How to flash image



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Before flashing image to NVIDIA Jetson Family, you should prepare the following items:

- 1.Host PC with Ubuntu operating system.
- 2.A good quality OTG cable (micro-usb/USB type C) for connecting to NVIDIA Jetson Family (Client PC).

Complete the following steps on the Client PC before performing the host PC steps.

Client PC

- 1. Connect the OTG cable to the USB port.
- 2. Enter Recovery Mode

Method 1: (Power on)

\$ sudo reboot --force forced-recovery

Method 2: (Power off)

- 1. Press and hold recovery button.
- 2. Press the power switch.
- 3. Press reset button once and release then wait for 3-5 seconds release recovery button.



The location of Recovery button



The location of Recovery button on Development Kit

Host PC

- The host must have the following dependencies:
 - \$ sudo apt install libxml2-utils simg2img network-manager abootimg sshpass device-tree-compiler nfs-kernel-server
- 1. Connect the host PC to the Client PC via OTG cable.
- 2. Open a terminal, run following command and check out the mode on Host PC:

Recovery mode will show APX.	Normal mode will show L4T.
Bus 001 Device 031: ID 0955:7019 NVIDIA Corp. APX	Bus 001 Device 030: ID 0955:7020 NVIDIA Corp. L4T (Linux for Tegra) running on Tegra

- We need to make sure the client PC in recovery mode before flash image.
- If client PC doesn't recognize or not in recovery mode, double-check the OTG cable connection and perform troubleshooting as needed until the client is recognized and in recovery mode.
- 3. Download mfi file image into the Host PC.

4. Unzip mfi file that we download previously.

5. Navigate to working folder.

6. Execute flash command

```
ex: $ sudo ./tools/kernel_flash/l4t_initrd_flash.sh --flash-only
```

The following will describe how to do mass flash.

1. Connect Client PCs to Host PC



2. In terminal, run Isusb to check all Client PCs enter into Recovery Mode.

```
adlink@adlink-AVBX-6000:~$
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adlink@adlink-AVBX-6000:~$
adlink@adlink-AVBX-6000:~$
sus 002 Device 001: ID 1d6b:0003 Linux Foundation 3.0 root hub
Bus 001 Device 062: ID 046d:c52b Logitech, Inc. Unifying Receiver
Bus 001 Device 045: ID 062a:4102 MosArt Semiconductor Corp. 2.4G Wireless Mouse
Bus 001 Device 064: ID 0955:7323 NVIDIA Corp. APX
Bus 001 Device 063: ID 0955:7323 NVIDIA Corp. APX
Bus 001 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
adlink@adlink-AVBX-6000:~$
```

3. Execute flash command,

\$ sudo ./tools/kernel_flash/l4t_initrd_flash.sh --flash-only --massflash 2 (2 as number of client PCs need flash)

Reference:

t 24 1 adlink@adlink-AVBX-6000: ~/Desktop/mfl jetson-orin-nano-dlap211-onx 16-35.3.1-2v1.2 dlinkgadlink-AVBX-6000:-/Desktop/nft_jetson-orin-nano-dlap211-onx_16-35.3.1-2v1.2\$ sudo ./tools/kernel_flash/l4t_initrd_flash.sh --help [sudo] password for adlink: Usage: ./tools/kernel_flash/l4t_initrd_flash.sh <options> <board-name> <rootdev> Where, -u <PKC key file> PKC key used for odm fused board. -v <SBK key file> SBK key used for encryptions -p <option> Pass options to flash.sh when generating the image for internal storage -k <target partition> Only flash parition specified with the label <target partition> Indicate which board to use. <board-name> <rootdev> Indicate what root device to use --no-flash Generate the flash images -- flash-only Flash using existing images --external-device <dev> Generate and/or flash images for the indicated external storage device. If this is used, -c option must be specified. Skip generating internal storage images --external-only --usb-instance Specify the usb port where the flashing cable is plugged (i.e 1-3) Use sparse image to flash instead of tar image. --sparse -c «config file» The partition layout for the external storage device. External APP partition size in bytes. KiB, MiB, GiB short hands are allowed, for example, 1GiB means 1024 * 1024 * 1024 bytes. (optional) -5 «stze» --massflash [<max_devices>] Flash multiple device. Receive an option <count> argument to indicate the maximum number of devices supported. Default is 10 if not specified in board config file -- showlogs Spawn gnome-territal to show thutvioust reasi process logs. Applicable for -- massflash only. -- reuse Reuse existing working environment kept by --keep option. --keep Keep working environment instead of cleaning up after flashing --erase-all Delete all storage device before flashing --initrd Stop after device boot into initrd. Flash through Ethernet protocal using initrd flash. <netargs> can be "usb0" to flash through the --network <netargs> USB Flashing cable or "eth0:<target-ip>/<subnet>:<host-ip>[:<gateway>]" to flash through the LAN cable For examples: --network usba --network eth0:192.168.0.17/24:192.168.0.21 --network eth0:192.168.0.17/24:192.168.1.2:192.168.0.1 --append Only applicable when using with --no-flash --external-only option. This option is parts of the three steps flashing process to generate images for internal device and external device sepe rately and flash them together. For examples: 1. sudo ./tools/kernel_flash/l4t_initrd_flash.sh --no-flash jetson-xavier internal 2. sudo ./tools/kernel flash/l4t initrd flash.sh --no-flash --external-device nvme0n1p1 -5 512000 0000 -c flash_enc.xml --external-only --append jetson-xavier internal 3. sudo ./tools/kernel flash/l4t initrd flash.sh --flash-only jetson-xavier internal --direct <dev> Flash the device directly connected to host with the <dev> name For examples, sudo ./tools/kernel_flash/l4t_initrd_flash.sh --direct_sdb --external-device_sda -c_flash_extern al.xml concord sda1 --user_key <key_file> User provided key file (16-byte) to encrypt user images, like kernel, kernel-dtb and initrd. If user_key is specified, SBK key (-v) has to be specified. For now, user key file must contain all 0's. --pv-crt <crt file> The certificate for the key that is used to sign cpu_bootloader With --external-device options specified, the supported values for <dev> are

nvne0n1 sda