

ECE 9156 Report

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Abstract

This document is a report for project of course ECE 9156, in which a simulation of the algorithm of EKF-SLAM with known correspondences has been realized. The report is specified as 4 sections to demonstrate the design of the simulation.

1 Introduction of Simulation

In this project, there are 30 landmarks distributed at the edges of an equilateral triangle that the side length is set as 4 units and the center is the origin of the coordinates, which is shown in Figure 1.

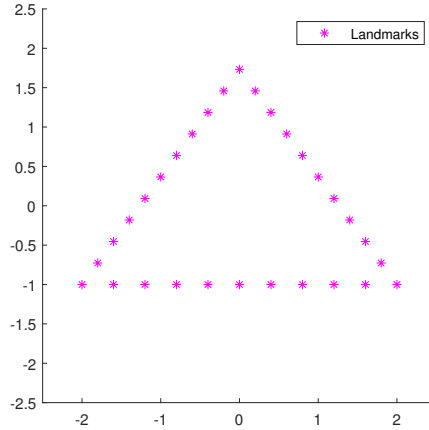


Figure 1: Locations of landmarks

The starting position of the robot has coordinates $(0, 1)$. Suppose the robot moves with the linear velocity v and angular velocity ω . Here, the velocities are both normally distributed. The mean of the linear velocity $\mu_v = 0.1 \text{ unit/s}$, and covariance $\sigma_v^2 = 0.01^2 (\text{unit/s})^2$. The mean of the angular velocity $\mu_\omega = 0.1 \text{ rad/s}$, and covariance $\sigma_\omega^2 = 0.01^2 (\text{rad/s})^2$. The robot measures distances and bearing angles to landmarks which is set with the sampling period $\Delta t = 0.5s$. The landmark measurement process is affected by additive Gaussian noise with zero mean and covariance $\sigma_r^2 = 0.1^2 (\text{unit/s})^2$, $\sigma_\phi^2 = 0.1^2 (\text{rad/s})^2$. The landmark correspondences are known.

2 System Analysis

With the configurations given in the section 1, we can write the control at time t :

$$u_t = \begin{pmatrix} v_t \\ \omega_t \end{pmatrix} = \begin{pmatrix} 0.1 \\ \frac{6\pi}{180} \end{pmatrix} \quad (1)$$

Also, the actual velocities can be written as

$$\begin{pmatrix} \hat{v}_t \\ \hat{\omega}_t \end{pmatrix} = \begin{pmatrix} v_t \\ \omega_t \end{pmatrix} + \begin{pmatrix} \sigma_v^2 \\ \sigma_\omega^2 \end{pmatrix}, \quad (2)$$

where $v_t = 0.1$, $\omega_t = 0.1$, $\sigma_v^2 = 0.01^2$, and $\sigma_\omega^2 = 0.01^2$. Thus, we can obtain the motion model which can represent the state of the robot

$$\begin{pmatrix} x_t \\ y_t \\ \theta_t \end{pmatrix} = \begin{pmatrix} x_{t-1} \\ y_{t-1} \\ \theta_{t-1} \end{pmatrix} + \begin{pmatrix} -\frac{\hat{v}_t}{\hat{\omega}_t} \sin \theta_{t-1} + \frac{\hat{v}_t}{\hat{\omega}_t} \sin(\theta_{t-1} + \hat{\omega}_t \Delta t) \\ \frac{\hat{v}_t}{\hat{\omega}_t} \cos \theta_{t-1} - \frac{\hat{v}_t}{\hat{\omega}_t} \cos(\theta_{t-1} + \hat{\omega}_t \Delta t) \\ \hat{\omega}_t \Delta t \end{pmatrix} \quad (3)$$

with the robot initial state

$$\begin{pmatrix} x_0 \\ y_0 \\ \theta_0 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix}. \quad (4)$$

The combined state vector which is presented by matrix y in the program consists of the robot state and the map:

$$\mathbf{y}_t = \begin{pmatrix} \mathbf{x}_t \\ m \end{pmatrix}. \quad (5)$$

where the demension is 63 that the signatures of landmark are stored in another vector which is set as the vector *signature* in the program.

For convenience of expression and computation, θ , which denotes the angle of the robot facing direction with respect to the positive direction of X-axis, is uniformed in the interval $[-\pi, \pi]$.

