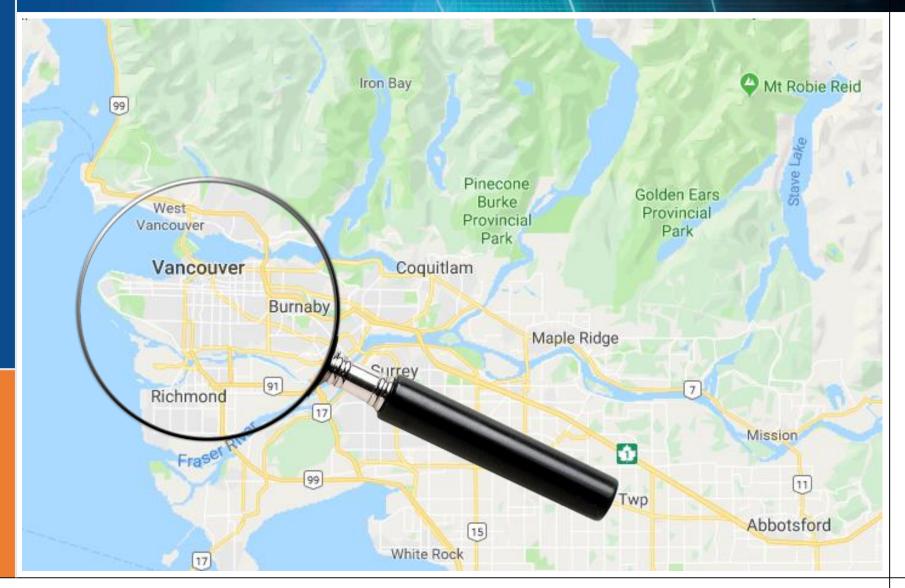


#### **Purpose**

# RTM focuses on regional travel behaviours

- Travel behaviour and decision making process are based on aggregated totals
- Outputs are designed for high-level analyses
- Regional zones are relatively large in size
- Local conditions may be overlooked due to regional focus
- Lower class roads typically not modelled
- Detailed outputs at the zonal level, link level, and line level may require additional validation

## Purpose



# Scope Tier 2 Tier 3 Millennium Line Tier 1 Expo Line Tier 3 Canada Line

#### **Purpose**

#### **Zone Disaggregation**

- Smaller zones
  - Refined trip origins & destinations
  - Better representation of transit-orientated development
  - Better representation of walking and cycling travel distances

#### **Network Refinement**

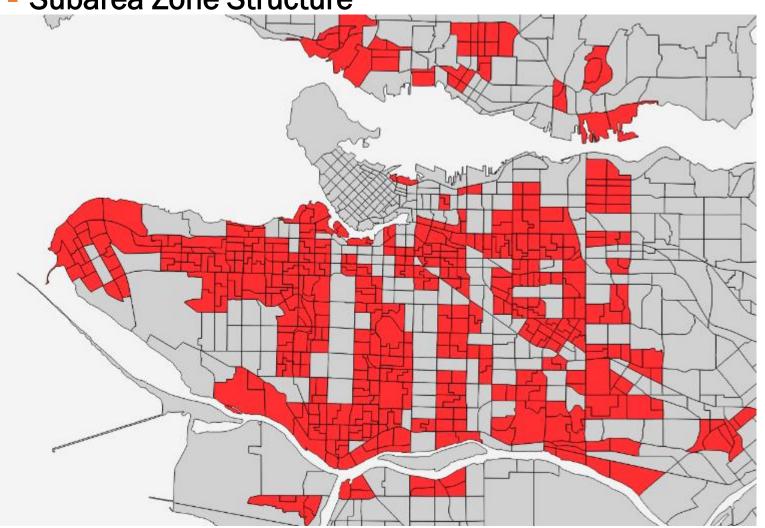
- Zone Centroids and Connectors
- Transit Network Refinement
- Road Network Refinement

#### Calibration and Validation

- Daily
  - Trips by Mode
- Peak Hours
  - Active Trips Validation
  - Transit Ridership & Travel Time Validation
  - Auto Volume & Travel Time Validation

# **Zone Disaggregation**

Subarea Zone Structure



# **Zone Disaggregation**

#### Subarea Zone Structure

Neighbourhood	RTM	Subarea	Difference
CBD - West End	36	36	0
CBD - False Creek	55	56	+1
Broadway	37	61	+24
Vancouver South	48	88	+40
Kerrisdale	37	77	+40
Kitsilano	28	66	+38
Vancouver SE	43	65	+22
Vancouver East	56	102	+46
Vancouver Port	32	41	+9
Total Vancouver	372	592	+220

