Proposal: Text-to-image Implementation of Conditional Style GAN

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1. Previous work and references

1.1. Conditional GAN

Conditional GAN(Isola et al., 2018) has investigated a general-purpose solution to image-to-image translation problems. It introduces conditional information both in generator and discriminator, which makes the generation process more supervised.

1.2. Style GAN

The Style-Based Generator Architecture for Cenerative Adversarial Networks (GAN)(Karras et al., 2019) has proposed a new generator architecture for GAN using style transfer techniques(Gatys et al., 2016). This new architecture disentangles the latent factors of variation, which is one of the main limitations of ProGAN(Karras et al., 2018). Here are the main breakthroughs:

- A style-based generator with unsupervised separation of high-level attributes
- Scale-specific control of synthesis
- Generator starts from trainable constants and embeds the input latent code into an intermediate latent space which better disentangles the features
- Two new metrics to quantify the disentanglement: perceptual path length and linear separability

1.3. Text to Image Synthesis

Based on the DCGAN(Radford et al., 2016), Reed(2016) has proposed an architecture to do text-to-image translation. In his algorithm GAN-CLS(Reed et al., 2016), he introduces a third type of input consisting of real images with mismatched text in discriminator in addition to the real/fake inputs. This provides an additional signal to the generator. Also, he explores the disentangling of style and content by inverting the generator for style and it turns out captions alone are not informative for style prediction.

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2. New Problem Proposal: Text-to-image Translation

The pre-trained model BERT(Devlin et al., 2018) made it a great breakthrough in the domain of word embedding. Conditional GAN(Isola et al., 2018) proposed a new solution to translating from images to images, which might be applicable in translating from other than images. Style GAN(Karras et al., 2019) investigated a new architecture to generate high-quality images.

We try to combine advantages of these networks in our network and apply it to translate texts to corresponding images.

Initially, we will use pre-trained BERT(Devlin et al., 2018) to transform texts to embedding vectors. After concatenating it with random noise from normal distribution, we will run it through the mapping network and the generator, just the same as in style GAN(Karras et al., 2019). Then we put the tuple of text and fake image and the corresponding tuple of text and real image into discriminator, just like in conditional GAN.

Since there are several alternative loss functions in these researches, this is a main field we would explore. We might consider inception distance, L1 distance or L2 distance in generating process. We will first train our model on the flower dataset. Our target is to generate a corresponding flower image given any description of the flower.

2.1. Evaluation Criteria

We will use Frechet inception distance (FID)(Heusel et al., 2018)(lower is better) to calculate how far the generated images are away from the real images

2.2. Dataset

We will apply our text-to-image model on a dataset of flowers with 102 categories and 5 captions for each image [1]. Then if time permits, we may extend our model to COCO dataset [2] including common objects.

[1]http://www.robots.ox.ac.uk/ vgg/data/flowers/102/
[2]http://cocodataset.org/

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