

502045

Software Engineering

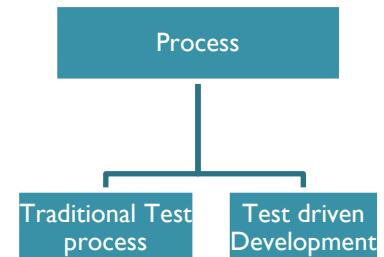
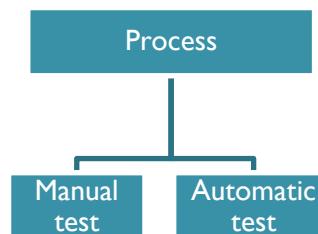
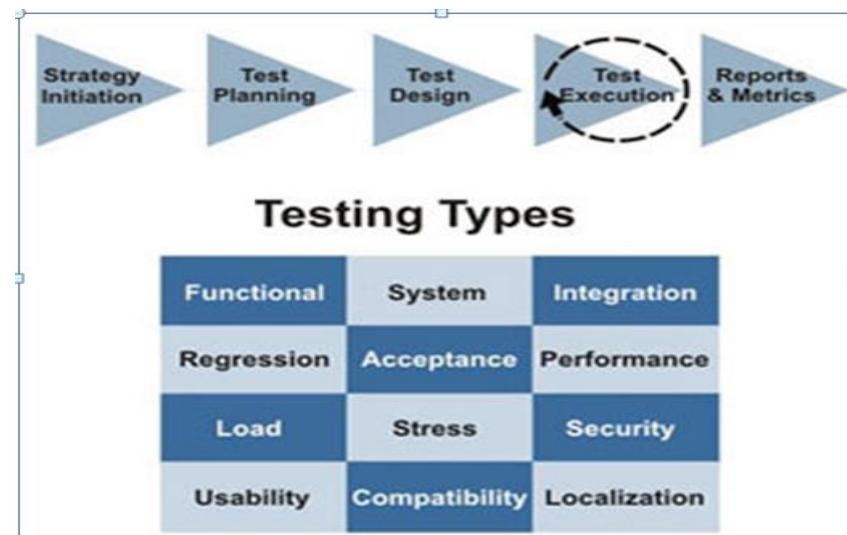
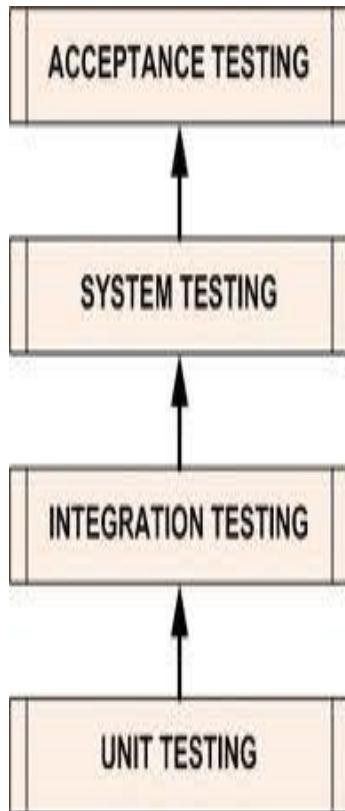
Chapter 08

Lesson 11: Testing

Contents

- Software testing levels
- Manual unit testing
- Unit Testing based on UT cases
- Automated Unit Testing
- Automated Unit Testing with NUnit
- Automated Tests vs. Manual Tests
- Best Practices

Too many of Software Testing Levels



How we test this function?

- Requirement :
 - Write a module to add an User to Database
- Business rule :
 - Email can not be duplicated
 - Email must be in valid form
 - UserName 's length must be > 8
 - UserName can not be duplicated
 - Password length must be > 8

Manual Unit Testing

- Write code
- Uploading the code to some place
- Build it
- Running the code manually (in many cases filling up forms etc step by step)
- Check Log files, Database, External Services, Values of variable names, Output on the screen etc
- If it does not work, repeat the above process

Manual Unit Testing - Limitation

- It depends on developer's memory
- The more test case, the less coverability of developer
- Many duplicate test cases
- Lack of test cases
- Team lead cannot review everything

Unit Testing based on UT cases

- Describe test cases on word or excel

Function Code	Function 1 <Developer Name>	Function Name	Function A			
Created By		Executed By				
Lines of code	100	Lack of test cases	-5			
Test requirement	<Brief description about requirements which are tested in this function>					
Passed	Failed	Untested	N/A/B		Total Test Cases	
0	0	15	5	1	1	15
Precondition						
a	-2	○				
	-1					
	0	○ ○ ○				
	1		○ ○			
b	0	○ ○				
	-2		○ ○ ○			
	2		○			
c	0	○				
	1	○ ○ ○				
	3		○			
	5		○			
Condition						
Confirm	Return					

