

502045

Software Engineering

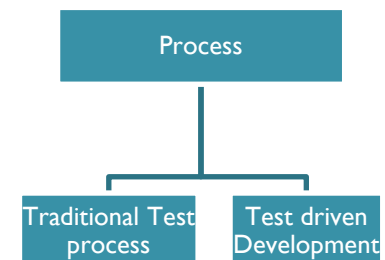
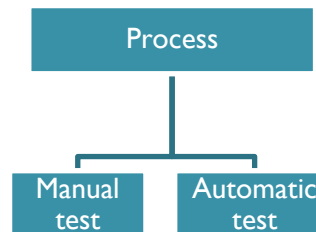
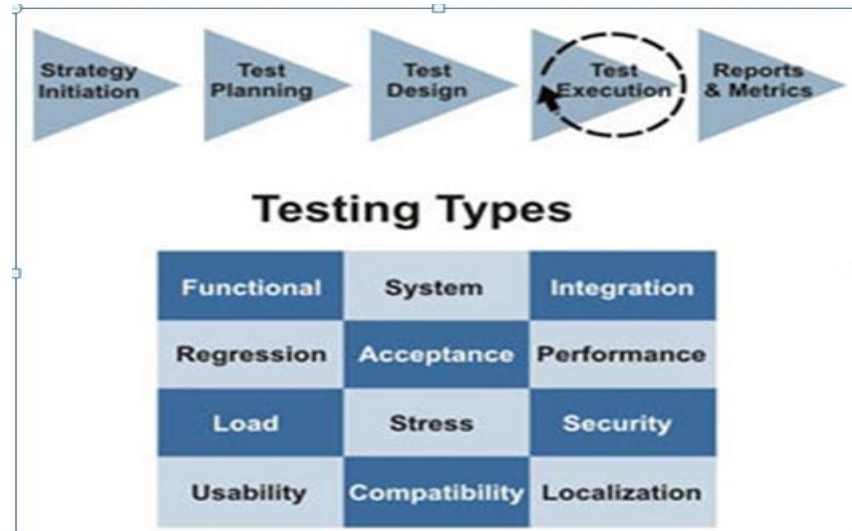
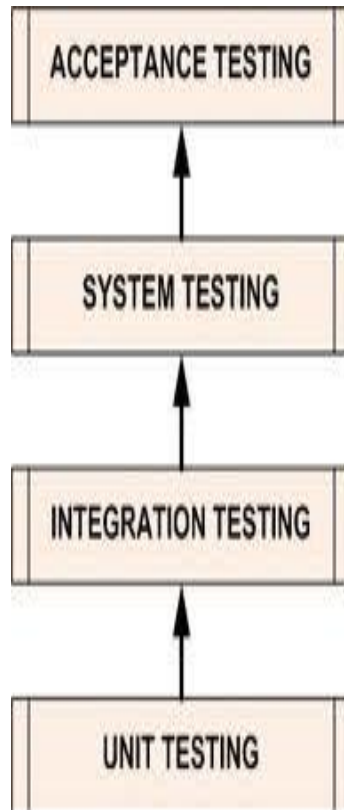
Chapter 08

Lesson 11: Testing

Contents

- Software testing levels
- Manual unit testing
- Unit Testing based on UT cases
- Automated Unit Testing
- Automated Unit Testing with NUnit
- Automated Tests vs. Manual Tests
- Best Practices

Too many of Software Testing Levels



How we test this function?

- Requirement :
 - Write a module to add an User to Database
- Business rule :
 - Email can not be duplicated
 - Email must be in valid form
 - UserName 's length must be > 8
 - UserName can not be duplicated
 - Password length must be > 8

Manual Unit Testing

- Write code
- Uploading the code to some place
- Build it
- Running the code manually (in many cases filling up forms etc step by step)
- Check Log files, Database, External Services, Values of variable names, Output on the screen etc
- If it does not work, repeat the above process

Manual Unit Testing - Limitation

- It depends on developer's memory
- The more test case, the less coverability of developer
- Many duplicate test cases
- Lack of test cases
- Team lead cannot review everything

Unit Testing based on UT cases

- Describe test cases on word or excel

Function Code	Function 1	Function Name	Function A													
Created By	<Developer Name>	Executed By														
Lines of code	100	Lack of test cases	-5													
Test requirement	<Brief description about requirements which are tested in this function>															
Passed	Failed	Untested	N/A/B			Total Test Cases										
0	0	15	5	1	1	15										
		UTCD01	UTCD02	UTCD02	UTCD02	UTCD02	UTCD02	UTCD07	UTCD08	UTCD09	UTCD10	UTCD11	UTCD12	UTCD13	UTCD14	UTCD15
Precondition																
a		-2	O													
		-1														
		0		O	O	O										
		1					O	O								
b																
		0		O	O											
Condition		-2					O	O	O							
		2				O										
c																
		0		O												
		1			O	O	O									
		3							O							
		5						O								
Confirm	Return															

