

Dependency-Aware Software Release Planning through Mining User Preferences

Davoud Mougouei, David M. W. Powers

School of Computer Science, Engineering, and Mathematics Flinders University

Adelaide, Australia

{davoud.mougouei,david.powers}@flinders.edu.au

Abstract—Considering user preferences is a determining factor in optimizing the value of a software release. This is due to the fact that user preferences for software features specify the values of those features and consequently determine the value of the release. Certain features of a software however, may encourage or discourage users to prefer (select or use) other features. As such, value of a software feature could be positively or negatively influenced by other features. Such influences are known as *Value-related Feature (Requirement) Dependencies*. Value-related dependencies need to be considered in software release planning as they influence the value of the optimal subset of the features selected by the release planning models. Hence, we have proposed considering value-related feature dependencies in software release planning through mining user preferences for software features. We have demonstrated the validity and practicality of the proposed approach by studying a real world software project.

Index Terms—Release Planning; Dependency; Mining; User Preferences

I. INTRODUCTION

Software release planning aims to find an optimal subset of software features (requirements) with the highest value while keeping the cost within the budget [2]. The term “value” however, can be misleading as it may be interpreted as the estimated value of a software feature expressed in currency units ignoring the impact of user preferences on the value of that feature. In reality however, the value of a software feature is determined by the user preferences for that feature [39]. This is for the reason that a software feature preferred by the majority of the users is more likely to return its estimated value. Hence, the term “customer value” or “user value” has been preferred by some of the existing works [39] to emphasize the impact of the user preferences in determining the values of software features.

User preferences for software features however may be motivated by other features of the software. As such, the value of a software feature can be influenced by user preferences for other features. Such influences have been described in the literature as *value-related dependencies* [8], [25], *CVALUE dependencies* [8], *increases/decreases_value_of_dependencies* [10], [53], and *positive/negative value dependencies* [21]. We use the term *value-related dependencies* consistently throughout our study.

On the other hand, the strengths of dependencies among software features vary from large to insignificant in real world

software projects [8], [29], [35], [50]. As such, it is important to consider not only the existence but also the strengths of value-related dependencies [10], [6], [15] in order to properly capture the influences of value-related dependencies on the values of software features. Carlshamre *et al.* [8] observed the need to consider the strength of dependencies among software features. But, they did not go further on how to achieve this.

Despite their importance and wide recognition [8], [7], [38], value-related feature dependencies have not been properly addressed in the existing software release planning models. The existing release planning models either completely ignore feature dependencies [22], [18], [43] or treat those dependencies as binary relations [25], [44], [5], [6], [2], [13], [3] without considering the strengths of those dependencies. Another group of the release planning models proposed considering value-related dependencies through direct estimation of the amount of the increased (decreased) values of software features when they are paired with other features. Such pairwise estimation however, is a complex process [8] as it requires manual estimations for all pairs of features. Moreover, pairwise estimations cannot capture implicit influences of software features on the values of each other. Another problem with these models is that they do not provide any logic for estimating the amount of the increased/decreased values as they are overlooking the relationship between user preferences and value-related dependencies among features.

To tackle these issues, we have proposed mining user preferences [16] for software features in order to discover value-related feature dependencies and their characteristics (quality and strength). In doing so, we have made four main contributions.

First, we have presented a semi-automated approach toward mining user preferences for identification of value-related dependencies among software features and computes the qualities (positivity/negativity) and the strengths of value-related dependencies among software features using the Eells’ [12] measure of casual strength.

Second, we have made use of a resampling technique for generating samples of large (enough) quantities based on the estimated distribution of the collected data (user preferences). To achieve this, a distribution estimator is used to generate new samples based on a correlated multivariate Bernoulli distribution of collected user preferences [23]. The proposed

sampling technique is computationally efficient and feasible for large numbers of software features [27].

Third, we have demonstrated using fuzzy graphs [42] and their algebraic structure [20] for modeling value-related dependencies. On this basis, value-related dependencies are modeled as fuzzy relations [8], [35], [36], [55], [26] whose strengths are captured by their corresponding fuzzy membership functions.

Finally, we have formulated an integer programming model for *Dependency-aware Software Release Planning (DA-SRP)* that maximizes the *Overall Value* of an optimal subset of features while considering the influences of value-related dependencies extracted from user preferences.

Validity and practicality of the work are verified through studying a real world software project.

II. RELATED WORK

Value-related dependencies are known to be of the most common types of dependencies among features (requirements) of software projects [8]. Value-related dependencies may be inferred from intrinsic (structural/semantic) dependencies [53] among software features. Examples of intrinsic dependencies are given in Table I. For instance, in the case of an intrinsic dependency of type *Precede* [53] where a feature f_2 precedes f_1 , the feature f_1 cannot give any value if the feature f_2 is not selected. As such, the value of f_1 fully relies on the selection of r_2 . In a similar spirit, other intrinsic dependencies such as the *precondition* [19], *requires* [10] and *conflicts* [19] dependencies also have value-related implications.

Nonetheless, value-related dependencies may even exist in the absence of the intrinsic dependencies among software features. Such value-related dependencies have been referred to in the literature as *additional value* dependencies [53]. An example of such dependencies is a mobile application where users can listen to music while browsing photos, the feature “ f_1 : users can listen to music” positively influences the value of the feature “ f_2 : users can browse photos”. In this example there is no intrinsic dependency between f_1 and f_2 while the value of f_2 is influenced by f_1 . Moreover, as explained by Carlshamre *et al.* [8] feature (requirement) dependencies in general are fuzzy relations [8], [35], [47] in the sense that the strength of those dependencies vary [9], [41], [36], [40] from large to insignificant [8], [50].

Software release planning models therefore, need to consider both the qualities (positivity/negativity) and the strengths of value-related dependencies among software features. On this basis, we categorize the existing release planning models into three main groups. The first group of the release planning models referred to as the *BKP* models [29] have completely ignored value-related feature dependencies [22], [18], [43] by formulating release planning as a classical binary knapsack problem. Binary knapsack formulation of release planning is given in (1) where for a given set of features $F = \{f_1, \dots, f_n\}$, v_i and c_i denote the estimated value and the estimated cost of a feature f_i respectively. Also b specifies the available budget and x_i denotes whether a feature f_i is selected or otherwise.

TABLE I: Intrinsic feature (requirement) dependencies.

