

Note: 5VP pins are PTC short circuit protected 5V output pins for field wiring.

### **TB5 ISOLATED I/O CONNECTOR**

Terminal block TB5 is one the 7I95s isolated I/O connectors. This has 8 inputs (16 through 23 )and six isolated high current outputs.

## **TB5 CONNECTOR PINOUT**

TB5 PIN	I/O	TB5 PIN	I/O
1	INPUT16	13	OUT0-
2	INPUT17	14	OUT0+
3	INCOM16,17	15	OUT1-
4	INPUT18	16	OUT1+
5	INPUT19	17	OUT2-
6	INCOM18,19	18	OUT2+
7	INPUT20	19	OUT3-
8	INPUT21	20	OUT3+
9	INCOM20,21	21	OUT4-
10	INPUT22	22	OUT4+
11	INPUT23	23	OUT5-
12	INCOM22.23	24	OUT5+

## **TB6 ISOLATED INPUT CONNECTOR**

Terminal block TB6 is one the 7I95s isolated I/O connectors. This has 16 inputs (0 through 15)

## **TB6 CONNECTOR PINOUT**

TB6 PIN	I/O	TB6 PIN	I/O
1	INPUT0	13	INPUT8
2	INPUT1	14	INPUT9
3	INCOM0,1	15	INCOM8,9
4	INPUT2	16	INPUT10
5	INPUT3	17	INPUT11
6	INCOM2,3	18	INCOM10,11
7	INPUT4	19	INPUT12
8	INPUT5	20	INPUT13
9	INCOM4,5	21	INCOM12,13
10	INPUT6	22	INPUT14
11	INPUT7	23	INPUT15
12	INCOM6,7	24	INCOM14,15

#### RS-422/RS-485 INTERFACE

The 7I95 has two RS-422/RS-485 interfaces available on TB4. This interface is intended for I/O expansion with Mesa SSerial devices. The easiest way to make a cable for interfacing the 7I95 to these devices is to take a standard CAT5 or CAT6 cable, cut it in half, and wire the individual wires to the 7I95 screw terminals. The following chart gives the CAT5 to 7I95 screw terminal connections with EIA/TIA 568B colors:

TB4 PIN	SIGNAL	DIRECTION	CAT5 PIN	CAT5 568B COLOR
13,19	GND	FROM 7195	4,5	BLUE, BLUE / WHITE
14,20	RX+	TO 7195	6	GREEN
15,21	RX-	TO 7195	3	GREEN / WHITE
16,22	TX+	FROM 7195	2	ORANGE
17,23	TX-	FROM 7195	1	ORANGE / WHITE
18,24	+5V	FROM 7195	7,8	BROWN/WHITE,BROWN

Note: The 6 pin terminal block requires the +5V (brown and brown/white) and ground (blue and blue/white) pairs to be terminated in single screw terminal positions.

TB4 pins 13 through 18 are serial channel 0, TB4 pins 19 through 24 are serial channel 1

For 2 wire RS-485 applications, TX+ must be connected to RX+ and TX- must be connected to RX-.

#### STEP/DIR INTERFACE

The 7I95 provides six channels of step/dir interface with buffered 5V differential signal pairs. Each differential pair consists of two complementary 5V outputs. The differential signals allows reliable signal transmission in noisy environments and can directly interface with RS-422 line receivers. Step motor drives with single ended inputs connect to just one of the STEP and DIR signal outputs, that is either the STEP+/DIR+ or STEP-/DIR- signals, with the unused signals left unconnected at the 7I95. The input common signal on drives with single ended inputs connects to the 7I95s GND or 5VP pins depending on the drive type.

#### **ENCODER INTERFACE**

The 7I95 provides six channels of quadrature encoder interface with index. Encoder inputs can be programmed for differential or single ended encoders. The encoder interface also provides short circuit protected 5V power to the encoders. When used with single ended encoders, the ENCA+, ENCB+ and IDX+ signals are wired to the encoder and the ENCA-,ENCB-, and IDX- terminal left unconnected.

#### **MAXIMUM ENCODER COUNT RATE**

The 7I975 uses multiplexed encoder signals to save FPGA pins. The multiplexing rate will determine the maximum encoder count rate. Default multiplexing rate with HostMot2 firmware is ClockLow/16,or approximately 6 MHz giving a resolvable count rate of 3 MHz.