Automated Unit Testing

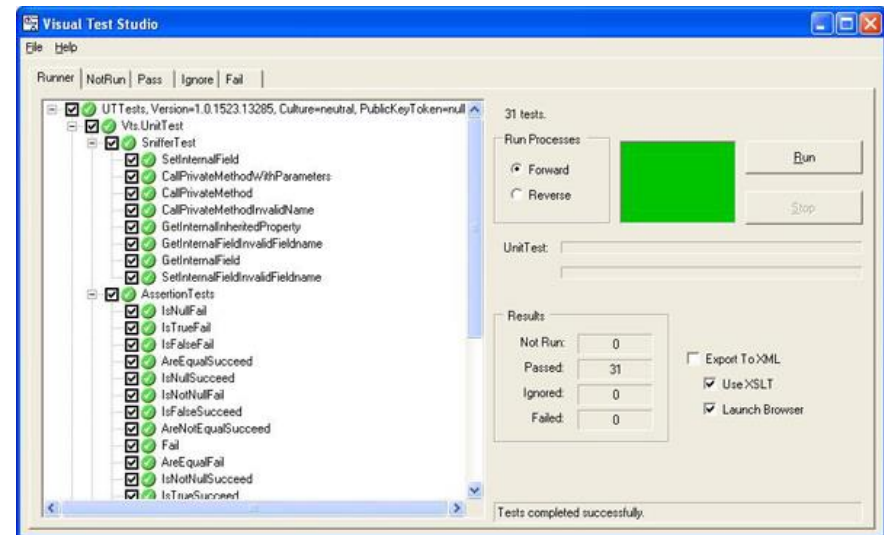
First Step

- Coding Process with Automated Unit Tests
 - Write code
 - Write one or more test cases script
 - Auto-compile and run
 - If tests fail -> make appropriate modifications
 - If tests pass -> repeat for next method

Automated Unit Testing Common Tools

- UT Tools for references:

- Java: JUnit, J2MEUnit
- C/C++: cppUnit
- Python: pyUnit
- Perl: PerlUnit
- Visual Basic: vbUnit
- C# .NET: NUnit, csUnit



- References:

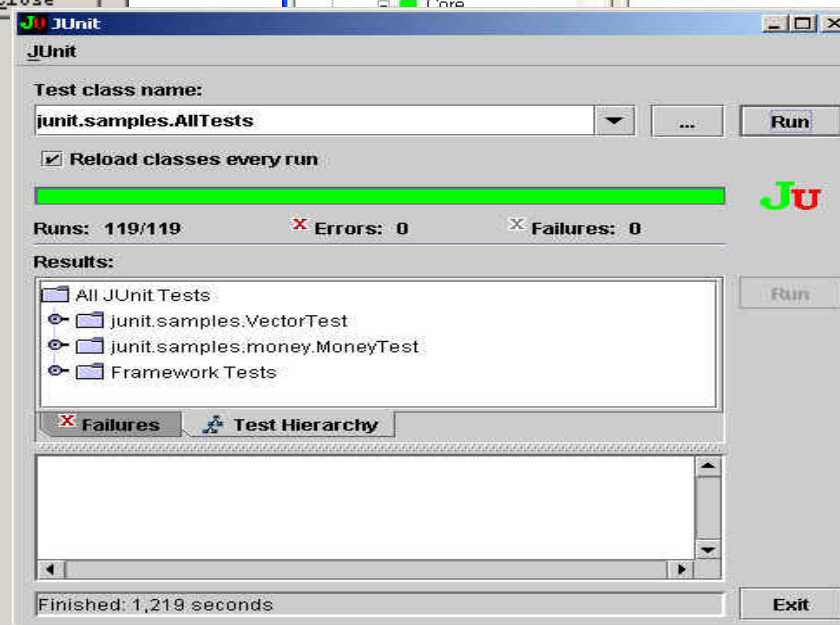
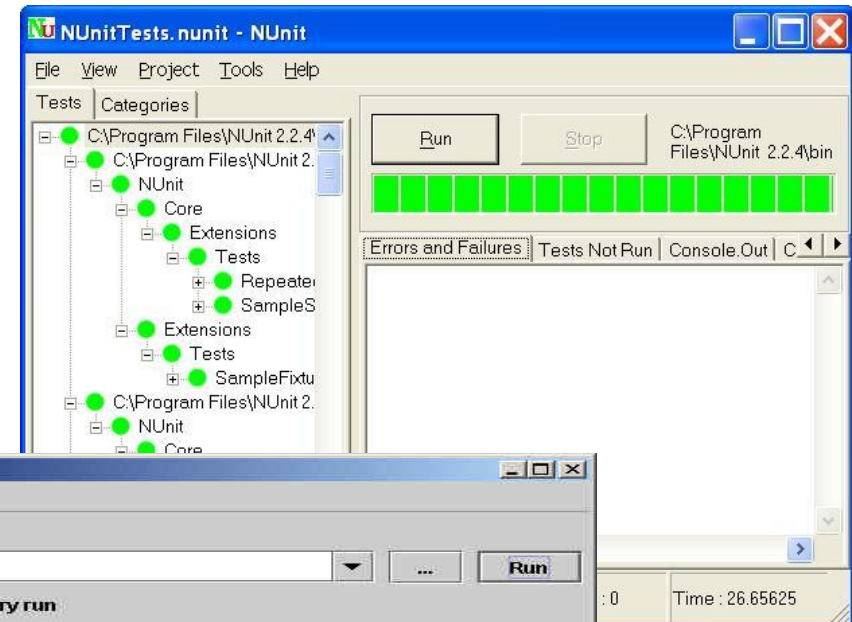
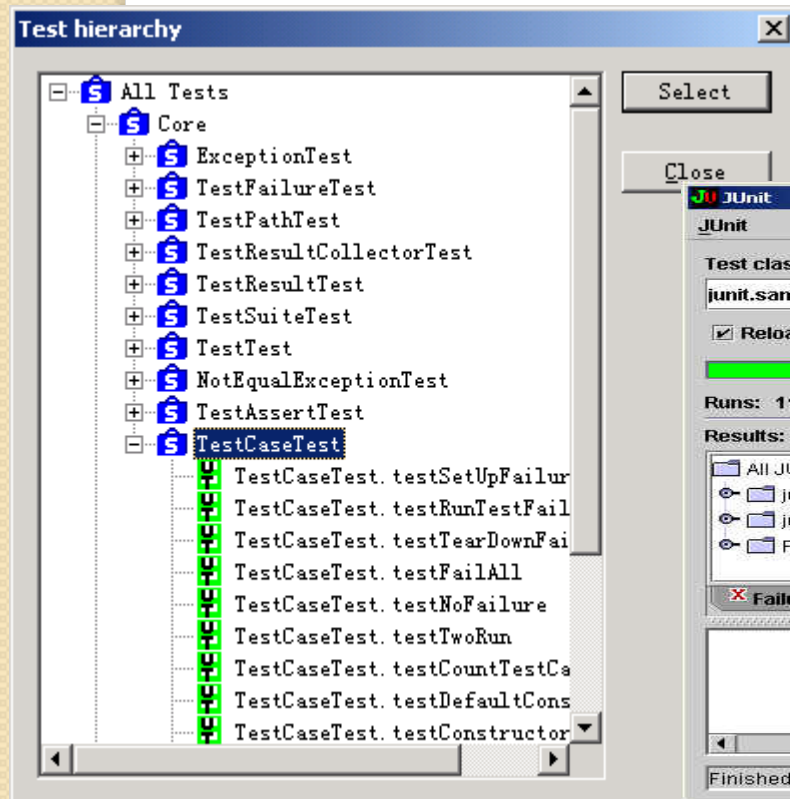
- ★ <http://www.testingfaqs.org/t-unit.html>
- ★ www.junit.org
- ★ <http://www.codeproject.com/gen/design/autp5.asp>