Dependency Type	Description	Example
Constrain [53], [19]	<ul style="list-style-type: none"> One feature is a constraint of another feature. 	<ul style="list-style-type: none"> r_1 : system should respond to users in 3 seconds r_2 : users search books using book title or ID r_1 constrains r_2
Precede [53], Precondition [19], Requires [10]	<ul style="list-style-type: none"> If function A precedes function B 	<ul style="list-style-type: none"> r_1 : a client initiates a valuation request and the system checks the quality of the request r_2 : users search books using book title or ID r_1 precedes r_2
Be_similar_to [53], Similar [19], Similar_to [10]	<ul style="list-style-type: none"> (a) If two features share similar data information. (b) If two features complete similar tasks. 	<ul style="list-style-type: none"> (a) Adding a new book record is similar to modifying an old book as they share the book record. (b) A property valuation could be complemented through curbside or desktop valuation.
Conflicts [53], [19], Conflicts_with [10]	<ul style="list-style-type: none"> One feature may negatively impact another one. 	<ul style="list-style-type: none"> Security may conflict with performance.
Be_exception_of [53]	<ul style="list-style-type: none"> One feature is an exceptional event of another one. 	<ul style="list-style-type: none"> r_1 : A user inputs a null username and system reminds him to correct it. r_2 : A user inputs his username and password and system checks validity of his information. r_1 is an exception of r_2.
Evolve_into [53], Replaces [19], Satisfies [19], Based_on [19], Changes_to [10]	<ul style="list-style-type: none"> feature r_1 is a new version of r_2. 	<ul style="list-style-type: none"> r_1 : clients use a desktop PC to upload reports. r_2 : clients use PDA to upload reports. r_1 evolves into r_2.
Refines [53], [19], Refines_to [10]	<ul style="list-style-type: none"> One feature is refined by more specific features. 	<ul style="list-style-type: none"> r_1 : a valuer submit a valuation report. r_2 : a valuer submits a report through web system. r_1 is refined as r_2.

$$\text{Maximize } \sum_{i=1}^n v_i x_i. \quad (1)$$

$$\text{Subject to } \sum_{i=1}^n c_i x_i \leq b \quad (2)$$

$$x_i \in \{0, 1\} \quad (3)$$

The second group of the release planning models [25], [44], [5], [6], [2], [13], [3] referred to as the *BKP-PC* models [29] only allow for formulating dependencies of full strengths in terms of precedence constraints as given in (1). In this equation a positive dependency from a feature f_j to a feature f_k is denoted by $x_j \leq x_k$ while a negative dependency from f_j to f_k is specified as $x_j \leq 1 - x_k$. Also, decision variable x_i denotes whether f_i is selected ($x_i = 1$) or otherwise ($x_i = 0$).

As such, BKP-PC models only capture value-related dependencies of full strengths mainly the ones inferred from intrinsic dependencies (e.g. precede/requires/conflicts-with dependencies). Nevertheless, not all value-related dependencies are of full strength [29].

$$\begin{cases} x_j \leq x_k & \text{if } r_j \text{ positively depends on } r_k \\ x_j \leq 1 - x_k & \text{if } r_j \text{ negatively depends on } r_k \end{cases} \quad (4)$$

$$x_i \in \{0, 1\}. \quad (5)$$

As a result of treating all value-related dependencies as binary relations (strength of 0 or strength of 1) in BKP-PC models, ignoring (selecting) a feature f_i during a release planning will result in ignoring all of the features which f_i has a positive (negative) influence on even if budget is available for their implementation [25]. This results in a condition which is referred to as the *Selection Deficiency Problem (SDP)* [29]. As a result of the *SDP*, any increase in the number of value-related dependencies (formulated as precedence constraints) would dramatically depreciate the value of an optimal subset of the features [25], [29].

The third group of the existing release planning models [48], [25], [44], [54] referred to as the *Increase/Decrease* models consider value-related dependencies through estimating the amount of the increased/decreased values resulted by selecting various pairs of features and imposing those increments/decrements on the values of the features as given in (6). The amount of the increased/decreased values for each pair of features (f_i, f_j) is denoted as (w_{ij}) which will be achieved through estimating the value of the pair when selected together ($y_{ij} = 1$). There are several problems however, with the *Increase/Decrease* models as listed below.

$$\text{Maximize } \sum_{i=1}^n v_i x_i + \sum_{i=1}^n \sum_{j=1}^n w_{i,j} y_{i,j} \quad (6)$$

$$\text{Subject to } \sum_{i=1}^n c_i x_i \leq b \quad (7)$$

$$x_i, y_{ij} \in \{0, 1\} \quad (8)$$

First, using pairwise estimations for identification of dependencies among software features is a complex process as it requires $\frac{n(n-1)}{2}$ (manual) estimations for a software of n features. Such complexity can severely impact the practicality of pairwise comparison as the number of features grow.

Second, the increase/decrease models do not capture the relationship between the user preferences and the value-related dependencies among software features. This results in overlooking the impact of the user preferences on the values of software features during a release planning. As such, the increase/decrease models do not specify how to estimate the amounts of the increased/decreased values for pairs of features.

Third, although pairwise estimation allows for estimating the amount of the increased/decreased value of a pair, it does not specify the direction of the influence. In other words, increase/decrease models do not consider if a feature f_i is increasing the value of f_j or the other way round.

Finally, pairwise estimations cannot be used to infer implicit value-related dependencies. For instance, consider the features $F = \{f_1, f_2, f_3, f_4\}$ with the estimated values of $V = \{v_1, v_2, v_3, v_4\}$ where selecting f_1 and f_2 together increases the value of these pair to $v_1 + v_2 + v_{1,2}$ and the estimated value of the features f_3 and f_4 increases to $v_3 + v_4 + v_{3,4}$ when selected together. From these however, we can not infer any increase in the value of f_1 and f_3 .

III. MINING USER PREFERENCES

This section presents a semi-automated approach toward identification of value-related dependencies among software features through mining user preferences [11].

A. Gathering User Preferences

User preferences for software features can be gathered in different ways [49], [24], [16], [45] depending on the nature of a software release. For the very first release of a software, users' preferences could be gathered by conventional market research approaches such as conducting surveys or referring to the users' feedbacks or sales records of the similar software products in the market.

For the future releases of a software, or when re-engineering of a software is of interest (e.g. for legacy systems) however, user feedbacks and sales records of the previous releases of the software might be used in combination with market research results to find user preferences.

User preferences can be captured by a *User Preference Matrix* as defined by Definition 1.

Definition 1. Preference Matrix. Let $F = \{f_1, \dots, f_n\}$ be the list of software features and $U = \{u_1, \dots, u_k\}$ specify the list of (potential) users of software whose preference are gathered (through survey or any of the above mentioned techniques). A user preference matrix $M_{n \times k}$ is a binary (0/1) matrix of size $n \times k$ where n and k denote the number of software features and users respectively. Each element $m_{i,j}$ of $M_{n \times k}$ specifies whether a user u_i would like a feature f_j to be included in the next release of the software ($m_{i,j} = 1$) or otherwise ($m_{i,j} = 0$).