Now, the predtion section of the EKF-SLAM algorithm can be implemented. Calculating the Jacobian matrix of the motion model which is denoted as *JacobianMotion* in the program, one obtains

$$G_t = \begin{pmatrix} 1 & 0 & -\frac{v_t}{\omega_t} \cos \theta_{t-1} + \frac{v_t}{\omega_t} \cos(\theta_{t-1} + \omega_t \Delta t) \\ 0 & 1 & -\frac{v_t}{\omega_t} \sin \theta_{t-1} + \frac{v_t}{\omega_t} \sin(\theta_{t-1} + \omega_t \Delta t) \\ 0 & 0 & 1 \end{pmatrix}. \quad (6)$$

The covariance matrix of the motion model which is denoted as Q can be acquired as

$$Q = \begin{pmatrix} 0.01^2 & 0 \\ 0 & 0.01^2 \end{pmatrix}. \quad (7)$$

To map the covariance Q into the state space, the Jacobian matirx which is denoted as V_t in the program can be obtained:

$$V_t = \begin{pmatrix} \frac{-\sin \theta_t + \sin \theta_t + \omega_t \Delta t}{\omega_t} & \frac{v_t(\sin \theta_t - \sin \theta_t + \omega_t \Delta t)}{\omega_t^2} + \frac{v_t \cos \omega_t \Delta t \Delta t}{\omega_t} \\ \frac{\cos \theta_t - \cos \theta_t + \omega_t \Delta t}{\omega_t} & -\frac{v_t(\cos \theta_t - \cos \theta_t + \omega_t \Delta t)}{\omega_t^2} + \frac{v_t \sin \omega_t \Delta t \Delta t}{\omega_t} \\ 0 & \Delta t \end{pmatrix}. \quad (8)$$

In the last step of pridecton, the predicted covariance at time t can be computed:

$$\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + V_t Q V_t^T \quad (9)$$

As the pridecton section is accomplished, then we can step into the measurement update section. In this section, the robot repeats computing loop for each landmark which is sensed by the robot, and updates its state after everytime the loop is finished. Here, the measurement model is

$$\begin{pmatrix} r_t^i \\ \phi_t^i \\ s_t^i \end{pmatrix} = \begin{pmatrix} \sqrt{m_j x - x_t^2 + m_j y - y_t^2} \\ \text{atan2}(m_j y - y_t, m_j x - x_t) - \theta_t \\ s_j \end{pmatrix} + \mathcal{N}(0, M), \quad (10)$$

where

$$M = \begin{pmatrix} 0.01 & 0 & 0 \\ 0 & 0.01 & 0 \\ 0 & 0 & 0 \end{pmatrix}. \quad (11)$$

If the $j - th$ landmark is detected for the first time, the prior location estimate could be imprecise. In this case, the estimate is replaced with the projected location obtained from the range and bearing measurements using the formula

$$\begin{pmatrix} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \\ \bar{\mu}_{j,s} \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \\ s_t^i \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \\ 0 \end{pmatrix} \quad (12)$$

The Jacobian of the noise-free $i - th$ measurement model with respect to the state vector and the map of the landmark j is calculated at the predicted mean is

$$H_t^i = \frac{1}{q} \begin{pmatrix} -\sqrt{q}\sigma_x & -\sqrt{q}\sigma_y & 0 & \sqrt{q}\sigma_x & \sqrt{q}\sigma_y & 0 \\ \sigma_y & -\sigma_x & -q & -\sigma_y & \sigma_x & 0 \\ 0 & 0 & 0 & 0 & 0 & q \end{pmatrix}, \quad (13)$$

where $\sigma_x = \bar{\mu}_{j,x} - \bar{\mu}_{t,x}$, $\sigma_y = \bar{\mu}_{j,y} - \bar{\mu}_{t,y}$, $q = \sigma_x^2 + \sigma_y^2$.

Therefore, we can obtain the Kalman Gain K_t^i and update the predicted mean $\bar{\mu}_t$ and the predicted covariance $\bar{\Sigma}_t$ as

$$K_t^i = \bar{\Sigma}_t H_t^{iT} (H_t^i \bar{\Sigma}_t H_t^{iT} + M)^{-1}; \quad (14)$$

$$\bar{\mu}_t = \bar{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i); \quad (15)$$

$$\bar{\Sigma}_t = (I - K_t^i H_t^i) \bar{\Sigma}_t. \quad (16)$$

If the $j - th$ landmark is not the last one which is sensed by the robot at time t , the robot will repeat the calculating process and update its state to reduce the uncertainty over again, until the last sensed landmark at time t is processed.