Automated Unit Testing

First Step

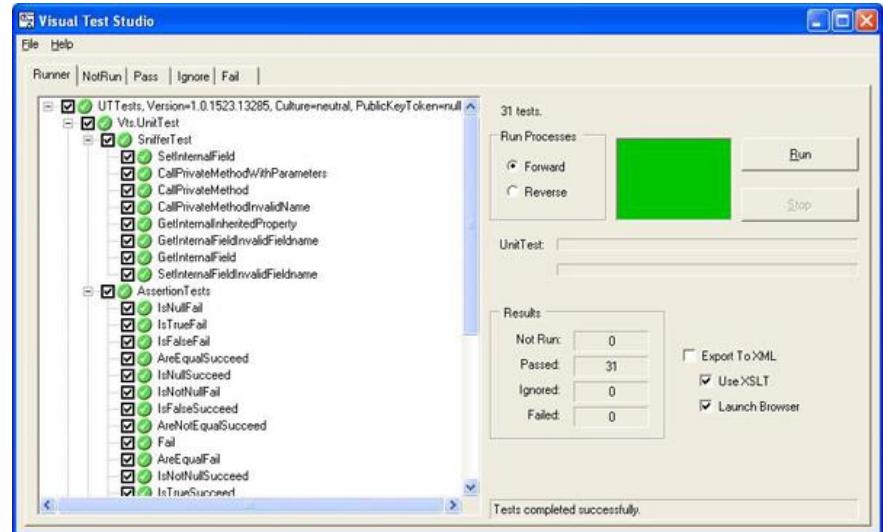
- Coding Process with Automated Unit Tests
 - Write code
 - Write one or more test cases script
 - Auto-compile and run
 - If tests fail -> make appropriate modifications
 - If tests pass -> repeat for next method

Automated Unit Testing

Common Tools

- UT Tools for references:

- Java: JUnit, J2MEUnit
- C/C++: cppUnit
- Python: pyUnit
- Perl: PerlUnit
- Visual Basic: vbUnit
- C# .NET: Nunit,csUnit



- Refferences:

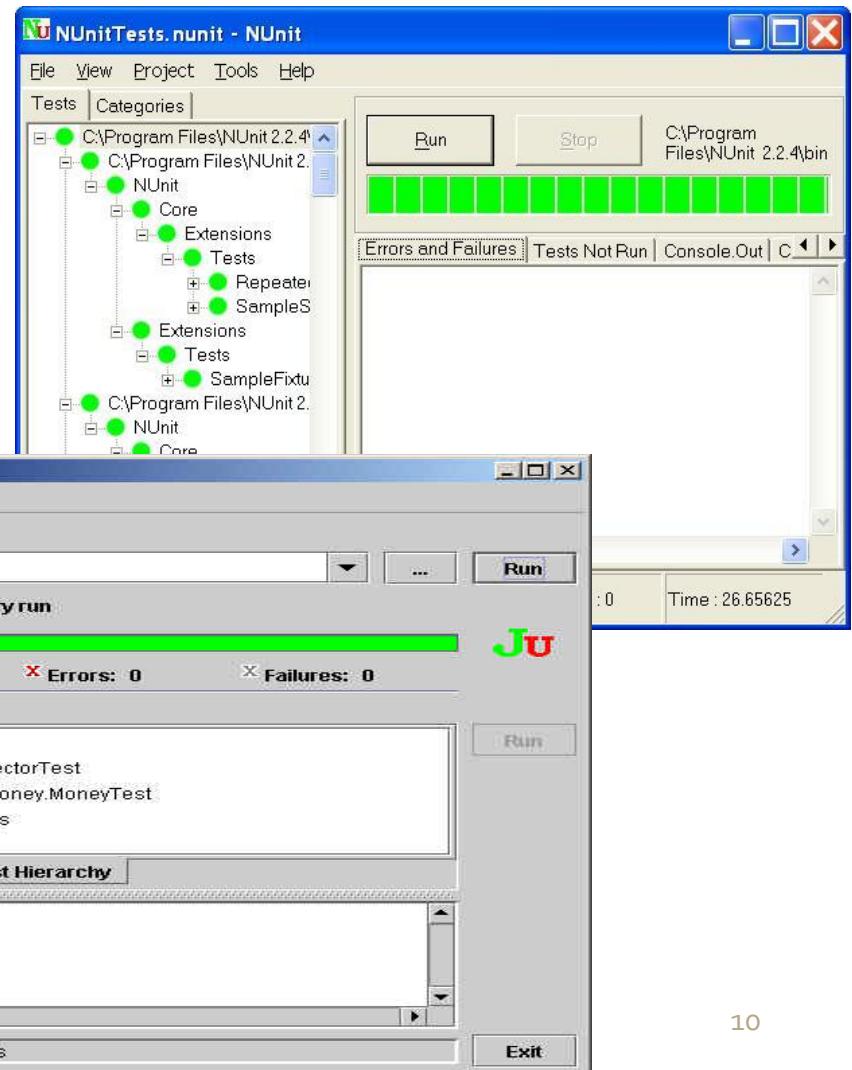
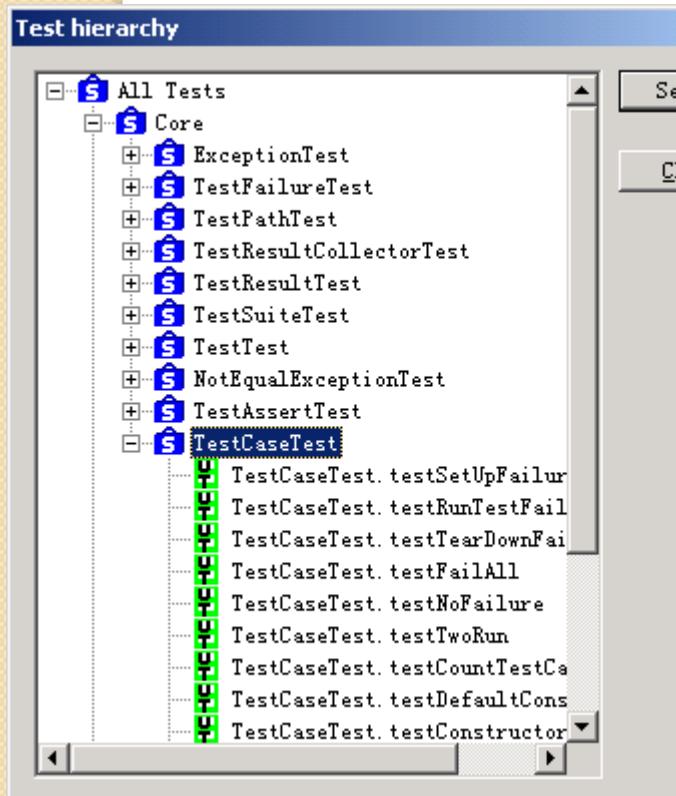
- ★ <http://www.testingfaqs.org/t-unit.html>
- ★ www.junit.org
- ★ <http://www.codeproject.com/gen/design/autp5.asp>

