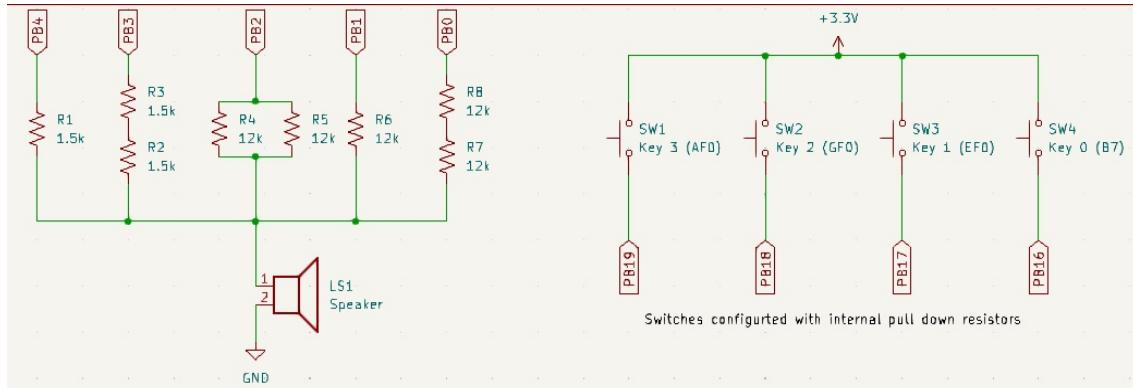


2.



Digital Data	Theoretical DAC Voltage	Measured DAC Voltage
0	0.00000	0.000
1	0.10645	0.107
7	0.74516	0.747
8	0.85161	0.849
15	1.59677	1.598
16	1.70323	1.686
17	1.80968	1.793
23	2.44839	2.436
24	2.55484	2.539
25	2.66129	2.642
30	3.19355	3.181
31	3.30000	3.290

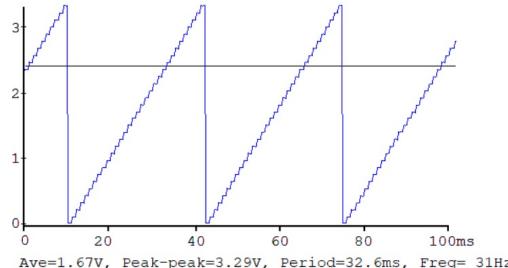
b) Resolution = $\frac{3.3}{2^5} = 0.103125 \text{ V}$

Range = 0 V → 3.3V = 3.3V

Precision = $2^5 = 32 \text{ levels}$

Accuracy = $\frac{\text{Actual - Ideal}}{\text{Ideal}} \times 100\% = -0.00359$

U.

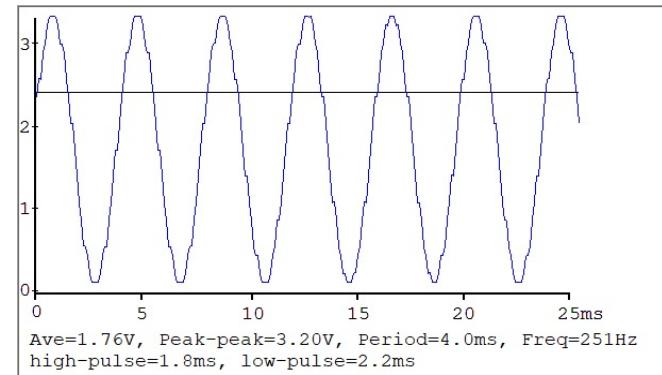


5.

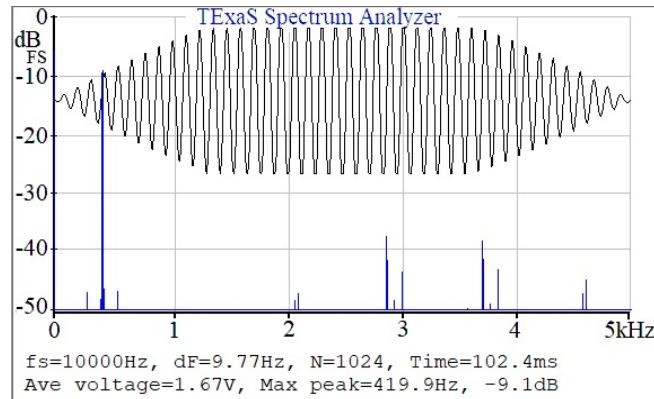
Problems Output Debug Console

Lab 5, Spring 2025, Step 4. Debug switches
 EID1= TMB3956
 EID2= JE28736
 Switch= 0x1
 Switch= 0x0
 Switch= 0x2
 Switch= 0x0
 Switch= 0x4
 Switch= 0x0
 Switch= 0x8
 Switch= 0x0

6.



7.



8.

Lab 5, Spring 2025
 Student EID1= TMB3956, EID2=JE28736
 Connect PB20 to DACOUT.
 Initialization, good, Score=4
 Activate piano Key0 Good. Score=10
 Activate piano Key1 Good. Score=16
 Activate piano Key2 Good. Score=22
 Activate piano Key3 Good. Score=25
 Done. Score=25

10. a) Interrupt triggers every period, as SysTick counts down for period then send interrupt signal.

b) The interrupt vector is SysTick_Handler in ECG31AK-Lab5/main.c

c) The context switch occurs, so the current instruction finishes, R0-R3, R12, R14, R15, PSR are all pushed to stack. Vector table → PC, IPSR=15, LR=0xFFFFFFF9

$$PC = INT[IPSR]$$

3. a) Sin Table:

Byte 1	Sin Table[0] = 16
Byte 1	Sin Table[1] = 14
Byte 1	Sin Table[2] = 22
Byte 1	Sin Table[3] = 24
Byte 1	Sin Table[4] = 27
Byte 1	Sin Table[5] = 28
Byte 1	Sin Table[6] = 30
Byte 1	Sin Table[7] = 31
Byte 1	Sin Table[8] = 31
Byte 1	Sin Table[9] = 31
Byte 1	Sin Table[10] = 30
Byte 1	Sin Table[11] = 28
Byte 1	Sin Table[12] = 27
Byte 1	Sin Table[13] = 24
Byte 1	Sin Table[14] = 22
Byte 1	Sin Table[15] = 19
Byte 1	Sin Table[16] = 16
Byte 1	Sin Table[17] = 13
Byte 1	Sin Table[18] = 10
Byte 1	Sin Table[19] = 8
Byte 1	Sin Table[20] = 5
Byte 1	Sin Table[21] = 4
Byte 1	Sin Table[22] = 2
Byte 1	Sin Table[23] = 1
Byte 1	Sin Table[24] = 1
Byte 1	Sin Table[25] = 1
Byte 1	Sin Table[26] = 2
Byte 1	Sin Table[27] = 4
Byte 1	Sin Table[28] = 5
Byte 1	Sin Table[29] = 8
Byte 1	Sin Table[30] = 10
Byte 1	Sin Table[31] = 13

b)

