

```
1  namespace CounterTask
2  {
3      internal class Program
4      {
5          private static void PrintCounters(Counter[] counters)
6          {
7              foreach (Counter c in counters)
8              {
9                  Console.WriteLine("{0} is {1}", c.Name, c.Tick);
10             }
11         }
12         static void Main(string[] args)
13         {
14             Counter[] myCounters = new Counter[3];
15             myCounters[0] = new Counter("Counter 1");
16             myCounters[1] = new Counter("Counter 2");
17             myCounters[2] = myCounters[0];
18             for (int i = 1; i <= 9; i++)
19             {
20                 myCounters[0].Increment();
21             }
22             for (int i = 1; i <= 14; i++)
23             {
24                 myCounters[1].Increment();
25             }
26             PrintCounters(myCounters);
27             myCounters[2].Reset();
28             PrintCounters(myCounters);
29         }
30     }
31 }
32 }
```