1. Break Road Links for Zone Connectors



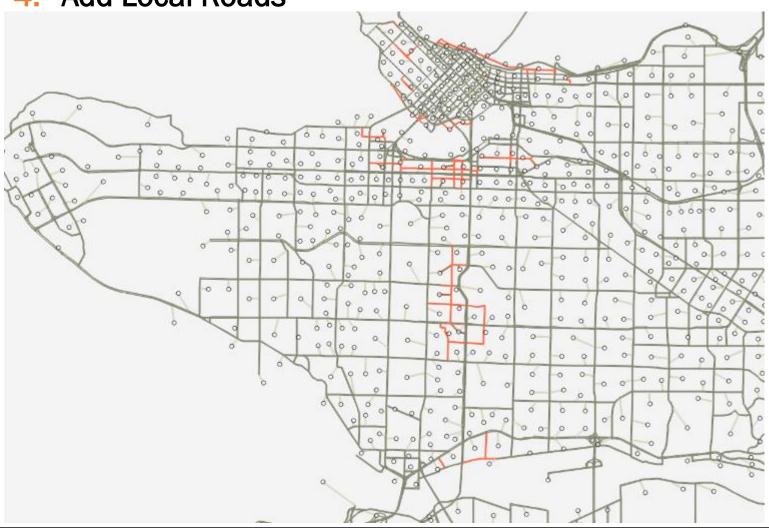
2. Add Zone Centroids







#### 4. Add Local Roads



#### 5. Review and Update Road Network

- Number of Travel Lanes
- Approximate Link Capacities based on
  - Intersection Control Type & Approach Laning
- Posted Speeds
- Turn Restrictions

HERE Maps utilized to fill in significant gaps in data

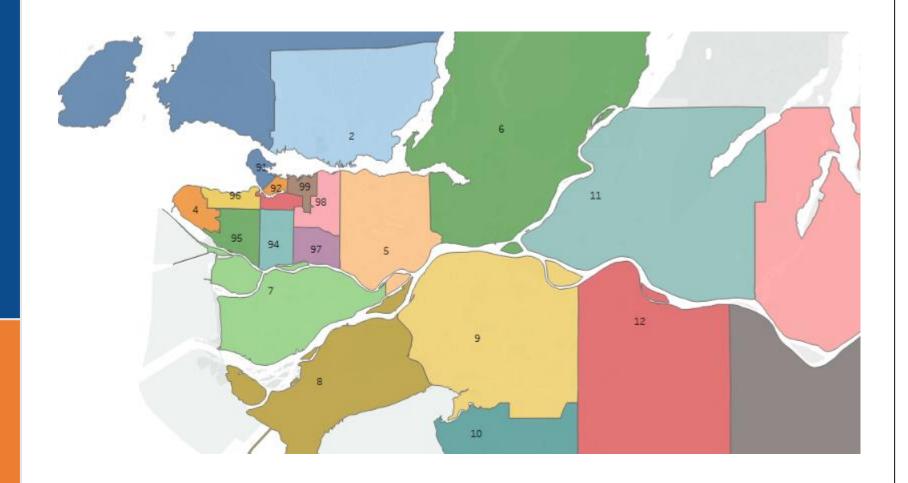
5. Review and Update Road Network



- 6. Review and Update Transit Network
  - Transit Route
  - Line Headway
  - Express Bus Stops

6. Review and Update Transit Network





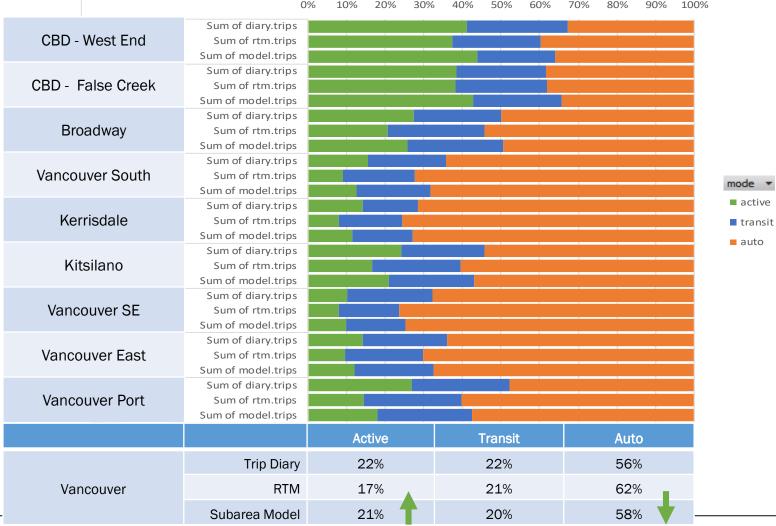
- Active Mode Manhattan Distance  $(\Delta x + \Delta y)$ 

