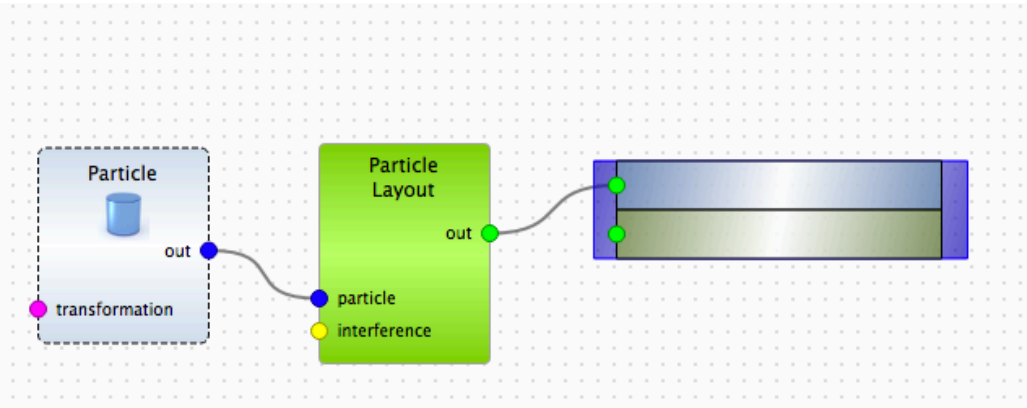


Exercise 4: particles with size distribution

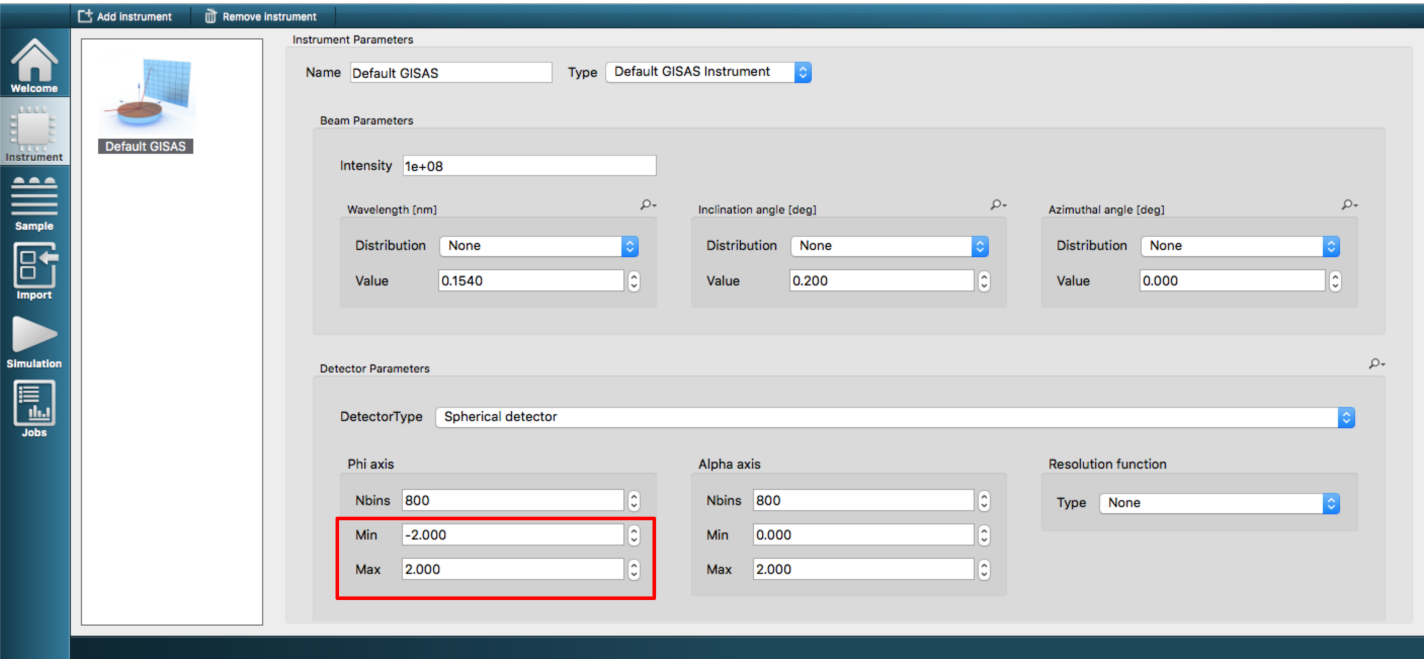
Initial parameters

Take sample from the exercise 1. Change the particle form factor to cylinder of 5 nm radius and 5 nm height.



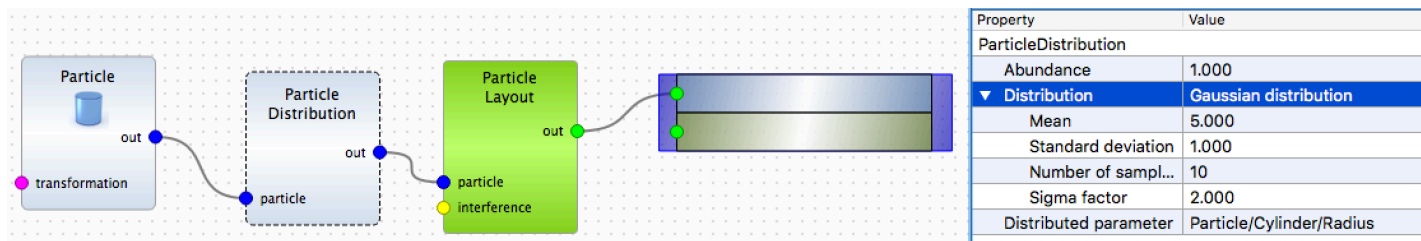
Property	Value
Particle	
Form Factor	Cylinder
Radius	5.000
Height	5.000
Material	Si
Abundance	1.000
Position Offset	(0, 0, 0)
X	0.000
Y	0.000
Z	0.000

Extend the detector boundaries for φ_f from -2 to 2 degree.



Solutions

Add Gaussian size distribution for cylinder radius.