Automated Unit Testing Common Tools

<http://sourceforge.net/projects/cppunit/>

<http://www.nunit.org>

<http://www.junit.org/>



Automated Unit Testing Demo

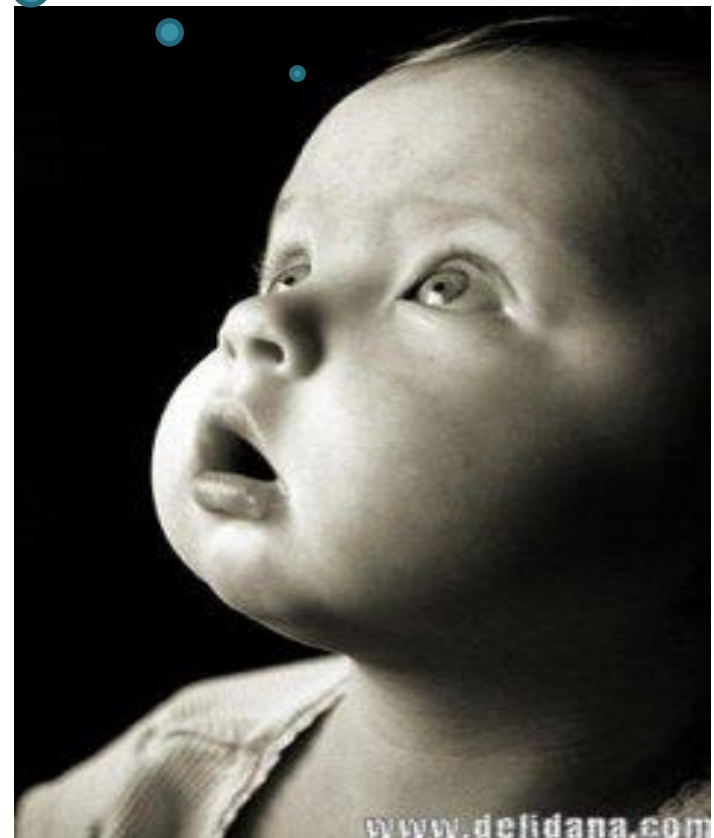


Automated Unit Testing with NUnit

What is NUnit?

