**Brandon Chang**

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**About me**

I’m a very introverted person, but with my friends, I can be very extroverted. I enjoy challenging myself to strive to become better and I try to do things the very best I can. When I’m interested in something, I can give it my full attention for hours at a time. My hobbies are playing games, watching anime, reading manga, and working on programming projects. My interests are anime, manga, and games, along with virtual reality and speech recognition. My dream is to make a virtual reality massive multiplayer online role playing game (VRMMORPG).

**Objective**

I want to gain more experience in programming and learn how it’s like to work in a team of tens, hundreds or thousands of programmers. I would also like a job that helps pay for expenses. It’s also nice to be able to secure a job before I get out of college.

**Education**

Allen High School Graduate GPA 4.002

UT Dallas Freshman

**Work Experience**

Current Job: Studio Movie Grill Runner, August 2014 - Present

Description: I carry food and drinks that customers order to their table and clean out the theatres after they release.

**Volunteer**

Church - Weekly

I help prepare for service and lunch, and I help setup/cleanup after events. I also take care of the children after their bible study session is over.

Concession stands

I volunteered at my high school’s concession stands during games to help raise money for the computer science club.

Anime-Fest 2014

Anime-Fest is a volunteer driven event. All the workers are volunteers and no one makes a profit off of it. I was posted to watch over the arcade section of the event and also rent out controllers.

**Achievements**

Top 10% Junior Year

I was in the top 10% of my high school junior class of around 1400 students.

Top 10 Nationals BPA (Business Professionals of America) Computer Science Programming

During my junior year of high school, my school’s Business Professionals of America or BPA club was recruiting students to participate in the BPA competitions. I joined the competitions for programming in C# and made it through the regionals with 1st place, state with 4th place, and made it in the top 10 in Nationals.

Steam Greenlight Game: Tetrominous

In my senior year of high school, I created a Tetris game with two of my classmates and created different variations of the game, turning it into a competitive Tetris game for two-players. We posted the game on steam greenlight for people to vote and voice their opinions on it.

**Skills**

Intermediate Computer Science (4 years)

I’ve been learning computer science since my sophomore year of high school, beginning with C++, then Java, then C#. I have the greatest experience in C# because I made a game in it with the Microsoft XNA framework.

Intermediate Chinese Speaker (Spoken at Home)

Been speaking Chinese since I was a small child, it’s basically the first language I learned. My parents speak it to me every day.