

libSceSqlite Reference

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Table of Contents

Structures..... **3**
 SceSqliteMallocMethods.....4
Functions..... **5**
 sceSqliteConfigMallocMethods6

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Structures

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SceSqliteMallocMethods

Structure storing memory allocation functions

Definition

```
#include <sqlite/sqlite3_util.h>
typedef struct SceSqliteMallocMethods {
    void *(fMalloc)(size_t);
    void *(*fRealloc)(void *, size_t);
    void (*fFree)(void *);
} SceSqliteMallocMethods;
```

Members

fMalloc Function pointer to malloc
fRealloc Function pointer to realloc
fFree Function pointer to free

Description

This is a structure to pass the memory allocation functions to libSceSqlite using `sceSqliteConfigMallocMethods()`.

See Also

`sceSqliteConfigMallocMethods()`

Functions

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sceSqliteConfigMallocMethods

Set memory allocation functions for libSceSqlite

Definition

```
#include <sqlite/sqlite3_util.h>
int sceSqliteConfigMallocMethods (
    SceSqliteMallocMethods *mm
);
```

Calling Conditions

Can be called only when initializing libSceSqlite
Not multithread safe

Arguments

mm Pointer to the structure that stores the memory allocation functions

Return Values

Returns `SCE_OK(0)` for normal termination.

Description

This is a function to set the memory allocation functions for libSceSqlite, and simply performs a processing equivalent to `sqlite3_config(SQLITE_CONFIG_MALLOC)`.
This function is available only when initializing libSceSqlite.

Examples

Refer to the usage example of the sample program.

See Also

SceSqliteMallocMethods