3 Result Demonstration

In this simulation, the robot sensor is assumed to detect the environment around the robot as a circle with radius of 1.5units. The uncertainties of the estimated locations of landmarks are performed as ellipses in the figure. For the landmark which is sensed for the first time, the covariance ellipse is blue. If the landmark has been sensed before and is sensed currently, the covariance ellipse is shown as red. If the landmark has been sensed before but is NOT detected currently, the covariance ellipse is in black. Additionally, the estimated location of landmark is represented by sign "+" in the figure.

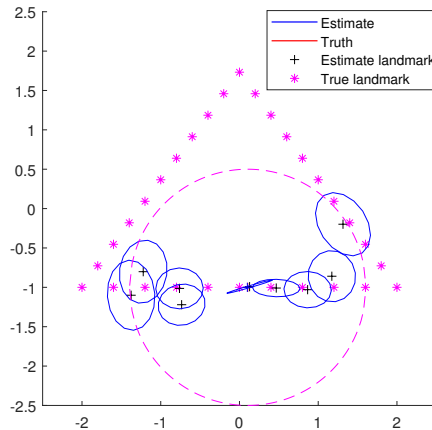


Figure 2: The robot state at Time t_0

The simulation of time $t_0 = 0s$ is shown as Figure 2. At time t_0 that all the landmarks in the sensor range are not detected, the uncertainty of the system is quite high and the robot localization of itself and the landmarks are both imprecise.

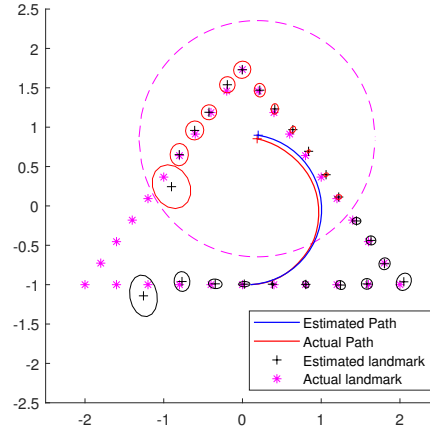


Figure 3: The robot state at Time t_1

Figure 3 illustrates the system state at time $t_1 = 30s$. The robot moves while observing landmarks. The estimated robot's path is shown as the red line. The uncertainty of robot's location and locations of landmarks increase as robot moves.

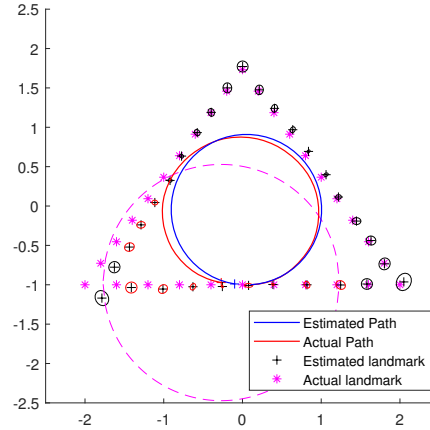


Figure 4: The robot state at Time t_2

At time $t_2 = 60s$, all the landmarks has been sensed which means the robot senses the first landmarks again. Consequently, the uncertainties of all landmarks decrease

4 Copy of Code

4.1 Main Program

The main program starts with the configuration initialization such as the motion model noise, the measurement noise, the control input and the location of landmarks.

```
1 %% I. Initialization
2 % motion model noise
3 q = [0.01;0.01];
4 Q = diag(q.^2);
5 % measurement noise
6 m = [.1; 0.1];
7 M = diag(m.^2);
8 % R: robot initial pose
9 % u: control
10 % *****%
11 R = [0;-1;0];
12 u = [0.1;6/180*pi];
13 % *****%
14 % set landmarks
15 Marks = landmarks();
16 % sensor radius
17 % *****%
18 sensor_r = 1.5;
19 % *****%
20 % i-th landmark is sensed before, LANDMARK(i) = 1;
21 % j-th landmark is not sensed, LANDMARK(j) = 0;
22 LANDMARK = zeros(1,size(Marks,2));
23 % y_news -- landmarks first seen
24 % y_olds -- landmarks has been sensed before
25 y_olds = zeros(3,size(Marks,2));
26 y_news = zeros(3,size(Marks,2));
27 % State and covariance initialization
28 y = zeros(numel(R)+numel(Marks), 1); %** State && Map **%
29 P = zeros(numel(y),numel(y));
30 signature = zeros(1,size(Marks,2));
31 r = [1 2 3];
32 y(r) = R;
33 sigma = 0;
34 % Map starts at 4&5
35 s = [4 5];
36 % 60 s/circle
37 loop =120;
38 % poses_ -- store the actual state
39 poses_ = zeros(3,loop);
40 % poses -- store the estimated state
41 poses = zeros(3,loop);
```