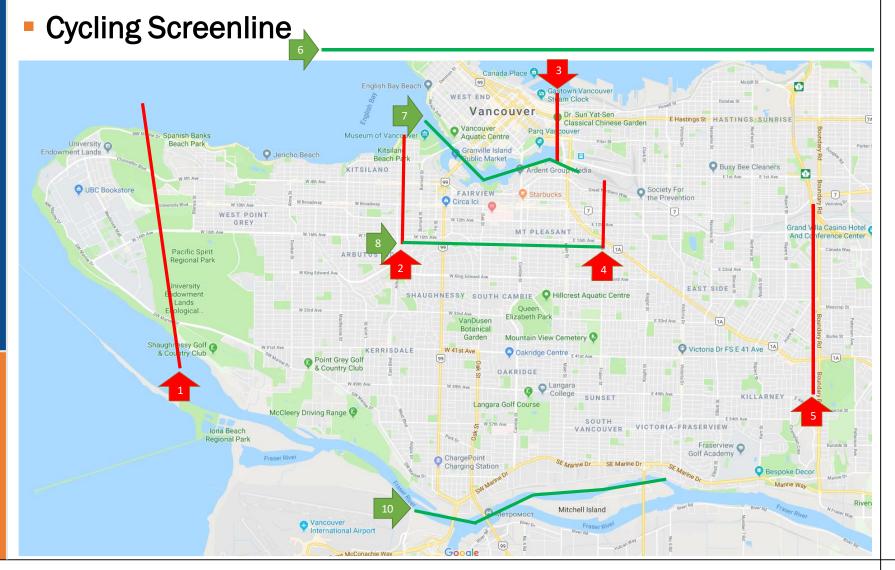


Figure 4.6: Before and After Using Manhattan Distance

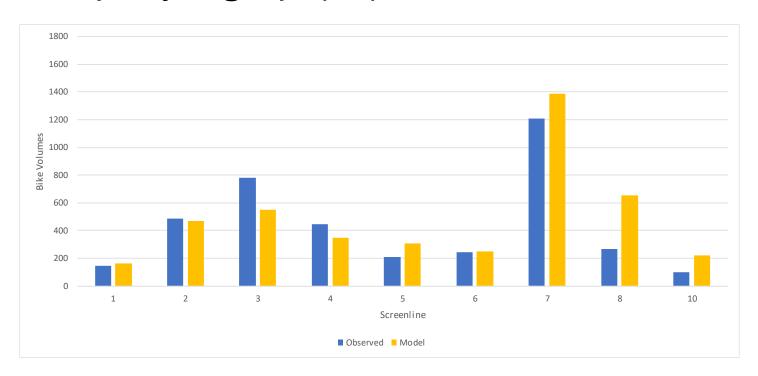
- Low Vancouver Downtown Transit Ridership
  - Improve Walk-Access to Transit
  - Increase Transit Mode Bias
- UBC-Specific Time Slicing Factors

#### Mode Splits

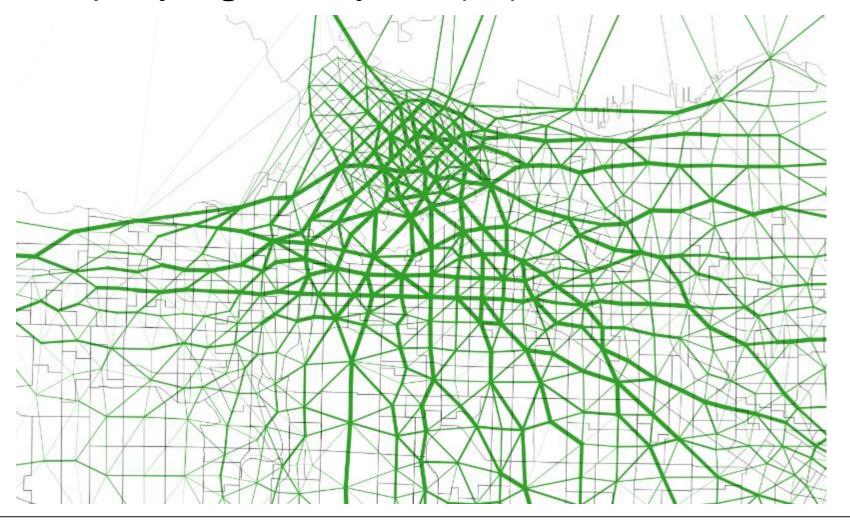




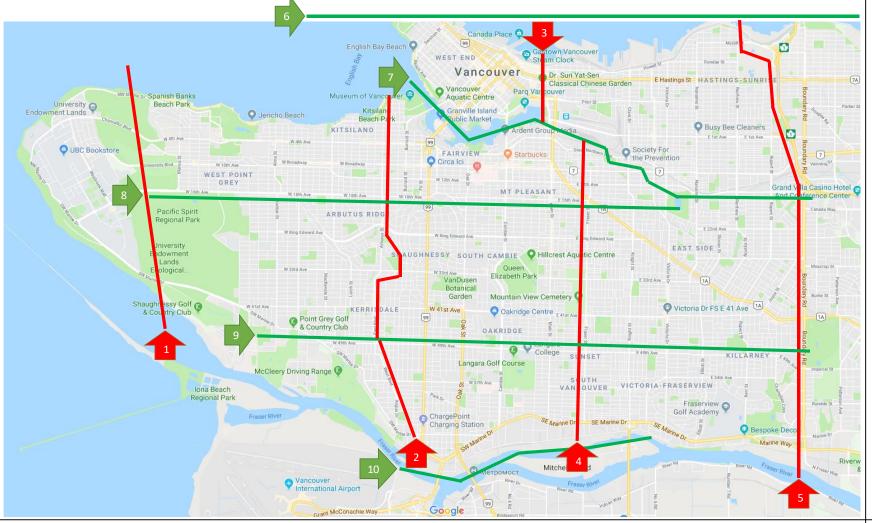
Sample Cycling Trips (AM)



