

MATERIAL PRESENTATION REFLECTION LOG

BASIC INFORMATION			
Adult Learner's Name	Tredoux Willemse	Cohort Group	PreK 4
Material Presented	Sound Matching Bottles (Original Material)	Area	Sensorial
Length of Presentation	10-12min	Date	11/15/2024

MATERIAL PRESENTED	
The name and age of the child receiving the presentation	Various children ages 3 - 5 years
Why do you think the child is ready for the presentation of this material?	Children are ready when they can work carefully with fragile materials, have developed auditory discrimination through sound games, and show interest in matching/pairing activities.
What is the purpose of the presentation?	Original material purpose: Refine auditory discrimination by matching pairs of bottles containing different materials (rice, beans, bells, etc.) that make distinct sounds when shaken. Develops concentration, careful listening skills, and prepares for phonetic sound work in language.
Did the child perform as you expected during the presentation? Why?	Yes. Children are fascinated by making sounds and carefully shake each bottle to listen. They successfully match obvious pairs (bells, rice) but need more practice with subtle differences (small beans vs large beans). They naturally develop a systematic approach of testing one bottle against all others.
What did you find successful in the	Successful: Using identical bottles (same size, same color lids) isolates the auditory difficulty. Color-coded lids underneath allow self-checking. Children love the detective aspect of finding matches. Material is engaging and builds listening skills needed for phonics. Needs improvement: Some bottles are too similar in sound - need to

presentation? What needs to be improved?	adjust fill amounts. Bottles occasionally leak - need better sealing. Should create clearer volume guidelines so all children shake with similar intensity.
What will you present to the child next?	Progress to sound cylinders (Montessori classic material), introduce sound matching with gradations (loud to soft), and begin phonetic sound games ("I spy something that starts with /m/") for language preparation.