


AMainPlayer::BeginPlay



```
graph LR; A[AMainPlayer::BeginPlay] --> B[AMainPlayer::CreateHUDWidget];
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is white with a black border and contains the text 'AMainPlayer::BeginPlay'. The right box is gray with a black border and contains the text 'AMainPlayer::CreateHUDWidget'.

AMainPlayer::CreateHUDWidget