Automated Unit Testing Common Tools

<http://sourceforge.net/projects/cppunit/>

<http://www.nunit.org>

<http://www.junit.org/>



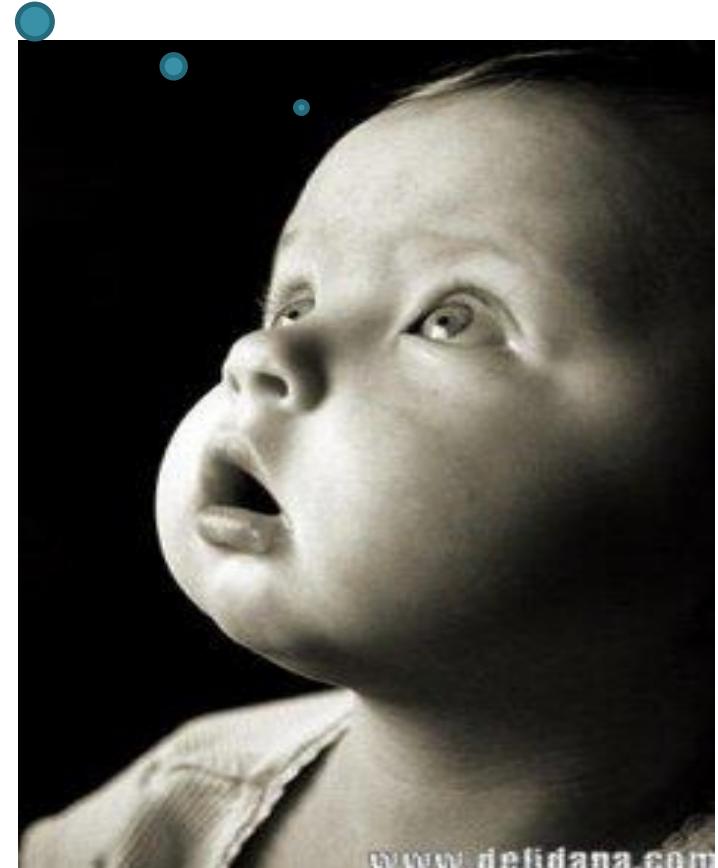
Automated Unit Testing Demo

Automated Unit Testing with NUnit

What is NUnit?

Milk ? Beer or
Coffee?

- NUnit – an open source test tool for .NET
- Useful for development and regression
- Leads to a design-for-test approach
- Tests can be written in VB.NET or C#



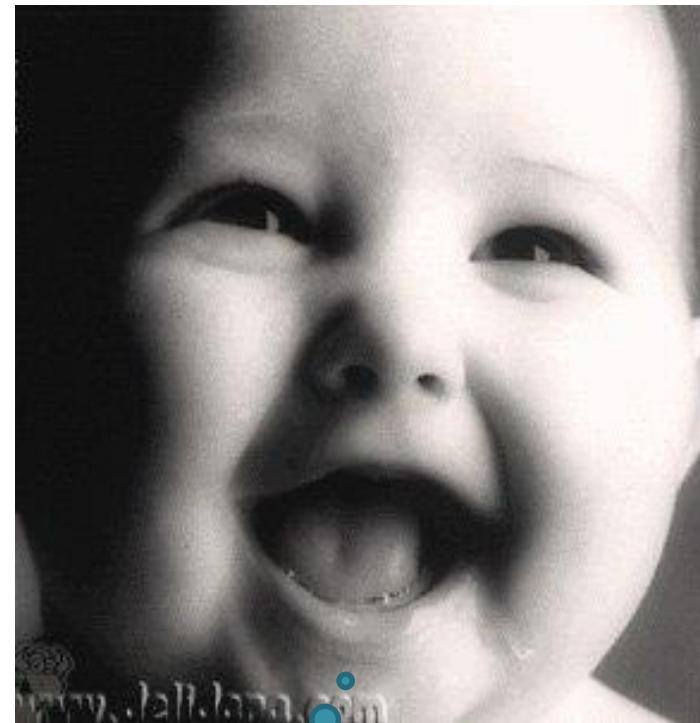
Automated Unit Testing with NUnit

Where to get NUnit?

