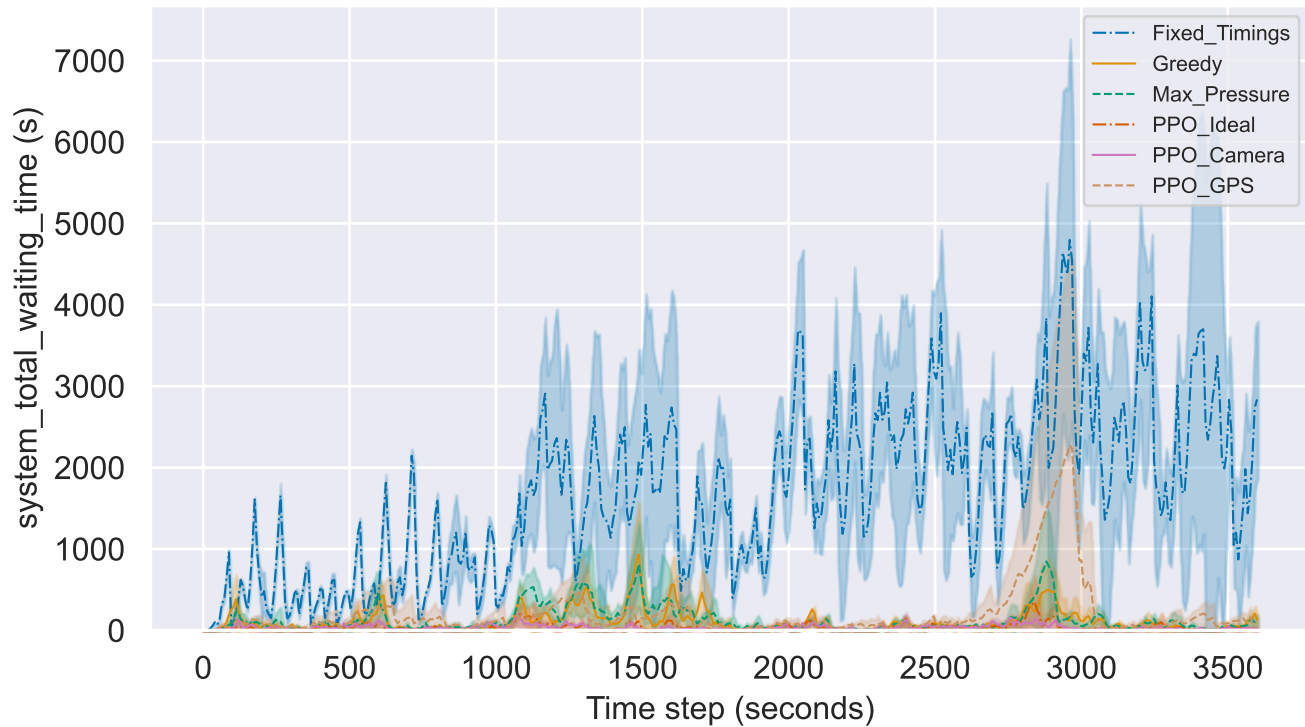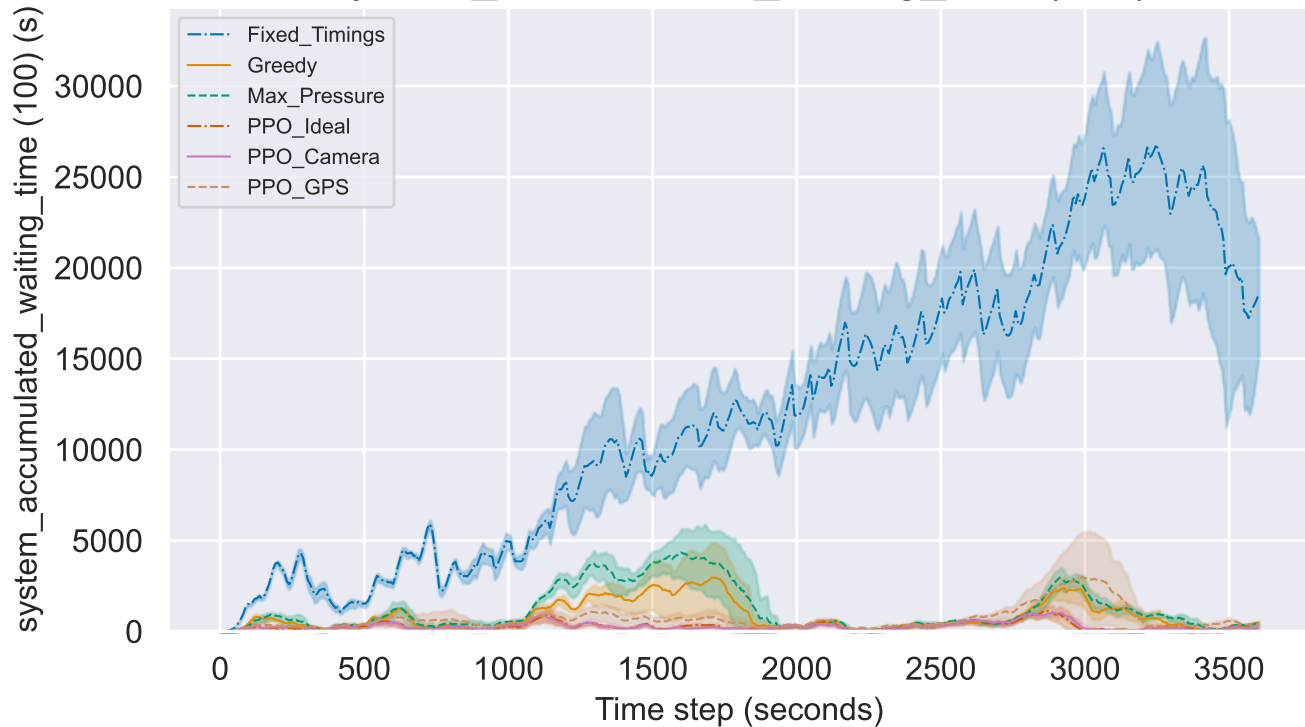