#### **BOARD STATUS LEDS**

The 7I95 has seven LEDS for card status monitoring. The color, function and locations are as follows:

LED	COLOR	FUNCTION	ок	LOCATION
CR19	RED	FPGA /INIT	OFF	TOP LEFT
CR20	RED	FPGA /DONE	OFF	TOP LEFT
CR21	YELLOW	LOGIC POWER	ON	TOP LEFT
CR1	GREEN	USER LED3	ANY	TOP LEFT
CR2	GREEN	USER LED2	ANY	TOP LEFT
CR3	GREEN	USER LED1	ANY	TOP LEFT
CR4	GREEN	USER LED0	ANY	TOP LEFT

In normal operation CR19 and CR20 will be off. If either is on after power-up there is a problem with configuring the FPGA. **CR19 is also used to signal a HostMot2 watchdog bite so will be illuminated when LinuxCNC exits.** CR21 (power LED) will also be on. The user LEDs default function counts received packets but their function can be changed to user accessible HostMot2 LEDs if desired.

#### I/O STATUS LEDS

In addition to the board status LEDs, each isolated input and output has an associated yellow LED that illuminates when the input or output is active.

#### ISOLATED I/O

The 7I95 has 24 isolated inputs and 6 isolated outputs. All 24 Isolated inputs have a common pin per input pair. This common pin must be connected to ground for active high inputs and connected to the I/O power for active low inputs. The 6 isolated outputs are completely floating switches so can be use for pull-up/pull-down and mixed voltage switching.

#### **ISOLATED INPUT CHARACTERISTICS**

The isolated inputs use opto-isolators with a 4.7K input series resistance. This results in an approximate current draw of 5 mA at 24V. The inputs will operate with +-4V to +-36V signals relative to input common. Isolated inputs are relatively slow and not suited for signals faster than about 5 KHz. Each input pair has a separate common connection to allow mixing of sinking/sourcing and mixed supply voltages.

For PNP type sensors or switches with a common positive, the input common pin for a given input pair is grounded.

For NPN type sensors or switches with a common ground, the input common for a given input pair is connected to +5 to +36V and the input pins are grounded to activate an input.

#### MPG ENCODER INPUTS

Standard 7195 firmware provides 4 quadrature MPG encoder inputs on isolated inputs 0 through 7. Since the input threshold on isolated inputs is about 3V, its best to use sinking inputs (with the input common terminal tied to +5V) with TTL output level MPGs.

INPUT	ENCODER	INPUT	ENCODER
0	QUADA-0	4	QUADA-2
1	QUADB-0	5	QUADB-2
2	QUADA-1	6	QUADA-3
3	QUADB-1	7	QUADB-3

#### ISOLATED OUTPUT CHARACTERISTICS

The 6 isolated outputs use full floating MOSFET switches (a DC Solid State Relay or SSR) and can be used just like a switch or relay contact. Maximum voltage is 36 VDC and maximum load current is 2A. Inductive loads must have a flyback diode. The output polarity must be observed (reversed outputs will be stuck-on).

Note: The 7I95 outputs are not short circuit protected so a current limited power supply or a 2A to 5A fuse should be used in the power source that supplies the outputs.

#### **FPGA**

The 7I95 use a Xilinx Spartan6 FPGA in a TQFP 144 package: XC6SLX9-2TQG144.

#### IP ADDRESS SELECTION

Initial communication with the 7I95 requires knowing its IP address. The 7I95 has 3 IP address options: Default, EEPROM, and Bootp, selected by jumpers W5 and W6. Default IP address is always 192.168.1.121. The EEPROM IP address is set by writing Ethernet EEPROM locations 0x20 and 0X22. BootP allows the 7I95 address to be set by a DHCP/ BootP server. If BootP is chosen, the 7I95 will retry BootP requests at a ~1 Hz rate if the BootP server does not respond.

#### **HOST COMMUNICATION**

The 7I95 standard firmware is designed for low overhead real time communication with a host controller so implements a very simple set of IPV4 operations. These operations include ARP reply, ICMP echo reply, and UDP packet receive/send for host data communications. UDP is used so that the 7I95 can be used on a standard network with standard tools for non-real time applications. No fragmentation is allowed so maximum packet size is 1500 bytes.

#### **UDP**

All 7I95 Ethernet communication is done via UDP packets. The 7I95 socket number for UDP data communication is 27181. Read data is routed to the requesters port number. Under UDP, a simple register access protocol is used. This protocol is called LBP16.

