# **Paris Whatever**

Yes, that's the first name we came up with

**EDO Assignment Week 8** 

Group: PC01-3

#### Members:

- Cristian Tirotta
- Majid Al-Jahwari

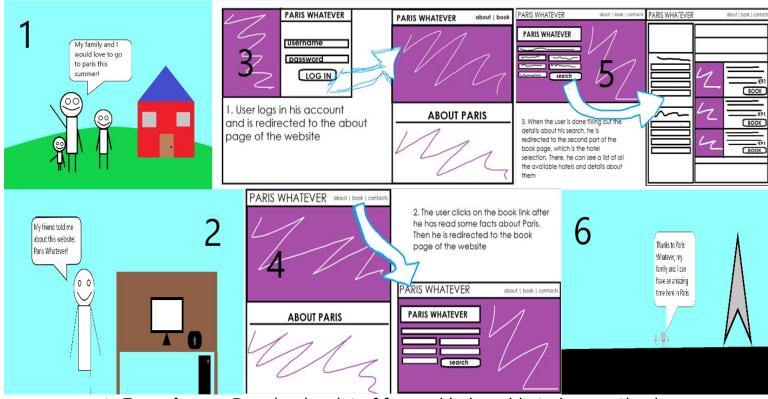
## Design topic description

Last time we were game developers. Now we are web developers who are creating a website for our beloved clients who would like to visit Paris for whatever reason.

#### **Target Audience**

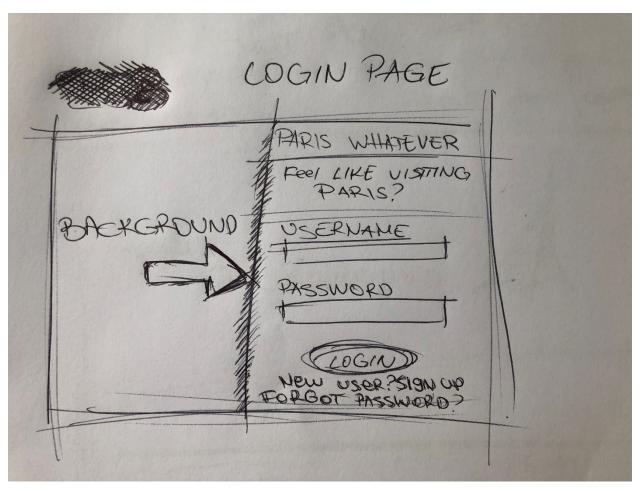
- We target mainly "Paris lovers". i.e. people who have either been to Paris at least once and absolutely adore the city or people who do not know much about the city but they would love to give it a visit
- Our website has 2 main responsibilities:
  - Helping users find the most convenient hotel for their stay
  - Providing helpful facts about the city to the user in case he/she is not that familiar with them

## Storyboard



- **★ Experience**: Drawing is a lot of fun and being able to be creative in an assignment is amazing
- ♣ What could have been better: I wish we had more time so we could be even more creative
- ♣ Proud of: The final results of the assignment(Especially the storyboard)

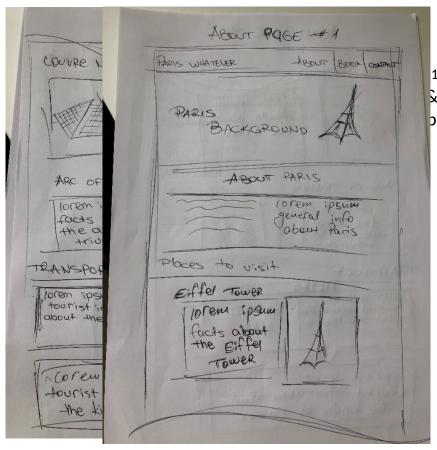
## Sketching



#### 1. Login page sketch

Represents the login page of the web app:

- A Fullscreen background which is half shown because of the login form. The arrow indicates that the background continues on the right just behind the login form
- Login form. Consisting of the website logo, a moto, username and password input fields, login button and some extra buttons for help and sign up

