Daniel Andrew Rings

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Academics

University of Michigan Class of 2016 Ann Arbor, MI

MS Computer Science and Engineering

Pace University Class of 2014 Magna Cum Laude New York, NY **BS** Computer Science BFA Acting (Dual Degree)

Midland High School Class of 2010 Magna Cum Laude Midland, MI

Technical Experience

Work Experience

SpaceX

Flight Software Intern - 2015

- Fault Tolerance for Crew Dragon spaceship
- Fault Detection Isolation & Recovery for Cargo Dragon

Microsoft

Software Engineering Intern - 2015

Microsoft Office for iOS

Menlo Innovations

Developer - 2014

Software development for clients using Agile methodologies

Crain Communications

Web Development Intern - 2014

Create, maintain, and implement design changes for Crain's websites, such as crainsnewyork.com

Seidenberg School of Computer Science Teaching Assistant - 2013-2014

Seidenberg School of Computer Science Computer Science Tutor - 2011-2014

The Dow Chemical Company Information Systems Intern - 2013

Valassis Communications Digital Media Intern - 2013

Create Twitter scraper and sentiment analyzer

Starfish Enterprise

Software Contractor - 2011-2012

- Create custom database management websites
- Languages: Apex, SQL, VisualForce, HTML, JavaScript

Activities and Honors

Computer Science

- Hackathon Wins
 - AngelHack Seattle Hewlett-Packard APIs 1st Place
 - XO Group's Hack Upon a Cause 1st Place
 - Intel Android Codefest NYC 1st Place
 - Sears Retail Hackathon 2nd Place & Apigee API 1st Place
 - Hack 'n' Jill Gaming Hackathon 2nd Place & User's Choice
 - RIM (Blackberry) NYC Hackathon 3rd Place
 - Microsoft Big Data Hackathon 4th Place
 - SVSU ACM Programming Competition 1st Place
- Pace University Seidenberg Scholar FIRST Robotics Volunteer 2010-2014
- Pace Computer Society 2010-2014
- Michigan Aeronautical Science Association 2014

Academic

- Class of 2014 Computer Science Department Award
- Dean's List
- National Merit Scholar
- National Honor Society Member

Courses

- Discrete Event Systems
- Parallel Programming
- Knowledge-Based Systems
- Artificial Intelligence

Grade Point Average - 3.8

Honor's College

- Thesis The Future of Cyberwarfare
- GRE 331/340
 - Quantitative 168/170
 - Verbal 163/170

Grade Point Average - 4.3

Honor Roll

- ACT 35/36
- SAT 1470/1600

Project Experience

Parallel Programming Graduate Project

N-body simulation optimization

Data Mining Undergraduate Research

- Create medical forum scraper and sentiment analyzer
- Frameworks/Languages: Python, SAS

Computer Vision Undergraduate Research

- Object recognition using stereo cameras
- Environment simulation and prediction
- Frameworks/Languages: C/C++, OpenCV, PhysX

Mobile Application Development

- Languages: Objective-C, Java, XML, HTML/CSS, JavaScript/jQuery, LAMP Stack
- Frameworks: Construct2, Intel XDK, OpenLayers, CakePHP

Product Development Project

Aalto University, Finland

- Develop portable gaming concept for RAY Finland
- Languages:HTML/CSS, JavaScript/jQuery

Artificial Intelligence

Implement a Tetris Al

Lego Robotics Mentor

Teach elementary students programming through Lego robotics

Tech Kids Unlimited Mentor

Teach kids with mild autism technical skills including Photoshop

Personal Projects

See personal website

- Involved in Over 35 Plays, Musicals, and Films
- Rhapsody Rendezvous Master of Ceremonies
- Teenage Musicals, Inc. Leadership Scholarship
- United Steelworkers Community Service Scholarship
- MIFA One-Act competition Superior Performance Award
- Trumpet Section Leader 2009-2010
- Debate Team 2006-2010

Boy Scouts

- Eagle Scout
- Triple Crown
 - Navigator on Philmont High Adventure 2009
 - Florida Sea Base High Adventure 2008
 - Northern Tier High Adventure 2007
- Parvuli Dei
- Chaplain's Aide

Athletics

Intramural Soccer - 2011-2013