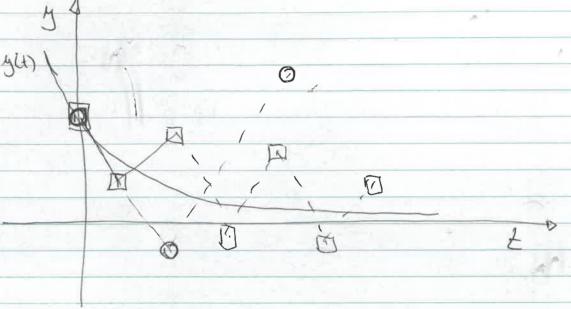
y (t+a;h) = y(t) +h y'(t+0h)00 use quadrature again, but use same 9; Jy'(2+0h) do ~ Z'B; y'(2+d; h) Here di = Z Bis i= h..., m Now denote y'(E+a;h) = K we get 4(+h)=4(+)+h Z' x, K; where Ki = f(t+dih, y(t)+h) Bijk;) = 0 yn+1 = yn + h Z / 1 /2 $K_i = \{(\xi + \alpha_i h, y_n + h_{\overline{2}}) \mid \beta_i; K_i\}$ j=1 j=1

Stiff problems - implicit muthods

y'(t) = -15y(t) $t \ge 0$, y(0) = 1exact solution $y(t) = e^{-15t}$ with $y(t) \rightarrow 0$



O Euler with h= & diverges.

I Enler with h= & ascillates.

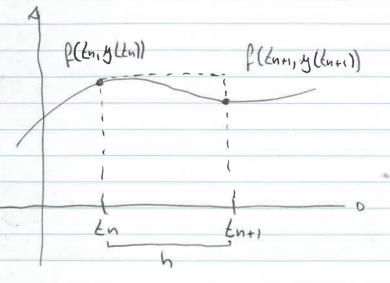
50 far $y_{n+1} = y_n + h f(\xi_n, y_n; h)$ explicit $y = x^2 + 1$ as $y = x^3 + 3x - 2$ $y = f(x_1, x_2, ..., x_n)$ $2x^3y + y^3 = x + 3$ implicit



Use fundermental theorem of calculus:

 $\int_{a}^{a} f(x,y) dt = y(t_{n+1}) - y(t_n)$

To get update rule for y (Ent.) we can approximate the integral by a rectangle



Can use height at left side: f(En, y(tn)) = 0 y(tn+1)-y(tn) = hf(En, y(tn))

which is Euler's method. It is sometimes alled forward Euler due to this.

En Entry &

Can also use the height at the right side,

So at Ent. Then we get

ylthin) - ylth = hf(Ent, ylthin)

ylthin = y(kn) + hf(thin, y(kn))

= 6 yn+1 = yn + hf (tn+1, yn+1) implicit

This is the implicit Euler method, which also called the backword also due to this.

This leads to a system of equations to solve, so need something like Newton as similar to do this. This means implicit method require more effort but are essential of some problems.

W6 4 yn+1 = yn + h kn+1 · yn+1 h = 1 4 4 - 4 = 0 So we need to solve this cubic equation for yn+1 at each step. Example of shift ODE: y = - ay d > 0, y(0) = y0 = v y = 40 e-xt 50