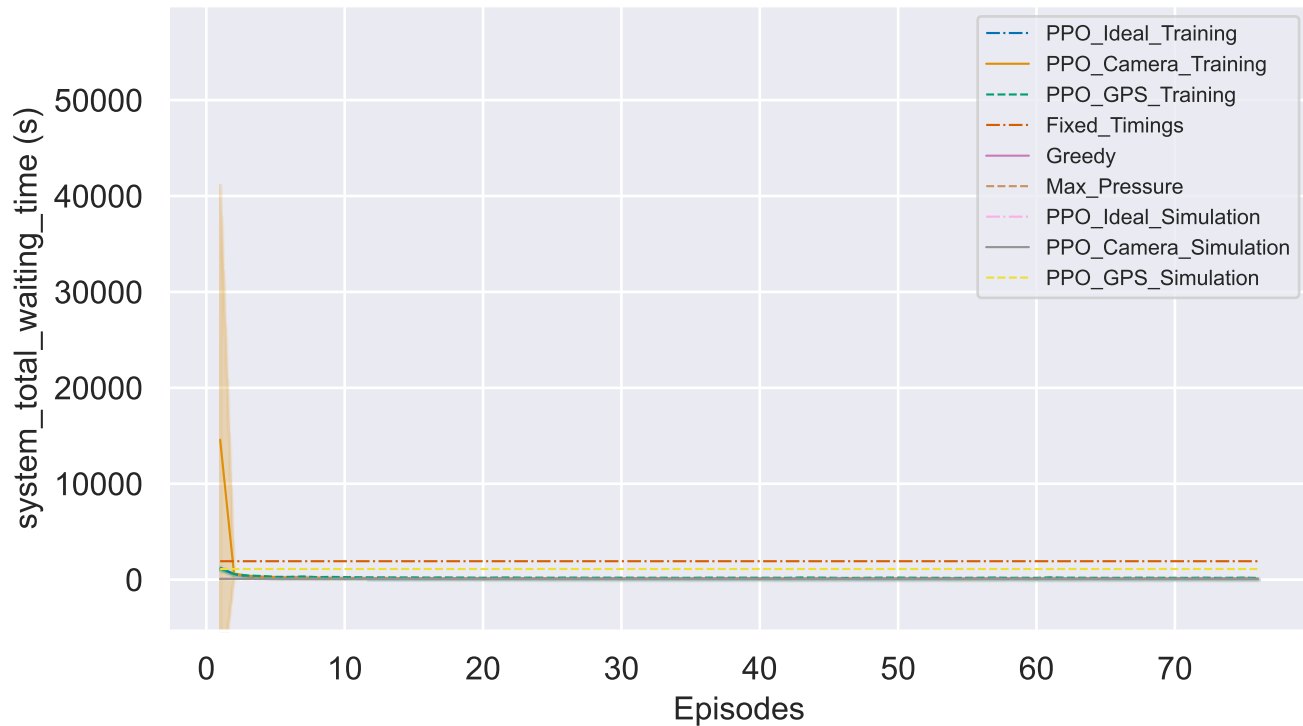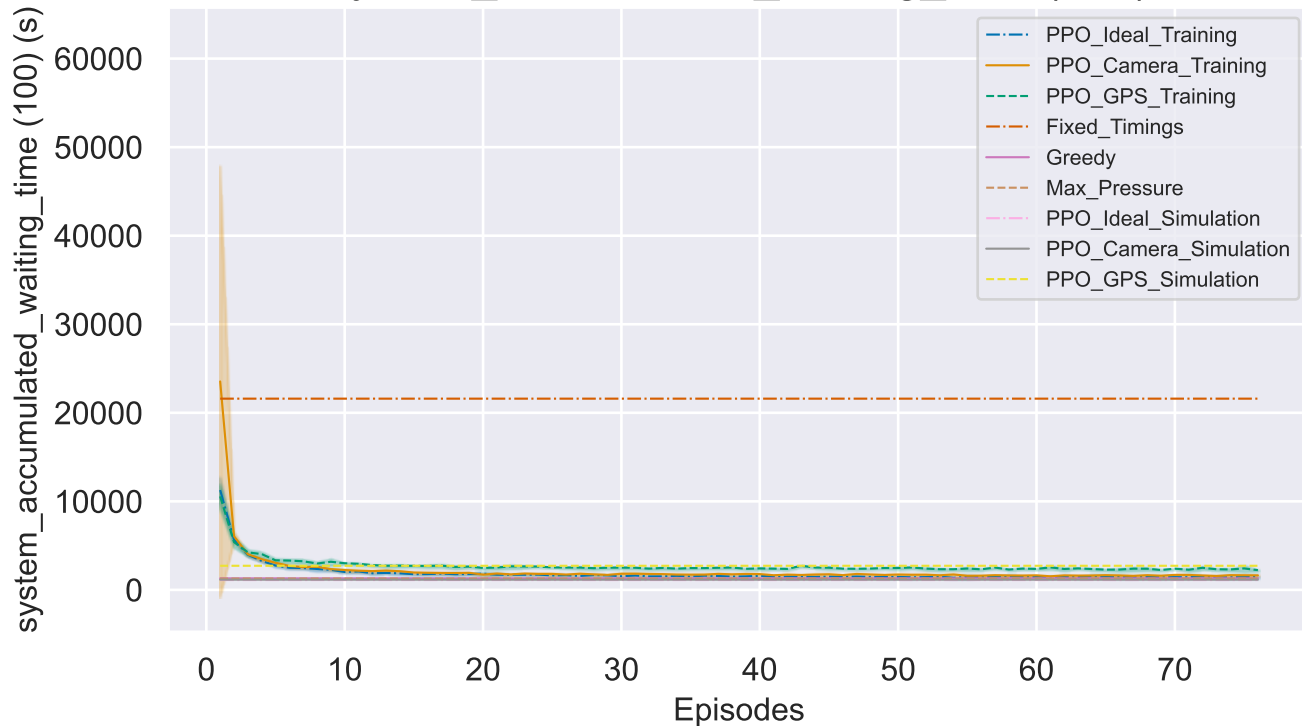