

In this assignment, you will implement the following functions in ARM in the provided file.

Functions To Implement

- `char *strcat(char *dest, char *src)`
The `strcat()` function appends the `src` string to the `dest` string, overwriting the terminating null byte at the end of `dest`, and then adds a terminating null byte. If `dest` is not large enough, program behavior is unpredictable. Returns a pointer to the resulting string `dest`.
- `char *strncat(char *dest, char *src, int n)`
Same as `strcat()` except that it will use at most `n` bytes from `src`; and `src` does not need to be null-terminated if it contains `n` or more bytes. If `src` contains `n` or more bytes, `strncat()` writes `n+1` bytes to `dest` (`n` from `src` plus the terminating null byte). Returns a pointer to the resulting string `dest`.
- `char *strchr(char *s, int c)`
The `strchr()` function returns a pointer to the first occurrence of the character `c` in the string `s`. Returns a pointer to the matched character or NULL if the character is not found. The terminating null byte is considered part of the string, so that if `c` is specified as `'\0'`, this function returns a pointer to the terminator.
- `char *strrchr(char *s, int c)`
The `strrchr()` function returns a pointer to the last occurrence of the character `c` in the string `s`. Returns a pointer to the matched character or NULL if the character is not found. The terminating null byte is considered part of the string, so that if `c` is specified as `'\0'`, this function returns a pointer to the terminator.
- `int strcmp(char *s1, char *s2)`
The `strcmp()` function compares the two strings `s1` and `s2`. It returns an integer less than, equal to, or greater than zero if `s1` is found, respectively, to be less than, to match, or be greater than `s2`.
- `int strncmp(char *s1, char *s2, int n)`
Same as `strcmp()` except it compares only the first (at most) `n` bytes of `s1` and `s2`.
- `char *strcpy(char *dest, char *src)`
The `strcpy()` function copies the string pointed to by `src`, including the terminating null byte, to the buffer pointed to by `dest`. The destination string `dest` must be large enough to receive the copy. Returns a pointer to the destination string `dest`.
- `char *strncpy(char *dest, char *src, int n)`
Same as `strcpy()` except that at most `n` bytes of `src` are copied. If there is no null byte among the first `n` bytes of `src`, the string placed in `dest` will not be null-terminated. If the length of `src` is less than `n`, this function will write additional null bytes to `dest` to ensure that a total of `n` bytes are written. Returns a pointer to the destination string `dest`.
- `char *strdup(char *s)`
The `strdup()` function returns a pointer to a new string which is a duplicate of the string `s`. Memory for the new string is obtained with `malloc()`, and can be freed with `free()`. On success, returns a pointer to the duplicated string. It returns NULL if insufficient memory was available.
- `char *strndup(char *s, int n)`
Same as `strdup()` except that at most `n` bytes are copied. If `s` is longer than `n`, only `n` bytes are copied, and a terminating null byte is added. On success, returns a pointer to the duplicated string. It returns NULL if insufficient memory was available.
- `int strlen(char *s)`
The `strlen()` function calculates the length of the string pointed to by `s`, excluding the terminating null byte.

- `char *strstr(char *haystack, char *needle)`

The `strstr()` function finds the first occurrence of the substring `needle` in the string `haystack`. The terminating null bytes are not compared. Returns a pointer to the beginning of the located substring, or NULL if the substring is not found.

Included Files

Three files are provided with the assignment: `main.c`, `my_string.h`, and `my_string.s`. The assembly source file `my_string.s` includes all 12 functions stubbed out and empty, ready to be implemented. The header file `my_string.h` includes all function declarations for the assembly source file. The C file `main.c` includes a main function to call and test all string functions. The C file will test all functions and report which tests are failing. A description of the 29 tests are below. You should not need to touch the C file, I'll be using a slightly different test file for grading.