A sample preferences matrix $M_{4 \times 20}$ is shown in Figure 1. $m_{4,2} = 0$ in $M_{4 \times 20}$ specifies that the user u_2 does not like the feature f_4 to be included in the next release the software while $m_{4,3} = 1$ denotes the interest of the user u_3 in feature f_4 .

B. Identification of Value-related Dependencies

Once user preferences are gathered, we can identify value-related dependencies and their characteristics (namely quality and strength). As value-related dependencies are naturally casual relations (selection of a feature f_i may cause an increase/decrease in the value of a feature f_j), various measures of causal strength [46], [14], [37], [17], [12] can be employed for estimating the strengths and qualities (positivity/negativity) of value-related dependencies.

One of the most widely adopted measures of causal strength is Eells' measure of causal strength [12], denoted by $\eta_{i,j}$ as given in (9). $\eta_{i,j}$ in (9) specifies the casual strength of a value-related dependency from a feature f_i to f_j where selecting or ignoring f_j causes an increase or decrease on the value of f_i . Eells' measure of (causal) strength properly captures both positive and negative value-related dependencies between a pair of features through subtracting the conditional probability $p(f_i|\bar{f}_j)$ from $p(f_i|f_j)$ where conditional probabilities $p(f_i|f_j)$ and $p(f_i|\bar{f}_j)$ denote strengths of positive and negative dependencies from f_i to f_j respectively.

$$\eta_{i,j} = p(f_i|f_j) - p(f_i|\bar{f}_j), \quad \eta_{i,j} \in [-1, 1] \quad (9)$$

Matrix $P_{4 \times 4}$ (Figures 2(a)) and Matrix $\bar{P}_{4 \times 4}$ (Figure 2(b)) demonstrate strengths of positive and negative dependencies between pairs of features in the preference matrix $M_{4 \times 8}$ of Figure 1. An element $p_{i,j}$ of matrix $P_{4 \times 4}$ denotes the strength of a positive dependence from f_i to f_j while an element $\bar{p}_{i,j}$ of $\bar{P}_{4 \times 4}$ gives the strength of a negative dependency from f_i to f_j . As such, subtracting each element $\bar{p}_{i,j}$ of $\bar{P}_{4 \times 4}$ from its corresponding element $p_{i,j}$ in $P_{4 \times 4}$ will give the Eells' casual strength for a dependency from f_i to f_j .

Algorithm 1 gives the steps for computing the measure of casual strength for a given preference matrix $M_{n \times k}$. In this algorithm, an element $\lambda_{i,j}$ in matrix $\lambda_{n \times 2n}$ denotes the number of times that a features f_i is selected with a feature f_j in pair. Also, an element $\lambda_{i,j+n}$ gives the number of times that users have selected f_i without selecting f_j . It is clear that, $\lambda_{i,i}$ gives the number of occurrences of f_i in $M_{n \times k}$ while $\lambda_{i,i+n} = 0$.

C. Resampling

When collecting user preferences in large quantities is not feasible (e.g. only a small number of users are familiar with the features of the software), statistical methods such as resampling can be used to generate samples of large (enough) quantities based on the estimated distribution of the collected data (user preferences). To achieve this, a distribution estimator must be used to generate new samples based on a correlated multivariate Bernoulli (select or not select) distribution of

Algorithm 1: Computing Eells' measure of strength.

Input: users' preference matrix $M_{n \times k}$

Output: Matrix $\eta_{n \times n}$

```

1:  $\eta_{n \times n} \leftarrow 0$ 
2:  $\lambda_{n \times 2n} \leftarrow 0$ 
3: for each  $u_t \in U$  do
4:   for each  $f_i \in F$  do
5:     for each  $f_j \in F$  do
6:       if  $m_{i,t} = 1$  then
7:         if  $m_{j,t} = 1$  then
8:            $\lambda_{i,j} \leftarrow \lambda_{i,j} + 1$ 
9:         else
10:           $\lambda_{i,j+n} \leftarrow \lambda_{i,j+n} + 1$ 
11:        end if
12:      end if
13:    end for
14:  end for
15: end for
16: for each  $f_i \in F$  do
17:   for each  $f_j \in F$  do
18:      $\eta_{i,j} \leftarrow \frac{\lambda_{i,j}}{\lambda_{j,j}} - \frac{\lambda_{i,j+n}}{\lambda_{j+n,j+n}}$ 
19:   end for
20: end for
```

collected user preferences. Hence, we have made use of an interesting approach introduced by Macke *et al.* [27] in the field of Bioinformatics which was initially used for generating samples of artificial spike trains (between pair of neurons) with specified correlation structures.

Using the Macke's approach, we generate larger samples of user preferences using a Latent Multivariate Gaussian model [23]. The process as given in Figure 3 starts with reading preference matrix of users (Step 1) and continues with estimating the means of user preferences (Step 2) and computing the variances of user preferences (Step 3) for each feature. Then, covariances matrix of the features will be calculated (Step 4) for generating new samples. After that, number of samples will be specified (Step 5) and samples will be generated based on the Dichotomized Gaussian Distribution model discussed in [23] (Step 6). We then, estimate means of preferences for features in the generated samples (Step 7) and finally estimate the covariance matrix of the features (Step 8). Steps 7,8 are performed to evaluate the precision of the process by comparing the means and covariance matrix of the generated samples against those of the initial samples directly gathered from users.

Sampling user preferences using the approach proposed by Macke *et al.* [27] is computationally efficient and specially feasible even for large numbers of software features. Macke *et al.* [27] showed that the entropy of their model is near theoretical maximum for a wide range of parameters.