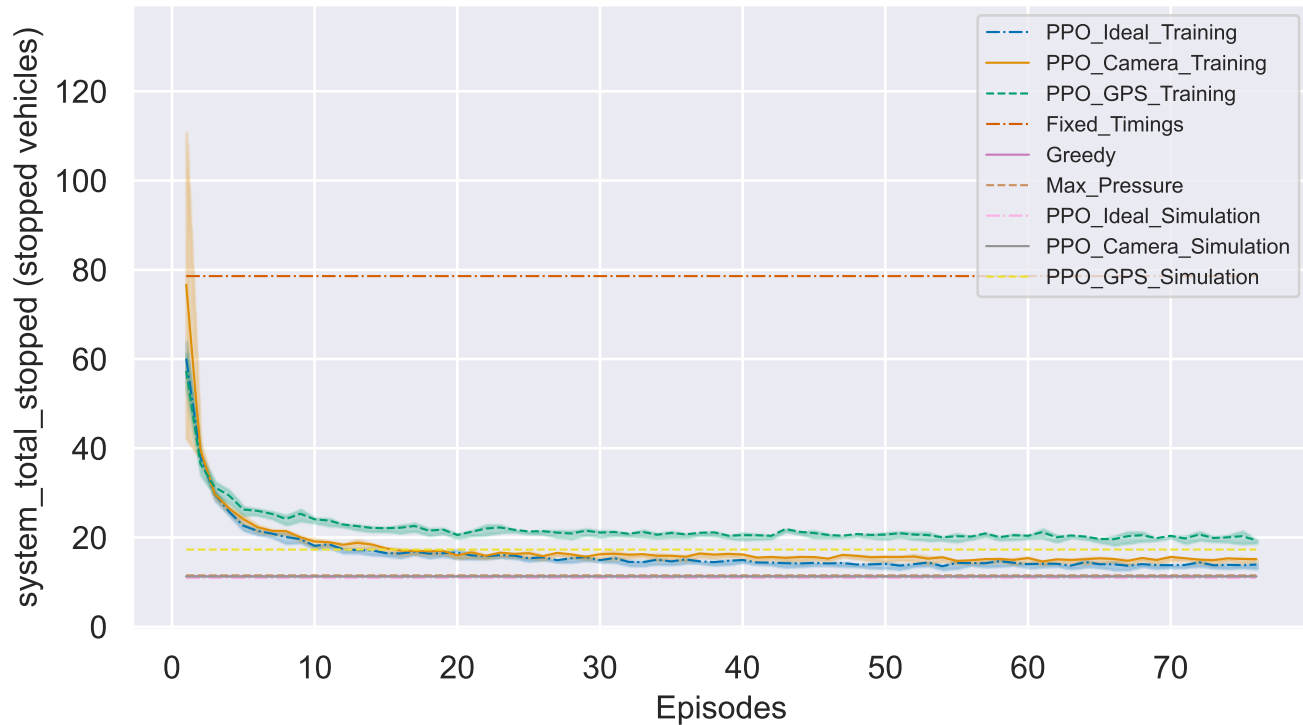system_total_