

# Léo Benito

COMPUTER SCIENCE STUDENT

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## Education

### EPITA

M.S. IN COMPUTER SCIENCE

- Currently 1st year undergrad at EPITA

*Villejuif, France*

*2019 - Exp. 2024*

### Lycée Michelet

SCIENTIFIC BACCALAURÉAT

- Great honors
- Specialization: Mathematics
- Option: Engineering Sciences

*Vanves, France*

*2016 - 2019*

## Skills

<b>Programming languages</b>	Python, C, Rust, JavaScript, Lua, CamL, C#
<b>Web frameworks</b>	Node.js, React.js, Sass, Webpack
<b>Databases</b>	MySQL, SQLite, MongoDB
<b>Tools</b>	git, <del>TeX</del> TeX, vim, VS Code, Docker, CI/CD
<b>Operating systems</b>	Windows, GNU/Linux
<b>Languages</b>	French (Native speaker), English (TOEIC: 790), Spanish (Some notions)

## Experiences

### ORA

PROJECT LEADER, DEVELOPER

- Project Leader and Developer for ORA a peer to peer storage application.
- Technologies used: C#, git, GitHub, Travis CI, React.js
- Methods used: TDD, CI/CD, GitHub Flow

*Villejuif, France*

*Jan. 2020 - May 2020*

### Ecklesia Server

DEVELOPER

- Developement of client and server side addons for Ecklesia a French Garry's Mod role play server.
- Technologies used: Lua, SQLite, git, GitLab CI/CD, FTP

*Nov. 2017 - Sep. 2019*

### Independant Game Making

DEVELOPER, GAME DESIGNER, GAME ARTIST

- Video Game developement from A to Z for Game Jams or during free time.
- Tools used: Construct 2, GameMaker, Love2D, Photoshop, Aseprite, FL Studio, BFXR

*Jul. 2016 - Oct. 2017*

### Société Générale

TRAINEE

- Trainee in IT department, observation of project realization.
- Usage of Agile method, SQL, bash

*La Défense, France*

*Dec. 2016*