Milk ? Beer or
Coffee?

- NUnit – an open source test tool for .NET
- Useful for development and regression
- Leads to a design-for-test approach
- Tests can be written in VB.NET or C#

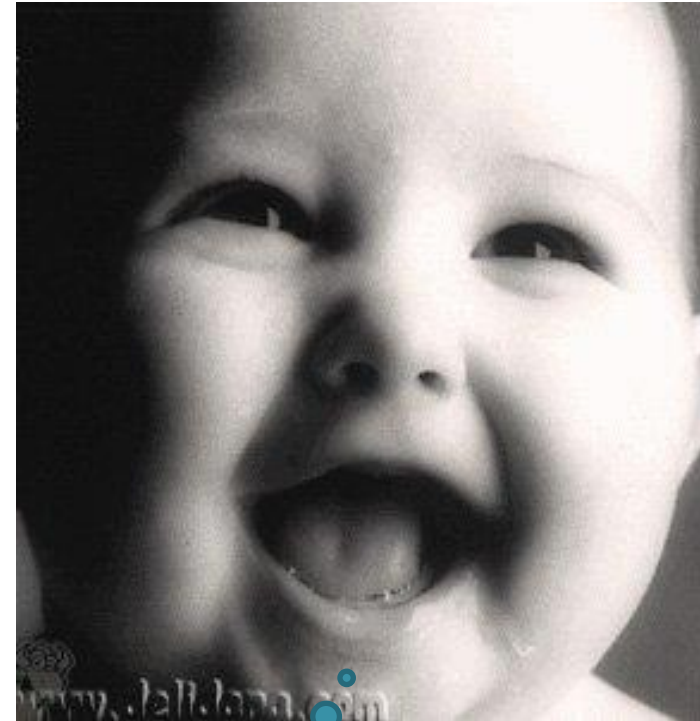


Automated Unit Testing with NUnit

Where to get NUnit?

- Let's go to website:
<http://www.nunit.org/index.php?p=download>

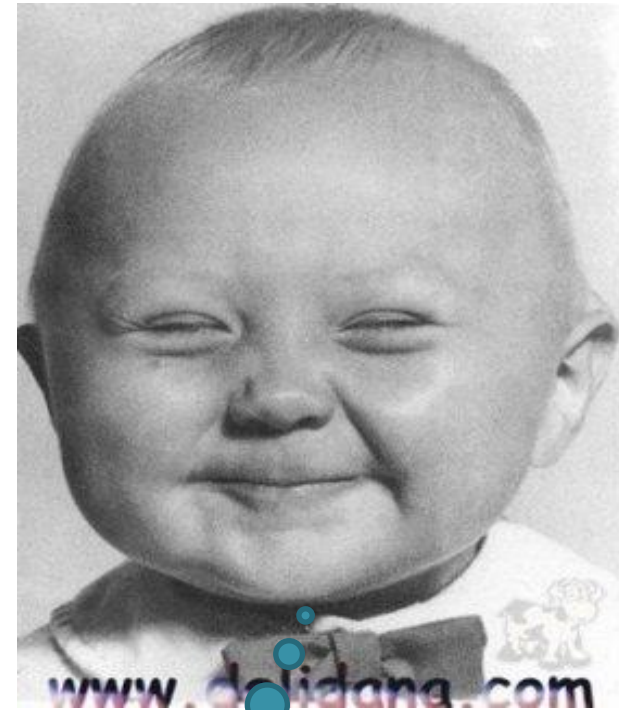
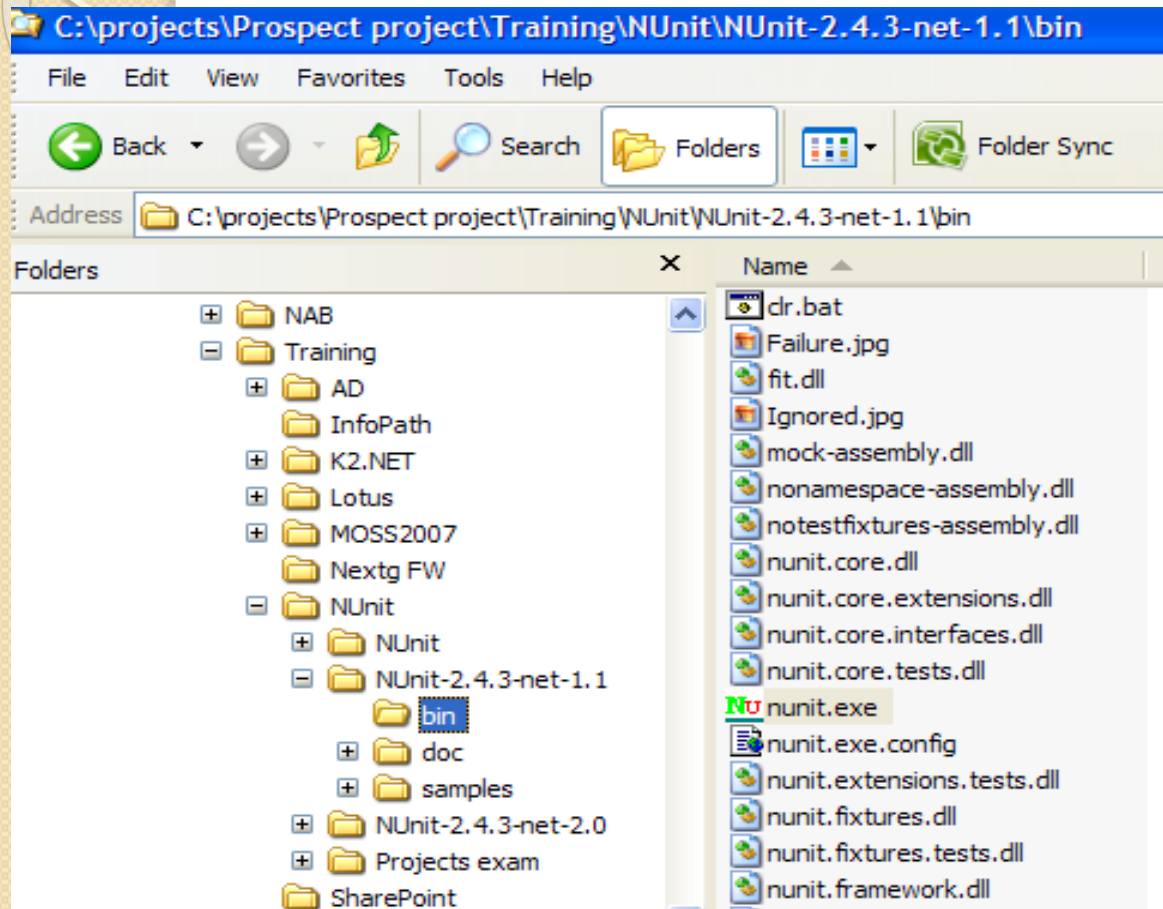
NUnit 2.4.3 (Recommended)	
<i>win .net 1.1</i>	NUnit-2.4.3-net-1.1.msi
<i>win .net 2.0</i>	NUnit-2.4.3-net-2.0.msi
<i>bin .net 1.1</i>	NUnit-2.4.3-net-1.1.zip
<i>bin .net 2.0</i>	NUnit-2.4.3-net-2.0.zip
<i>src</i>	NUnit-2.4.3-src.zip
<i>doc</i>	NUnit-2.4.3-doc.zip
NUnit 2.4.2	
<i>win .net 1.1</i>	NUnit-2.4.2-net-1.1.msi
<i>win .net 2.0</i>	NUnit-2.4.2-net-2.0.msi
<i>bin .net 1.1</i>	NUnit-2.4.2-net-1.1.zip
<i>bin .net 2.0</i>	NUnit-2.4.2-net-2.0.zip
<i>src</i>	NUnit-2.4.2-src.zip
<i>doc</i>	NUnit-2.4.2-doc.zip



