

Project 1: Dynamic PID Tuning

Group 1: Gears

- 1) Motor specs:
 - a. What is the top speed of our motor?
 - b. What is the peak torque?
 - c. Can you derive one of the motor constants? If so, how and what is it?
 - d. Can you derive the motor constant? If so, how and what is it?
- 2) What do you think our final output shaft's top speed, after gearing, should be?
- 3) What gear ratio will facilitate that?
- 4) Make a SolidWorks model of the motor, gear train, and any necessary mounting components.
 - a. Use an existing CAD model of the motor if you can. See group 4 for help.
 - b. Use M3 hardware

Group 2: Encoder

- 1) What are three different encoder types/options
- 2) In ~2 paragraphs explain the theory of how your 1st option operates. You may insert pictures to support your explanation.
- 3) In ~2 paragraphs explain the theory of how your 2nd option operates. You may insert pictures to support your explanation.
- 4) In ~2 paragraphs explain the theory of how your 3rd option operates. You may insert pictures to support your explanation.
- 5) What option do you think is best for our application and why?
- 6) Implement it. Let me know what resources you need.

Group 3: Knobs + Switches

- 1) Read through the code I've posted, especially all the comments. Did you do it?
- 2) Scroll through and browse the tutorials that I posted in the comment's code. Did you do it?
- 3) Find the necessary components for implementing your knobs and switches. Let me know if you need help.
- 4) Sketch the wiring diagram for your system, including values for the different components. Insert a screenshot in the answer box.
- 5) Set up your components on a breadboard and fill out the code blocks to test your setup.
- 6) Stretch goal: start a SolidWorks assembly to house your hardware.

Group 4: Base

- 1) Aid group 1 and group 3 in finding existing CAD models for all our hardware.

- 2) Design a base to mount the Pi, power supply, and parametric mounting patterns for group 1 and 3's mounts so that you can easily adapt to their designs. Insert a screenshot of your design
- 3) Manufacture it. When possible, use M3 hardware, otherwise stick with other metric sized hardware. I recommend making the base out of acrylic and not metal to reduce accidental shorting.