

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

Counter Class

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```
1  using System;
2
3  namespace CounterTask
4  {
5      class MainClass
6      {
7          static void PrintCounters(Counter[] counters)
8          {
9              foreach(Counter c in counters)
10             {
11                 Console.WriteLine("{0} is {1}", c.Name, c.Ticks.ToString());
12             }
13         }
14
15         public static void Main(string[] args)
16         {
17             //Declare myCounters array
18             Counter[] myCounters = new Counter[3];
19             myCounters[0] = new Counter("Counter 1");
20             myCounters[1] = new Counter("Counter 2");
21             myCounters[2] = myCounters[0];
22
23             //myCounter[0] use Increment method
24             for (int i = 0; i <= 9; i++)
25             {
26                 myCounters[0].Increment();
27             }
28
29             //myCounter[1] use Increment method
30             for (int i = 0; i <= 14 ;i++)
31             {
32                 myCounters[1].Increment();
33             }
34
35             //Print counters
36             PrintCounters(myCounters);
37
38             //Reset myCounters[2]
39             myCounters[2].Reset();
40
41             //Print counters
42             PrintCounters(myCounters);
43         }
44     }
45 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace CounterTask
8  {
9      public class Counter
10     {
11         private int _count;
12         private string _name;
13
14         public Counter(string name)
15         {
16             _name = name;
17             _count = 0;
18         }
19
20         public void Increment()
21         {
22             _count += 1;
23         }
24
25         public void Reset()
26         {
27             _count = 0;
28         }
29
30         public string Name
31         {
32             get
33             {
34                 return _name;
35             }
36             set
37             {
38                 _name = value;
39             }
40         }
41
42         public int Ticks
43         {
44             get
45             {
46                 return _count;
47             }
48         }
49     }
50 }
```