As the initialization is accomplished, the EKF-SLAM with known correspondences algorithm reflecting the simulation into the figure is implemented as follow:

```
1 for t = 1:loop
2 % control noise
3 n = q.*randn(2,1);
4 % return the robot actual position
5 R = move(R, u, n);
6 i_olds=1;
7 i_news=1;
8 for i = 1:size(Marks,2)
```

```

9      %measurement error
10     v = m.*randn(2,1);
11     yi= project(R, Marks(:,i)) + v;
12     if yi(1) < sensor.r && LANDMARK(i) == 1
13         y_olds(:,i_olds) = [yi(1);yi(2);i];
14         i_olds = i_olds + 1;
15     elseif yi(1) < sensor.r && LANDMARK(i) == 0
16         y_news(:,i_news) = [yi(1);yi(2);i];
17         i_news = i_news + 1;
18         LANDMARK(i) = 1;
19     end
20 end
21 for i = i_olds:size(Marks,2)
22     y_olds(:,i) = [100;0;0];
23 end
24 for i = i_news:size(Marks,2)
25     y_news(:,i) = [101;0;0];
26 end
27 % EKF
28 % prediction
29 [y(r), JacobianMotion, Vt] = move(y(r), u, [0 0]);
30 P_rr = sigma;
31 P(r,:) = JacobianMotion*P(r,:);
32 P(:,r) = P(r,:)' ;
33 sigma = JacobianMotion*P_rr*JacobianMotion' + Vt*Q*Vt';
34 % update
35 end_old = find(y_olds(1,:)==100,1);
36 if isempty(end_old)
37     end_old=size(y_olds,2)+1;
38 end
39 for j = 1:(end_old-1)
40     % expectation
41     if isempty(j)
42         break
43     end
44     id = find(signature==y_olds(3,j),1);
45     v = [id*2+2 id*2+3];
46     [e, E_r, E_l] = project(y(r), y(v));
47     H = [E_r E_l];
48     r_l = [r v];
49     E = H * P(r_l,r_l) * H';
50     % measurement
51     y_l = y_olds(:,j);
52     y_l = y_l(1:2,1);
53     % innovation
54     z = y_l - e;
55     if z(2) > pi
56         z(2) = z(2) - 2*pi;
57     end
58     if z(2) < -pi
59         z(2) = z(2) + 2*pi;
60     end
61     S = E+M;
62     % Kalman gain
63     K = P(:, r_l) * H' * S^-1;
64     % update
65     y = y + K * z;
66     P = P - K * S * K';
67 end
68 % for the landmarks which are never seen before
69 end_new = find(y_news(1,:)==101,1);
70 if isempty(end_new)
71     end_new=size(y_news,2)+1;

```

```

72 end
73 for m1 = 1:(end_new-1)
74     if isempty(m1)
75         break
76     end
77     id = find(signature==0,1);
78     signature(id) = y_news(3,m1);
79
80     % measurement
81     yi_2 = y_news(:,m1);
82     yi2 = yi_2(1:2,1);
83     [y(s), L_r, L_y] = backProject(y(r ), yi2);
84     P(s,:) = L_r * P(r,:);
85     P(:,s) = P(s,:)' ;
86     P(s,s) = L_r * sigma * L_r' + L_y * M * L_y';
87     s = s + [2 2];
88 end
89 % obtain states info
90 % estimated
91 poses(1,t) = y(1);
92 poses(2,t) = y(2);
93 poses(3,t) = y(3);
94 % actual
95 poses_(1,t) = R(1);
96 poses_(2,t) = R(2);
97 poses_(3,t) = R(3);
98 % 5. PLOT
99 % Actual positon and the range of sensor
100 set(RG, 'xdata', R(1), 'ydata', R(2));
101 circle_x = linspace((R(1)-0.9999*sensor_r), (R(1)+0.9999*sensor_r));
102 circle_y1 = sqrt(sensor_r^2 - (circle_x - R(1)).^2) + R(2);
103 circle_y2 = R(2) - sqrt(sensor_r^2 - (circle_x - R(1)).^2);
104 set(sensor1, 'xdata', circle_x, 'ydata', circle_y1);
105 set(sensor2, 'xdata', circle_x, 'ydata', circle_y2);
106 % Estimated position
107 set(rG, 'xdata', y(r(1)), 'ydata', y(r(2)));
108 Circle_x = linspace((y(r(1))-0.9999*sensor_r), (y(r(1))+0.9999*sensor_r));
109 Circle_y1 = sqrt(sensor_r^2 - (Circle_x - y(r(1))).^2) + y(r(2));
110 Circle_y2 = y(r(2)) - sqrt(sensor_r^2 - (Circle_x - y(r(1))).^2);
111 % Robot actual&estimated path
112 set(estimate_pose, 'xdata', poses(1,1:t), 'ydata', poses(2,1:t));
113 set(true_pose, 'xdata', poses_(1,1:t), 'ydata', poses_(2,1:t));
114
115 legend([estimate_pose true_pose lG WG], {'Estimated Path', 'Actual Path' ...
    'Estimated landmark' 'Actual landmark'})
116 if s(1)==4
117     continue
118 end
119 % The estimated locations of landmark
120 w = 2:((s(1)-2)/2);
121 w = 2*w;
122 landmark_estimated_x = y(w);
123 landmark_estimated_y = y(w+1);
124 set(lG, 'xdata', landmark_estimated_x, 'ydata', landmark_estimated_y);
125
126 %%%% 1- the landmark is never sensed before (BLUE)
127 for g1 = 1:(end_new-1)
128     if isempty(g1)
129         break
130     end
131     o1 = y_news(3,g1);
132     h1 = find(signature==o1,1);
133     temp1 = [2*h1+2;2*h1+3];