IV. MODELING VALUE-RELATED DEPENDENCIES

Using fuzzy graphs for modeling value-related feature dependencies can contribute to more accurate [] release planning as fuzzy graphs properly capture uncertainties associated with software features [33], [30], [34], [32], [31] and value-related dependencies among them. Hence, we have presented

	u_1	u_2	u_3	u_4	u_5	u_6	u_7	u_8	u_9	u_{10}	u_{11}	u_{12}	u_{13}	u_{14}	u_{15}	u_{16}	u_{17}	u_{18}	u_{19}	u_{20}
f_1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	0	1	1	1	1
f_2	1	1	0	1	0	0	1	1	0	0	1	1	0	1	0	0	1	1	1	1
f_3	0	0	1	0	0	0	0	1	1	0	1	1	1	0	0	0	0	0	1	1
f_4	1	0	1	1	0	1	1	1	0	1	1	1	1	1	0	1	0	1	0	0

Fig. 1: A sample user preference matrix $M_{4 \times 20}$.

$$\begin{array}{ccc}
 \begin{array}{c} f_1 \\ f_2 \\ f_3 \\ f_4 \end{array} \begin{pmatrix} f_1 & f_2 & f_3 & f_4 \\ 1.0000 & 0.8333 & 0.8750 & 0.7692 \\ 0.5882 & 1.0000 & 0.6250 & 0.6154 \\ 0.4118 & 0.4167 & 1.0000 & 0.3846 \\ 0.5882 & 0.6667 & 0.6250 & 1.0000 \end{pmatrix} & - & \begin{array}{c} f_1 \\ f_2 \\ f_3 \\ f_4 \end{array} \begin{pmatrix} f_1 & f_2 & f_3 & f_4 \\ 0.0000 & 0.8750 & 0.8333 & 1.0000 \\ 0.6667 & 0.0000 & 0.5833 & 0.5714 \\ 0.3333 & 0.3750 & 0.0000 & 0.4286 \\ 1.0000 & 0.6250 & 0.6667 & 0.0000 \end{pmatrix} \\
 \text{(a) } P_{4 \times 4} & & \text{(b) } \bar{P}_{4 \times 4}
 \end{array} = \begin{array}{c} f_1 \\ f_2 \\ f_3 \\ f_4 \end{array} \begin{pmatrix} f_1 & f_2 & f_3 & f_4 \\ +1.0000 & -0.0417 & +0.0417 & -0.2308 \\ -0.0785 & +1.0000 & +0.0417 & +0.0440 \\ +0.0785 & +0.0417 & +1.0000 & -0.0440 \\ -0.4118 & +0.0417 & -0.0417 & +1.0000 \end{pmatrix} \\
 & & \text{(c) } \eta_{4 \times 4}$$

Fig. 2: Computing the Eells measure of casual strength for preference matrix $M_{4 \times 20}$ of Figure 1.

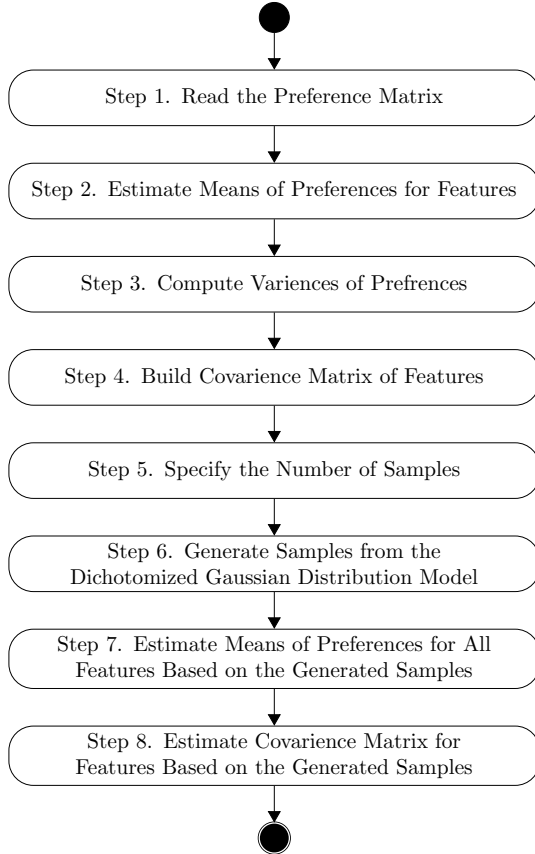


Fig. 3: Steps for generating samples from user preferences.

a modified version of fuzzy graphs referred to as the *Feature Dependency Graph (FDG)* in Definition 2 that allows for modeling value-related dependencies and their characteristics.

Definition 2. *Feature Dependency Graph (FDG).* A FDG is a signed directed fuzzy graph [51] $G = (F, \sigma, \rho)$ in which a non-empty set of features $F = \{f_1, \dots, f_n\}$ constitute the graph nodes. The qualitative function $\sigma : F \times F \rightarrow \{+, -, \pm\}$ denotes the qualities: positive (+), negative (-), and unspecified (\pm) of value-related dependencies. Also, the membership function $\rho : F \times F \rightarrow [0, 1]$ denotes the strengths of value-related dependencies (edges of the graph). As such, a pair of features (f_i, f_j) with $\rho_{i,j} \neq 0$ denotes a value-related dependency from f_i to f_j stating that the value of f_i depends on f_j . It is clear that we have $\rho_{i,j} = 0$ and $\sigma_{i,j} = \pm$ if the value of a feature f_i is not influenced by f_j .

Example 1. Consider the FDG $G = (F, \sigma, \rho)$ with features $F = \{f_1, f_2, f_3, f_4\}$. As given by Figure 4 qualities and strengths of value-related dependencies in G are specified by the function σ and the membership function ρ respectively. For instance, $\sigma_{1,2} = +$ and $\rho_{1,2} = 0.4$ state that selection of feature f_2 has a positive influence on the value of feature f_1 and the strength of this influence is 0.4. In a similar way, $\sigma_{1,4} = -$ and $\rho_{1,4} = 0.1$ state that selection of feature f_4 has a negative influence on the value of f_1 and the strength of this influence is 0.1.

To compute the strength of a value-related dependency $d = (f_i, f_j)$ in a feature dependency graph $G = (F, \sigma, \rho)$, (10) gives a mapping from $\eta_{i,j}$ to the fuzzy membership function of the strength of d specified by $\rho : F \times F \rightarrow [0, 1]$. This mapping is demonstrated in Figure 6(a). In a similar spirit, (11) gives a mapping from $\eta_{i,j}$ to the qualitative function $\sigma :$

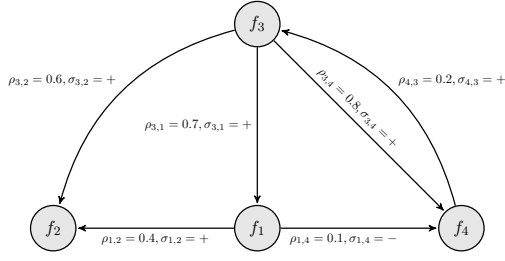


Fig. 4: FDG of Example 1.

