

A BASIC ZOMBIE SURVIVAL GAME

Game Description

A simple game about surviving waves of Zombies. Player has been given a sword and dropped into a hoard of 3 types of Zombies with one objective, reach as far as you can. Health Squares will be dropped randomly, but act fast, they're quite rare.

How to Play/Score Points

Use WASD or the Arrow Keys to control the player movement.

Use the mouse to control the direction of the player, as indicated by a red line.

Left click with the mouse to swing your sword in the direction the player is facing, as indicated by a red slash.

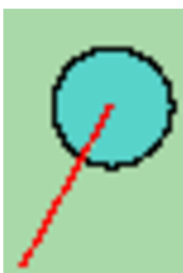
Interact with Health Squares by running into them to regain some health (Indicated in Game Panel)

Careful! Running into Zombies causes you to take damage.

Kill all Zombies to move on to a New Round. Rounds must be manually started to give players the opportunity for a short break between rounds.

Points are scored for every round cleared (Killing all zombies in that round)

Game Entities



Player



Small Zombies



Runner Zombies



Giant Zombies