#### LBP16

LBP16 allows read and write access to up to eight separate address spaces with different sizes and characteristics. Current firmware uses seven of these spaces. For efficiency, LBP16 allows access to blocks of registers at sequential increasing addresses. (Block transfers)

#### WINDOWS ARP ISSUES

The Windows XP and earlier TCP stack has a characteristic that causes it to drop outgoing UDP packets when refreshing its ARP cache. Because of this you must either verify packet transmission via echoing data from the 7l95 for every transaction (reading RXUDPCount is suggested) and retrying failed transactions, or alternatively, setting up a static entry for the 7l95 in the ARP table. This is done with windows ARP command.

#### **CONFIGURATION**

The 7I95 is configured at power up by a SPI FLASH memory. This flash memory is an 16M bit chip that has space for two configuration files. Since all Ethernet logic on the 7I95 is in the FPGA, a problem with configuration means that Ethernet access will not be possible. For this reason there is a backup method to recover from FPGA boot failures.

#### **FALLBACK**

The backup system is called Fallback. The 7I95 flash memory normally contains two configuration file images, A user image and a fallback image. If the primary user configuration is corrupted, the FPGA will load the fallback configuration so the flash memory image can be repaired remotely without having to resort JTAG programming.

Note that if you program the 7l95 with a valid bitfile for a XC6SLX9 but not designed for a 7l95, you will likely "brick" the card. The only way a bricked card can be recovered is by using JTAG.

### **EEPROM LAYOUT**

The EEPROM used on the 7I95 for configuration storage is the M25P16. The M25P16 is a 16 M bit (2 M byte) EEPROM with 32 64K byte sectors. Configuration files are stored on sector boundaries to allow individual configuration file erasing and updating. Standard EEPROM sector layout is as follows:

BOOT BLOCK
FALLBACK CONFIGURATION BLOCK 0
FALLBACK CONFIGURATION BLOCK 1
FALLBACK CONFIGURATION BLOCK 2
FALLBACK CONFIGURATION BLOCK 3
FALLBACK CONFIGURATION BLOCK 4
FALLBACK CONFIGURATION BLOCK 5
UNUSED/FREE

## **EEPROM LAYOUT**

0x100000	USER CONFIGURATION BLOCK 0
0x110000	USER CONFIGURATION BLOCK 1
0x120000	USER CONFIGURATION BLOCK 2
0x130000	USER CONFIGURATION BLOCK 3
0x140000	USER CONFIGURATION BLOCK 4
0x150000	USER CONFIGURATION BLOCK 5
0x160000	UNUSED/FREE
0x170000	UNUSED/FREE
0x180000	UNUSED/FREE
0x190000	UNUSED/FREE
0x1A0000	UNUSED/FREE
0x1B0000	UNUSED/FREE
0x1C0000	UNUSED/FREE
0x1D0000	UNUSED/FREE
0x1E0000	UNUSED/FREE
0x1F0000	UNUSED/FREE

#### **BITFILE FORMAT**

The configuration utilities expect standard FPGA bitfiles without any multiboot features enabled. If multiboot FPGA files are loaded they will likely cause a configuration failure. In addition for fallback to work, the -g next\_config\_register\_write:disable, -g reset\_on\_error:enable and -g CRC:enable bitgen options must be set.

#### **MESAFLASH**

Linux and Windows utility programs MESAFLASH are provided to write configuration files to the 7I95 EEPROM. These files depend on a simple SPI interface built into both the standard user FPGA bitfiles and the fallback bitfile. The MESAFLASH utilities expect standard FPGA bitfiles without any multiboot features enabled. If multiboot FPGA files are loaded they will likely cause a configuration failure.

If mesaflash is run with a -help command line argument it will print usage information.

The following examples assume the target 7l95 is using the ROM IP address of 192.168.1.121.

mesaflash --device 7195 --write FPGAFILE.BIT

Writes a standard bitfile FPGAFILE.BIT to the user area of the EEPROM.

mesaflash --device 7I95 --verify FPGAFILE.BIT

Verifies the user EEPROM configuration against the bit file FPGAFILE.BIT.

mesaflash --device 7195 --fallback --write FALLBACK.BIT

Writes the fallback EEPROM configuration to the fallback area of the EEPROM. In addition if the bootblock is not present in block 0 of the EEPROM, it re-writes the bootblock.

#### **SETTING EEPROM IP ADDRESS**

MESAFLASH can also write the EEPROM IP address of the 7195:

MESAFLASH --device 7I95 --set ip=192.168.0.100

The above examples assume the 7I95 has its default ROM IP address (192.168.1.121). If the 7I95 is using another IP address, this must be specified on the command line with a -addr XX.XX.XX.XX command line argument.

