

Swinburne University of Technology

Faculty of Science, Engineering and Technology

MIDTERM COVER SHEET

Subject Code: COS30008
Subject Title: Data Structures and Patterns
Assignment number and title: Midterm, Solution Design, Design Pattern, and Iterators
Due date: Nov 10, 2023, 23:59
Lecturer: Dr. Van Dai PHAM

Your name: Nguyen Quoc Bao Huynh**Your student ID:** 103804535

Check Tutorial	Mon 10:30	Mon 14:30	Tues 08:30	Tues 10:30	Tues 12:30	Tues 14:30	Thursday 10:00 (Innovation Lab)
							✓

Marker's comments:

Problem	Marks	Obtained
1	68	
2	120	
3	56	
4	70	
Total	314	

KeyProvider.cpp:

...ta struct\Visual Studio lab\Test\Test\KeyProvider.cpp

1

```
1  #include "KeyProvider.h"
2
3  // Initialize key provider. [10]
4  // aKeyword is a string of letters.
5  KeyProvider::KeyProvider(const std::string& aKeyword)
6  {
7      //call the initialize function, initializes the KeyProvider object
7      using aKeyword argument.
8      initialize(aKeyword);
9  }
10
11 // Destructor, release resources. [4]
12 KeyProvider::~KeyProvider()
13 {}
14
15 // Initialize (or reset) keyword [30]
16 void KeyProvider::initialize(const std::string& aKeyword)
17 {
18     //Assign the length of the Keyword to variable fSize.
19     fSize = aKeyword.length();
20     //Creates an array of character with a size of fSize and assign to
20     fKeyword.
21     fKeyword = new char[fSize];
22     //Initialize the Index to 0. This variable is used to track the current
22     keyword index.
23     fIndex = 0;
24
25     //Loop that iterates over each character in the aKeyword.
26     for (size_t i = 0; i < fSize; i++)
27     {
28         //converts the character to uppercase.
29         fKeyword[i] = toupper(aKeyword[i]);
30     }
31 }
32
33 // Dereference, returns current keyword character. [4]
34 char KeyProvider::operator*() const
35 {
36     //Returns the character in the current index in the fKeyword array.
37     return fKeyword[fIndex];
38 }
39
40 // Push new keyword character. [18]
41 // aKeyCharacter is a letter (isalpha() is true).
42 // aKeyCharacter replaces current keyword character.
43 // Key provider advances to next keyword character.
44 KeyProvider& KeyProvider::operator<<(char aKeyCharacter)
45 {
46     //check if aKeyCharacter is an alphabet char.
```

```
47     if (isalpha(aKeyCharacter))
48     {
49         //Converts aKeyCharacter to uppercase.
50         fKeyword[fIndex] = toupper(aKeyCharacter);
51         //Updates the fIndex value to the next index.
52         //The modulo wraps the array to the first index if the index reaches the fSize value.
53         fIndex = (fIndex + 1) % fSize;
54     }
55     //Returns a reference to the current KeyProvider object.
56     return *this;
57 }
```

Vigenere.cpp:

```
...\data struct\Visual Studio lab\Test\Test\Vigenere.cpp 1
1 #include "Vigenere.h"
2
3 // Initialize Vigenere scrambler [8]
4 Vigenere::Vigenere(const std::string& aKeyword) : fKeyword(aKeyword), ➤
    fKeywordProvider(aKeyword) {
5     //calls the initializeTable function.
6     initializeTable();
7 }
8
9 // Return the current keyword. [22]
10 // This method scans the keyword provider and copies the keyword characters
11 // into a result string.
12 std::string Vigenere::getCurrentKeyword() {
13     //initialize an empty string that holds the result characters.
14     std::string result;
15     //create a temprary keyProvider object.
16     KeyProvider tempProvider(fKeyword);
17     //Loop that iterates through the characters of the keyword.
18     for (size_t i = 0; i < fKeyword.size(); i++) {
19         //Result = empty result + current keyword character.
20         result += *tempProvider;
21         //Advances the tempProvider object to the next character in the ➤
            keyword.
22         tempProvider << *tempProvider;
23     }
24     //returns the complete keyword
25     return result;
26 }
27
28 // Reset Vigenere scrambler. [6]
29 // This method has to initialize the keyword provider.
30 void Vigenere::reset() {
31     fKeywordProvider.initialize(fKeyword);
32 }
33
34 // Encode a character using the current keyword character and update ➤
    keyword. [36]
35 char Vigenere::encode(char aCharacter)
36 {
37     //Initialize encoding holder variable
38     char result = aCharacter;
39     //check if result is an alphabet char.
40     if (isalpha(result))
41     {
42         //Converts aCharacter to uppercase.
43         char aCharacter_upper = toupper(aCharacter);
44         //retrieves the encoded character from the fMappingTable.
45         // '%A' operation is used to map the character's index to the ➤
            corresponding position in the mapping table.
```

```

...\\data struct\\Visual Studio lab\\Test\\Test\\Vigenere.cpp 2
46     result = fMappingTable[*fKeywordProvider % 'A'][aCharacter_upper % 'A'];
47     //Advances the fKeywordProvider object to the next character in the keyword.
48     fKeywordProvider << aCharacter_upper;
49     //check and convert to lowercase.
50     if (islower(aCharacter)) result = tolower(result);
51 }
52 //returns the complete encoding.
53 return result;
54 }
55
56 // Decode a character using the current keyword character and update keyword. [46]
57 char Vigenere::decode(char aCharacter)
58 {
59     char result = aCharacter;
60     if (isalpha(result))
61     {
62         char aCharacter_upper = toupper(aCharacter);
63         //This line retrieves the decoded character from the fMappingTable.
64         //((CHARACTERS - 2) - *fKeywordProvider % 'A' map the character's index to the corresponding position in the mapping table (remove header and footer).
65         result = fMappingTable[(CHARACTERS - 2) - *fKeywordProvider % 'A'][aCharacter_upper % 'A'];
66         //Advances the fKeywordProvider object to the next character in the keyword.
67         fKeywordProvider << result;
68         //check and convert to lowercase.
69         if (islower(aCharacter)) result = tolower(result);
70     }
71     return result;
72 }
73
74 // Initialize the mapping table
75 // Row 1: B - A
76 // Row 26: A - Z
77 void Vigenere::initializeTable()
78 {
79     for (char row = 0; row < CHARACTERS; row++)
80     {
81         char lChar = 'B' + row;
82         for (char column = 0; column < CHARACTERS; column++)
83         {
84             if (lChar > 'Z')
85             {
86                 lChar = 'A';
87             }

