LuisDialog.cs

```
using RestraurantBot.Models;
using Microsoft.Bot.Builder.FormFlow;
using Microsoft.Bot.Builder.Dialogs;
using Microsoft.Bot.Builder.Luis;
using Microsoft.Bot.Builder.Luis.Models;
using System.Threading.Tasks;
[LuisModel("appid", "subscriptionkey")]
[Serializable]
public class LUISDIalog : LuisDialog<UserOrder>
        private readonly BuildFormDelegate<UserOrder> OrderPizza;
        public LUISDIalog(BuildFormDelegate<UserOrder> pizzaorder)
            this.OrderPizza = pizzaorder;
        }
        [LuisIntent("")]
        public async Task None(IDialogContext context, LuisResult result)
            await context.PostAsync("I'm sorry I don't know what you mean.");
            context.Wait(MessageReceived);
        }
        [LuisIntent("Greetings")]
        public async Task Greeting(IDialogContext context, LuisResult result)
            context.Call(new RootDialog(), Callback);
        }
        private async Task Callback(IDialogContext context, IAwaitable<object> result)
             context.Wait(MessageReceived);
        }
        [LuisIntent("Order")]
        public async Task PizzaOrder(IDialogContext context, LuisResult result)
            var enrollmentForm = new FormDialog<UserOrder>(new UserOrder(),
this.OrderPizza, FormOptions.PromptInStart);
            context.Call<UserOrder>(enrollmentForm, Callback);
        }
        [LuisIntent("AvailableAmenities")]
        public async Task QueryAmenities(IDialogContext context, LuisResult result)
            foreach (var entity in result.Entities.Where(Entity => Entity.Type ==
"Amenities"))
                var value = entity.Entity.ToLower();
                if (value == "banquet" || value == "pool" || value == "garden" ||
value == "kidszone")
                    await context.PostAsync("Yes we have that!");
                    context.Wait(MessageReceived);
                    return;
                }
```

```
else
{
         await context.PostAsync("I'm sorry we don't have that.");
         context.Wait(MessageReceived);
         return;
      }
}
await context.PostAsync("I'm sorry we don't have that.");
context.Wait(MessageReceived);
return;
}
```