#### FREE FLASH MEMORY SPACE

Ninteen 64K byte blocks of flash memory space are free when both user and fallback configurations are installed on the 7l95. It is suggested that only the last two blocks, 0x1E0000 and 0x1F0000 in the user area, be used for FPGA application flash storage.

#### **FALLBACK INDICATION**

Mesa's supplied fallback configurations blink the red INIT LED on the top right hand side of the card if the primary configuration fails and the fallback configuration loaded successfully. If this happens it means the user configuration is corrupted or not a proper configuration for the 7I95s FPGA. This can be fixed by running the configuration utility and re-writing the user configuration.

#### **FAILURE TO CONFIGURE**

The 7I95 should configure its FPGA within a fraction of a second of power application. If the FPGA card fails to configure, the red /DONE LED CR2 will remain illuminated. If this happens, the 7I95s EEPROMs must be re-programmed via the JTAG connector or (faster) JTAG FPGA load followed by Ethernet EEPROM update.

#### **CLOCK SIGNALS**

The 7I95 has a single 50 MHz clock signal from an on card crystal oscillator. The clock a can be multiplied and divided by the FPGAs clock generator block to generate a wide range of internal clock signals. The 50 MHz clock is also used to generate the 25MHz clock for the Ethernet interface chip.

#### **LOGIC POWER**

5V logic power for the host interface FPGA, expansion connectors, RS-422 and encoder connections and step/dir connections can be provided at connector P3, or alternatively TB2.

#### **PULLUP RESISTORS**

All expansion I/O pins are provided with pull-up resistors to allow connection to open drain, open collector, or OPTO devices. These resistors have a value of 4.7K so have a maximum pull-up current of ~1.07 mA (5V pull-up) or ~.7 mA (3.3V pull-up).

#### **EXPANSION CONNECTOR IO LEVELS**

The Xilinx FPGAs used on the 7l95 have programmable I/O levels for interfacing with different logic families. The 7l95 does not support use of the I/O standards that require input reference voltages. All standard Mesa configurations use LVTTL levels.

Note that even though the 7I95 expansion I/O can tolerate 5V signal inputs, its outputs will not swing to 5V. The outputs are push pull CMOS that will drive to the output supply rail of 3.3V. This is sufficient for TTL compatibility but may cause problems with some types of loads. For example when driving an LED that has its anode connected to 5V, in such devices as OPTO isolators and I/O module rack SSRs, the 3.3V high level may not completely turn the LED off. To avoid this problem, either drive loads that are ground referred, Use 3.3V as the VCC for VCC referred loads, or use open drain mode.

#### **EXPANSION CONNECTOR STARTUP I/O VOLTAGE**

After power-up or system reset and before the the FPGA is configured, the pull-up resistors will pull all I/O signals to a high level. If the FPGA is used for motion control or controlling devices that could present a hazard when enabled, external circuitry should be designed so that this initial state (high) results in a safe condition.

#### LBP16

#### **GENERAL**

LBP16 is the simple register access protocol used by the 7I95 for all Ethernet communications.

#### **LBP16 COMMANDS**

LBP16 is a simple remote register access protocol to allow efficient register access over the Ethernet link. All LBP16 commands are 16 bits in length and have the following structure:

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
W	Α	С	М	М	М	S	S	I	Ν	Ν	Ν	Ν	Ν	Ν	Ν

- W Is the write bit (1 means write, 0 means read)
- A Is the includes Address bit. If this is '1' the command is followed by a 16 bit address and the address pointer is loaded with this address. if this is 0 the current address pointer for the memory space is used. Each memory space has its own address pointer.
- C Indicates if memory space itself (C='0') or associated info area for the memory will be accessed (C= '1')
- M Is the 3 bit memory space specifier 000b through 111b
- S Is the transfer element size specifier (00b = 8 bits, 01b = 16 bits 10b = 32 bits and 11b = 64 bits)
- Is the Increment address bit. if this is '1' the address pointer is incremented by the element transfer size (in bytes) after every transfer ('0' is useful for FIFO transfers)
- N Is the transfer count in units of the selected size. 1 through 127. A transfer count of 0 is an error.

LBP16 read commands are followed by the 16 bit address (if the A bit is set). LBP16 Write commands are followed by the address (if bit A is set) and the data to be written. LBP16 Addresses are always byte addresses. LBP data and addresses are little endian so must be sent LSB first.