$F \times F \rightarrow \{+, -, \pm\}$ in order to specify the quality of the value-related dependency d .

$$\rho_{i,j} = |\eta_{i,j}| \quad (10)$$

$$\sigma_{i,j} = \begin{cases} + & \text{if } \eta_{i,j} > 0 \\ - & \text{if } \eta_{i,j} < 0 \\ \pm & \text{if } \eta_{i,j} = 0 \end{cases} \quad (11)$$

A positive $\eta_{i,j}$ indicates that the strength of the positive dependency from f_i to f_j is greater than the strength of its corresponding negative dependency: $p(f_i|f_j) > p(f_i|\bar{f}_j)$ and therefore the quality of d would be positive ($\sigma_{i,j} = +$). Similarly, a negative $\eta_{i,j}$ indicates $p(f_i|\bar{f}_j) > p(f_i|f_j)$ which gives $\sigma_{i,j} = -$. Also, $p(f_i|f_j) - p(f_i|\bar{f}_j) = 0$ denotes that the quality of the zero-strength value-related dependency $d = (f_i, f_j)$ is non-specified ($\sigma_{i,j} = \pm$). $\rho_{i,j}$ and $\sigma_{i,j}$ are computed for all pairs of features in preference matrix $M_{4 \times 20}$ of Figure 1 as demonstrated in Figure 5(a) and Figure 5(b) respectively.

Mapping value-related dependencies to ρ in FDG $G = (F, \sigma, \rho)$ however, does not have to be restricted to membership function of the Figure 6(a). Other membership functions such as the one in Figure 6(b) could also be used depending on the characteristics of the user preferences and the behavior of the release planning models used. For instance, the membership function of Figure 6(a) considers value-related dependencies with casual strengths below 0.16 ($\eta_{i,j} < 0.16$) to be too weak to be considered while value-related dependencies with $\eta_{i,j} \geq 0.83$ are considered strong enough to be interpreted as full dependencies of full strength ($\rho_{i,j} = 1$).

Similar membership functions to that in Figure 6(a) could be particularly useful in release planning models that formulate value-related dependencies as precedence constraints (BKP-PC models). When such models used, it might be more reasonable to consider a strong value-related dependency (e.g. $\eta_{i,j} \geq 0.95$) as a precedence relation (BKP-PC models only capture precedence relations which are of full strength of $\eta_{i,j} = 1$) rather than ignoring it.

Figure 6(c) and Figure 6(d) depict other alternative membership functions which do not assume linearity between $|\eta_{i,j}|$ and $\rho_{i,j}$.

As mentioned earlier, *Intrinsic* dependencies of full strength among features (e.g. *precede* [53], *precondition* [19], *requires* [10] and *conflicts* [19]) also have value implications

which need to be considered while identification of value-related dependencies. Intrinsic dependencies as given in Table I reflect structural (semantic) dependencies among features. In the practice however, intrinsic dependencies may imply value-related dependencies among software features.

Such value-related dependencies may in some cases be captured by mining user preferences while others can hardly if ever be identified by solely relying on user preferences. For instance, a *precede* dependence from a feature f_i to a feature f_j implies that f_i can not be selected (implemented) unless f_j is selected. A value implication of this would be f_i can not give any value unless f_j is selected. In other words, the value of f_i fully relies on selection of f_j ($\rho_{i,j} = 1$). This value-related dependency may not be captured by mining user preferences as users may not be aware of the intrinsic dependency from f_i to f_j . After all, users are not expected to consider such dependencies.

Hence, it is important to be aware of value implications of intrinsic dependencies and consider them in software release planning. This could be achieved by carefully studying the structure (semantic) of a software. We specially focus on considering value-related implications of intrinsic dependencies of full strengths (*precede* [53], *precondition* [19], *requires* [10] and *conflicts* [19]) formulated as precedence constraints.

In doing so, a binary matrix of precede relations referred to as the *precedence matrix* needs to be constructed by stakeholders of the software to capture value implications of precede relations among features. The precedence matrix $\gamma_{4 \times 4}$ for preference matrix $M_{4 \times 8}$ of Figure 1 is demonstrated in Figure 5(c). $\gamma_{1,3} = +1$ in $\gamma_{4 \times 4}$ denotes that feature f_3 precedes f_1 for structural or semantic reasons such as f_3 is required by f_1 , or f_3 is a precondition of f_1 . $\gamma_{4,3} = -1$ on the other hand, specifies that f_4 cannot be selected when f_3 is selected as f_4 conflicts with f_3 . Examples for such relations are provided in Table I. Finally, we have $\gamma_{i,j} = 0$ when there is no dependency of type precedence from f_i to f_j .

Strengths and qualities of value-related dependencies then, can be updated based on the precedence matrix of a software. For each element $\gamma_{i,j} \neq 0$ of the precede matrix, $\rho_{i,j}$ is set to 1 and $\sigma_{i,j}$ is set to the sign of the precede dependence $\gamma_{i,j}$. The reason is that value implications of full dependencies extracted from structure (semantic) of the software are naturally of higher importance. Strength and quality matrices in Figure 5 are updated based on the precedence matrix of Figure 5(c) as depicted in Figure 7. $\rho_{1,3} = 0.0417$ is updated to $\rho_{1,3} = 1$ since $\gamma_{1,3} = +1$ and $\rho_{4,3} = 0.0417$ is updated to $\rho_{4,3} = 1$ since $\gamma_{4,3} = -1$. The quality matrix $\sigma_{4 \times 4}$ however remained unchanged.

V. DEPENDENCY-AWARE RELEASE PLANNING

Now that we have identified value-related dependencies among software features from user preferences, it is time to consider them in software release. Such release planning which accounts for value-related dependencies among software features, is referred to as dependency-aware software release

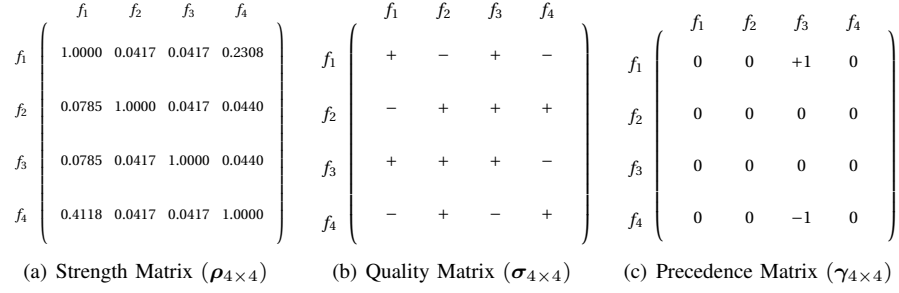


Fig. 5: Strength, Quality, and Precedence Matrices for preference matrix of Figure 1.

