

AMainPlayer::SetHealth



```
graph LR; A[AMainPlayer::SetHealth] --> B[AMainPlayer::ActivateBufs]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'AMainPlayer::SetHealth'. The right box is white with a black border and contains the text 'AMainPlayer::ActivateBufs'.

AMainPlayer::ActivateBufs