#### LBP16

#### **INFO AREA**

There are eight possible memory spaces in LBP16. Each memory space has an associated read only info area. The first entry has a cookie to verify correct access. The next two entries in the info area are the MemSizes word and the MemRanges word. Only 16 bit read access is allowed to the info area.

0000	COOKIE = 0X5A0N WHERE N = ADDRESS SPACE 07
0002	MEMSIZES
0004	MEMRANGES
0006	ADDRESS POINTER
0008	SPACENAME 0,1
000A	SPACENAME 2,3
000C	SPACENAME 4,5
000E	SPACENAME 6,7

#### **INFO AREA MEMSIZES FORMAT**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
W	Т	Т	Т	Т	Т	Т	Т	Χ	Χ	Χ	Χ	Α	Α	Α	Α

- W Memory space is Writeable
- T Is type: 01 = Register, 02 = Memory, 0E = EEPROM, 0F = Flash
- A Is access types (bit 0 = 8 bit, bit 1 = 16 bit etc)so for example 0x06 means 16 bit and 32 bit operations allowed

## LBP16

#### **INFO AREA MEMRANGES FORMAT**

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Е	Е	Е	Е	Е	Р	Р	Р	Р	Р	S	S	S	S	S	S

- E Is erase block size
- P Is Page size
- S Ps address range

Ranges are 2^E, 2^P, 2^S. All sizes and ranges are in bytes. E and P are 0 for non-flash memory

#### LBP16

#### INFO\_AREA ACCESS

As discussed above, all memory spaces have an associated information area that describes the memory space. Information area data is all 16 bits and read-only. The hex command examples below are written in LSB first order for convenience. In the hex command examples, the NN is the count/increment field of the LBP16 command and the LLHH is the low and high bytes of the address.

Ispace 0 read with address	NN61LLHH	HostMot2 space
Ispace 0 read	NN21	
Ispace 1 read with address	NN65LLHH	Ethernet chip space
Ispace 1 read	NN25	
Ispace 2 read with address	NN69LLHH	Ethernet EEPROM space
Ispace 2 read	NN29	
Ispace 3 read with address	NN6DLLHH	FPGA flash space
Ispace 3 read	NN2D	
Ispace 6 read with address	NN79LLHH	LBP16 R/W space
Ispace 6 read	NN39	
Ispace 7 read with address	NN7DLLHH	LBP16 R/O space
Ispace 7 read	NN3D	

#### LBP16

#### **7195 SUPPORTED MEMORY SPACES**

The 7I95 firmware supports 6 address spaces. These will be described individually with example hexadecimal commands. The hex command examples below are written in LSB first order for convenience. In the hex command examples, the NN is the count/increment field of the LBP16 command and the LLHH is the low and high bytes of the address.

#### **SPACE 0: HOSTMOT2 REGISTERS**

This address space is the most important as it gives access to the FPGA I/O. This is a 64K byte address range space with 32 bit R/W access.

Space 0 read with address NN42LLHH

Space 0 write with address NNC2LLHH

Space 0 read NN02

Space 0 write NN82

#### LBP16

#### **SPACE 0: HOSTMOT2 REGISTERS**

Example: read first 5 entries in hostmot2 IDROM:

85420004

85;  $85 == NN = 5 \mid Inc \text{ bit } (0x80) \text{ so address is incremented after each}$ 

access

; Read from space 0 with address included after command

; LSB of address (IDROM starts at 0x0400)

; MSB of address (IDROM starts at 0x0400)

Example: write 4 GPIO ports starting at 0x1000:

#### 84C20010AAAAAAAABBBBBBBBBCCCCCCCDDDDDDDD

; 84 == NN = 4 | Inc bit so address is incremented after each access

C2 ; Write to space 0 with address included after command

; LSB of address (GPIO starts at 0x1000)

10 ; MSB of address (GPIO starts at 0x1000)

AAAAAAA ; 32 bit data for GPIO port 0 at 0x1000

BBBBBBB ; 32 bit data for GPIO port 0 at 0x1004

CCCCCCC ; 32 bit data for GPIO port 0 at 0x1008

DDDDDDDD ; 32 bit data for GPIO port 0 at 0x100C

Note like all LBP16 data, write data is LS byte first

#### LBP16

#### **SPACE 1: ETHERNET CHIP ACCESS**

Space 1 allows access to the KSZ8851-16 registers for debug purposes. All accesses are 16 bit.