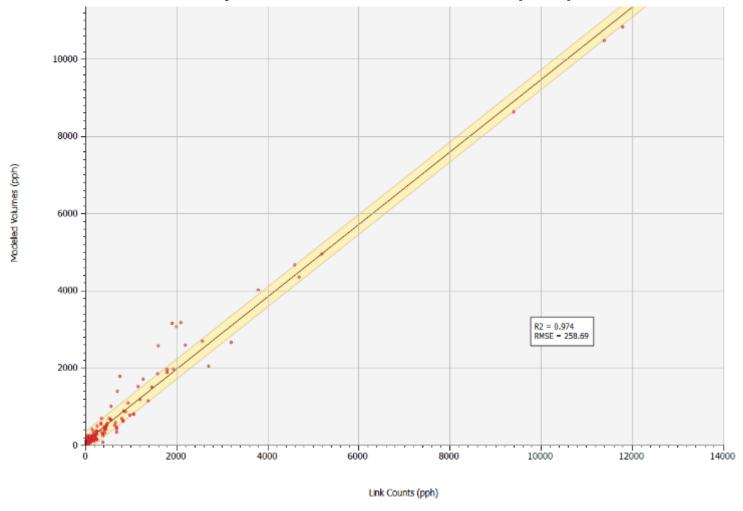
Sample Cycling Delaunay Lines (AM)



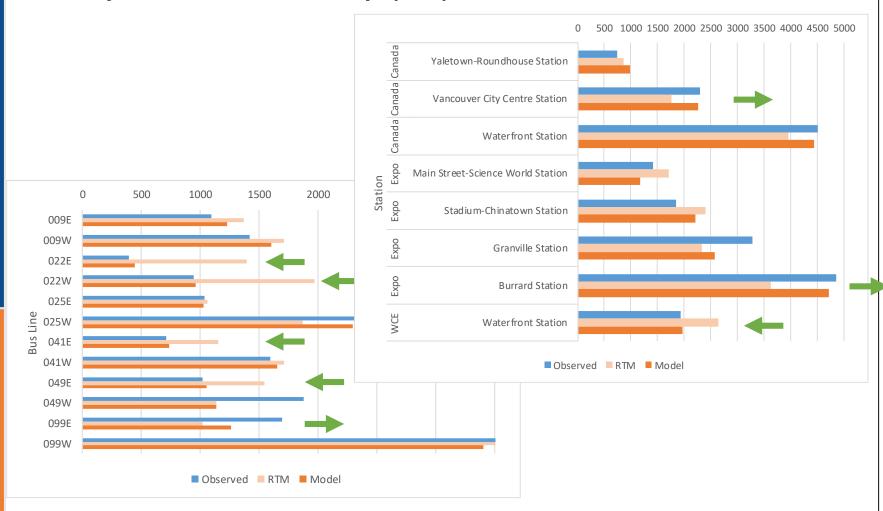
Transit and Auto Screenline



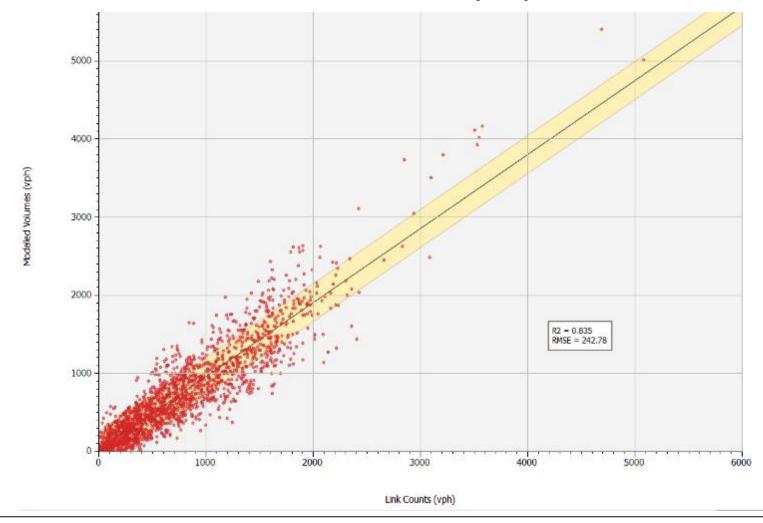
Transit Ridership Model vs Observed (AM)



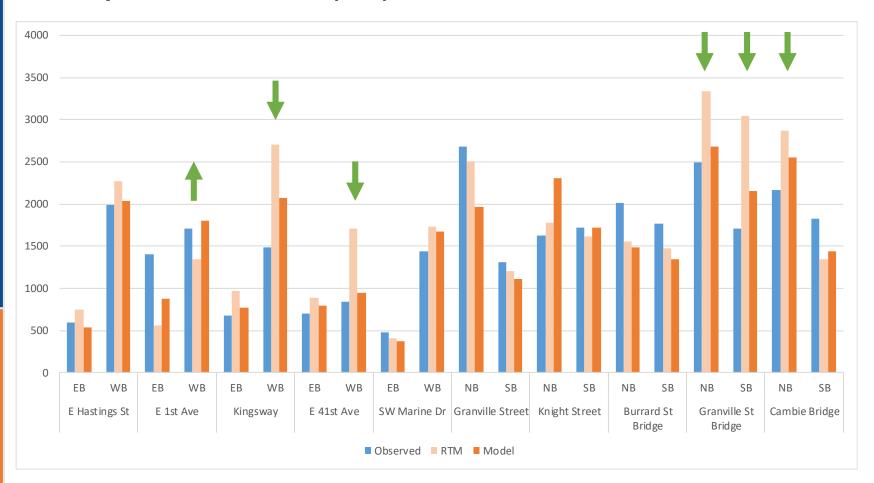
Sample Transit Ridership (AM)