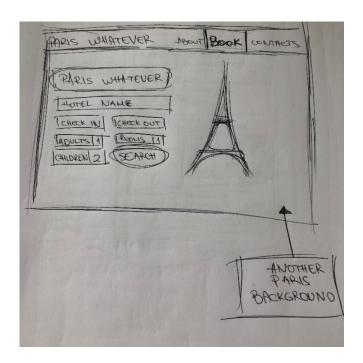


1. About page sketches 1 & 2 – Representing the about page

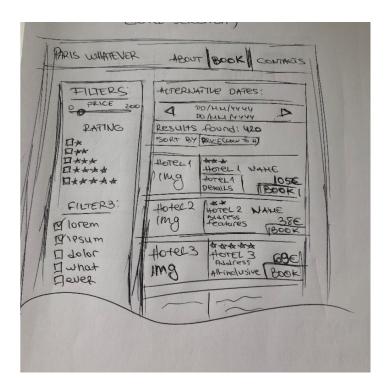
- The navbar (top-most element), consisting of all the links in the website and a clickable logo (link to the home page)
- A Fullscreen

Paris background featuring the Eiffel Tower

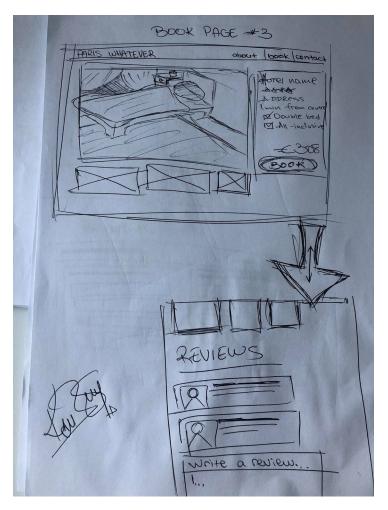
- General information about the city in a couple of lines
- Section with most famous places in Paris with facts about them and a picture
- Transport Section: General tourist information about the transport in Paris
  - o Includes a Paris Metro map



- 1. Book Page #1: Represents the first stage of the book page
  - Navbar on top of the page as always
  - Another Paris background
  - Hotel Searching form



- 1. Book Page #2: Represents the booking page after the user has filled out the form
  - Navbar on the top
  - Sidebar with applicable filters to the user's search
  - Main container, consisting of:
    - Alternative dates for the reservation
    - OLabel showing the number of results found
    - Sort dropdown menu
    - ○A small container for each hotel found, containing a picture of the hotel room, Hotel name & Rating, details and additional features about it, price per night and a Book button



- 2. Book Page #3: Represents the booking page after the user has clicked on a Hotel room to view its details and reviews
  - Shows Images of the hotel rooms on the left side of the window
  - Detailed information about the room on the right side
  - Upon scroll, the user can also read the reviews about the room or write one himself

#### **Task Reflection:**

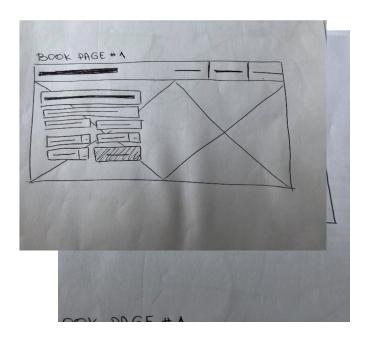
**♣ Done by**: Cristian

**Experience**: pretty fun, would do it again

♣ What could have been better: at least 2-3 weeks of practicing Sketching techniques before actually implementing them on a project

**♣ Proud of**: the result, even though some people mind find it ugly

#### Wireframes





Wireframes for 3 of the pages, representing the look of the login page and both phases of the booking page.

#### **Task Reflection:**

- **♣ Done by**: Majid
- **Experience**: Another way to show off your creativity. Very enjoyable experience
- **What could have been better**: More wireframes
- **♣ Proud of**: the fact we had enough time to finish the wireframes

## Link to our Adobe XD digital prototype

https://xd.adobe.com/view/4323d209-78e6-4535-b8d5-f9dda7196220-1670/

#### **Task Reflection:**

**Done by**: Cristian

**Experience**: awesome

**What could have been better**: Some animations

**♣ Proud of**: the end result, I just love how Adobe XD works in general