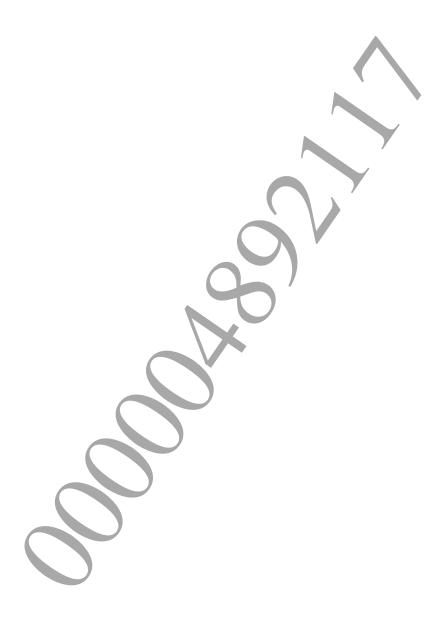
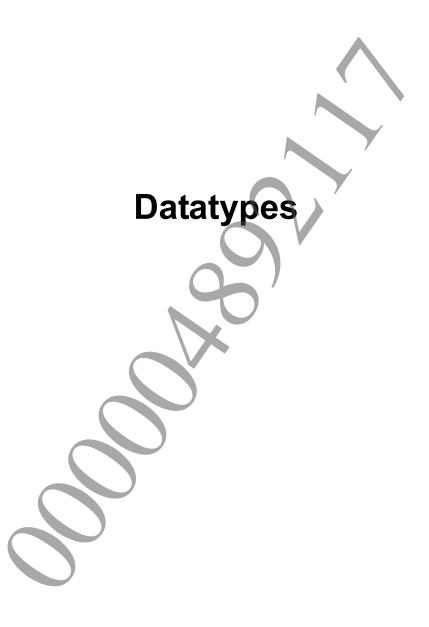


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# SceMt19937Context

Context information for MT19937 pseudo random number computation

### **Definition**

### **Description**

This structure is used as a work area for computing pseudo random numbers using the MT19937 algorithm.

One work area must be prepared for each random number sequence

### See Also

sceMt19937Init(),sceMt19937UInt()



## sceMt19937Init

Initialize MT19937 pseudo random number work area

### **Definition**

### **Calling Conditions**

Multithread safe.

### **Arguments**

Pointer to an SceMt19937Context structure, which represents a random number sequence as a context.Seed for a random number sequence.

### **Return Values**

If an error occurs, a negative value is returned

Value	
SCE_OK	Normal completion

### **Description**

This function initializes an MT19937 random number sequence, which is represented by the SceMt19937Context structure. This function must be executed before calling the sceMt19937UInt() function.

Since this function initializes only the SceMt19937Context structure that is pointed to by pContext, multiple pseudo random number sequences can be handled simultaneously by maintaining multiple SceMt19937Context structures.

### See Also

SceMt19937Context, sceMt19937UInt()

# Document serial number: 000004892117

# sceMt19937UInt

Generate pseudo random number using the MT19937 algorithm

### **Definition**

### **Calling Conditions**

Multithread safe.

### **Arguments**

*pContext* Pointer to an SceMt19937Context structure, which represents a random number sequence as a context.

### **Return Values**

A 32-bit pseudo random number is returned.

### **Description**

This function obtains a pseudo random number generated by the MT19937 algorithm.

You must call the sceMt19937Init() function to initialize the SceMt19937Context structure before calling this function.

### See Also

SceMt19937Context, sceMt19937Init()