- Let's go to website:
<http://www.nunit.org/index.php?p=download>

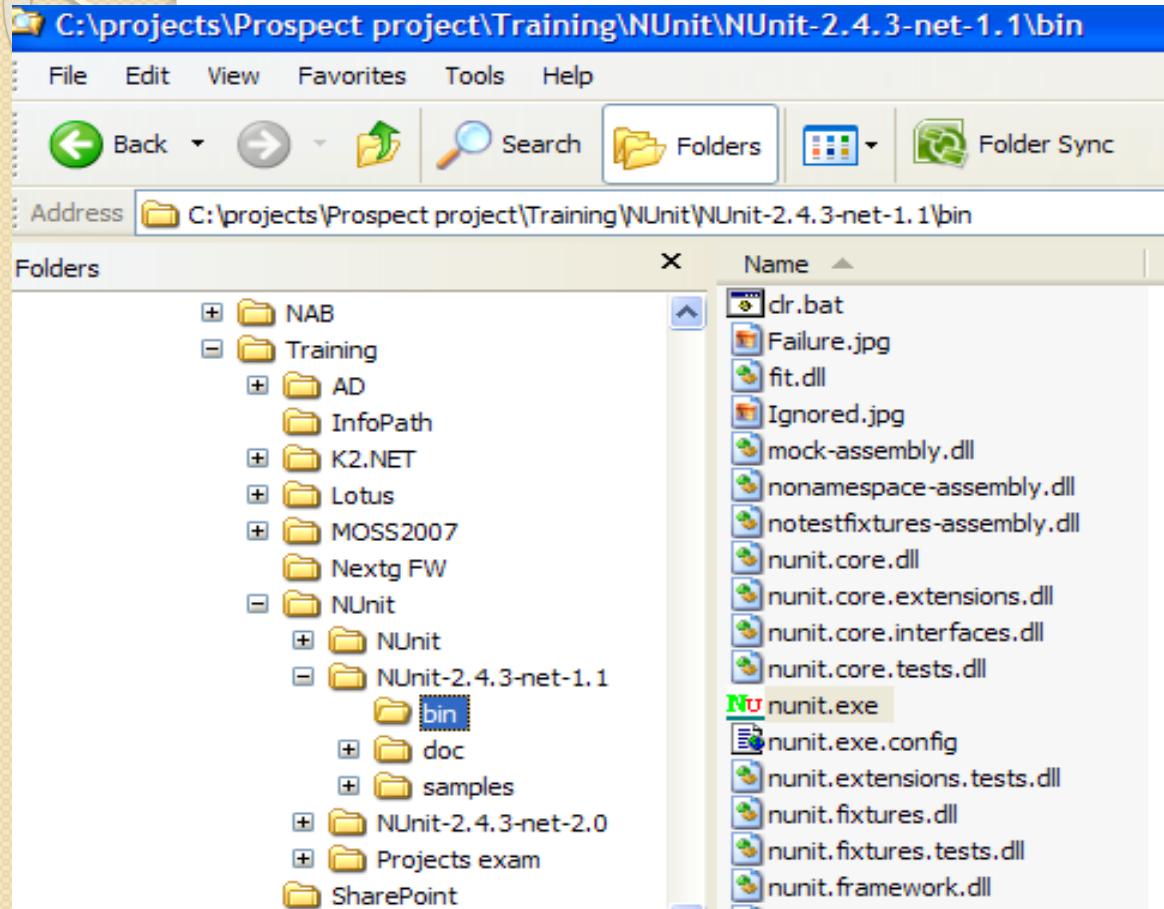
NUnit 2.4.3 (Recommended)	
win .net 1.1	NUnit-2.4.3-net-1.1.msi
win .net 2.0	NUnit-2.4.3-net-2.0.msi
bin .net 1.1	NUnit-2.4.3-net-1.1.zip
bin .net 2.0	NUnit-2.4.3-net-2.0.zip
src	NUnit-2.4.3-src.zip
doc	NUnit-2.4.3-doc.zip

NUnit 2.4.2	
win .net 1.1	NUnit-2.4.2-net-1.1.msi
win .net 2.0	NUnit-2.4.2-net-2.0.msi
bin .net 1.1	NUnit-2.4.2-net-1.1.zip
bin .net 2.0	NUnit-2.4.2-net-2.0.zip
src	NUnit-2.4.2-src.zip
doc	NUnit-2.4.2-doc.zip