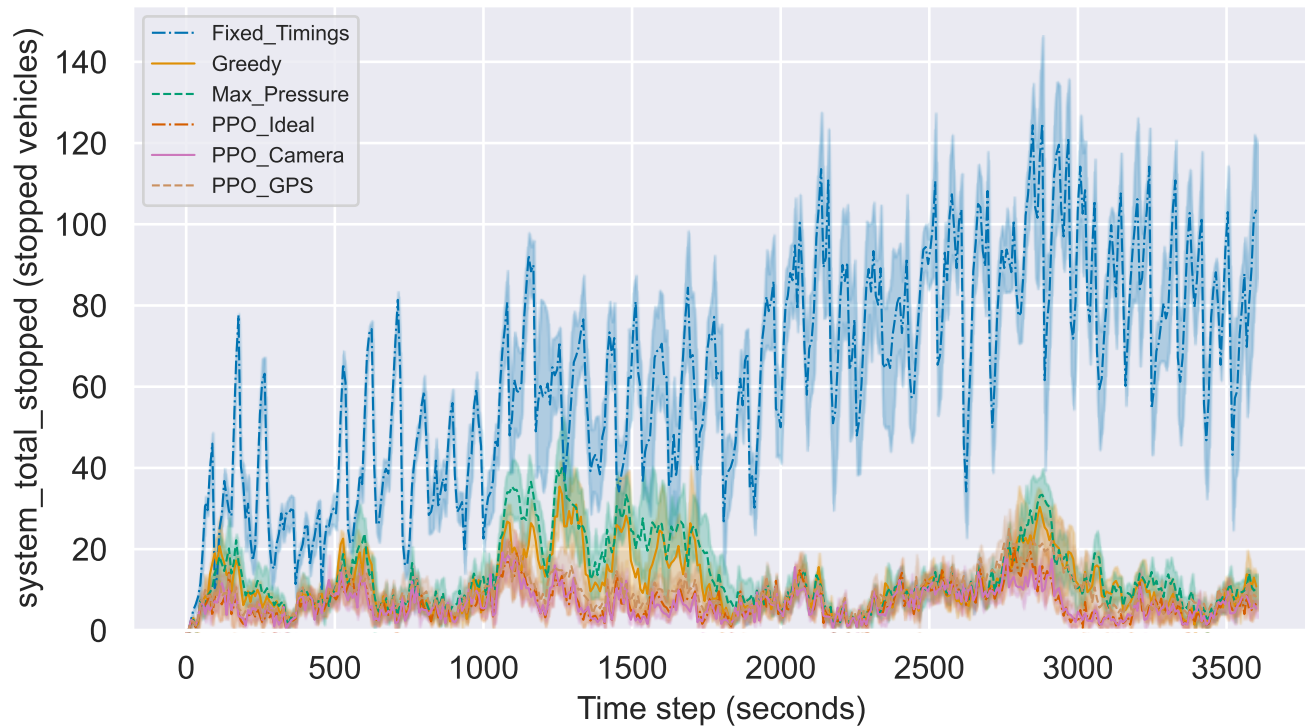system_total_waiting_time
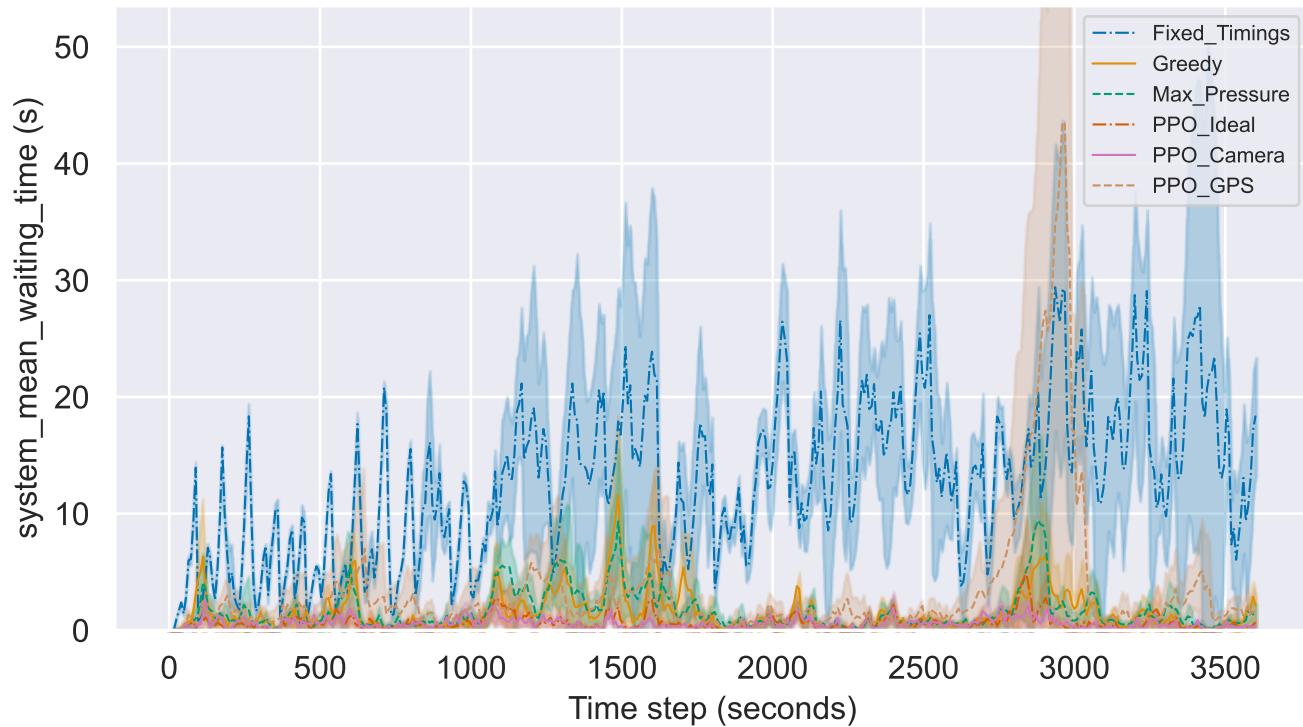