waiting_time
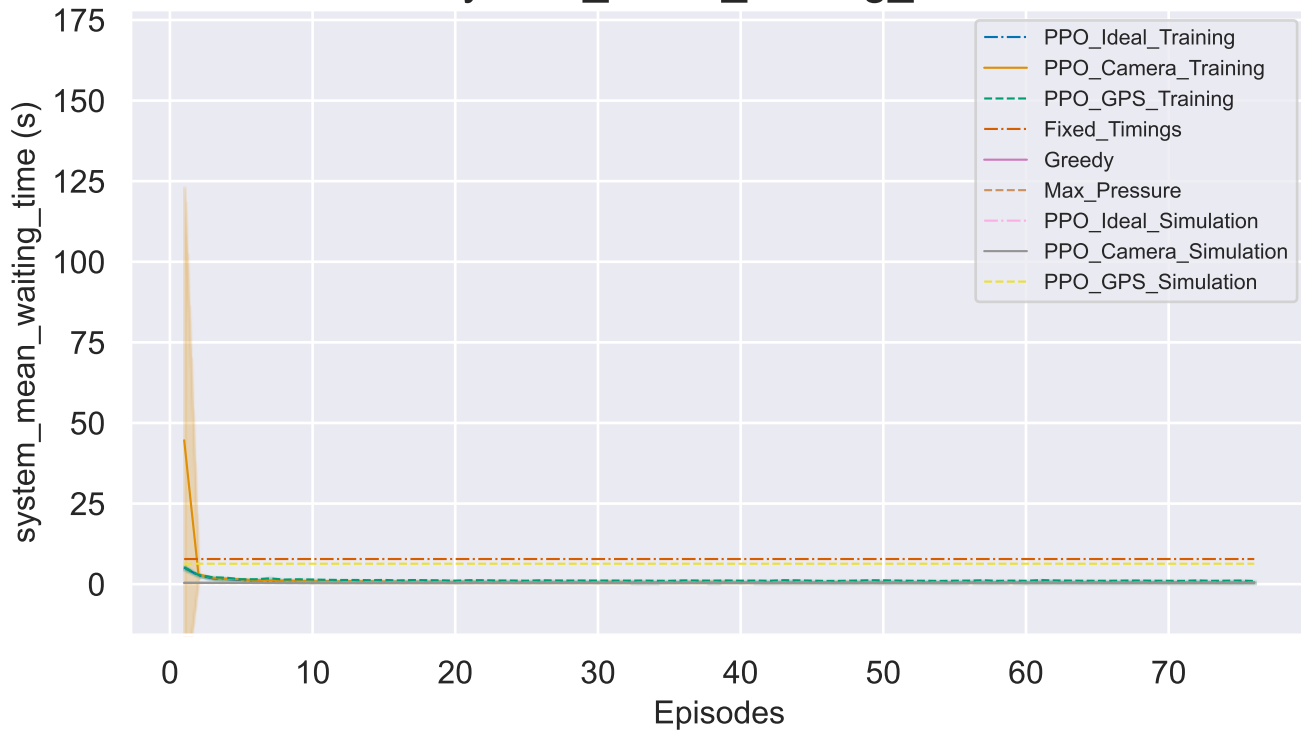