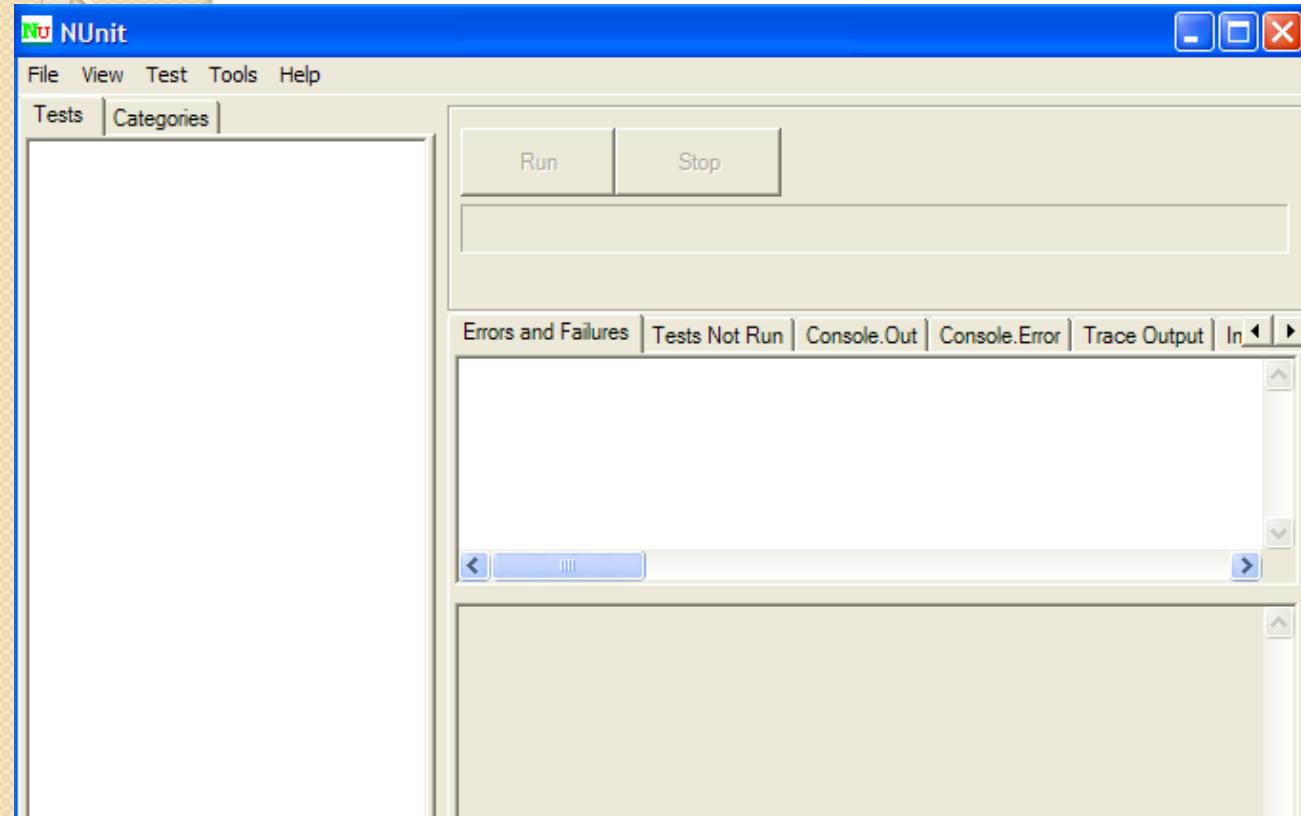


Automated Unit Testing with NUnit

Where to get NUnit? - Extract to any folder



Automated Unit Testing with Nunit Screens of tool



Automated Unit Testing with Nunit

How to use NUnit?

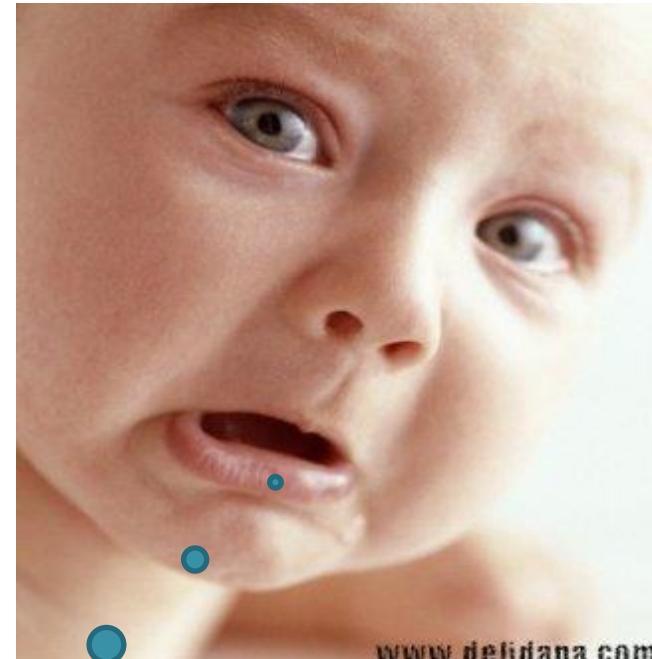
- Create a test case base on NUnit framework
- Deploy and Run