Space 1 read with address NN45LLHH

Space 1 write with address NNC5LLHH

Space 1 read NN05

Space 1 write NN85

Example: read Ethernet chip CIDER register: 0145C000

 $;=NN=read\ 1\ 16$  bit value

ighthalf is the space 1 with address included

CO ; LSB of CIDER address

00 ; MSB of CIDER address

#### **SPACE 2: ETHERNET EEPROM CHIP ACCESS**

This space is used to store the Ethernet MAC address, card name, and EEPROM settable IP address. The Ethernet EEPROM space is accessed as 16 bit data. The first 0x20 bytes are read only and the remaining 0x60 bytes are read/write.

Space 2 read with address NN49LLHH

Space 2 write with address NNC9LLHH

Space 2 read NN09

Space 2 write NN89

#### LBP16

#### SPACE2: ETHERNET EEPROM CHIP ACCESS

Writes and erases require that the EEPROMWEna be set to 5A02. Note that EEPROMWEna is cleared at the end of every LPB packet so the write EEPROMWEna command needs to prepended to all EEPROM write and erase packets. For EEPROM write operations a LBP16 read operation should follow the write(s) for host synchronization.

Example: write EEPROM IP address with 192:168.0.32 (C0:A8:0:20 in hex)

01D91A00025A Enable EEPROM area writes

82C920002000A8C0 Write 2 words to 0020 : C0A80020 (with inc). Note this

must be in the same packet and the EEPROMWEna

write

#### **ETHERNET EEPROM LAYOUT**

ADDRESS DATA

0000 Reserved RO

0002 MAC address LS Word RO

0004 MAC address Mid Word RO

0006 MAC address MS Word RO

0008 Reserved RO

000A Reserved RO

000C Reserved RO

000E Unused RO

# LBP16

<b>ETHERNET</b> ADDRESS	DATA
0010	CardNameChar-0,1 RO
0012	CardNameChar-2,3 RO
0014	CardNameChar-4,5 RO
0016	CardNameChar-6,7 RO
0018	CardNameChar-8,9 RO
001A	CardNameChar-10,11 RO
001C	CardNameChar-12,13 RO
001E	CardNameChar-14,15 RO
0020	EEPROM IP address LS word RW
0022	EEPROM IP address MS word RW
0024	EEPROM Netmask LS word RW (V16 and > firmware)
0026	EEPROM Netmask MS word RW (V16 and > firmware)
0028	DEBUG LED Mode (LS bit determines HostMot2 (0) or debug(1)) RW
002A	Reserved RW
002C	Reserved RW
002E	Reserved RW
0030007E	Unused RW

#### LBP16

#### SPACE 3: FPGA FLASH EEPROM CHIP ACCESS

Space 3 allows access to the FPGAs configuration flash memory. All flash memory access is 32 bit. Flash memory access is different from other memory spaces in that it is done indirectly via a 32 bit address pointer and 32 bit data port.

Space 3 read with address NN4ELLHH

Space 3 write with address NNCELLHHDDDDDDDD

Space 3 read NN0E

Space 3 write NN8E

#### FLASH MEMORY REGISTERS

Flash memory spaces have only 4 accessible registers:

ADDRESS DATA

0000 FL\_ADDR 32 bit flash address register

0004 FL DATA 32 bit flash data register

0008 FL ID 32 bit read only flash ID register

000C SEC\_ERASE 32 bit write only sector erase register

Unlike other memory spaces, flash memory space is accessed indirectly by writing the address register (FL\_ADDR) and then reading or writing the data (FL\_DATA). The flash byte address is automatically incremented by 4 each data access.

Note that reads can read all of flash memory with consecutive read operations but write operations can only write a flash page worth of data before the page write must be started. Also unless you are doing partial page writes, page write should always start on a page boundary.

The page write is started by writing the flash address, reading the flash address, reading flash data, reading flash ID or issuing a erase sector command. For host synchronization, a read operation should follow every sector erase or page write.

#### LBP16

#### SPACE 3: FPGA FLASH EEPROM CHIP ACCESS

Example: read 1024 bytes (0100h doublewords) of flash space at address 00123456:

01CE000056341200 Write FL\_ADDR (0000) with pointer (0x00123456)

404E0400 Issue read command (FL\_DATA = 0004) With count of 0x40

double words (256 bytes). Note do not use LBP16 increment

bit! Flash address always autoincremented

400E Next 0x40 doublewords = 256 bytes

400E Next 0x40 doublewords = 256 bytes

400E Next 0x40 doublewords = 256 bytes

Note that this is close to the maximum reads allowed in a single LBP packet (~1450 bytes)

Writes and erases require that the EEPROMWEna be set to 5A03. Note that EEPROMWEna is cleared at the end of every LPB packet so the write EEPROMWEna command needs to prepended to all flash write and erase packets. The following is written on separate lines for clarity but must all be in one packet for correct operation.

