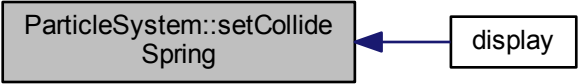


ParticleSystem::setCollide
Spring



```
graph RL; display[display] --> method[ParticleSystem::setCollide Spring];
```

A diagram illustrating a function call. On the right, a white rectangular box with a black border contains the text "display". A dark blue arrow points from the left side of this box to the right side of a larger, gray rectangular box with a black border on the left. The gray box contains the text "ParticleSystem::setCollide" on the top line and "Spring" on the bottom line.

display