Automated Unit Testing with Nunit

Create a test case

- Step 1: Create a Class
- Step 2: Add a reference nunit.Framework.dll to this class
- Step 3: Add a reference to *.dll contains function which you want to do Unit test
- Step 4: Restructure class following Nunit frame work
- Step 5: Write a test case

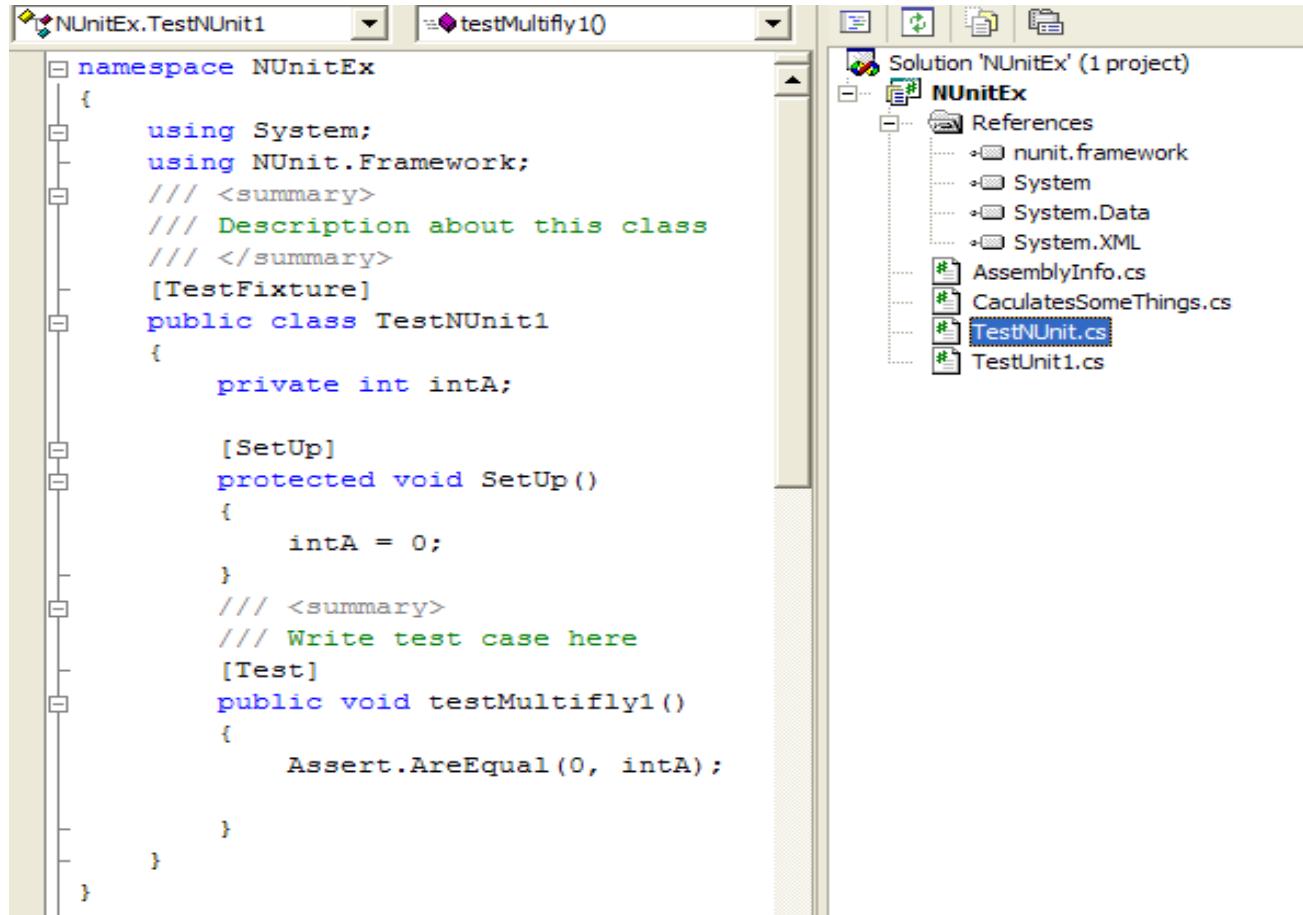


Let's me go...