```

```

134     le = y(temp1);
135     LE = P(temp1,temp1);
136     [X,Y] = cov2elli(le,LE,3,16);
137     set(eG1(o1), 'xdata',X, 'ydata',Y, 'color', 'b');
138 end
139 %%% 2- the landmark has been sensed and is sensed again (RED)
140 for g2 = 1:(end.old-1)
141     if isempty(g2)
142         break
143     end
144     o2 = y_olds(3,g2);
145     h2 = find(signature==o2,1);
146     temp2 = [2*h2+2;2*h2+3];
147     le = y(temp2);
148     LE = P(temp2,temp2);
149     [X,Y] = cov2elli(le,LE,3,16);
150     set(eG1(o2), 'xdata',X, 'ydata',Y, 'color', 'r');
151 end
152 %%% 3- the landmark has been sensed and is NOT sensed now (BLACK)
153 v = find(signature==0,1);
154 if isempty(v)
155     v = size(signature,2)+1;
156 end
157 for g3 = 1:v-1
158     if isempty(g3)
159         break
160     end
161     a = find(y_olds(3,:)==signature(g3),1);
162     b = find(y_news(3,:)==signature(g3),1);
163     if (isempty(a)) && (isempty(b))
164         temp3 = [2*g3+2;2*g3+3];
165         le = y(temp3);
166         LE = P(temp3,temp3);
167         [X,Y] = cov2elli(le,LE,3,16);
168         set(eG1(signature(g3)), 'xdata',X, 'ydata',Y, 'color', 'k');
169     end
170 end
171 drawnow;
172 pause(0.5);
173 end

```

4.2 Functions

Function landmarks():

```

1 function f = landmarks()
2     step = 0.4;
3     n1 = 4/step;
4     n2 = n1*2;
5     n3 = n1*3;
6     f = zeros(2,n3);
7     for i = 1:n1
8         f(1,i) = -2+step*(i);
9         f(2,i) = -1;
10    end
11    for i = 1:n1
12        f(1,i+n1) = -2+0.5*step*(i-1);
13        f(2,i+n1) = (sqrt(3)+1)/2 * (-2+0.5*step*(i-1)) + sqrt(3);
14    end
15    for i = 1:n1
16        f(1,i+n2) = 0.5*step*(i-1);

```



```

17         f(2,i+n2) = (-(sqrt(3)+1)/2 * (0.5*step*(i-1)) + sqrt(3));
18     end
19 end

```

Function toFrame2D():

```

1 function [p_r, PR_r, PR_p] = toFrame2D(r , p)
2     t = r(1:2);
3     a = r(3);
4     R = [cos(a) -sin(a) ; sin(a) cos(a)];
5     p_r = R' * (p - t);
6     if nargin > 1
7         px = p(1);
8         py = p(2);
9         x = t(1);
10        y = t(2);
11        %Jacobian
12        PR_r = [...
13            [-cos(a), -sin(a),  cos(a)*(py - y) - sin(a)*(px - x)]
14            [ sin(a), -cos(a), -cos(a)*(px - x) - sin(a)*(py - y)]];
15        PR_p = R';
16    end
17 end