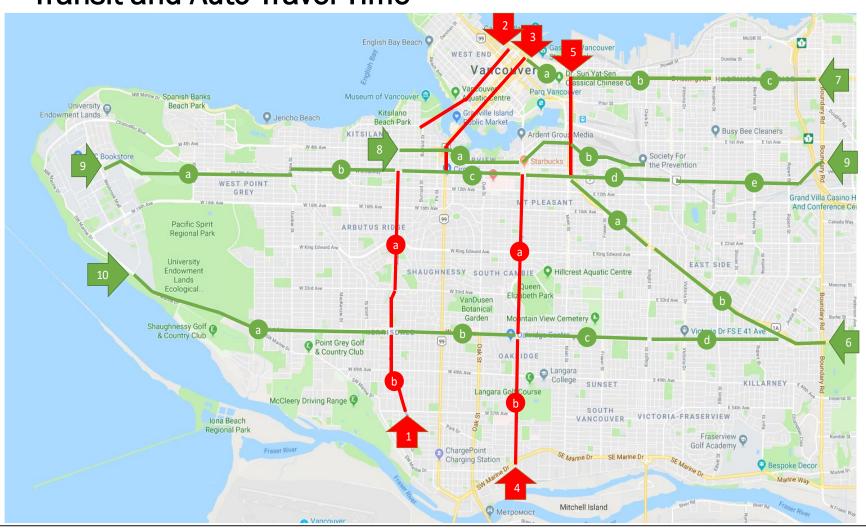
Auto Volume Model vs Observed (AM)



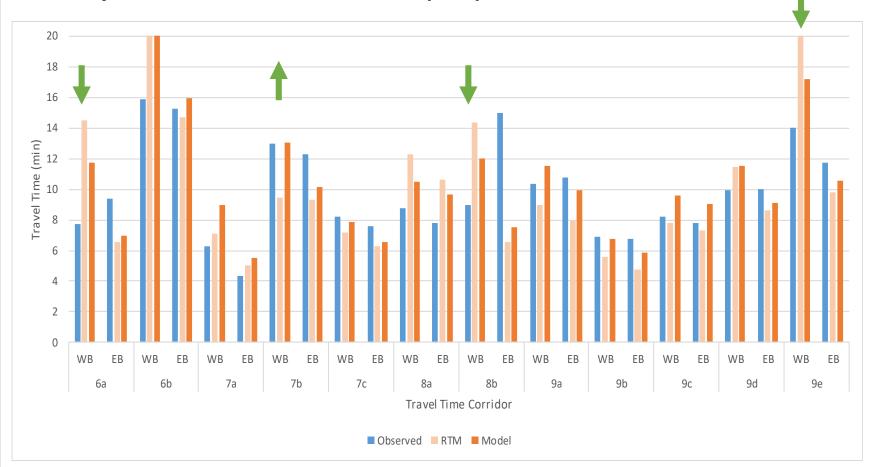
#### Sample Auto Volume (AM)



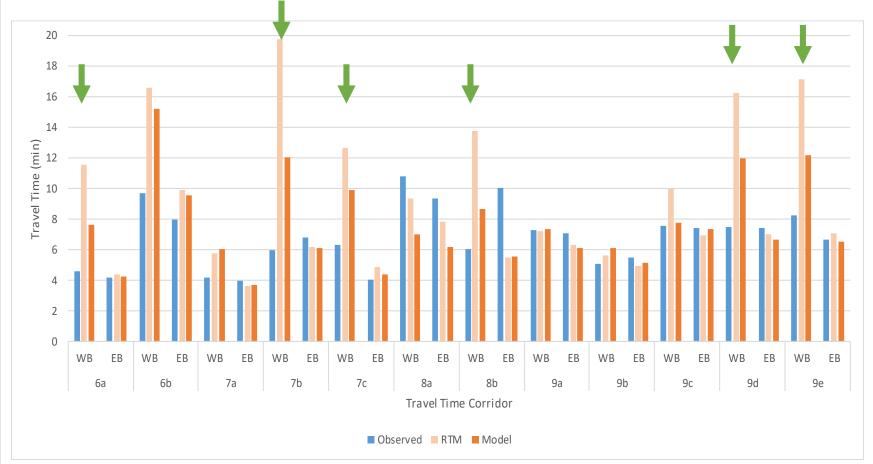
Transit and Auto Travel Time



Sample Transit Travel Times (AM)



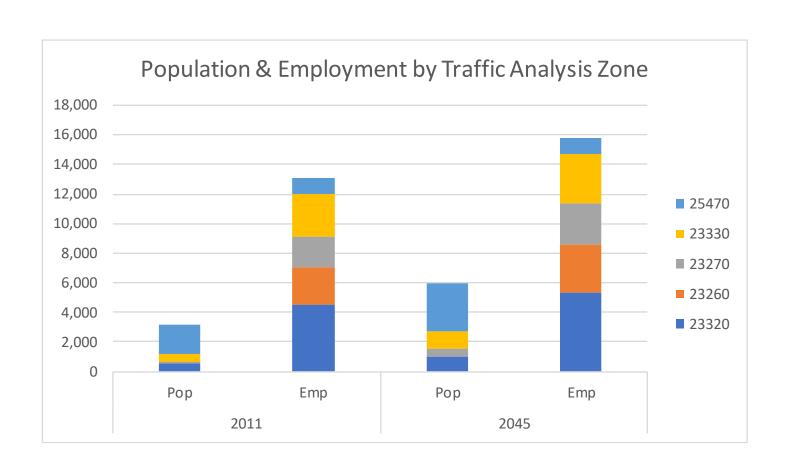
Sample Auto Travel Times (AM)