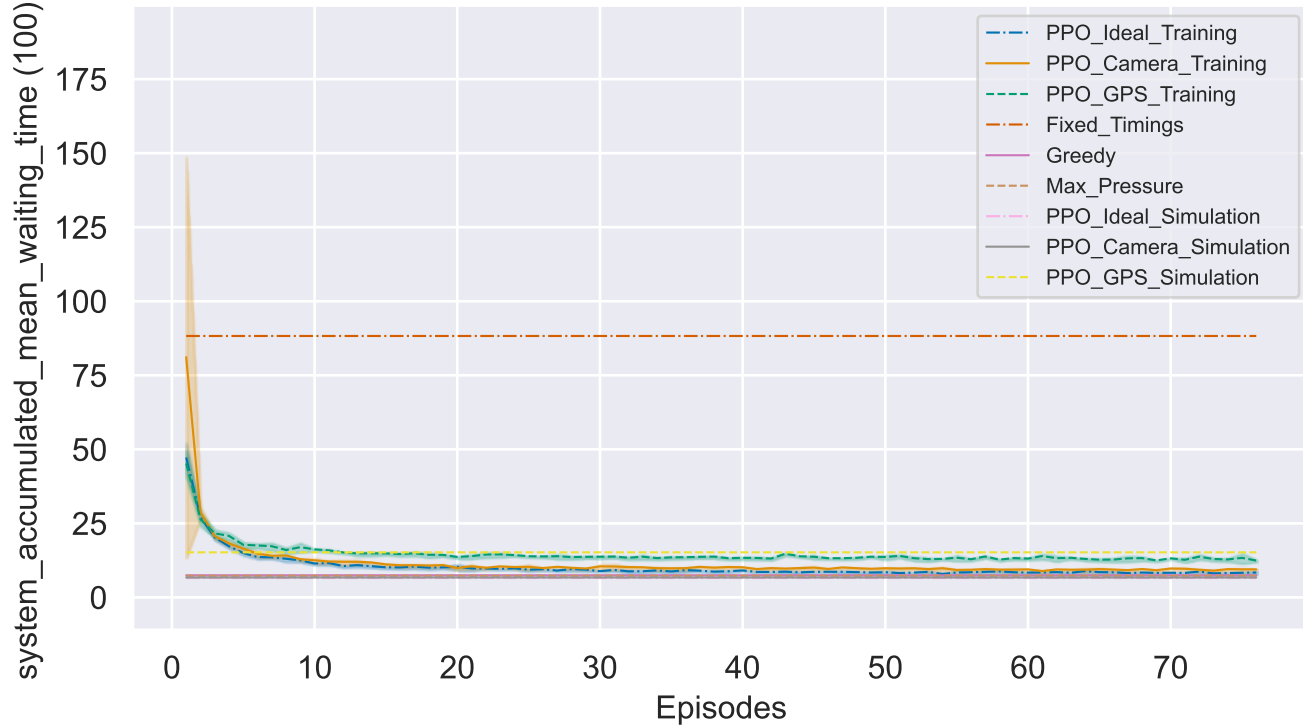
system_accumulated_waiting_time (100)

