



Application Programming

Week 1

Lecture 3

Deliverables



- More Java review
- Creating our first Java project in Eclipse
- Javadoc

Discussion



- Garbage collection
- This (keyword)
- Documentation

Objects



- Show the memory model for the following code

```
String fName;  
fName = "Sam";  
fName = "Alex";  
String employeeName = fName;
```

Objects



- Java will clear out old data that no variables are referencing
 - This is known as *garbage collection*
- More than one variable may refer to the same data

Self-assessment



- Which of these are primitive types, and which are the names of classes?
 - int
 - Picture
 - char
 - Double
 - Math
 - double
 - Integer
 - String

Self-assessment



- Which of these are **primitive types**, and which are the names of classes?
 - **int**
 - Picture
 - **char**
 - Double
 - Math
 - **double**
 - Integer
 - String

Methods



- There are two types of methods
 - Object methods
 - Associated with an object
 - Sent as a message to an object
 - Implicitly passed to the current object
 - Keyword: **this**
 - Class methods
 - Not associated with a particular object
 - Sent as a message to a class
 - Keyword: **static**

Self-assessment



- Which of the following lines contain an object method?

```
String greeting = "HI";
```

```
String obvious = "This is a string";
```

```
String strWithSpace = "    This is a string";
```

```
String valueOf(55);
```

```
greeting.toLowerCase();
```

```
obvious.indexOf("is");
```

```
strWithSpace.trim();
```

Self-assessment



- Which of the following lines contain an **object method**?

```
String greeting = "HI";
```

```
String obvious = "This is a string";
```

```
String strWithSpace = "    This is a string";
```

```
String.valueOf(55);
```

➡ `greeting.toLowerCase();`

➡ `obvious.indexOf("is");`

➡ `strWithSpace.trim();`

Methods



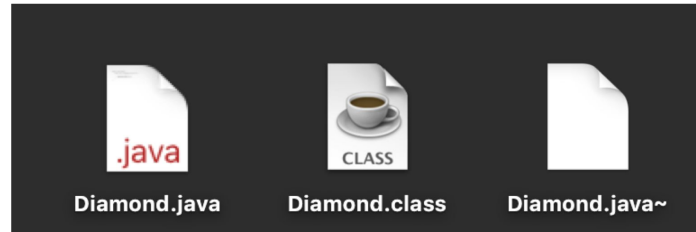
- Other class methods to try
 - `Math.abs(13)`
 - `Math.abs(-13)`
 - `Math.min(3, 4)`
 - `Character.getNumericValue('A')`
- Note there is no object associated with these methods.

Creating a project in Eclipse

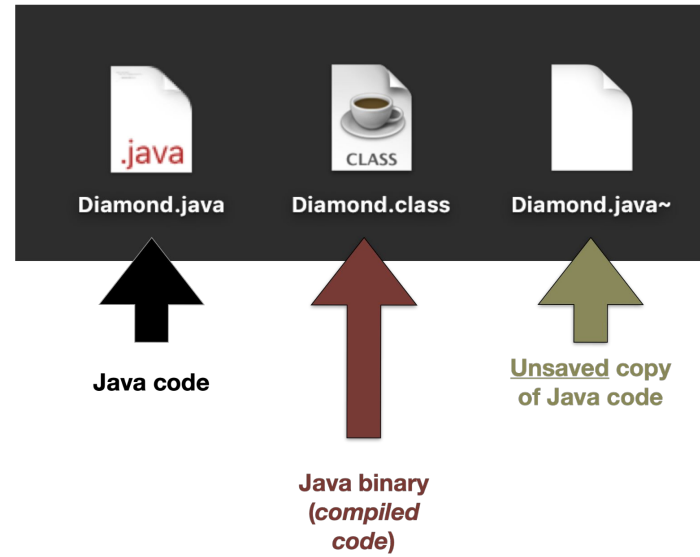


- Open Eclipse
- Select/create a **workspace** (a location to save your files)
- In the **Package Explorer** (top left area of IDE), right click and select “New > Java Project”
 - Name your project (if this is for a lab, follow the lab guidelines!)
 - Ensure you’re using Java 9 (in the dropdown)
 - Uncheck the create module-info.java file
 - Click “finish”
- Create a new class by right clicking on your project name, New > Class
 - Name your class (uppercase first letter on each word)
 - To run your class, you need a **main** method. With that, you can click the green “run” button at the top of the IDE to run your program and see results in the console.

A note about files



A note about files



Javadoc Annotations



- Javadoc is a documentation generator for the Java language for generating API documentation in HTML format from Java source code.
- **@author**
 - designates the author of the code
 - belongs in the class comment
- **@param**
 - designates the parameter to a method
 - belongs in all method comments which require parameters
- **@return**
 - designates the returned value of a method
 - belongs in method comments which return values

Javadoc Annotations



```
/**
 * The Account class represents an account (...)
 *
 * @author Deitel
 * @author Deitel
 */
public class Account{
    :

    /**
     * Returns the name of the account
     * @return String name of this account
     */
    public String getName(){
        return this.name;
    }

    /**
     * Sets the name of the account
     * @param n Name to set on this account (String)
     */
    public void setName(String n){
        this.name = n;
    }
}
```


Javadoc Annotation



- To generate Javadoc in Eclipse
 - Project > Generate Javadoc
 - Destination: `workspace/your_project/doc`
 - Next
 - Select all “referenced archives and projects”
 - Finish