# **Scenario Testing**

Туре	Long Term	Short Term
Zone	Redevelopment	
Active	New Cycling Infrastructure	
Transit	Modify Existing Line	Service Interruption
	New Line	Special Event
	Fare Changes	
	Blanket Changes	
Road	Modify Existing Road	Road Work Closure
	New Road	Special Event
	Parking Rates	
	Toll / Road Pricing	
	Blanket Changes	

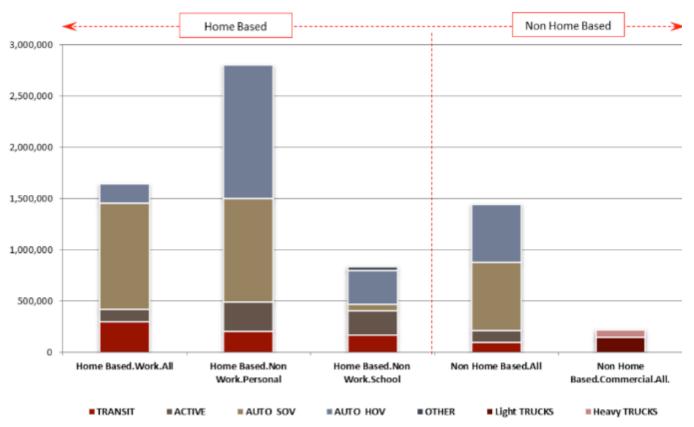
# Results Example - Population & Employment



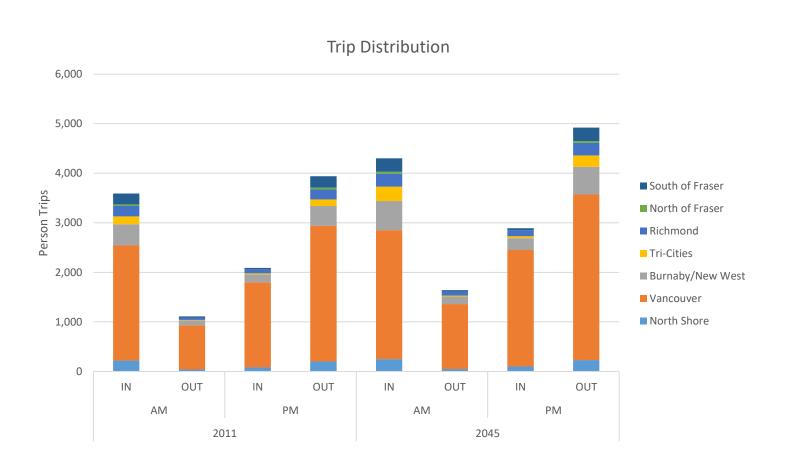
# Results Example - Daily Mode by Purpose

## 24hr Demand: Mode by Purpose

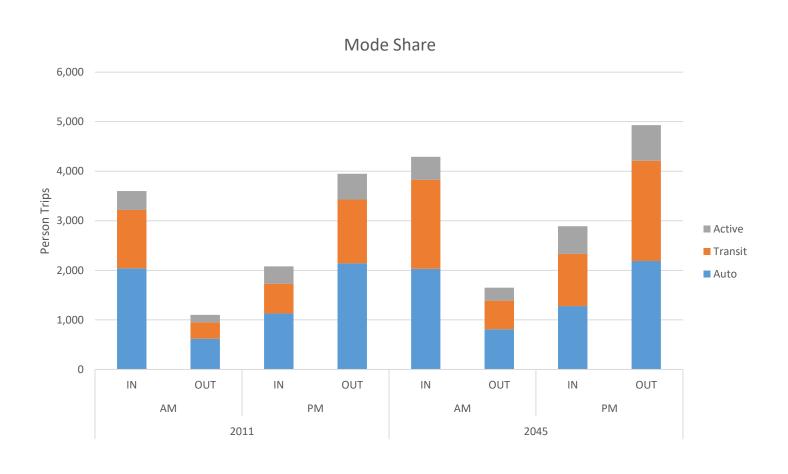
Demand Split: Demand by Mode by Purpose (Absolute)