Example: Write a 256 byte page of flash memory starting at 0xC000:

01D91A00035A Write EEPROMWEna with 0x5A03

01CE00000C00000 Write flash address

40CE0400 Issue write flash data command with count

12345678 Doubleword 0

ABCD8888 Doubleword 1

• • •

FFFFFFF Doubleword 63 (= 256 bytes)

014E0000 Read new address to commit write and so some data is

returned for host synchronization (so host waits for write to

complete)

### LBP16

#### SPACE 3: FPGA FLASH EEPROM CHIP ACCESS

Example: Erase flash sector 0x00010000:

01D91A00035A Write EEPROMWEna with 0x5A03

01CE00000000100 Write flash address with 0x 00010000

01CE0C000000000 Write sector erase command (with dummy 32 bit data = 0)

014E0000 Read flash address for host synchronization (this will echo the

address \_after\_ the sector is erased)

#### LBP16

#### SPACE 4 LBP TIMER/UTILITY AREA

Address space 4 is for read/write access to LBP specific timing registers. All memory space 4 access is 16 bit.

Space 4 read with address NN51LLHH

Space 4 write with address NND1LLHHDDDD

Space 4 read NN11

Space 4 write NN91DDDD

### **MEMORY SPACE 4 LAYOUT:**

ADDRESS DATA

0000 uSTimeStampReg

0002 WaituSReg

0004 HM2Timeout

0006 WaitForHM2RefTime

0008 WaitForHM2Timer1

000A WaitForHM2Timer2

000C WaitForHM2Timer3

000E WaitForHM2Timer4

0010..001E Scratch registers for any use

The uSTimeStamp register reads the free running hardware microsecond timer. It is useful for timing internal 7l95 operations. Writes to the uSTimeStamp register are a no-op. The WaituS register delays processing for the specified number of microseconds when written, (0 to 65535 uS) reads return the last wait time written. The HM2TimeOut register sets the timeout value for all WaitForHM2 times (0 to 65536 uS).

All the WaitForHM2Timer registers wait for the rising edge of the specified timer or reference output when read or written, write data is don't care, and reads return the wait time in uS. The HM2TimeOut register places an upper bound on how long the WaitForHM2 operations will wait. HM2Timeouts set the HM2TImeout error bit in the error register.

#### LBP16

#### SPACE 6 LBP STATUS/CONTROL AREA

Address space 6 is for read/write access to LBP specific control, status, and error registers. All memory space 6 access is 16 bit. The RXUDPCount and TXUDPCount can be used as sequence numbers to verify packet reception and transmission.

Space 6 read with address NN59LLHH

Space 6 write with address NND9LLHHDDDD

Space 6 read NN19

Space 6 write NN99DDDD

#### **MEMORY SPACE 6 LAYOUT:**

ADDRESS DATA

0000 ErrorReg

0002 LBPParseErrors

0004 LBPMemErrors

0006 LBPWriteErrors

0008 RXPktCount

000A RXUDPCount

000C RXBadCount

000E TXPktCount

00010 TXUDPCount

00012 TXBadCount

#### LBP16

<b>MEMORY</b>	<b>SPACE</b>	6 L/	YO	UT:
---------------	--------------	------	----	-----

ADDRESS DATA

0014	LEDMode	If LSb is 0, LEDs are "owned" by HostMot2,
		otherwise LEDs are local debug LEDs

0016	DebugLEDPtr	What variable in space 6 local debug LEDs show		
		(default is RXPktCount).		

0018	Scratch	Can be used for sequence numbers
		· · · · · · · · · · · · · · · · · · ·

001A	EEPROMWEna	Must be set to 5A0N to enable EEPROM or flash
		writes or erases (N is memory space of EEDPOM

writes or erases (N is memory space of EEPROM or flash) Note that this is cleared at the end of

every packet.

001C LBPReset Setting this to a non-zero value will do a full reset

of the LBP16 firmware. The 7I95 will read ita IP address jumpers and re-assign its IP address. The 7I95 will be unresponsive for as much as ½

of a second after this command.

001E FPGAICAP FPGA ICAP-16 register to allow remote FPGA

reload and other low level FPGA access.

