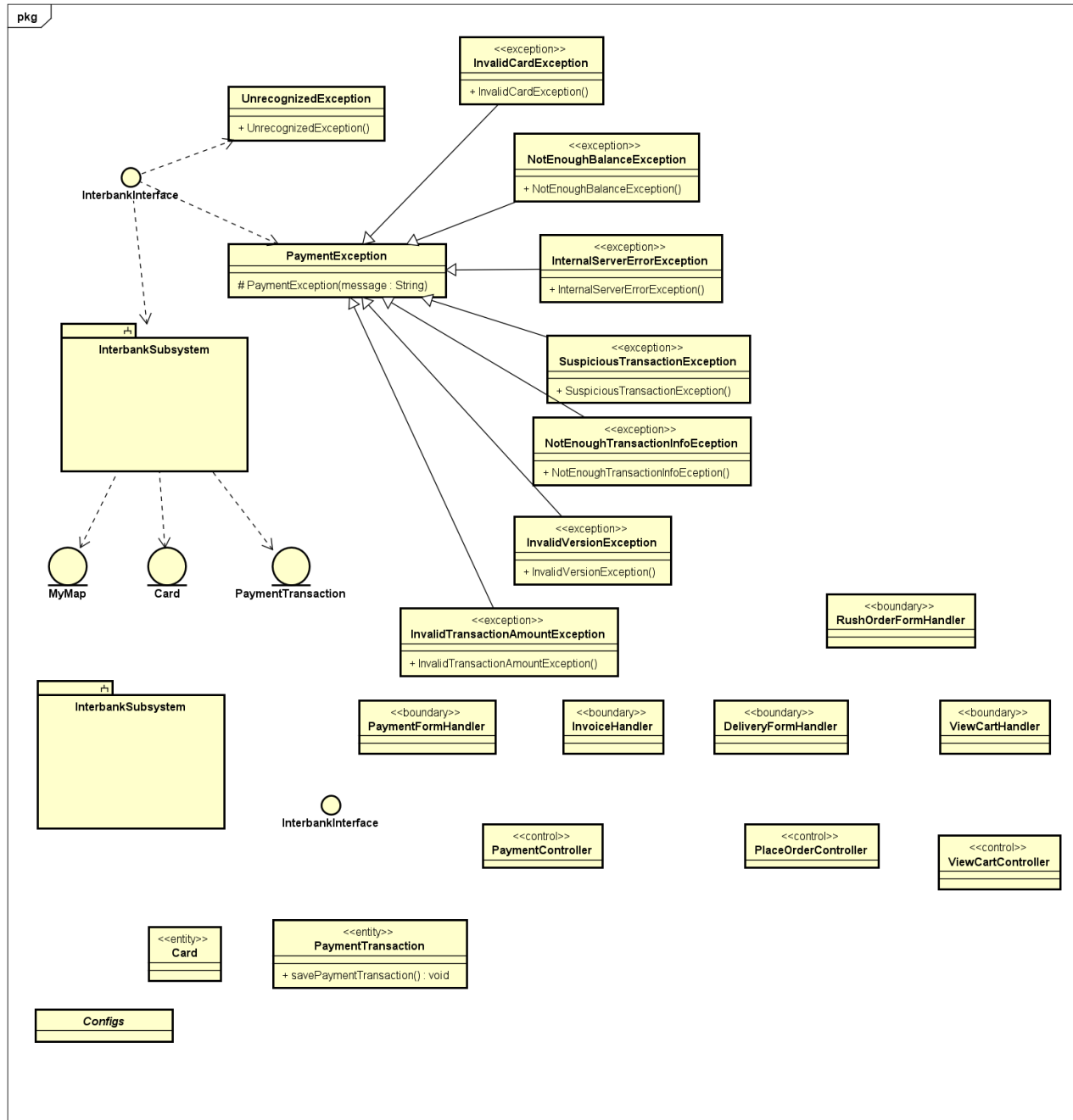


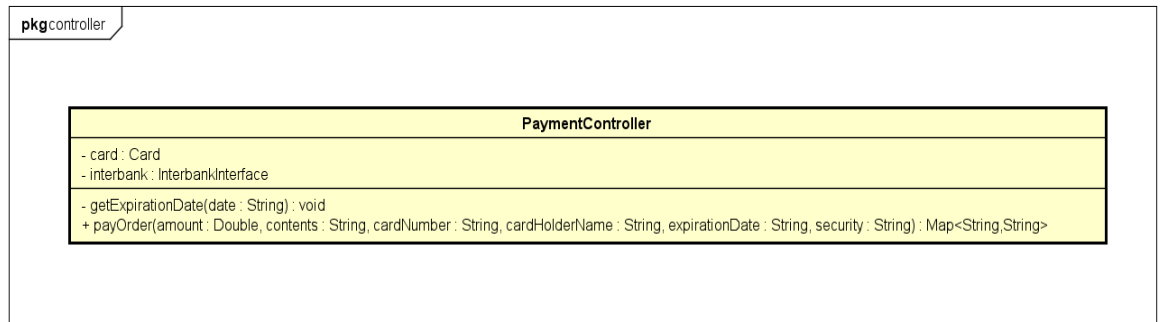
Class Design

1. Define relationships between classes



2. Class design

2.1. Class “PaymentController”



• Attribute

#	Name	Data type	Default value	Description
1	card	Card	NULL	Represent the card used for payment
2	interbank	InterbankInterface	NULL	Represent the interbank subsystem