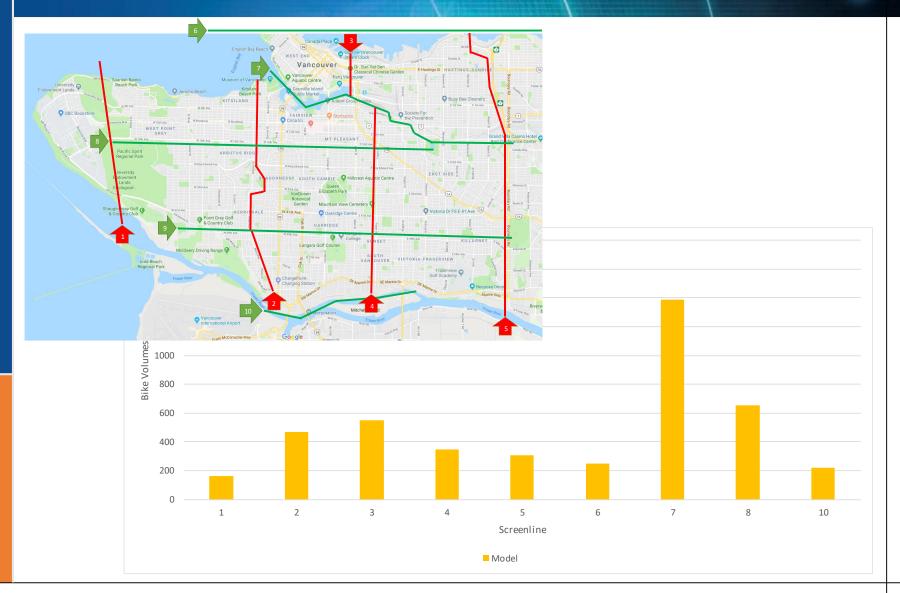
# Results Example - Peak Hour Distribution



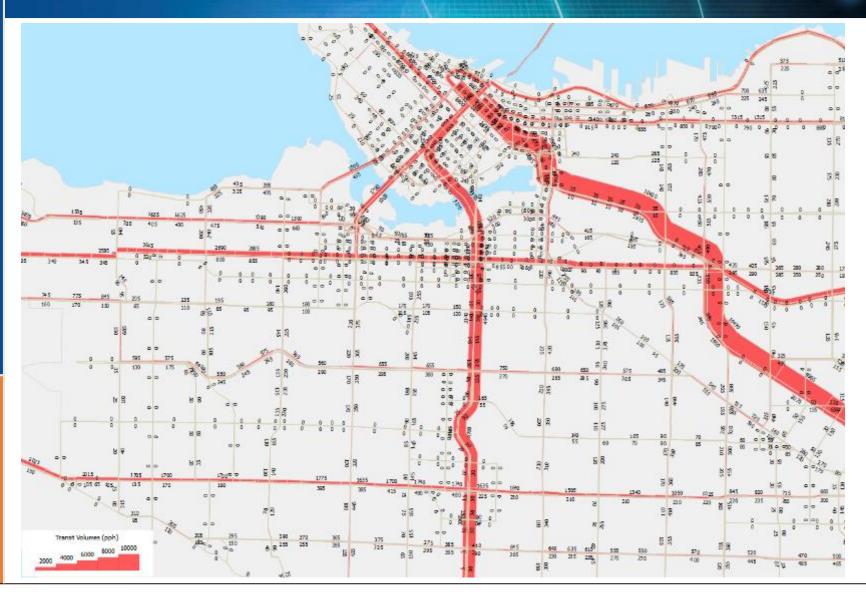
# Results Example - Peak Hour Mode Share



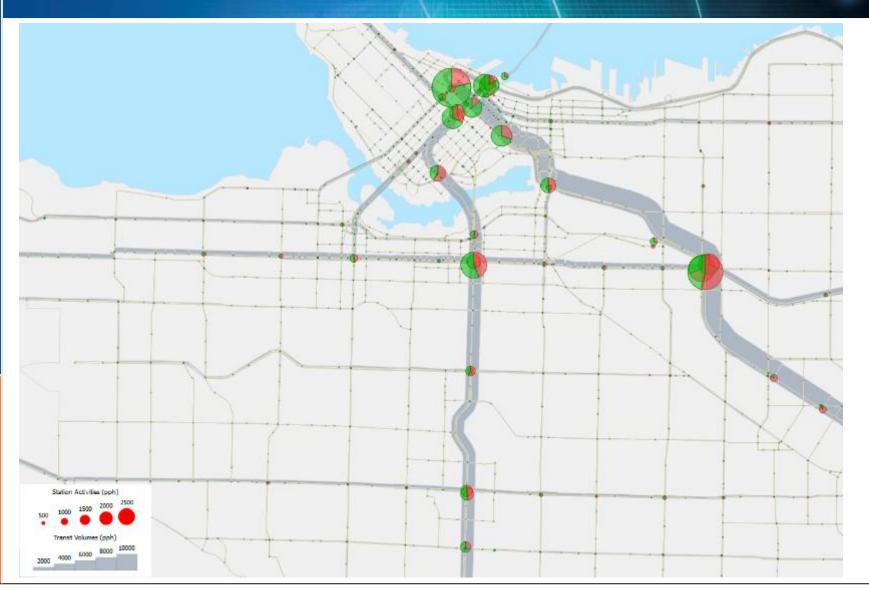
# Results Example - Peak Hour Cycling Volumes