Test Suite

1. **my_strlen(short)**
Tests `my_strlen()` with a short string.
Depends: `my_strlen()`.
2. **my_strlen(long)**
Tests `my_strlen()` with a very long string.
Depends: `my_strlen()`.
3. **my_strlen(zero)**
Tests `my_strlen()` with a zero length string.
Depends: `my_strlen()`.
4. **my_strcat()**
Tests `my_strcat()`.
Depends: `my_strcat()`, `my_strlen()`.
5. **my_strncat($n < \text{strlen}(\text{src})$)**
Tests `my_strncat()` with an n smaller than the length of the source string.
Depends: `my_strncat()`, `my_strlen()`.
6. **my_strncat($n > \text{strlen}(\text{src})$)**
Tests `my_strncat()` with an n larger than the length of the source string.
Depends: `my_strncat()`, `my_strlen()`.
7. **my_strchr(pos)**
Tests `my_strchr()` with a character that exists multiple times in the search string.
Depends: `my_strchr()`.
8. **my_strchr(neg)**
Tests `my_strchr()` with a character that does not exist in the search string.
Depends: `my_strchr()`.
9. **my_strchr(zero)**
Tests `my_strchr()` with the null terminator character.
Depends: `my_strchr()`.
10. **my_strrchr(pos)**
Tests `my_strrchr()` with a character that exists multiple times in the search string.
Depends: `my_strrchr()`.
11. **my_strrchr(neg)**
Tests `my_strrchr()` with a character that does not exist in the search string.
Depends: `my_strrchr()`.

12. **my_strchr(zero)**
Tests `my_strchr()` with the null terminator character.
Depends: `my_strchr()`.
13. **my_strcmp(<)**
Tests `my_strcmp()` with the first string alphabetically before the second string.
Depends: `my_strcmp()`.
14. **my_strcmp(=)**
Tests `my_strcmp()` with two identical strings.
Depends: `my_strcmp()`.
15. **my_strcmp(>)**
Tests `my_strcmp()` with the first string alphabetically after the second string.
Depends: `my_strcmp()`.
16. **my_strncmp(<,pos)**
Tests `my_strncmp()` with the first string alphabetically before the second string within the first n characters.
Depends: `my_strncmp()`.
17. **my_strncmp(=,pos)**
Tests `my_strncmp()` with the first string identical to the second string within the first n characters.
Depends: `my_strncmp()`.
18. **my_strncmp(>,pos)**
Tests `my_strncmp()` with the first string alphabetically after the second string within the first n characters.
Depends: `my_strncmp()`.
19. **my_strncmp(<,neg)**
Tests `my_strncmp()` with the first string alphabetically before the second string, but only after the first n characters.
Depends: `my_strncmp()`.
20. **my_strncmp(>,neg)**
Tests `my_strncmp()` with the first string alphabetically after the second string, but only after the first n characters.
Depends: `my_strncmp()`.
21. **my_strcpy()**
Tests `my_strcpy()`.
Depends: `my_strcpy()`, `my_strlen()`.
22. **my_strncpy(n < strlen(src))**
Tests `my_strncpy()` with an n smaller than the length of the source string.
Depends: `my_strncpy()`, `my_strlen()`.
23. **my_strncpy(n > strlen(src))**
Tests `my_strncpy()` with an n larger than the length of the source string.
Depends: `my_strncpy()`, `my_strlen()`.
24. **my_strdup()**
Tests `my_strdup()`.
Depends: `my_strdup()`, `my_strlen()`, `my_strcmp()`.
25. **my_strndup(n < strlen(src))**
Tests `my_strndup()` with an n smaller than the length of the source string.
Depends: `my_strndup()`, `my_strlen()`, `my_strcmp()`.

- 26. **my_strndup(*n* > strlen(*src*))**
Tests `my_strndup()` with an *n* larger than the length of the source string.
Depends: `my_strndup()`, `my_strlen()`, `my_strncmp()`.
- 27. **my_strstr(*pos*)**
Tests `my_strstr()` with a needle that exists within the haystack.
Depends: `my_strstr()`, `my_strlen()`.
- 28. **my_strstr(*neg*)**
Tests `my_strstr()` with a needle that does not exist within the haystack.
Depends: `my_strstr()`.
- 29. **my_strstr(*superset*)**
Tests `my_strstr()` with a needle that initially matches a substring in the haystack, but continues beyond the end of the haystack.
Depends: `my_strstr()`.

Compile and Run

x86_64

If using Fedora on x86_64, use the following commands to compile and run the program. If using a different operating system, similar commands should exist. Seek help from classmates or the TA if experiencing difficulty.

```
$ # Compile the C and ARM files together into one binary
$ arm-none-eabi-gcc -o main main.c my_string.s --specs=rdimon.specs
$
$ # Run the compiled program to test the ARM functions
$ qemu-arm main
```

ARM

If using a Raspberry Pi (or other ARM platform), use the following commands to compile and run the program.

```
$ # Compile the C and ARM files together into one binary
$ gcc -o main main.c my_string.s
$
$ # Run the compiled program to test the ARM functions
$ ./main
```

Grading Rubric

Passing Tests: 60 points

ARM Code Quality and Efficiency: 30 points

Well Commented and Clearly Named: 10 points