

```
1 using SplashKitSDK;
2 using System.IO;
3
4 namespace ShapeDrawer
5 {
6     public class Drawing
7     {
8         private readonly List<Shape> _shapes;
9         private Color _background;
10
11         public Color Background
12         {
13             get => _background;
14             set => _background = value;
15         }
16
17         public Drawing(Color background)
18         {
19             _shapes = new List<Shape>();
20             _background = background;
21         }
22
23         public Drawing() : this (Color.White)
24         {
25             _shapes = new List<Shape>();
26             _background = Color.White;
27         }
28
29         public int ShapeCount
30         {
31             get => _shapes.Count;
32         }
33
34         public void AddShape(Shape shape)
35         {
36             _shapes.Add(shape);
37         }
38
39         public void RemoveShape(Shape shape)
40         {
41             _ = _shapes?.Remove(shape);
42         }
43
44         public void Draw()
45         {
46             SplashKit.ClearScreen(_background);
47             for (int i = 0; i < _shapes.Count; i++)
48             {
49                 if (_shapes[i].Selected)
```

```
50         {
51             _shapes[i].DrawOutline();
52         }
53         _shapes[i].Draw();
54     }
55 }
56
57 public void SelectShapesAt(Point2D point)
58 {
59     foreach (Shape s in _shapes)
60     {
61         s.Selected = s.IsAt(point);
62     }
63 }
64
65 public List<Shape> SelectedShapes
66 {
67     get
68     {
69         List<Shape> result = new List<Shape>();
70         foreach (Shape s in _shapes)
71         {
72             if (s.Selected)
73             {
74                 result.Add(s);
75             }
76         }
77         return result;
78     }
79 }
80
81 public void Save(string filename)
82 {
83     StreamWriter writer;
84
85     writer = new StreamWriter(filename);
86     try
87     {
88         writer.WriteColor(Background);
89         writer.WriteLine(ShapeCount);
90
91         foreach (Shape s in _shapes)
92         {
93             s.SaveTo(writer);
94         }
95     }
96     finally
97     {
98         writer.Close();
```

```
99         }
100     }
101
102     public void Load(string filename)
103     {
104         StreamReader reader = new StreamReader(filename);
105         Shape s;
106         try
107         {
108             Background = reader.ReadColor();
109             int count = reader.ReadInteger();
110             _shapes.Clear();
111
112             for (int i = 0; i < count; i++)
113             {
114                 string kind = reader.ReadLine();
115
116                 switch (kind)
117                 {
118                     case "Rectangle":
119                         s = new MyRectangle();
120                         break;
121
122                     case "Circle":
123                         s = new MyCircle();
124                         break;
125
126                     case "Line":
127                         s = new MyLine();
128                         break;
129
130                     default:
131                         throw new InvalidDataException("Unknown shape
132 kind: " + kind);
133                 }
134
135                 s.LoadFrom(reader);
136                 _shapes.Add(s);
137             }
138         } finally
139         {
140             reader.Close();
141         }
142     }
143 }
144 }
145
```