Yeahh, I got it

Automated Unit Testing with NUnit

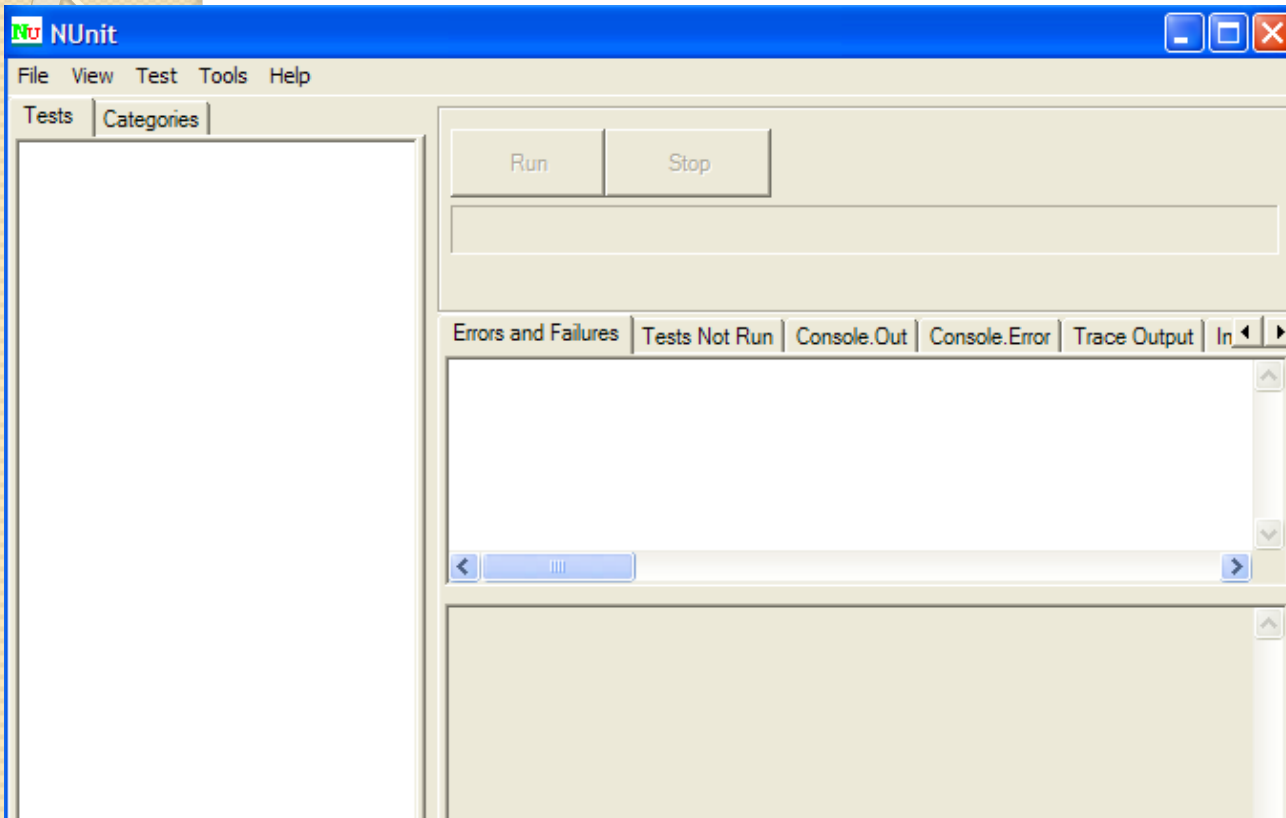
Where to get Nunit? - Extract to any folder



