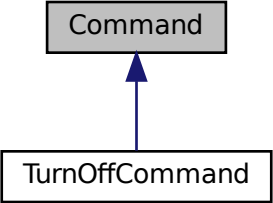


Command



```
graph BT; TurnOffCommand --> Command
```

A UML class diagram showing inheritance. A box labeled 'TurnOffCommand' is at the bottom, and a box labeled 'Command' is at the top. A blue arrow points from 'TurnOffCommand' to 'Command', indicating that 'TurnOffCommand' inherits from 'Command'.

TurnOffCommand