system_total_stopped

system_mean_waiting_time
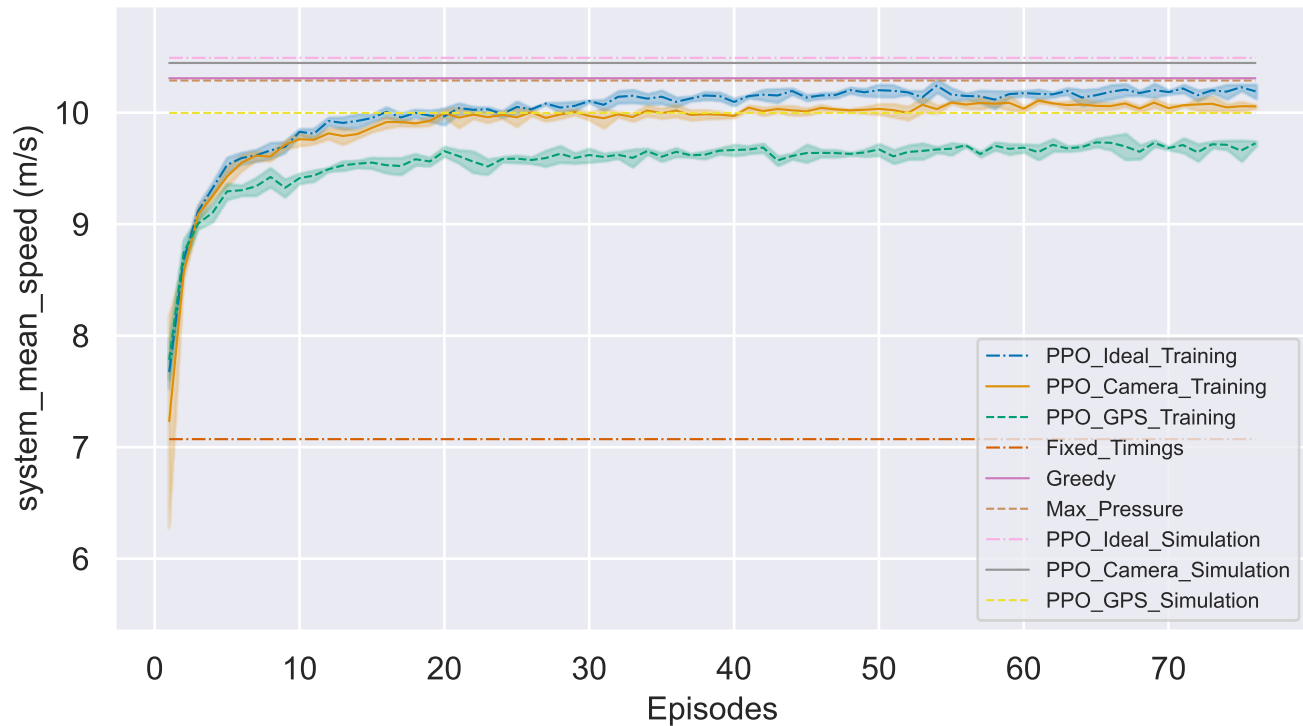
system_accumulated_mean_waiting_time (100)

Legend:
- PPO_Ideal_Training
- PPO_Camera_Training
- PPO_GPS_Training
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal_Simulation
- PPO_Camera_Simulation
- PPO_GPS_Simulation

Y-axis: system_accumulated_mean_waiting_time (100) (s)

X-axis: Episodes

system_mean_speed

Legend:
- PPO_Ideal_Training
- PPO_Camera_Training
- PPO_GPS_Training
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal_Simulation
- PPO_Camera_Simulation
- PPO_GPS_Simulation

X-axis: Episodes

Y-axis: system_mean_speed (m/s)

system_cars_present

Legend:
- PPO_Ideal_Training
- PPO_Camera_Training
- PPO_GPS_Training
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal_Simulation
- PPO_Camera_Simulation
- PPO_GPS_Simulation

Y-axis: system_cars_present
X-axis: Episodes

agents_total_accumulated_waiting_time (100)