```

Function fromFrame2D():

```

1 function [p, Jaco_pos, P_pr] = fromFrame2D(r, p_r)
2     t = r(1:2);
3     a = r(3);
4     R = [cos(a) -sin(a) ; sin(a) cos(a)];
5     p = R*p_r + t;
6     if nargin > 1
7         px = p_r(1);
8         py = p_r(2);
9         Jaco_pos = [...
10            [ 1, 0, -py*cos(a) - px*sin(a)]
11            [ 0, 1,  px*cos(a) - py*sin(a)]];
12        P_pr = R;
13    end
14 end

```

Function scan():

```

1 function [y, Y_x] = scan(x)
2     px = x(1);
3     py = x(2);
4     q = sqrt(px^2 + py^2);
5     a = atan2(py, px);
6     y = [q;a];
7     if nargin > 1
8         Y_x = [...
9            [ px/(px^2 + py^2)^(1/2), py/(px^2 + py^2)^(1/2)]
10            [ -py/(px^2*(py^2/px^2 + 1)), 1/(px*(py^2/px^2 + 1))]];
11    end
12 end

```

Function invScan():

```
1 function [p, P_y] = invScan(y)
2     d = y(1);
3     a = y(2);
4     px = d * cos(a);
5     py = d * sin(a);
6     p = [px;py];
7     if nargin > 1
8         P_y = [cos(a) -d*sin(a)
9                sin(a)  d*cos(a)];
10 end
```

Function move()

```
1 function [ro, JacobianMotion, RO_n] = move(r, u, n)
2     a = r(3);
3     dx = u(1) + n(1);
4     da = u(2) + n(2);
5     ao = a + da;
6     dp = [dx;0];
7     %uniform the angle [-pi,pi]
8     if ao > pi
9         ao = ao - 2*pi;
10    end
11    if ao < -pi
12        ao = ao + 2*pi;
13    end
14    if nargin == 1
15        to = fromFrame2D(r, dp);
16    else
17        [to, Jaco_pos, TO_dp] = fromFrame2D(r, dp);
18        AO_a = 1;
19        AO_da = 1;
20        JacobianMotion = [Jaco_pos ; 0 0 AO_a];
21        RO_n = [TO_dp(:,1) zeros(2,1) ; 0 AO_da];
22    end
23    ro = [to;ao];
24 end
```

Function cov2elli()

```
1 function [X,Y] = cov2elli(x,P,ns,NP)
2     % Ellipsoidal representation of multivariate Gaussian variables (2D). ...
3     % Different
4     % sigma-value ellipses can be defined for the same covariances ...
5     % matrix. The most useful
6     % ones are 2-sigma and 3-sigma
7     %Ellipse points from mean and covariances matrix.
8     % [X,Y] = COV2ELLI(X0,P,NS,NP) returns X and Y coordinates of the NP
9     % points of the the NS-sigma bound ellipse of the Gaussian defined by
10    % mean X0 and covariances matrix P.
11    %
12    % The ellipse can be plotted in a 2D graphic by just creating a line
13    % with line(X,Y).
14    persistent circle
15    if isempty(circle)
16        alpha = 2*pi/NP*(0:NP);
17        circle = [cos(alpha);sin(alpha)];
18    end
```

```

17     [R,D]=svd(P);
18     d = sqrt(D);
19     %circle -> aligned ellipse -> rotated ellipse -> ns-ellipse
20     ellip = ns*R*d*circle;
21     X = x(1)+ellip(1,:);
22     Y = x(2)+ellip(2,:);
23 end

```

Function project ()

```

1 function [y, Y_r, Y_p] = project(r, p)
2     if nargin == 1
3         p_r = toFrame2D(r, p);
4         y = scan(p_r);
5     else
6         [p_r, PR_r, PR_p] = toFrame2D(r, p);
7         [y, Y_pr] = scan(p_r);
8         Y_r = Y_pr * PR_r;
9         Y_p = Y_pr * PR_p;
10
11     end
12 end

```

Function backProject ()

```

1 function [p, P_r, P_y] = backProject(r, y)
2     if nargin == 1
3         p_r = invScan(y);
4         p = fromFrame2D(r, p_r);
5     else
6         [p_r, PR_y] = invScan(y);
7         [p, P_r, P_pr] = fromFrame2D(r, p_r);
8         P_y = P_pr * PR_y;
9     end
10 end

```