• Operation

#	Name	Return type	Description
1	payOrder	Map<String,String>	Pay order and return the result with a message

Parameter:

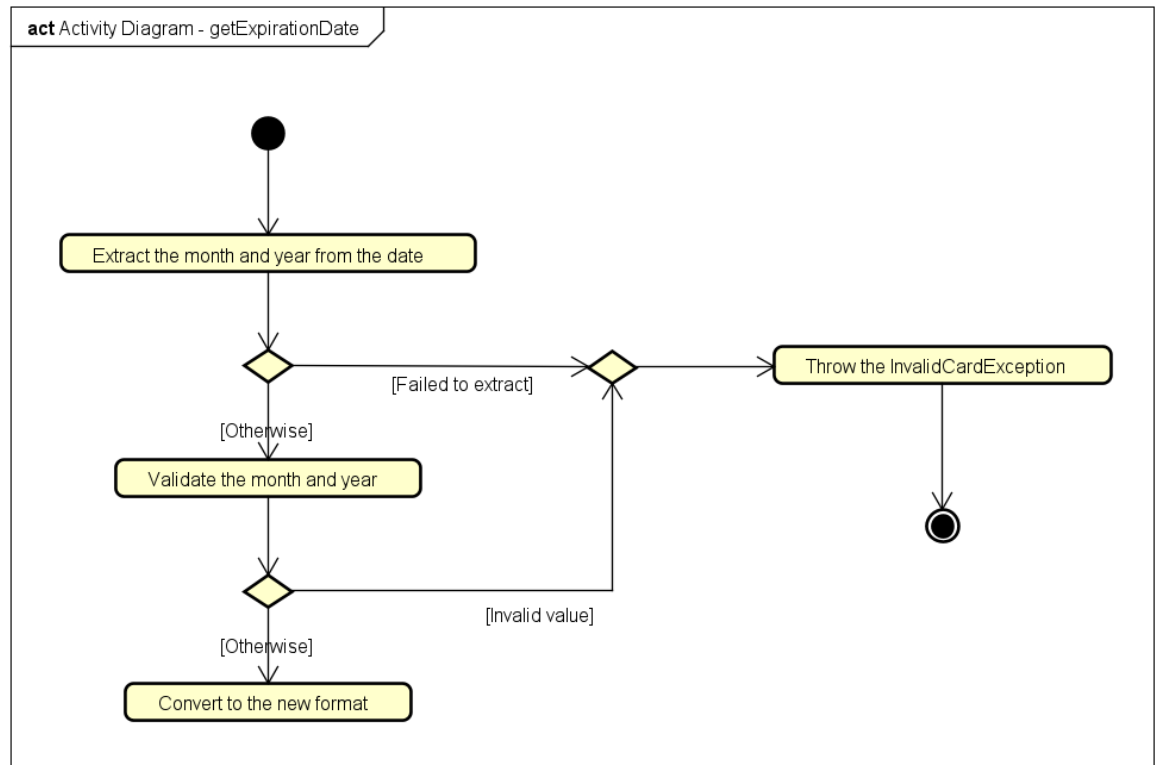
- amount: the amount to pay
- contents: the transaction contents
- cardNumber: the card number
- cardHolderName: the card holder name
- expirationDate: the expiration date in format “mm/yy”
- securityCode: the cvv/cvc of the credit card

Exception:

