Education

<Academia de Código_>   2020-2020

- Intensive and immersive 14-week FullStack programming bootcamp;

Unave   2019-2019
Introduction to programming using C#

- E-Learning course of introduction to OOP programing language using C#;

Projects

Hackathon by <Academia de Código_>   DEC - 2020
Creating a software in 24h with a theme. More info here

"Keep it Clean" Game project   OCT - 2020
Game project created at <Academia de Código_> More inf here

QUBO Video Game   2019-2020
Game creation project by myself, with self taught knowledge of Unity 3D and C# programming language. More info Here

Skills

- Java
- Spring
- Hibernate
- MySQL
- Maven
- JUnit

- HTML
- CSS
- Git
- JavaScript
- JQuery
- Mockito

Interests

- Reading
- Traveling
- Gaming
- Music

Languages

- Portuguese: C2
- English: C1

Experience

McDonald's Restaurant Manager   2010-2020

- Performed key role on People department, responsible for trainee team;
- Responsible for Environmental management system;
- Responsible for creating and maintaining all kind of digital reports and software;

Leandro Melo

JUNIOR FULLSTACK DEVELOPER

Contacts

+351 912 780 953

Tpleme@hotmail.com

LinkedIn

GitHub

Covilhã, Portugal

About Me

Everyone wants to sleep at night and feel safe in their homes,but how many want to do what it takes to keep the tide of evil bugs at bay?

To stand in the cold office, waiting to battle those pesky bugs while hunger growls in the belly?

Many wish to reap the rewards of a good harvest, but few care to remove the stones and till the fields for planting.I fight bugs that the team leader has never heard of.

I remove the threats before the user even knows about it.I make bugs go away, i'm the smasher. That's what i'm good at.