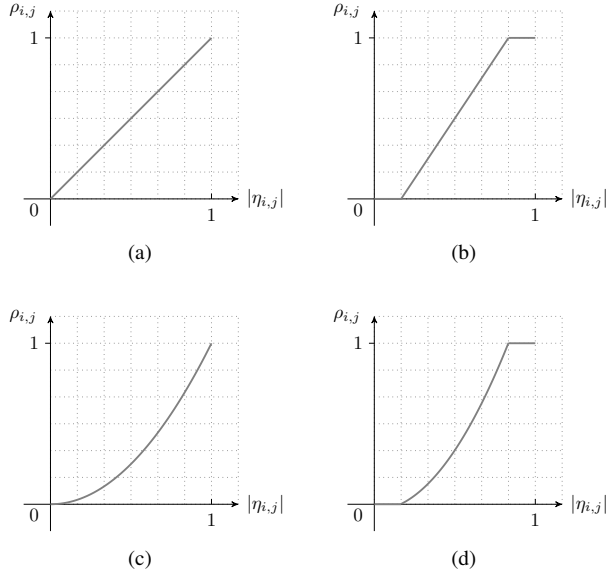


Fig. 6: Sample membership functions $\rho_{i,j}$.

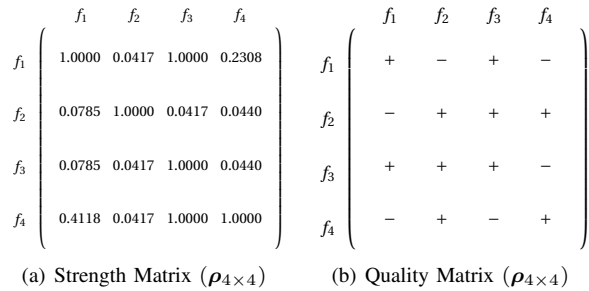


Fig. 7: Strength and Quality Matrices of Figures 5(a) and 5(b) updated based on precedence matrix of Figure 5(c).

planning (DA-SRP). This section explains how dependency-aware software release planning can be achieved.

As explained earlier, the value of a software feature is determined by user preferences for that feature [53], [4], [39]. In other words, the higher the ratio of the users that prefer

(select/use) a software feature f_i , the higher the expected value of f_i would be. That means f_i can achieve its highest expected value (which equals to its estimated value) when all users of f_i are satisfied with that feature. However, this only happens when user preferences for the feature f_i is not negatively influenced by selecting or ignoring other features. In other cases, a reduction from the estimated value of f_i is predictable. The extent of such reduction is referred to as the penalty [52] of f_i and denoted as p_i .

We have made use of the algebraic structure of fuzzy graphs for modeling value-related dependencies and their characteristics (quality and strength) as explained in Section IV. Hence, p_i is calculated by using the fuzzy OR operator (taking supremum) over the strengths of all ignored positive dependencies and selected negative dependencies of f_i in its corresponding feature dependency graph. This is given in (16) where n denotes the total number of the features and x_j specifies whether a feature f_j is selected ($x_j = 1$) or otherwise ($x_j = 0$). Also, $\sigma_{i,j}\rho_{i,j}$ denotes the quality ($\sigma_{i,j}$) and the strength ($\rho_{i,j}$) of the overall influence of a feature f_j on the value of f_i through various dependency paths from f_i to f_j in a feature dependency graph.

Equation (12) derives the expected value of a software feature f_i denoted by v'_i which captures the impact of user preferences for f_i (ϕ_i) on the value of f_i . ϕ_i is derived by subtracting the penalty p_i from the ideal user preference (satisfaction) level 1 (when every user selects or uses f_i). As such, the overall value (OV) of an optimal subset of features can be calculated by accumulating the expected value of the selected features as given by (13) where x_i denotes whether f_i is selected ($x_i = 1$) or otherwise ($x_i = 0$).

$$v'_i = \phi_i v_i = (1 - p_i) v_i \quad (12)$$

$$OV = \sum_{i=1}^n x_i \phi_i v_i, \quad x_i \in \{0, 1\} \quad (13)$$

Our proposed formulation of dependency-aware software release planning, maximizes the overall value (OV) of an optimal subset of features as given by (14)-(17) where x_i is

a selection variable denoting whether a features f_i is selected ($x_i = 1$) or otherwise ($x_i = 0$).

$$\text{Maximize } \sum_{i=1}^n x_i \phi_i v_i \quad (14)$$

$$\text{Subject to } \sum_{i=1}^n c_i x_i \leq b \quad (15)$$

$$p_i \geq \left(\frac{|\sigma_{i,j} \rho_{i,j}| + (1 - 2x_j) \sigma_{i,j} \rho_{i,j}}{2} \right), i, j = 1, \dots, n \quad (16)$$

$$x_i \in \{0, 1\} \quad (17)$$

A. Case Study

To demonstrate the validity and practicality of our work, we performed release planning for reengineering [1], [28] an industrial software referred to as the PMS. The first version of the software (PMS-I) was introduced with 23 features and a few bug-fixing versions of the software were released later. Stakeholders of the PMS-I recently decided to re-engineer and develop a new version of the software (PMS-II) to cope with market demands. In this regard, we designed a case study to assist stakeholders find an optimal subset of features with the highest overall value (considering users' preferences) while respecting the available budget.

In doing so, we carried out a survey on users of earlier versions of the software to gather their preferences of the features. For each of the 23 features of the PMS-I users were asked whether they would like that feature to remain in the new version of the software or otherwise. Users were also encouraged to propose their desired features that have not existed in the earlier versions. As a result of this, a total number of 176 records of user preference were gathered. In total, 7 new features were proposed by the users from which 4 were found to be technically feasible to implement. As such, preferences of users for a total number of 27 features were gathered to be used for release planning.

Preference matrix of the PMS-II was then constructed based on the survey results. Then, 10^6 new samples of user preferences were generated from the gathered user preferences based on the resampling technique presented in Section III-C. A new preference matrix was then constructed based on the generated samples. Afterwards, Eells' measure of casual strength was computed for the new preference matrix of features of PMS-II using Algorithm 1 to identify potential value-related dependencies among pairs of features. Strengths (strength matrix) and qualities (quality matrix) of value-related dependencies then, were computed based on the fuzzy membership function of Figure 6(a) and (10)-(11).

To specify the costs and value of the features, 5 different stakeholders estimated the cost (value) of each feature f_i of PMS-II. Then median of these 5 estimated costs (values) was computed and scaled into the range of $[0, \dots, 20]$ to determine the cost/value of f_i .

As explained in Section III-B, intrinsic dependencies of full strength among features also have value implications which need to be considered while identification of value-related dependencies. In order to capture such value-related dependencies stakeholders of the PMS-II updated the precedence matrix of the PMS-II based on the approach given in Section III-B. Value-related dependencies identified from intrinsic dependencies among features of the PMS-II are highlighted in Table III.