mumm, it is
easy

Automated Unit Testing with NUnit

Screens of tool



Yeahh, It
tastes good

Automated Unit Testing with NUnit

How to use NUnit?

- ❑ Create a test case base on NUnit framework
- ❑ Deploy and Run



Automated Unit Testing with Nunit

Create a test case

- Step 1: Create a Class
- Step 2: Add a reference nunit.Framework.dll to this class
- Step 3: Add a reference to *.dll contains function which you want to do Unit test
- Step 4: Restructure class following Nunit frame work
- Step 5: Write a test case



Let's me go...

Automated Unit Testing with NUnit

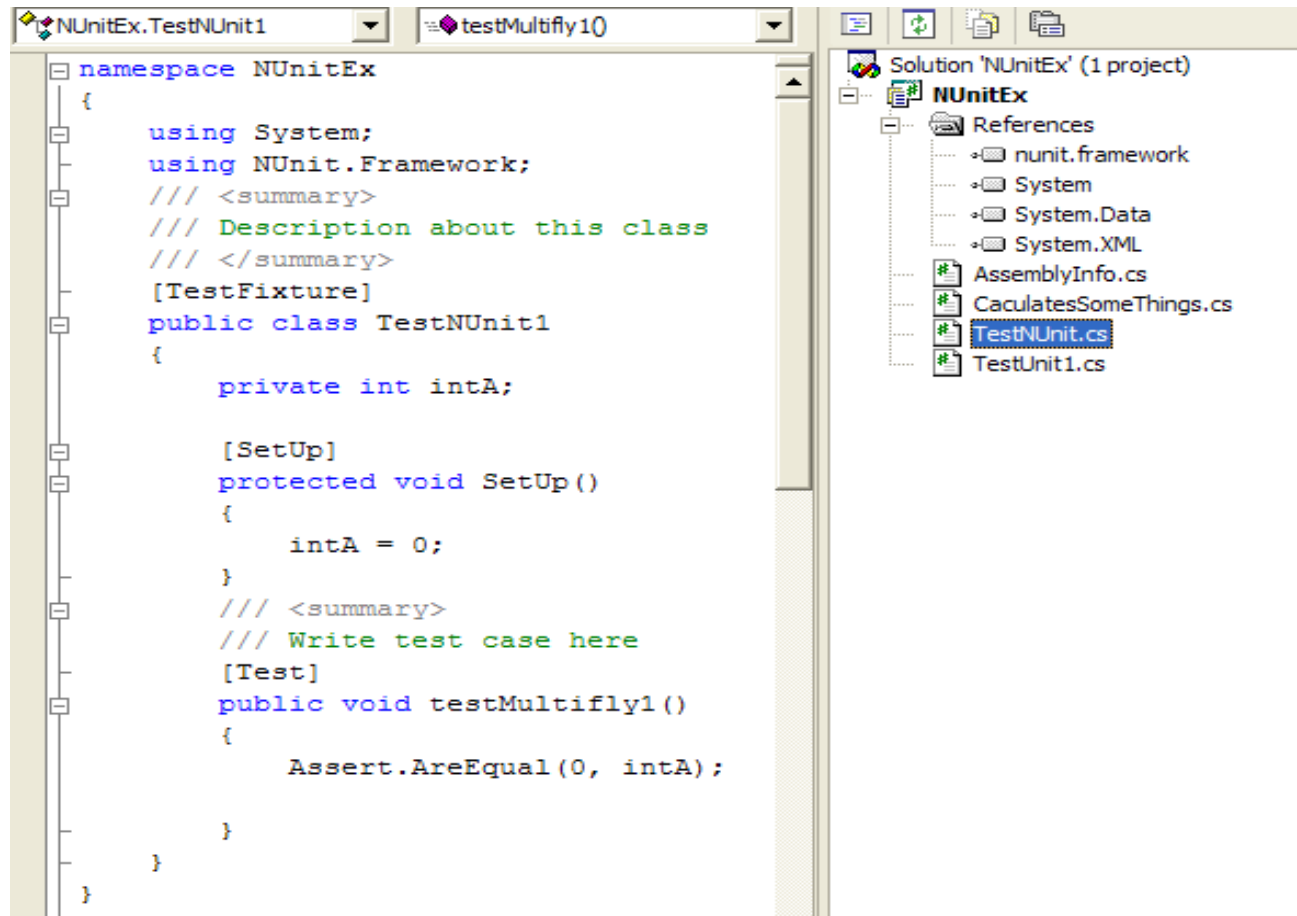
Create a test case

Step 1: Create a Class

Step 2: Add a reference
nunit.framework.dll to this class

Step 3: Add a reference to *.dll
contains function which you want
to do Unit test

Step 4: Restructure class
following NUnit frame work



```
namespace NUnitEx
{
    using System;
    using NUnit.Framework;
    /// <summary>
    /// Description about this class
    /// </summary>
    [TestFixture]
    public class TestNUnit1
    {
        private int intA;

        [SetUp]
        protected void SetUp()
        {
            intA = 0;
        }
        /// <summary>
        /// Write test case here
        [Test]
        public void testMultifly1()
        {
            Assert.AreEqual(0, intA);
        }
    }
}
```

Solution 'NUnitEx' (1 project)

- NUnitEx
 - References
 - nunit.framework
 - System
 - System.Data
 - System.XML
 - AssemblyInfo.cs
 - CalucatesSomeThings.cs
 - TestNUnit.cs
 - TestUnit1.cs

Automated Unit Testing with NUnit

Create a test case

Step 5: Write a test case

- ★ Each test case will be a function/method of class
- ★ Must have attribute [Test] above a function/method
- ★ Ex:

```
[Test]
public void testCase1()
{
    Assert.AreEqual(0, intA);
}
```

```
[Test]
public void testCase2()
{
    Assert.AreEqual(0, divides(intA, intB));
}
```



Beer Please !!!

Automated Unit Testing with NUnit

Core Features

□ Core Features to code a test case

★ Assertions

- Equality Assserts:
 - Ex: `Assert.AreEqual(int expected, int actual);`
- Condition Tests:
 - Ex: `Assert.IsTrue(bool condition);`
- Comparrison Asserts
 - Ex: `Assert.Greater(int arg1, int arg2);`
- Type Asserts
 - Ex: `Assert.IsInstanceOfType(Type expected, object actual);`
- Utility methods
 - Ex: `Assert.Fail();`
- String Assert
 - Ex: `StringAssert.Contains(string expected, string actual);`
- Collection Asserts
 - Ex: `CollectionAssert.AreEqual(Collection expected, Collection actual);`

★ Attributes

■ CORE FEATURES

■ ASSERTIONS

■ CLASSIC MODEL

- EQUALITY ASSERTS
- IDENTITY ASSERTS
- CONDITION TESTS
- COMPARISON ASSERTS
- TYPE ASSERTS
- UTILITY METHODS
- STRING ASSERT
- COLLECTION ASSERT
- FILE ASSERT

■ CONSTRAINT MODEL

■ ATTRIBUTES

- CONFIGURATION FILES
- MULTIPLE ASSEMBLIES
- VISUAL STUDIO SUPPORT
- EXTENSIBILITY

Automated Unit Testing with NUnit

Core Features

★ Attributes

[TestFixture]

[Category("TestUnitExample")]

```
public class TestNUnit
```

```
{
```

```
    private int intA;
```

```
    private int intB;
```

```
    private CaculatesSomeThings objCal;
```

```
    [SetUp]
```

```
    protected void SetUp()
```

```
    {
```

```
        intA = 0;
```

```
        intB = 0;
```

```
        objCal = new CaculatesSomeThings();
```

```
    }
```

```
    [Test]
```

```
    Public void TestCase1()
```

```
    {
```

```
        Assert.AreEqual(0, objCal.Multify(intA, intB))
```

```
    }
```