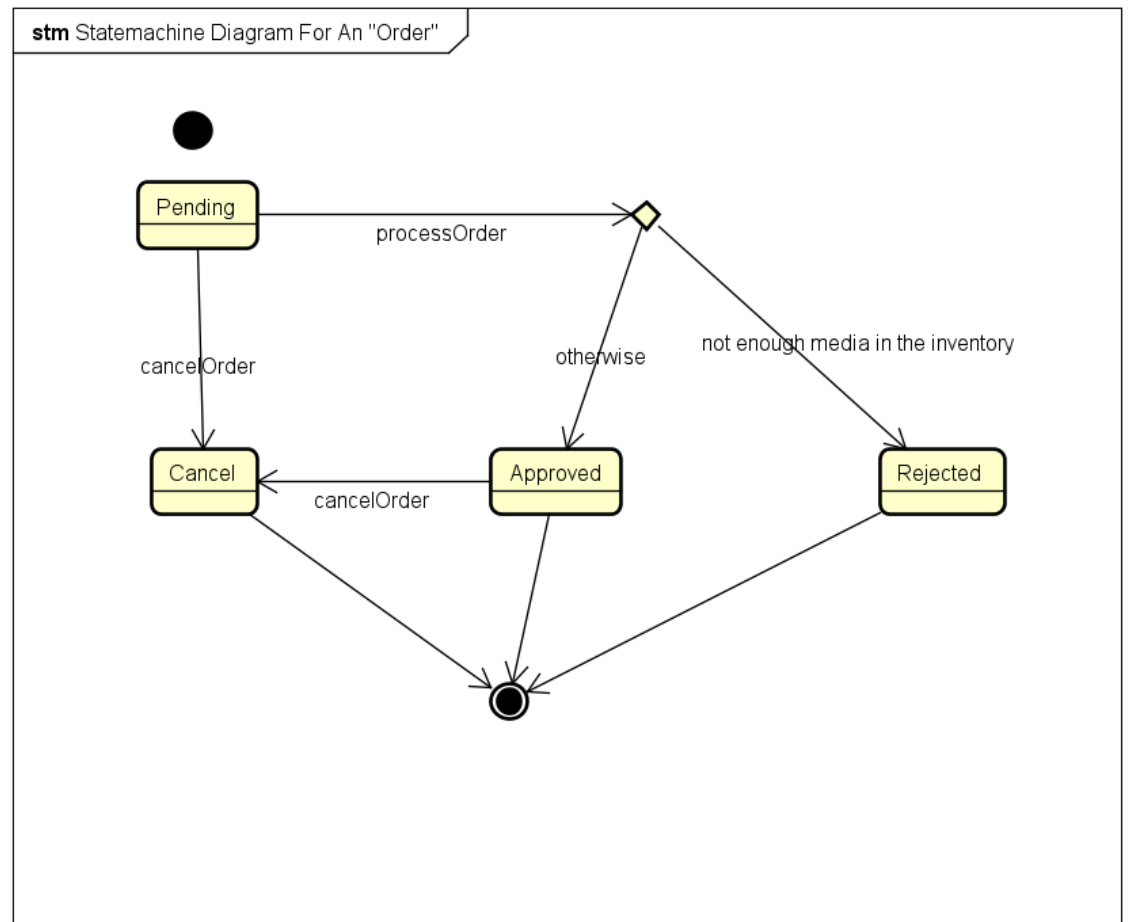
- None

• Method

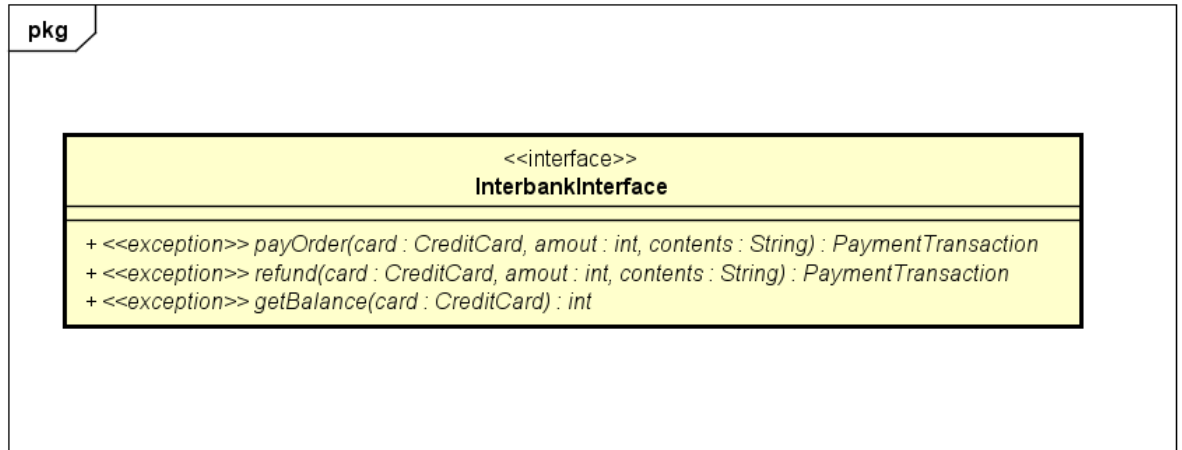
- getExpirationDate: Given the String “date” representing the expiration date in the format “mm/yy”, this method converts it into the required format “mm//yy”. The algorithm is illustrated as follows:



- **State**



2.2. Class “InterbankInterface”



- **Attribute**

None

- **Operation**

#	Name	Return type	Description
1	payOrder	Map<String,String>	Pay order and return the result with a message
2	refund	PaymentTransaction	Refund and then return the payment transaction
3	getBalance	int	Get the balance of the credit card and return the balance

Parameter:

- card: the credit card used
- amount: the amount to pay/refund
- contents: the transaction contents

Exception:

- PaymentExeption: if responded with a pre-defined error code
- UnrecognizedException: if responded with an unknown error code or something goes wrong

- **Method**

None

- **State**

None

3. Class diagram