agents_total_stopped

Legend:
- PPO_Ideal_Training
- PPO_Camera_Training
- PPO_GPS_Training
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal_Simulation
- PPO_Camera_Simulation
- PPO_GPS_Simulation
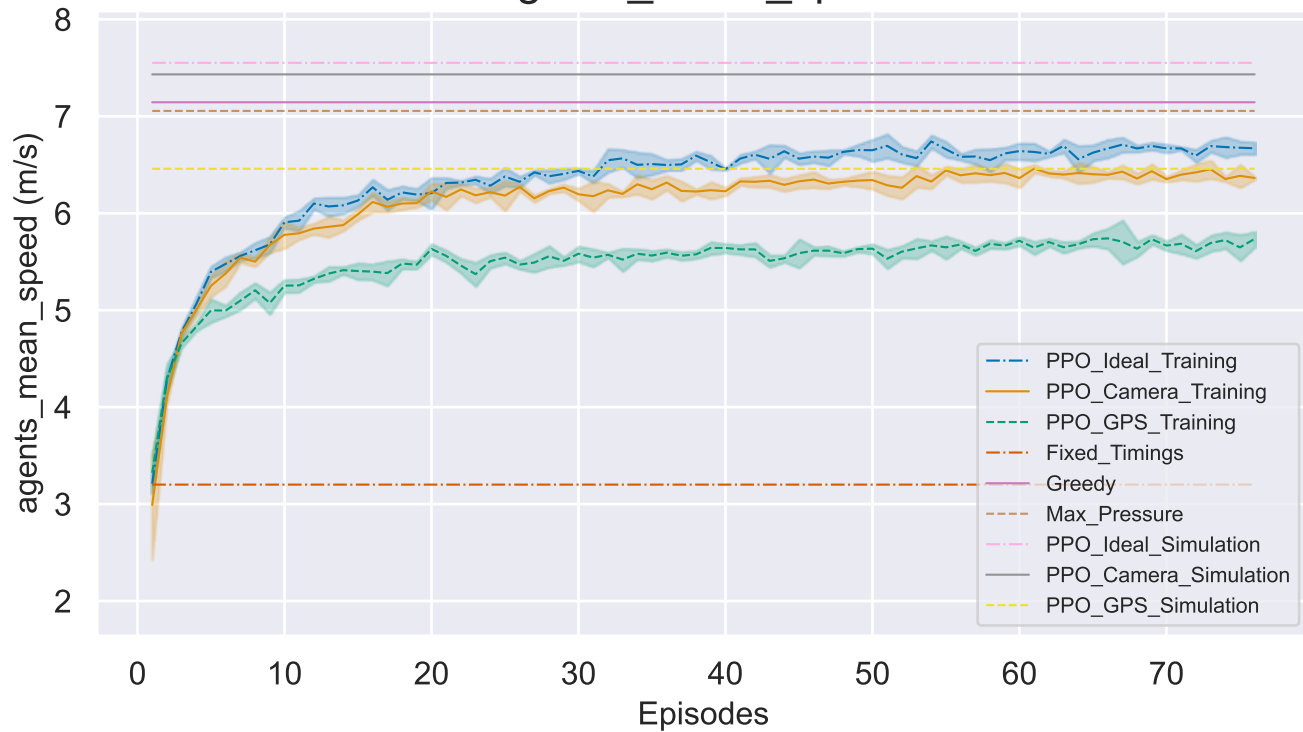
x-axis: Episodes
y-axis: agents_total_stopped (stopped vehicles)