The function to define sample in the Python script will look like:

```
def getSample():
    # Defining Materials
    material_2 = ba.HomogeneousMaterial("Si", 7.6e-06, 1.7e-07)
    material_1 = ba.HomogeneousMaterial("Air", 0.0, 0.0)

    # Defining Layers
    layer_1 = ba.Layer(material_1)
    layer_2 = ba.Layer(material_2)

    # Defining Form Factors
    formFactor_1 = ba.FormFactorCylinder(5.0 * nm, 5.0 * nm)

    # Defining Particles
    particle_1 = ba.Particle(material_2, formFactor_1)

    # Defining particles with parameter following a distribution
    distr_1 = ba.DistributionGaussian(5.0, 1.0)
    par_distr_1 = ba.ParameterDistribution("/Particle/Cylinder/Radius", distr_1, 1
0, 2.0)
    particleDistribution_1 = ba.ParticleDistribution(particle_1, par_distr_1)

    # Defining Particle Layouts and adding Particles
    layout_1 = ba.ParticleLayout()
    layout_1.addParticle(particleDistribution_1, 1.0)
    layout_1.setTotalParticleSurfaceDensity(1)

    # Adding layouts to layers
    layer_1.addLayout(layout_1)

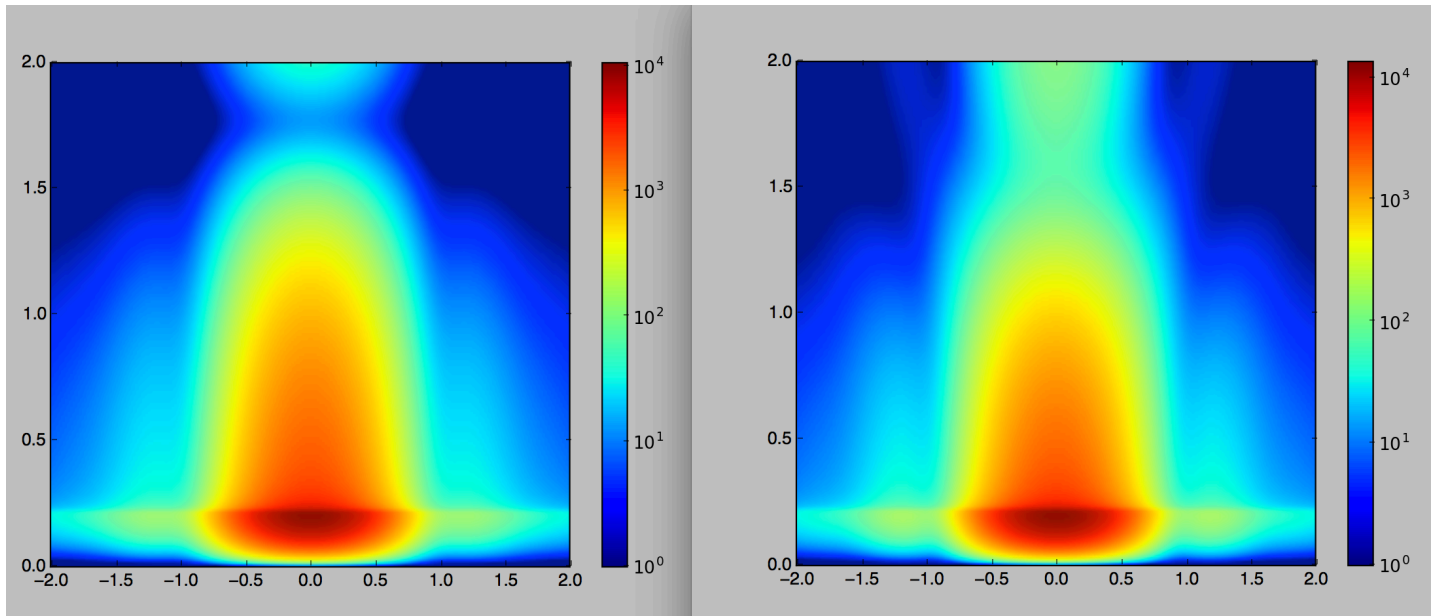
    # Defining Multilayers
    multiLayer_1 = ba.MultiLayer()
    multiLayer_1.addLayer(layer_1)
    multiLayer_1.addLayer(layer_2)
    return multiLayer_1
```

Link height to the size distribution. Compare the simulation results.

Linking can be done in the Python script using the following code:

```
par_distr_1.linkParameter("/Particle/Cylinder/Height")
```

Comparison of the simulation results is shown on the image below.



Advanced: create cylinders with independent Gaussian size distribution for height and radius.

For the moment, it is possible only in Python. The solution is to populate the particle layout manually.