Automated Unit Testing with Nunit

Create a test case

- Step 1: Create a Class
- Step 2: Add a reference
nunit.Framework.dll to this class
- Step 3: Add a reference to *.dll
contains function which you want
to do Unit test
- Step 4: Restructure class
following Nunit frame work



The screenshot shows the Microsoft Visual Studio IDE interface. The main window displays the code for a NUnit test case. The code is as follows:

```
namespace NUnitEx
{
    using System;
    using NUnit.Framework;
    /// <summary>
    /// Description about this class
    /// </summary>
    [TestFixture]
    public class TestNUnit1
    {
        private int intA;

        [SetUp]
        protected void SetUp()
        {
            intA = 0;
        }
        /// <summary>
        /// Write test case here
        [Test]
        public void testMultifly1()
        {
            Assert.AreEqual(0, intA);
        }
    }
}
```

The Solution Explorer on the right side shows the project structure:

- Solution 'NUnitTest' (1 project)
 - NUnitEx
 - References
 - nunit.framework
 - System
 - System.Data
 - System.XML
 - AssemblyInfo.cs
 - CaculatesSomeThings.cs
 - TestNUnit1.cs
 - TestUnit1.cs

Automated Unit Testing with Nunit

Create a test case

Step 5: Write a test case

- ★ Each test case will be a function/method of class
- ★ Must have attribute [Test] above a function/method
- ★ Ex:

```
[Test]  
public void testCase1()  
{  
    Assert.AreEqual(0, intA);  
}  
  
[Test]  
public void testCase2()  
{  
    Assert.AreEqual(0, divides(intA, intB));  
}
```



Automated Unit Testing with Nunit

Core Features



Core Features to code a test case

★ Assertions

- Equality Assserts:
 - Ex: `Assert.AreEqual(int expected, int actual);`
- Condition Tests:
 - Ex: `Assert.IsTrue(bool condition);`
- Comparrison Asserts
 - Ex: `Assert.Greater(int arg1, int arg2);`
- Type Asserts
 - Ex: `Assert.IsInstanceOfType(Type expected, object actual);`
- Utility methods
 - Ex: `Assert.Fail();`
- String Assert
 - Ex: `StringAssert.Contains(string expected, string actual);`
- Collection Asserts
 - Ex: `CollectionAssert.AreEqual(Collection expected, Collection actual);`

★ Attributes

- CORE FEATURES
- ASSERTIONS
- CLASSIC MODEL
 - EQUALITY ASSERTS
 - IDENTITY ASSERTS
 - CONDITION TESTS
 - COMPARISON ASSERTS
 - TYPE ASSERTS
 - UTILITY METHODS
 - STRING ASSERT
 - COLLECTION ASSERT
 - FILE ASSERT
- CONSTRAINT MODEL
- ATTRIBUTES
- CONFIGURATION FILES
- MULTIPLE ASSEMBLIES
- VISUAL STUDIO SUPPORT
- EXTENSIBILITY

Automated Unit Testing with Nunit

Core Features



Attributes

```
[TestFixture]
[Category("TestUnitExample")]
public class TestNUnit
{
    private int intA;
    private int intB;
    private CaculatesSomeThings objCal;

    [SetUp]
    protected void SetUp()
    {
        intA = 0;
        intB = 0;
        objCal = new CaculatesSomeThings();
    }

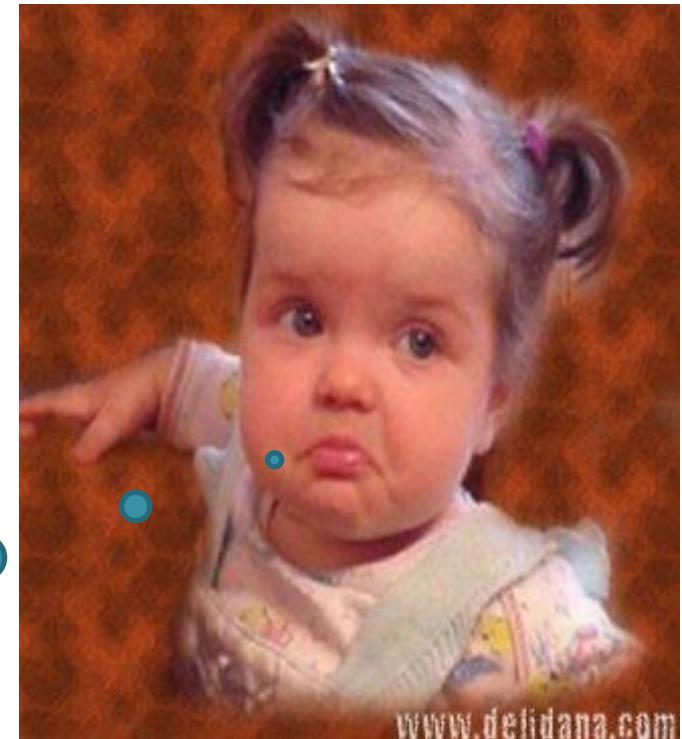
    [Test]
    Public void TestCase1()
    {
        Assert.AreEqual(0, objCal.Multifly(intA, intB))
    }
}
```

- CORE FEATURES
 - ASSERTIONS
 - ATTRIBUTES
 - CATEGORY
 - CULTURE
 - DESCRIPTION
 - EXPECTED EXCEPTION
 - EXPLICIT
 - IGNORE
 - PLATFORM
 - PROPERTY
 - SETCULTURE
 - SETUP
 - SETUP FIXTURE
 - SUITE
 - TEARDOWN
 - TEST
 - TEST FIXTURE
 - TEST FIXTURE SETUP
 - TEST FIXTURE TEARDOWN
- CONFIGURATION FILES
- MULTIPLE ASSEMBLIES
- VISUAL STUDIO SUPPORT
- EXTENSIBILITY