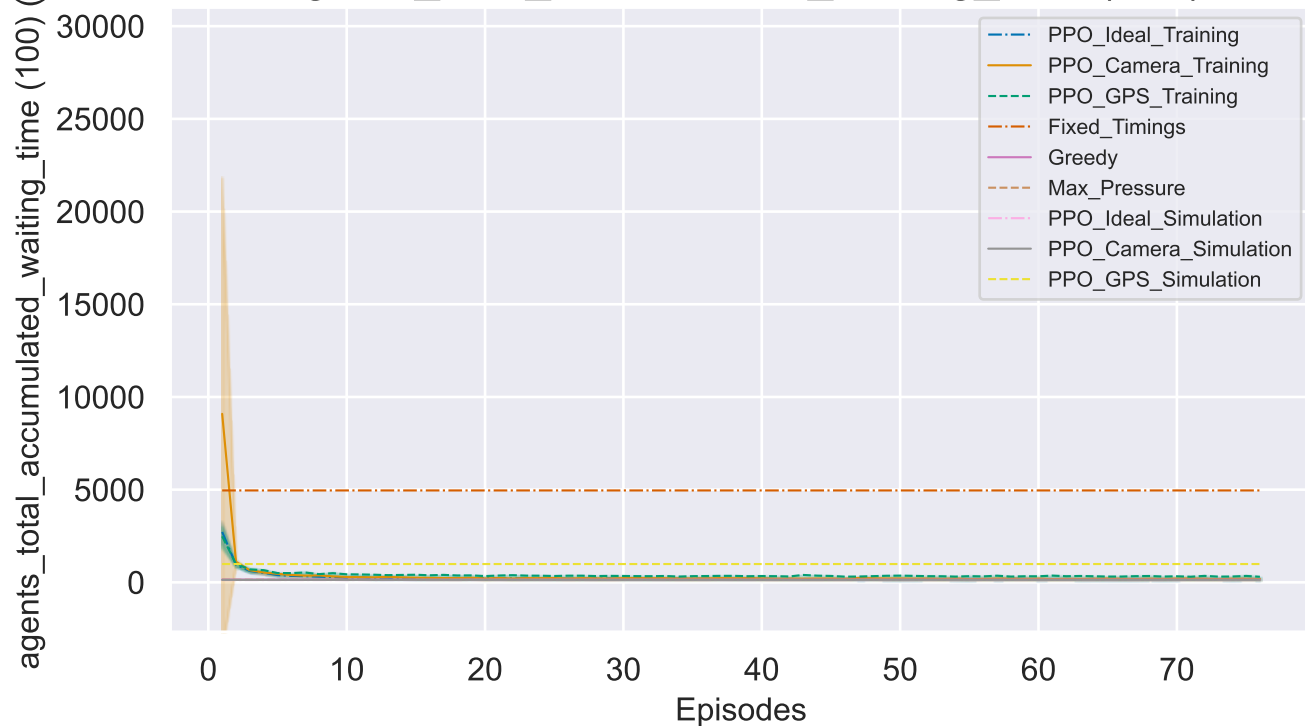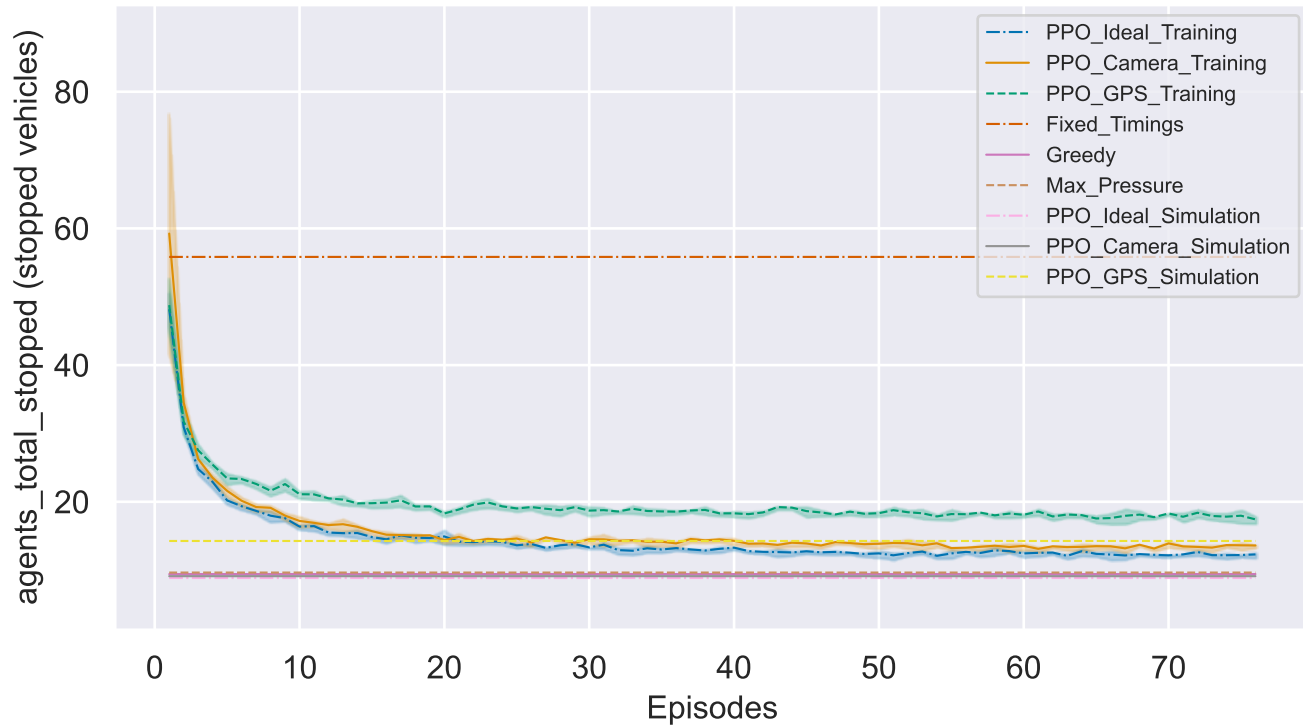
agents_mean_waiting_time (100)
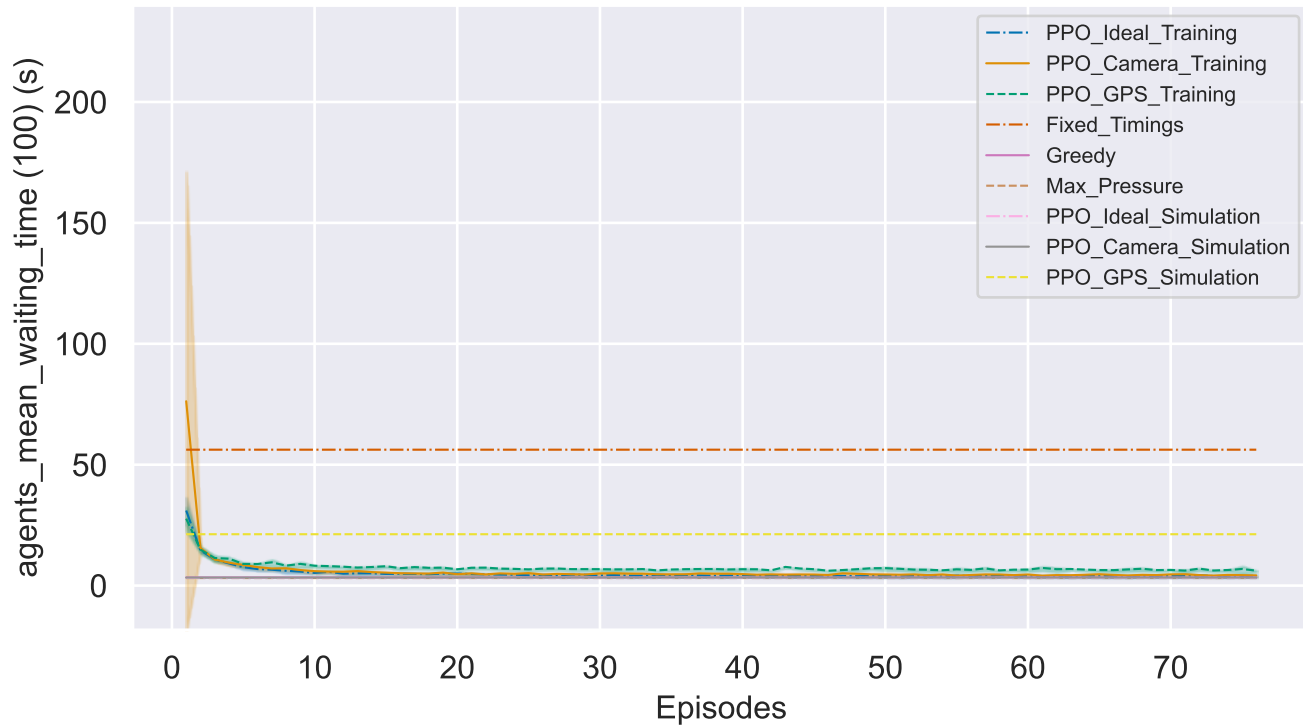
agents_mean_speed

agents_cars_present