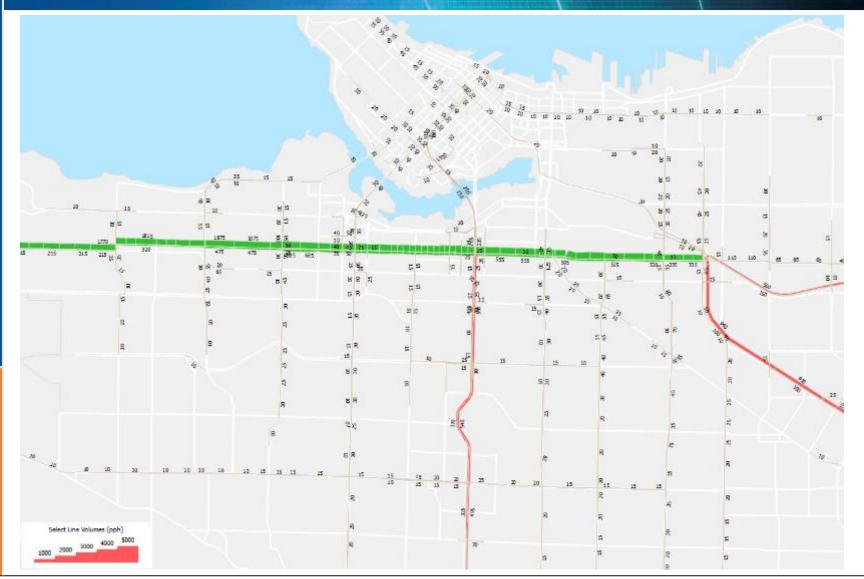
# Results Example - Peak Hour Transit Volumes



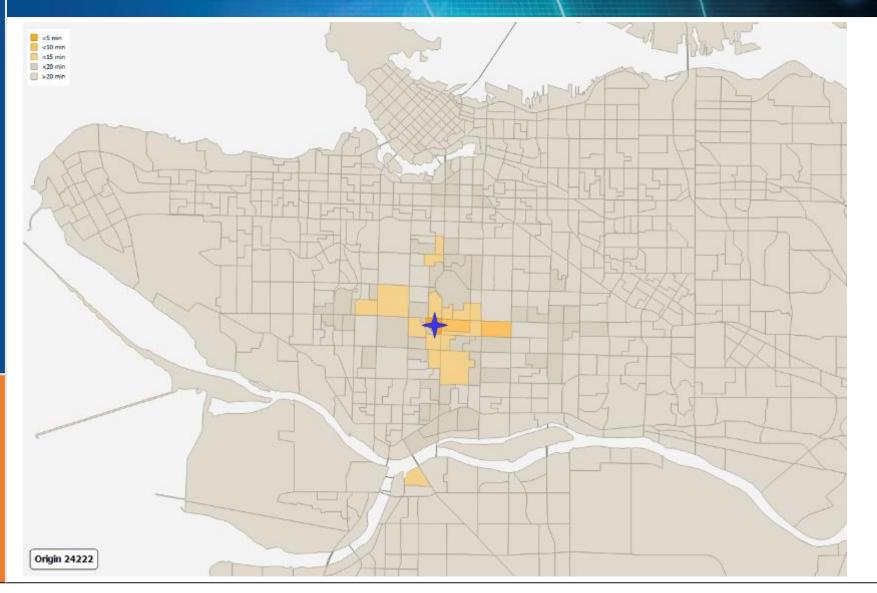
# Results Example - Peak Hour Station Activities



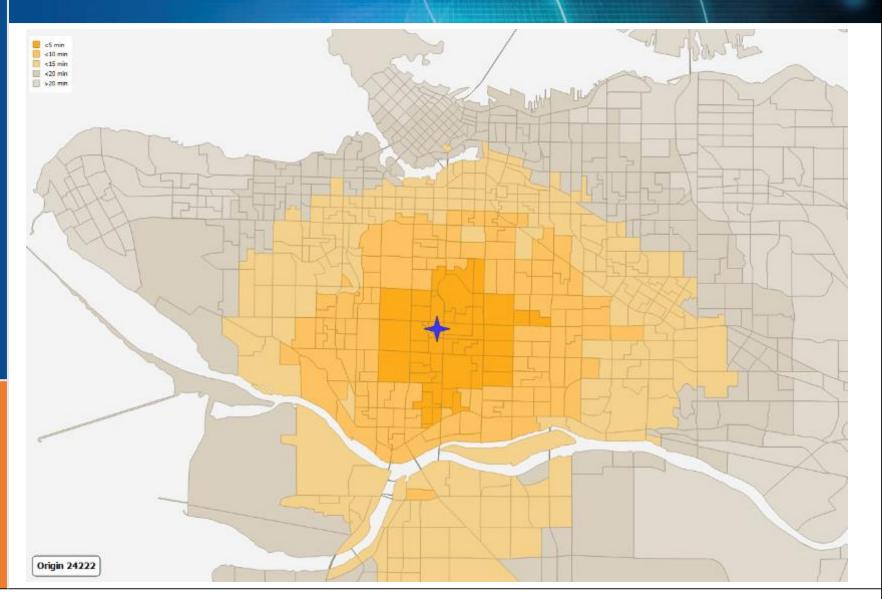
# Results Example – Peak Hour Select Line Transit Volumes



# Results Example - Peak Hour Transit Travel Time



# Results Example - Peak Hour Auto Travel Time



# **Next Steps**



#### Phase 2

- Option Testing
  - Transit ridership scenarios and option packages
  - Input for Transport 2050



#### Phase 3

• TBD