system_accumulated_waiting_time (100)
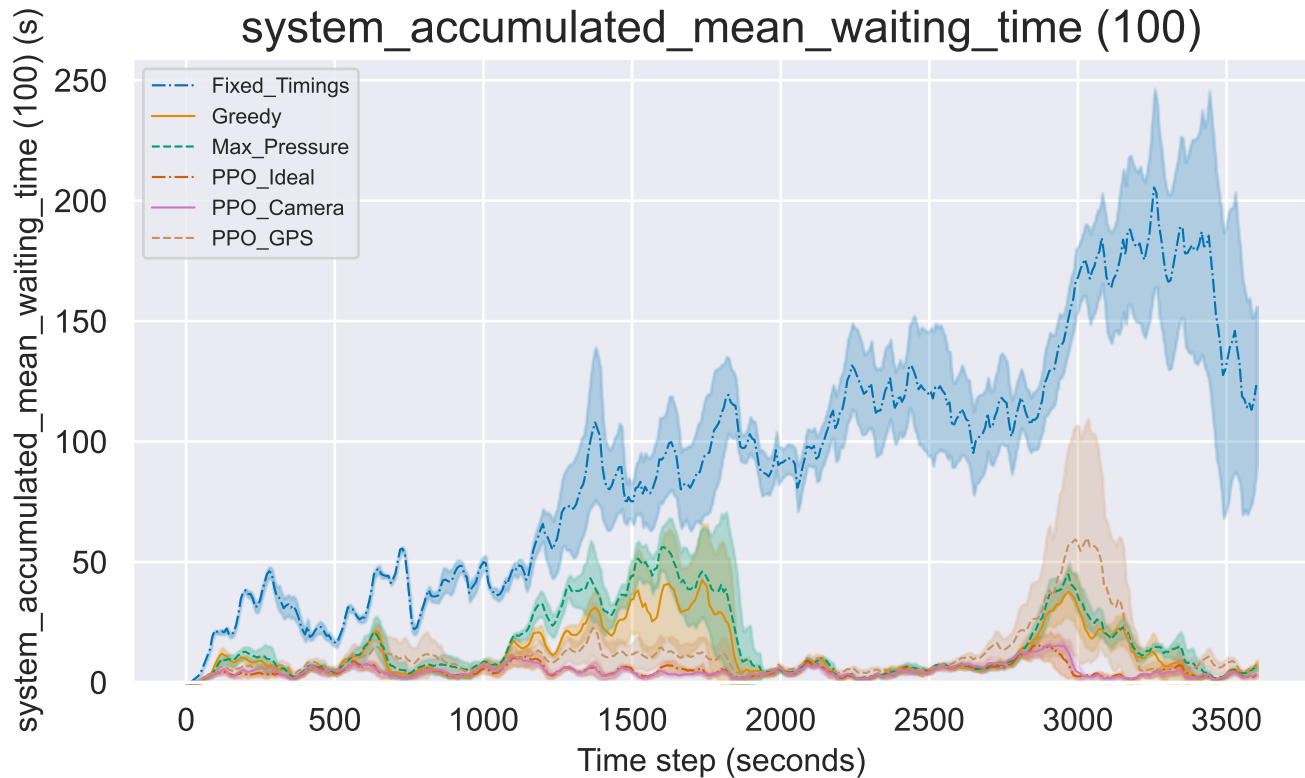
system_total_stopped