Automated Unit Testing with Nunit

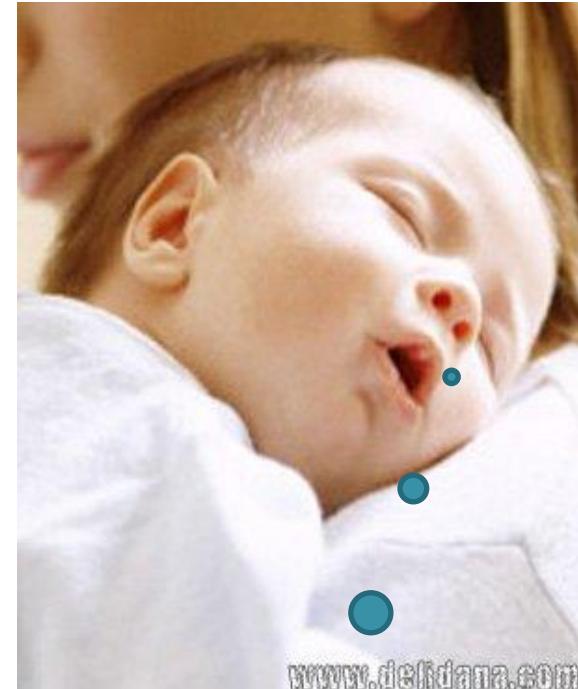
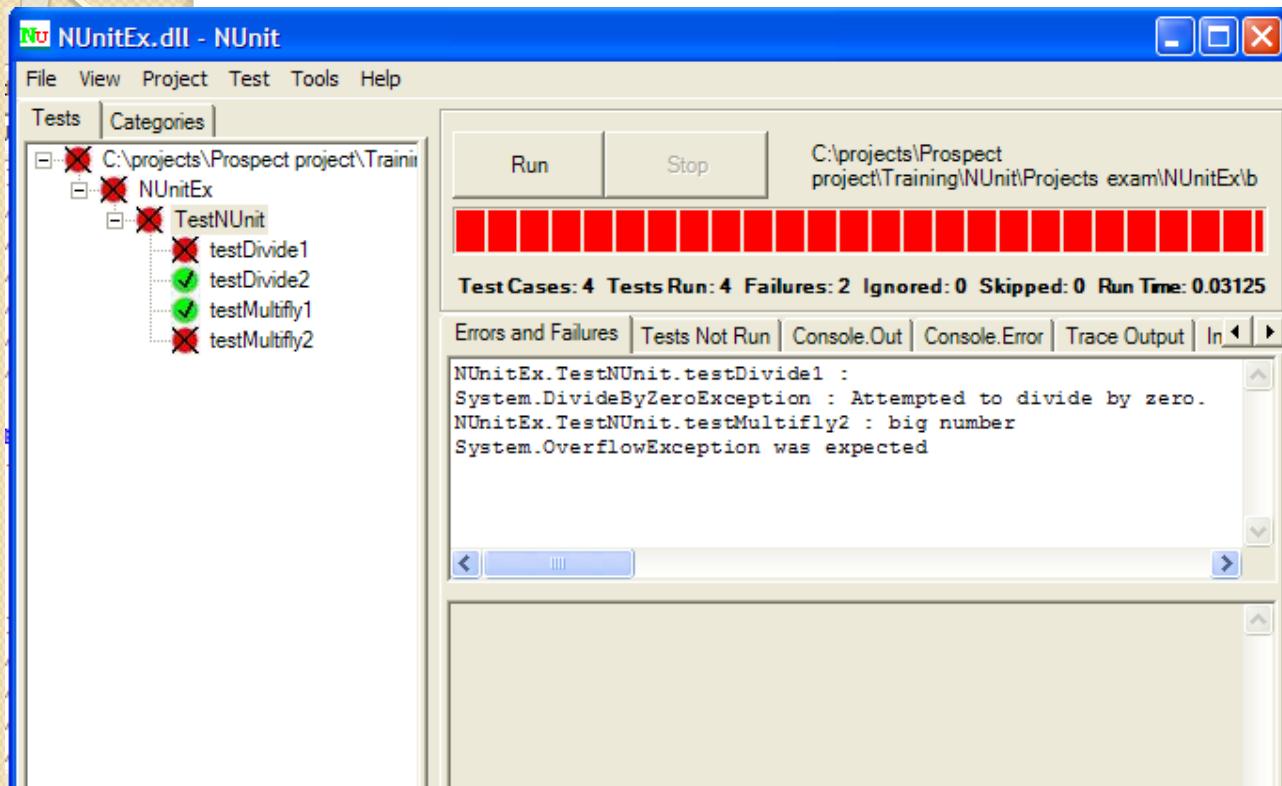
Deploy and Run

- Step 1: Compile a test case class to dll
- Step 2: Run NUnit tool
- Step 3: Open *.dll contains test case class
- Step 4: Choose the test case you want to run
- Step 5: Click run button to see the report



Automated Unit Testing with Nunit

Deploy and Run



Quality... God
let me sleep