```

```
88         fMappingTable[row][column] = lChar++;  
89     }  
90 }  
91 }
```

IVigenereStream.cpp:

```
...trunct\Visual Studio lab\Test\Test\iVigenereStream.cpp 1
1  #include "IVigenereStream.h"
2
3  iVigenereStream::iVigenereStream(Cipher aCipher, const std::string&  ↗
    aKeyword, const char* aFileName)
4      : fCipher(aCipher), fCipherProvider(aKeyword)
5  {
6      if (aFileName != nullptr)
7          open(aFileName);
8  }
9
10 iVigenereStream::~iVigenereStream()
11 {
12     close();
13 }
14
15 void iVigenereStream::open(const char* aFileName)
16 {
17     close();
18     fIStream.open(aFileName);
19 }
20
21 void iVigenereStream::close()
22 {
23     if (fIStream.is_open())
24         fIStream.close();
25 }
26
27 void iVigenereStream::reset()
28 {
29     seekstart();
30 }
31
32 bool iVigenereStream::good() const
33 {
34     return fIStream.good();
35 }
36
37 bool iVigenereStream::is_open() const
38 {
39     return fIStream.is_open();
40 }
41
42 bool iVigenereStream::eof() const
43 {
44     return fIStream.eof();
45 }
46
47 iVigenereStream& iVigenereStream::operator>>(char& aCharacter)
48 {
```

```
49     if (fIStream)
50     {
51         char ch;
52         fIStream.get(ch);
53         if (fIStream)
54         {
55             auto lCallable = [](Vigenere& aCipherProvider, char aCharacter)
56             {
57                 return aCipherProvider.decode(aCharacter);
58             };
59             aCharacter = fCipher(fCipherProvider, ch);
60         }
61     }
62     return *this;
63 }
```


VigenereForwardIterator.cpp:

...sual Studio lab\Test\Test\VigenereForwardIterator.cpp

1

```
1  #include "VigenereForwardIterator.h"
2
3  VigenereForwardIterator::VigenereForwardIterator(iVigenereStream& aIStream)
4      : fIStream(aIStream), fCurrentChar('\0'), fEOF(false)
5  {
6      if (fIStream)
7      {
8          fIStream >> fCurrentChar;
9          if (fIStream.eof())
10             {
11                 fEOF = true;
12             }
13     }
14 }
15
16 char VigenereForwardIterator::operator*() const
17 {
18     return fCurrentChar;
19 }
20
21 VigenereForwardIterator& VigenereForwardIterator::operator++()
22 {
23     if (fIStream)
24     {
25         fIStream >> fCurrentChar;
26         if (fIStream.eof())
27             {
28                 fEOF = true;
29             }
30     }
31     return *this;
32 }
33
34 VigenereForwardIterator VigenereForwardIterator::operator++(int)
35 {
36     VigenereForwardIterator temp = *this;
37     ++(*this);
38     return temp;
39 }
40
41 bool VigenereForwardIterator::operator==(const VigenereForwardIterator& aOther) const ➤
42 {
43     return fEOF == aOther.fEOF;
44 }
45
46 bool VigenereForwardIterator::operator!=(const VigenereForwardIterator& aOther) const ➤
47 {
```

```
48     return !(*this == aOther);
49 }
50
51 VigenereForwardIterator VigenereForwardIterator::begin() const
52 {
53     return *this;
54 }
55
56 VigenereForwardIterator VigenereForwardIterator::end() const
57 {
58     VigenereForwardIterator temp = *this;
59     temp.fEOF = true;
60     return temp;
61 }
```