#### **ERROR REGISTER FORMAT**

BIT	ERROR
0	LBPParseError
1	LBPMemError
2	LBPWriteError
3	RXPacketErr
4	TXPacketErr
5	HM2TimeOutError
615	Reserved

#### LBP16

#### **SPACE 7: LBP READ ONLY AREA**

Memory space 7 is used for read only card information. Memory space 7 is accessed as 16 bit data.

Space 7 read with address NN5DLLHH

Space 7 read NN1D

#### **MEMORY SPACE 7 LAYOUT:**

ADDRESS DATA

0000 CardNameChar-0,1

0002 CardNameChar-2,3

0004 CardNameChar-4,5

0006 CardNameChar-6,7

0008 CardNameChar-8,9

000A CardNameChar-10,11

000C CardNameChar-12.13

000E CardNameChar-14,15

0010 LBPVersion

0012 FirmwareVersion

0014 Option Jumpers

0016 Reserved

0018 RecvStartTS 1 uSec timestamps

001A RecvDoneTS For performance monitoring

001C SendStartTS Send timestamps are

001E SendDoneTS from *previous* packet

#### LBP16

#### **ELBPCOM**

ELBPCOM is a very simple demo program in Python (2.x) to allow simple checking of LBP16 host communication to the 7I95. ELBPCOM accepts hexadecimal LBP16 commands and data and returns hexadecimal results. Note that the timeout value will need to be increased to about 2 seconds to try flash sector erase commands.

```
import socket
s = socket.socket(socket.AF_INET,socket.SOCK_DGRAM,0)
sip = "192.168.1.121"
sport = 27181
s.settimeout(.2)
while(2 > 0):
 sdata = raw_input ('>')
 sdata = sdata.decode('hex')
 s.sendto(sdata,(sip,sport))
 try:
  data,addr = s.recvfrom(1280)
  print ('>'),data.encode('hex')
 except socket.timeout:
  print ('No answer')
Sample run:
>01420001
                              ; read hostmot2 cookie at 0x100
                               ; 7I95 returns 0x55AACAFE
> fecaaa55
>82492000
                               ; read EEPROM IP address at 0x0020
                               ; 63:58:0A:45 = 99.88.10.69
> 450a5863
                               ;(for example)
>01D91A00025A82C920000100a8C0 ; write EEPROM IP address
                               ; (at 0x0020) with
                               ; C0:A8:0:1 = 192.168.0.1
```

# **SPECIFICATIONS**

		MIN	MAX	NOTES
GEN	IERAL			
	HOST SUPPLY VOLTAGE 5V	4.75 VDC	5.25 VDC	
	5V CURRENT		500 mA	No ext load .
STE	P/DIR OUTPUTS			
	STEP/DIR OUTPUT HIGH V	4V		10 mA source
	STEP/DIR OUTPUT LOW V		1V	10mA sink
	STEP RATE		10	MHz
ISOI	LATED INPUTS			
	INPUT RANGE	+-4V	+-36V	
	INPUT RESISTANCE	4.7K	5K	
	INPUT ISOLATION VOLTAGE		100	VDC
	MAXIMUM INPUT FREQUENCY		5	KHz
ISOI	LATED OUTPUTS			
	OUTPUT SWITCHED VOLTAGE	0V	+36V	
	OUTPUT SWITCHED CURRENT		2A	
	OUTPUT RESISTANCE		75	mOhm
	OUTPUT ISOLATION VOLTAGE		100	VDC
	MAXIMUM OUTPUT FREQUENCY		5	KHz

# **SPECIFICATIONS**

		MIN	MAX	NOTES
	HIGH SPEED ENCODER INPUTS			
	INPUT COMMON MODE RANGE	-7	+12	Volts
	INPUT TTL MODE THRESHOLD	1.4	1.8	Volts
	DIFFERENTIAL MODE IMPEDANCE	118	122	Ohms
	COUNT RATE		3 MHz	
	RS-422/RS485 INTERFACE			
	MAXIMUM DATA RATE		5	MBIT/S
	INPUT COMMON MODE RANGE	-7	+12	Volts
	INPUT TERMINATION RESISTOR	118	122	Ohm
	OUTPUT LOW (24 mA sink)		.8	Volts
	OUTPUT HIGH (24 mA source)	VCC-2		Volts
	EXPANSION I/O			
	OUTPUT VOLTAGE LOW		.4V	8 mA sink
	OUTPUT VOLTAGE HIGH	2.4V		8 mA source
ENVIRONMENTAL				
	TEMPERATURE -C VERSION	0°C	70°C	

## **DRAWINGS**