■ CORE FEATURES

■ ASSERTIONS

■ ATTRIBUTES

■ CATEGORY

■ CULTURE

■ DESCRIPTION

■ EXPECTED EXCEPTION

■ EXPLICIT

■ IGNORE

■ PLATFORM

■ PROPERTY

■ SETCULTURE

■ SETUP

■ SETUP FIXTURE

■ SUITE

■ TEARDOWN

■ TEST

■ TEST FIXTURE

■ TEST FIXTURE SETUP

■ TEST FIXTURE TEARDOWN

■ CONFIGURATION FILES

■ MULTIPLE ASSEMBLIES

■ VISUAL STUDIO SUPPORT

■ EXTENSIBILITY

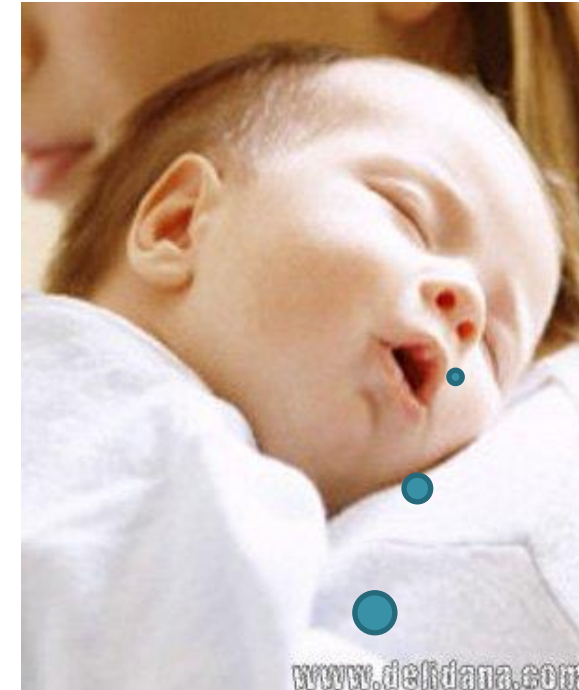
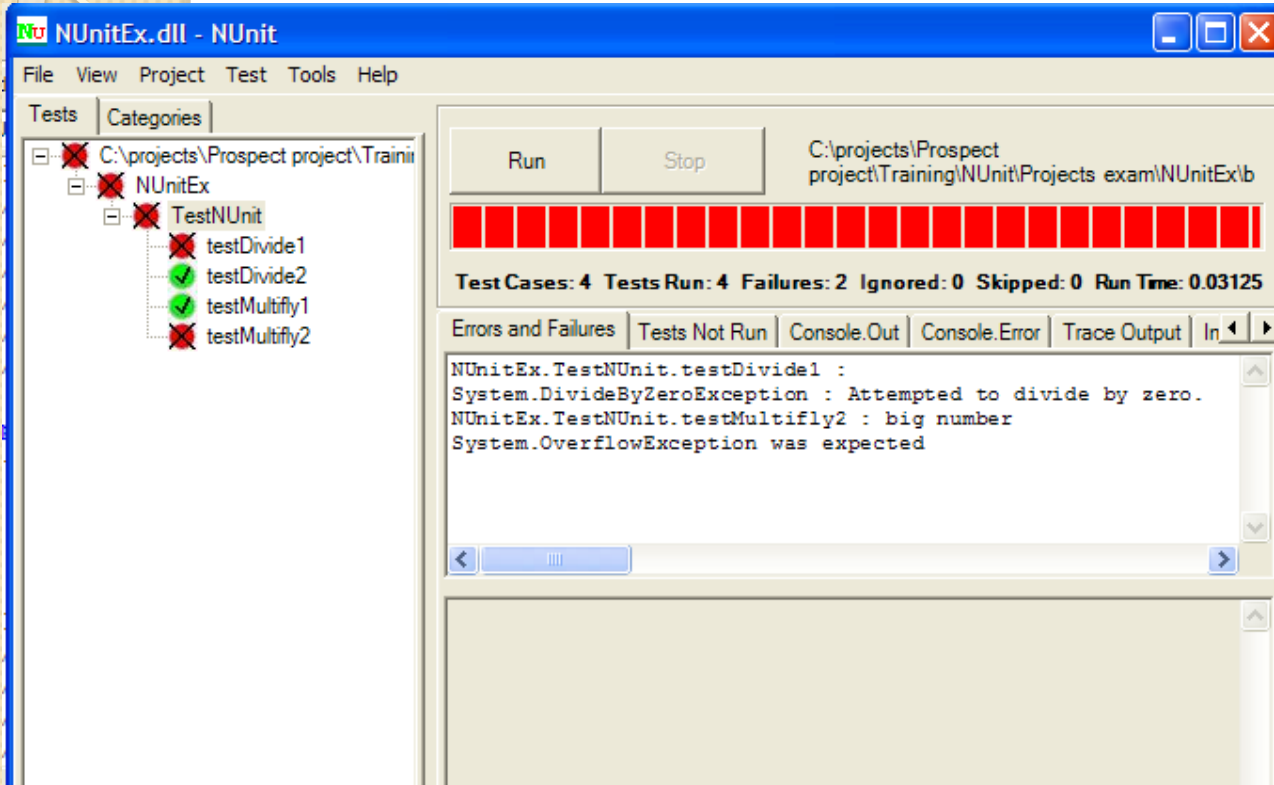
Automated Unit Testing with NUnit Deploy and Run

- Step 1: Compile a test case class to dll
- Step 2: Run NUnit tool
- Step 3: Open *.dll contains test case class
- Step 4: Choose the test case you want to run
- Step 5: Click run button to see the report

I don't believe...



Automated Unit Testing with NUnit Deploy and Run



Quality... God
let me sleep