Let's define a class for Bivariate Gaussian distribution under consideration that radius and height of cylinders are uncorrelated.

```
import numpy as np

# =====
# class for 2D Gaussian distribution
# =====
class BivariateGaussian:
    def __init__(self, mx=0, my=0, sx=0.1, sy=0.1, lower_limit=0.1, upper_limit=1000.0):
        """
        :param mx: mu_x (mean)
        :param my: mu_y (mean)
        :param sx: sigma_x (standard deviation)
        :param sy: sigma_y (standard deviation)
        :param lower_limit: default 0.1 nm (minimal possible particle size)
        :param upper_limit: default 1 micrometer (maximal possible particle size)
        """
        self.mx = mx
```

```

self.my = my
assert(sx > 0) # do not consider delta functions
assert(sy > 0)
self.sx = sx
self.sy = sy
self.ll = lower_limit
self.ul = upper_limit

def pdf(self, x, y):
    """
    2D (bivariate) gaussian probability distribution function
    x and y are considered to be uncorrelated
    :param x: x value
    :param y: y value
    :return:
    """
    v1 = ((x - self.mx)/self.sx)**2
    v2 = ((y - self.my)/self.sy)**2
    exponential = np.exp(-0.5*(v1 + v2))
    factor = 2.0*np.pi*self.sx*self.sy
    return exponential/factor

def adjust_minmax_for_limits (self, vmin, vmax):
    """
    required to avoid unphysical particle sizes
    :param vmin: minimum
    :param vmax: maximum
    :return:
    """
    result_min = vmin
    result_max = vmax
    if vmin < self.ll:
        result_min = self.ll
    if vmax > self.ul:
        result_max = self.ul
    assert (result_min < result_max) # if not, something goes wrong
    return result_min, result_max

def gen_values(self, nsamples, sigma_factor):
    """
    can be extended for different nsamples and sigma_factor for x and y
    :param nsamples: number of points
    :param sigma_factor: range
    :return: numpy array of x and y values
    """
    result = np.zeros((2,nsamples))
    xminp = self.mx - sigma_factor*self.sx
    xmaxp = self.mx + sigma_factor*self.sx

```

```

        yminp = self.my - sigma_factor*self.sy
        ymaxp = self.my + sigma_factor*self.sy
        xmin, xmax = self.adjust_minmax_for_limits(xminp, xmaxp)
        ymin, ymax = self.adjust_minmax_for_limits(yminp, ymaxp)
        result[0] = np.linspace(xmin, xmax, nsamples)
        result[1] = np.linspace(ymin, ymax, nsamples)
        return result

def gen_parameters(self, nsamples, sigma_factor):
    """
    generates list of parameters (radius, height, abundance)
    :param values: 2xnsamples array of x=radius and y=height values
    :return: list of dictionaries {'radius':, 'height':, 'abundance':}
    """
    values = self.gen_values(nsamples, sigma_factor)
    norm_factor = 0
    plist = []
    for i in range(nsamples):
        radius = values[0, i]
        for k in range(nsamples):
            height = values[1, k]
            weight = self.pdf(radius, height)
            norm_factor += weight
            plist.append({'radius': radius, 'height': height, 'abundance': wei
ght})
    # normalize
    for i in range(len(plist)):
        plist[i]['abundance'] /= norm_factor
    return plist

```

Then, the function to create sample will look like this.

```

def getSample():
    # Defining Materials
    material_2 = ba.HomogeneousMaterial("Si", 7.6e-06, 1.7e-07)
    material_1 = ba.HomogeneousMaterial("Air", 0.0, 0.0)

    # Defining Layers
    layer_1 = ba.Layer(material_1)
    layer_2 = ba.Layer(material_2)

    # cylindrical particles with bivariate size distribution
    radius = 5 * nm # mean radius
    height = radius # mean height
    nparticles = 10
    nfwhm = 2.0
    sigma = 0.2 * radius # sx = sy = sigma
    distr = BivariateGaussian(mx=radius, my=height, sx=sigma, sy=sigma)
    params = distr.gen_parameters(nparticles, nfwhm)

    layout_1 = ba.ParticleLayout()
    for p in params:
        cylinder_ff = ba.FormFactorCylinder(p['radius'], p['height'])
        cylinder = ba.Particle(material_2, cylinder_ff)
        layout_1.addParticle(cylinder, p['abundance'])

    # Adding layouts to layers
    layer_1.addLayout(layout_1)

    # Defining Multilayers
    multiLayer_1 = ba.MultiLayer()
    multiLayer_1.addLayer(layer_1)
    multiLayer_1.addLayer(layer_2)
    return multiLayer_1

```

The result of the simulation