Table II lists the estimated costs and values of the PMS-II features. Also, Table III lists the qualities (+/-/±) and strengths of value-related dependencies among those features. For a feature f_i its corresponding row in Table III denotes the qualities and strengths of dependencies from f_i to all other features of the PMS-II.

Release planning was performed for the features of the PMS-II using the BKP, BKP-PC, and DA-SRP models to evaluate their performance in the presence of various budget constraints ($Budget \in \{1, \dots, 222\}$). Figure 8 summarizes the results of our experiments by comparing percentage of the accumulated value ($\%AV = \frac{AV}{\sum_{i=1}^{27} v_i}$) and percentage of the overall value ($\%OV = \frac{OV}{\sum_{i=1}^{27} \phi_i v_i}$) achieved by each release planning model in the presence of various budget constraints. The horizontal axis shows percentages of the available budget ($\%Budget = \frac{Budget}{\sum_{i=1}^{27} c_i}$, $Budget = \{1, 2, \dots, 222\}$) and the vertical axis demonstrates percentages of accumulated value ($\%AV$) or percentages of overall value ($\%OV$) achieved by the release planning models.

The results of our experiments (Figure 8) verified that the BKP model always maximized the accumulated value of the selected features (optimal subset of features) while the DA-SRP model maximized the overall value of those features. Also, as expected, overall values provided by the BKP-PC model for various budgets were equal to their corresponding accumulated values. The reason is that the BKP-PC model formulates value-related dependencies of all strengths as precedence constraints. As such, a feature f_i with a positive (negative) dependency to a feature f_j will not be selected unless f_j is selected (ignored). Hence, the penalty of ignoring/selecting positive/negative dependencies of f_i will always be zero.

We also observed maximizing the accumulated value and the overall value of the features can be conflicting objectives as increasing one may reduce the other. This can be seen at many points in the graphs of the BKP model in Figure 8 where a budget increase has resulted in increasing the accumulated value while the overall value has decreased. For the DA-SRP model however, it can be observed in some points of its corresponding graphs that budget increase has resulted in increasing the overall value while the accumulated value has decreased.

The BKP-PC model on the other hand, did not give any value (Figure 8(a)) even for higher budget percentages. This is for the reason that the BKP-PC model suffers from the selection deficiency problem (SDP) [29] as it can only formulate

TABLE II: Estimated costs and values of the features of the PMS-II.

Feature	f_1	f_2	f_3	f_4	f_5	f_6	f_7	f_8	f_9	f_{10}	f_{11}	f_{12}	f_{13}	f_{14}	f_{15}	f_{16}	f_{17}	f_{18}	f_{19}	f_{20}	f_{21}	f_{22}	f_{23}	f_{24}	f_{25}	f_{26}	f_{27}	Sum
Cost	5.0	20.0	0.0	10.0	1.0	20.0	6.0	5.0	16.0	10.0	4.0	3.0	5.0	7.0	15.0	13.0	14.0	3.0	10.0	7.0	12.0	15.0	8.0	2.0	10.0	0.0	1.0	222.0
Value	10.0	20.0	4.0	17.0	3.0	20.0	15.0	9.0	20.0	16.0	20.0	10.0	6.0	8.0	8.0	10.0	6.0	10.0	20.0	20.0	15.0	20.0	20.0	5.0	0.0	0.0	0.0	312.0

TABLE III: Qualities and strengths of value-related dependencies among the features of the PMS-II.