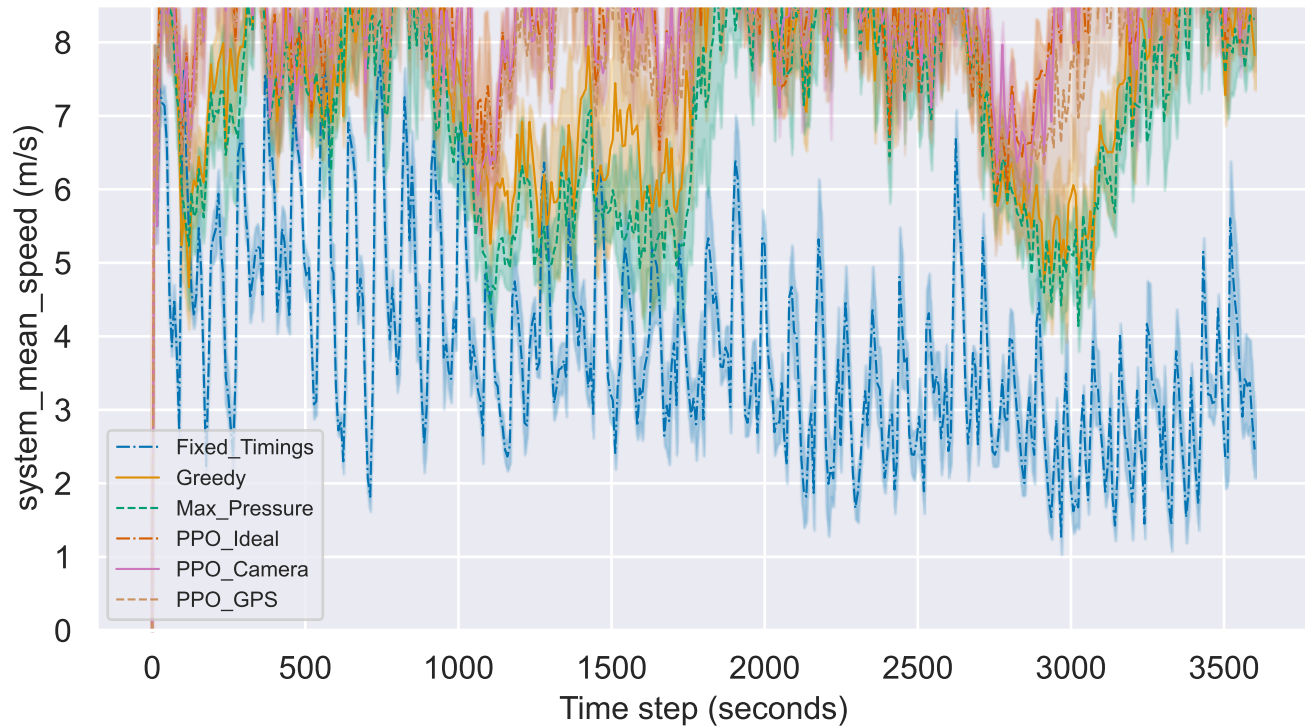Legend:
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal
- PPO_Camera
- PPO_GPS

