

SmartDevice



```
classDiagram
    class SmartDevice
    class Light
    Light --|> SmartDevice
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled "SmartDevice". Below it is a gray rectangular box labeled "Light". A vertical blue arrow points from the top of the "Light" box to the bottom of the "SmartDevice" box, indicating that "Light" inherits from "SmartDevice".

Light