

Léo Benito

COMPUTER SCIENCE STUDENT

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Education

EPITA

M.S. IN COMPUTER SCIENCE

- Currently 3rd year undergrad at EPITA

Villejuif, France

2019 - Exp. 2024

Czech Technical University

SEMESTER ABROAD

- IT faculty

Prague, Czech Republic

Feb. 2021 - Jun. 2021

Skills

Programming languages Rust, C, C++, Python, JavaScript, Lua, C#, Java

Web frameworks React.js, Sass, Express.js, Svelte

Databases MongoDB, Redis, PostgreSQL

Tools git, ~~TeX~~ vim, VS Code, Docker, GitHub, CI/CD, Make, Ansible, Vagrant

Operating systems Windows, GNU/Linux

Languages French (Native speaker), English (TOEIC: 915)

Experiences

LSE - EPITA Systems Laboratory

STUDENT RESEARCHER

- k: A small x86 kernel,
- my_mips: A MIPS-I emulator featuring dynamic recompilation.

Le Kremlin-Bicêtre, France

Jan. 2022 - Now

ASM

TEACHER ASSISTANT

- Programming teacher assistant in C and Rust for 2nd year undergrad students.

Villejuif, France

Sep. 2021 - Jun. 2022

Homelab

SYSADMIN, DEVOPS

- Maintenance and development of multiple services hosted at home.
- Technologies used: Docker, Ansible, Vagrant

At home

Jul. 2021 - Now

Treezor

DEVELOPER

- Development of a Ledger application, web browser interaction.
- Technologies used: C, make

Paris, France

Jun. 2021 - Aug. 2021

Prism

DEVELOPER

- Development of an OCR in C from scratch
- Technologies used: C, make, Unity test framework, GTK, git, GitHubActions, Docker

Villejuif, France

Sep. 2020 - Dec. 2020

L'Equipe Solidaire

DEVELOPER

- Website for the association L'Equipe Solidaire.
- Technologies used: React.js, Node.js, Express.js, MongoDB, Redis, git

On line

Sep. 2020 - Nov. 2020

ORA

PROJECT LEADER, DEVELOPER

- Project Leader and Developer for ORA a peer to peer storage application.
- Technologies used: C#, git, GitHub, Travis CI, React.js
- Methods used: TDD, CI/CD, GitHub Flow

Villejuif, France

Jan. 2020 - May 2020

Independant Game Making

DEVELOPER, GAME DESIGNER, GAME ARTIST

- Video Game development from A to Z for Game Jams or during free time.
- Tools used: Construct 2, GameMaker, Love2D, Photoshop, Aseprite, FL Studio, BFXR

On line

Jul. 2016 - Oct. 2017