x-axis: Time step (seconds)

y-axis: system_total_stopped (stopped vehicles)

system_mean_waiting_time

system_accumulated_mean_waiting_time (100)

system_mean_speed

Legend:
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal
- PPO_Camera
- PPO_GPS

x-axis: Time step (seconds)

y-axis: system_mean_speed (m/s)

system_cars_present

Legend:
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal
- PPO_Camera
- PPO_GPS

y-axis: system_cars_present

x-axis: Time step (seconds)
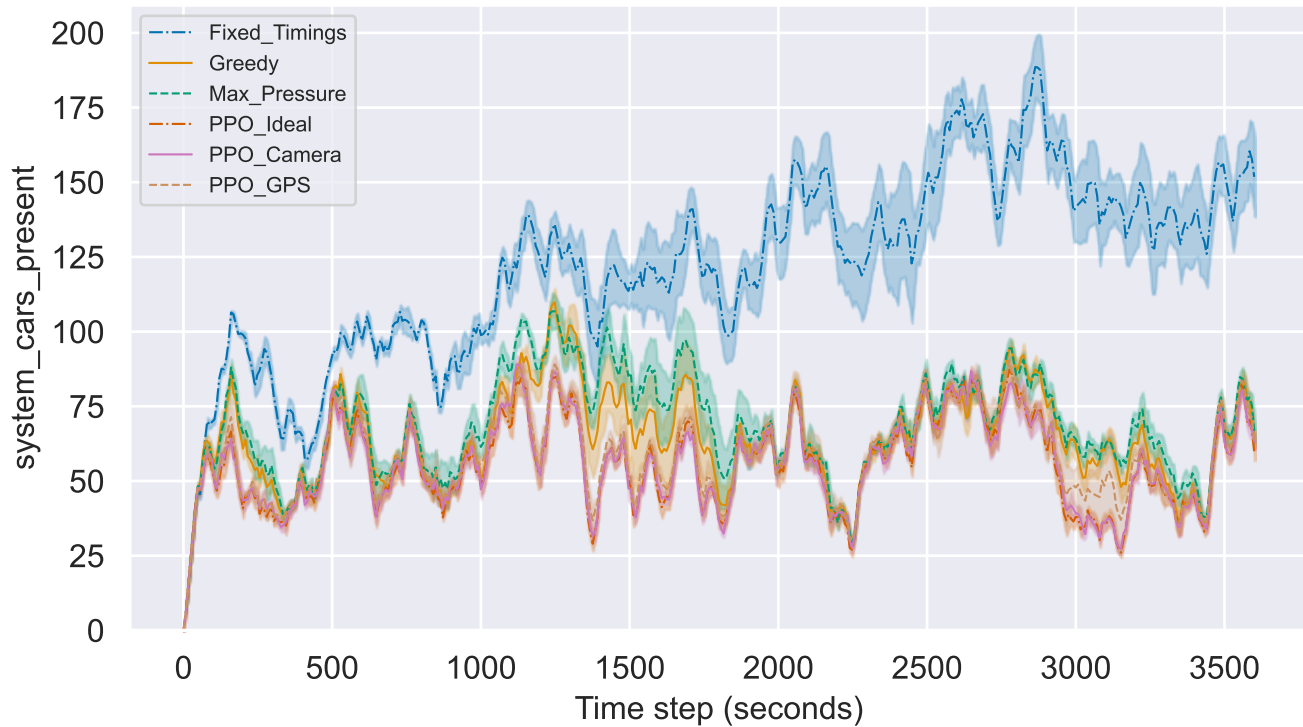
agents_total_accumulated_waiting_time (100)
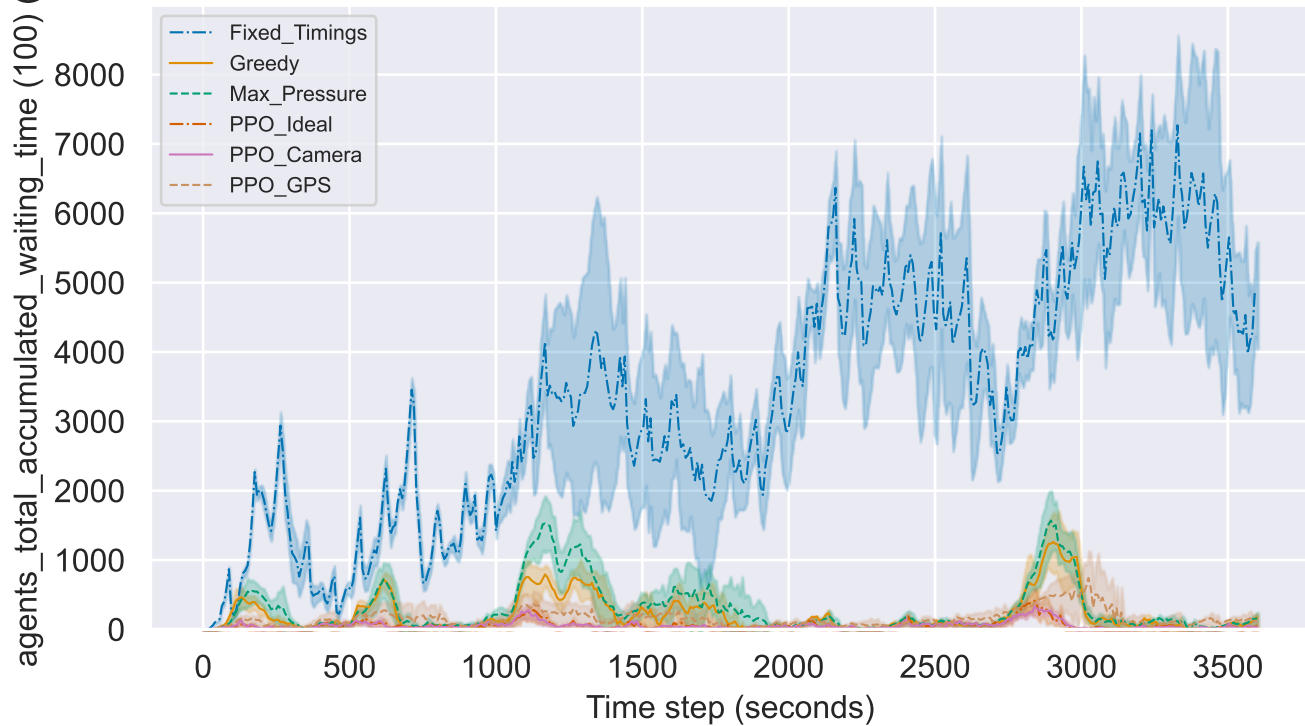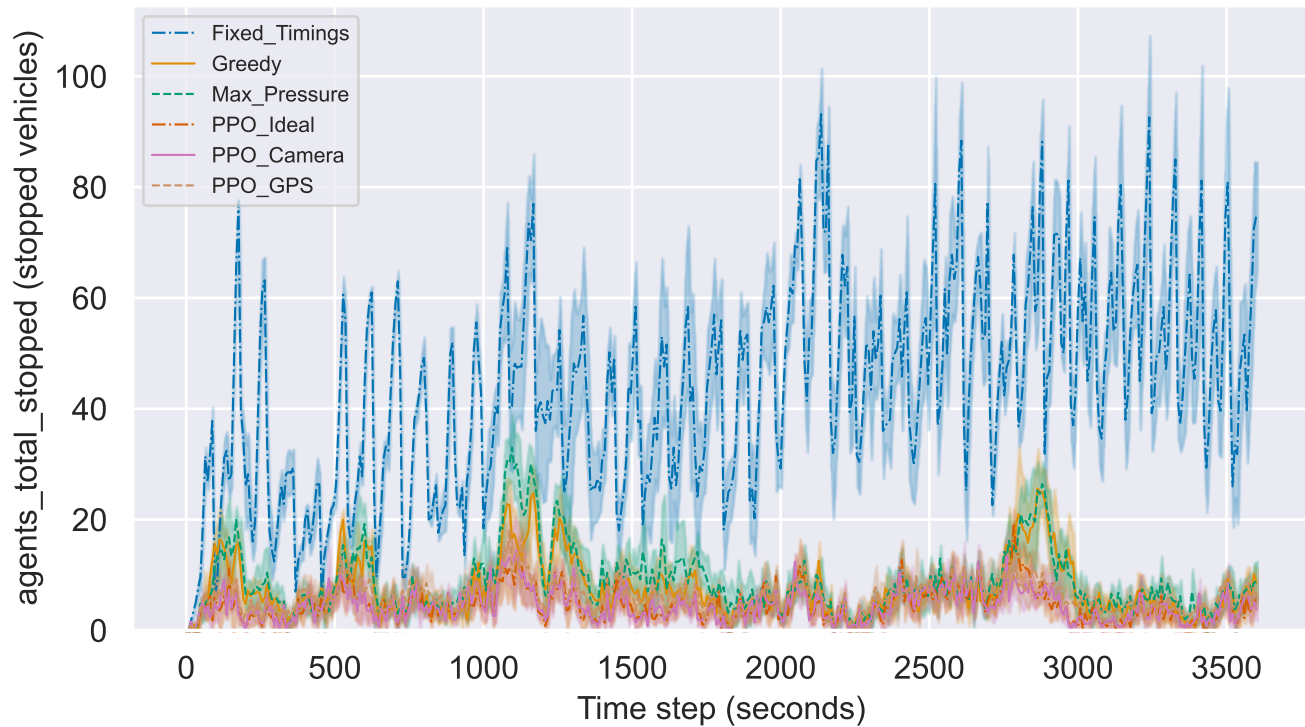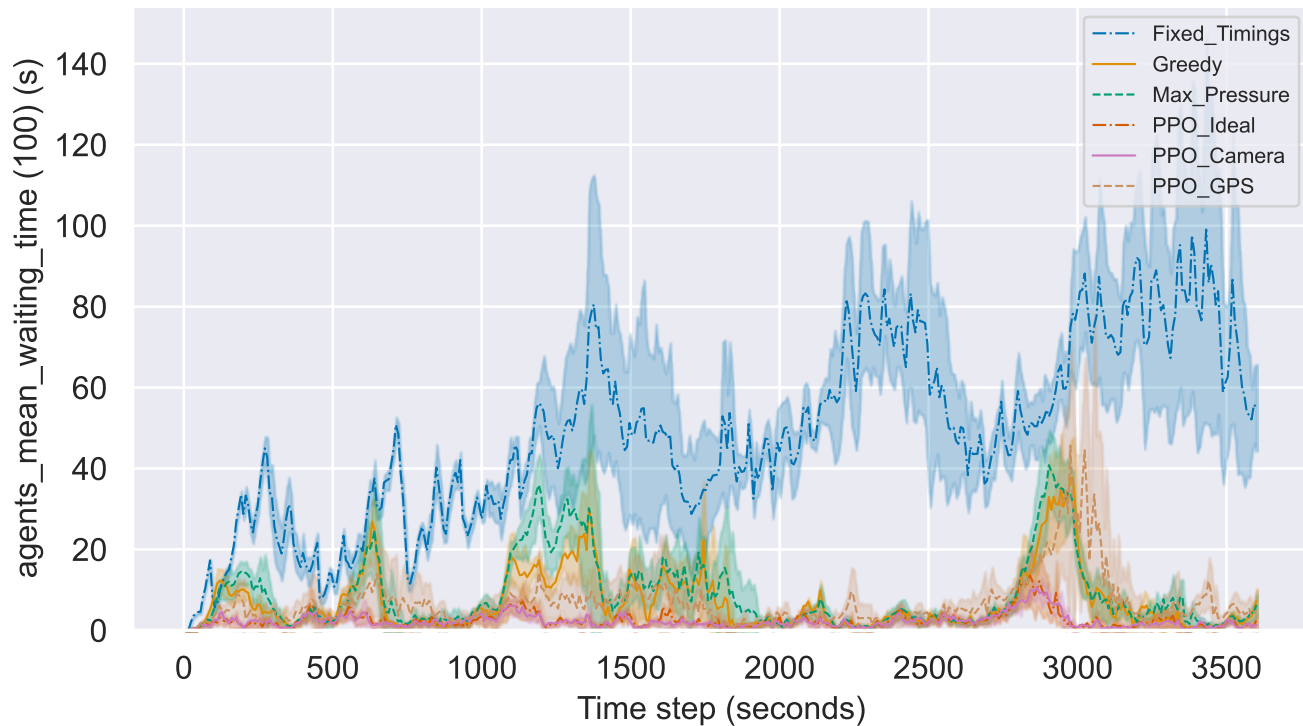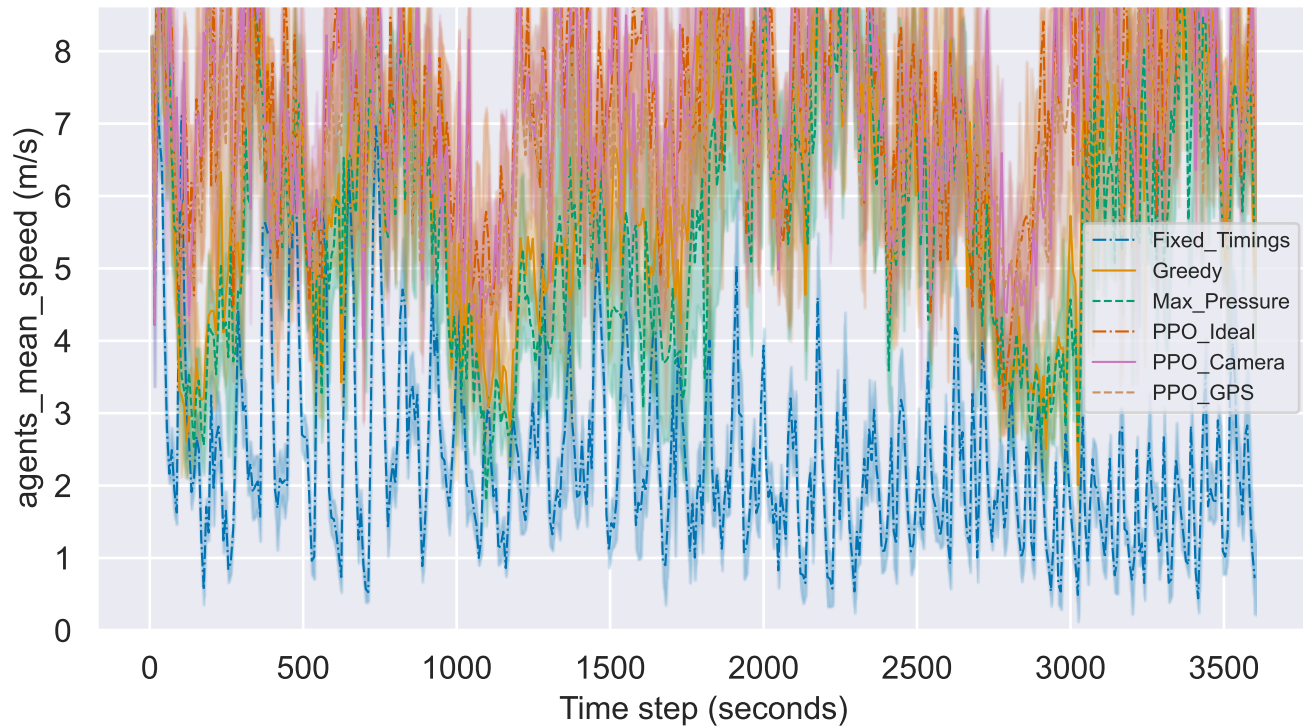
agents_total_stopped

agents_mean_waiting_time (100)

agents_mean_speed

Legend:
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal
- PPO_Camera
- PPO_GPS

X-axis: Time step (seconds)

Y-axis: agents_mean_speed (m/s)

agents_cars_present

Legend:
- Fixed_Timings
- Greedy
- Max_Pressure
- PPO_Ideal
- PPO_Camera
- PPO_GPS

X-axis: Time step (seconds)
Y-axis: agents_cars_present