	f_1	f_2	f_3	f_4	f_5	f_6	f_7	f_8	f_9	f_{10}	f_{11}	f_{12}	f_{13}	f_{14}	f_{15}	f_{16}	f_{17}	f_{18}	f_{19}	f_{20}	f_{21}	f_{22}	f_{23}	f_{24}	f_{25}	f_{26}	f_{27}
f_1	+1.00	+0.14	+0.09	+0.03	+0.14	+0.01	+0.01	+0.16	+0.03	+0.03	-0.02	+0.11	+0.03	+0.11	+0.15	+0.09	+0.01	-0.04	-0.04	-0.04	-0.02	+0.06	+0.14	+0.14	-0.14	-0.18	-0.01
f_2	+1.00	+1.00	+0.20	+0.47	+1.00	+0.07	+0.02	+0.25	+0.47	+0.47	+0.25	+0.07	+0.47	+0.22	+0.24	+0.43	+0.22	+0.24	+0.12	+0.17	+0.18	+0.19	+1.00	+1.00	+0.18	+1.00	+0.15
f_3	+1.00	+0.37	+1.00	+0.40	+0.37	-0.00	+0.15	+0.47	+0.40	+0.40	+0.33	-0.15	+0.40	+0.68	+0.50	+0.35	-0.07	+0.07	+0.01	+0.09	+0.48	+0.33	+0.37	+0.37	+0.00	-0.06	+0.02
f_4	+0.05	+1.00	+0.32	+1.00	+0.72	+0.30	-0.02	+0.42	+1.00	+1.00	+0.39	+0.03	+1.00	+0.33	+0.39	+0.40	+0.12	+0.37	-0.00	+0.25	+0.27	+0.30	+0.72	+0.72	+0.27	-0.11	+0.24
f_5	+1.00	+1.00	+0.20	+0.47	+1.00	+0.07	+0.02	+0.25	+0.47	+0.47	+0.25	+0.07	+0.47	+0.22	+0.24	+0.43	+0.22	+0.24	+0.12	+0.17	+0.18	+0.19	+1.00	+1.00	+0.18	+0.00	+0.15
f_6	+0.02	+0.11	-0.00	+0.33	+0.11	+1.00	-0.05	+0.13	+0.33	+0.33	+0.14	+0.32	+0.33	+0.05	+0.09	-0.03	-0.19	+0.08	-0.37	+0.27	-0.25	-0.03	+0.11	+0.11	+0.04	+1.00	+0.30
f_7	+0.01	+0.04	+0.11	-0.02	+0.04	-0.04	+1.00	-0.11	-0.02	-0.02	+0.21	-0.14	-0.02	+0.12	-0.14	-0.04	-0.10	-0.16	-0.09	+0.17	-0.03	-0.23	+0.04	+0.04	-0.04	+0.02	+0.16
f_8	+1.00	+0.46	+0.47	+0.51	+0.46	+0.14	-0.15	+1.00	+0.51	+0.51	+0.24	-0.07	+0.51	+0.54	+0.70	+0.25	+0.01	+0.21	-0.11	-0.09	+0.36	+0.43	+0.46	+0.46	+1.00	-0.24	-0.00
f_9	+0.05	+0.72	+0.32	+1.00	+0.72	+1.00	-0.02	+0.42	+1.00	+1.00	+0.39	+0.03	+1.00	+0.33	+0.39	+0.40	+0.12	+0.37	-0.00	+0.25	+0.27	+0.30	+0.72	+0.72	+0.27	-0.11	+0.24
f_{10}	+0.05	+0.72	+0.32	+1.00	+0.72	+0.30	-0.02	+0.42	+1.00	+1.00	+0.39	+0.03	+1.00	+0.33	+0.39	+0.40	+0.12	+0.37	-0.00	+0.25	+0.27	+0.30	+0.72	+0.72	+0.27	-0.11	+0.24
f_{11}	-0.04	+0.49	+0.34	+0.49	+0.49	+0.16	+0.29	+0.25	+0.49	+0.49	+1.00	-0.04	+0.49	+0.42	+0.20	+0.26	+0.10	+0.28	+0.00	+0.42	+0.36	-0.02	+0.49	+0.49	+0.24	-0.06	+0.24
f_{12}	+1.00	+0.08	-0.10	+0.03	+0.08	+0.22	-0.11	-0.04	+0.03	+0.03	-0.02	+1.00	+0.03	-0.10	-0.06	+0.02	-0.02	-0.06	-0.04	+0.17	-0.26	-0.11	+0.08	+0.08	+0.01	-0.20	+0.17
f_{13}	+0.05	+0.72	+0.32	+1.00	+0.72	+1.00	-0.02	+0.42	+1.00	+1.00	+0.39	+0.03	+1.00	+0.33	+0.39	+0.40	+0.12	+0.37	-0.00	+0.25	+0.27	+0.30	+0.72	+0.72	+0.27	-0.11	+0.24
f_{14}	+1.00	+0.43	+0.71	+0.43	+0.43	+0.06	+0.17	+0.57	+0.43	+0.43	+0.42	-0.16	+0.43	+1.00	+0.59	+0.37	-0.00	+0.14	-0.11	+0.10	+0.46	+0.27	+0.43	+0.43	-0.06	-0.18	-0.03
f_{15}	+0.32	+1.00	+0.52	+0.50	+0.47	+0.10	-0.20	+0.73	+0.50	+0.50	+0.20	-0.09	+0.50	+0.58	+1.00	+0.48	+0.10	+0.30	-0.01	-0.04	+1.00	+0.51	+0.47	+0.47	+0.02	-0.17	-0.13
f_{16}	+0.14	+1.00	+0.25	+0.36	+0.59	-0.02	-0.04	+0.18	+0.36	+0.36	+0.18	+0.02	+0.36	+0.26	+0.33	+1.00	+0.31	+0.30	+0.25	+0.20	+0.25	+0.24	+0.59	+0.59	+0.23	+0.08	-0.01
f_{17}	+1.00	+0.41	-0.07	+0.15	+0.41	-0.22	-0.13	+0.01	+0.15	+0.15	+0.10	-0.03	+0.15	-0.00	+0.10	+0.44	+1.00	+0.52	+0.49	+0.12	+0.33	+0.24	+0.41	+0.41	+0.42	+0.32	-0.01
f_{18}	+1.00	+0.48	+0.08	+0.47	+0.48	+0.09	-0.23	+0.22	+0.47	+0.47	+0.28	-0.09	+0.47	+0.14	+0.30	+0.44	+1.00	+0.29	+0.22	+0.46	+0.39	+0.48	+0.48	+0.57	+0.16	+0.07	+0.07
f_{19}	-0.08	+1.00	+0.01	-0.00	+0.21	+1.00	-0.11	-0.11	+1.00	-0.00	+0.00	-0.06	-0.00	-0.10	-0.01	+0.33	+0.47	+0.26	+1.00	+0.03	+0.31	+0.17	+0.21	+0.21	+0.35	+0.49	-0.11
f_{20}	-0.07	+1.00	+0.08	+0.26	+0.26	+1.00	-0.19	-0.07	+1.00	+0.26	+0.33	+0.22	+0.26	+0.08	-0.03	+0.23	+0.10	+0.17	+0.03	+1.00	+0.01	-0.10	+0.26	+0.26	+0.36	-0.05	+0.42
f_{21}	-0.03	+1.00	+0.33	+0.22	+0.23	-0.19	-0.03	+0.25	+0.22	+0.22	+0.24	-0.28	+0.22	+0.30	+0.28	+0.24	+0.23	+0.30	+0.22	+0.01	+1.00	+0.33	+0.23	+0.23	+0.23	+0.22	-0.09
f_{22}	+1.00	+0.34	+0.32	+0.35	+0.34	-0.03	-0.29	+0.42	+0.35	+0.35	-0.01	-0.16	+0.35	+0.25	+0.48	+0.33	+0.23	+0.36	+0.17	-0.12	+0.47	+1.00	+0.34	+0.34	+0.24	+0.11	-0.01
f_{23}	+0.16	+1.00	+0.20	+0.47	+1.00	+0.07	+0.02	+0.25	+0.47	+0.47	+0.25	+0.07	+0.47	+0.22	+0.24	+0.43	+0.22	+0.24	+0.12	+0.17	+0.18	+0.19	+1.00	+1.00	+0.00	+0.18	+0.15
f_{24}	+1.00	+1.00	+0.20	+0.47	+1.00	+0.07	+0.02	+0.25	+0.47	+0.47	+0.25	+0.07	+0.47	+0.22	+0.24	+0.43	+0.22	+0.24	+0.12	+0.17	+0.18	+0.19	+1.00	+1.00	+0.00	+0.18	+0.15
f_{25}	+1.00	+0.29	+0.00	+0.28	+0.29	+0.04	-0.04	+0.28	+0.28	+0.20	+0.01	+0.28	-0.05	+0.02	+0.27	+0.36	+0.47	+0.32	+0.38	+0.29	+0.21	+0.29	+0.29	+1.00	+0.30	+0.27	+0.27
f_{26}	+1.00	+0.01	-0.06	-0.13	+0.01	-0.53	+0.02	-0.24	-0.13	-0.13	-0.06	-0.30	-0.13	-0.17	-0.16	+0.11	+0.31	+0.15	+0.50	-0.06	+0.31	+0.11	+0.01	+0.01	+0.34	+1.00	+1.00
f_{27}	+1.00	+0.25	+0.01	+0.27	+0.25	+0.30	+0.19	-0.00	+0.27	+0.27	+0.20	+0.24	+0.27	-0.02	-0.11	-0.01	-0.01	+0.06	-0.10	+0.46	-0.12	-0.01	+0.25	+0.25	+0.28	-0.10	+1.00

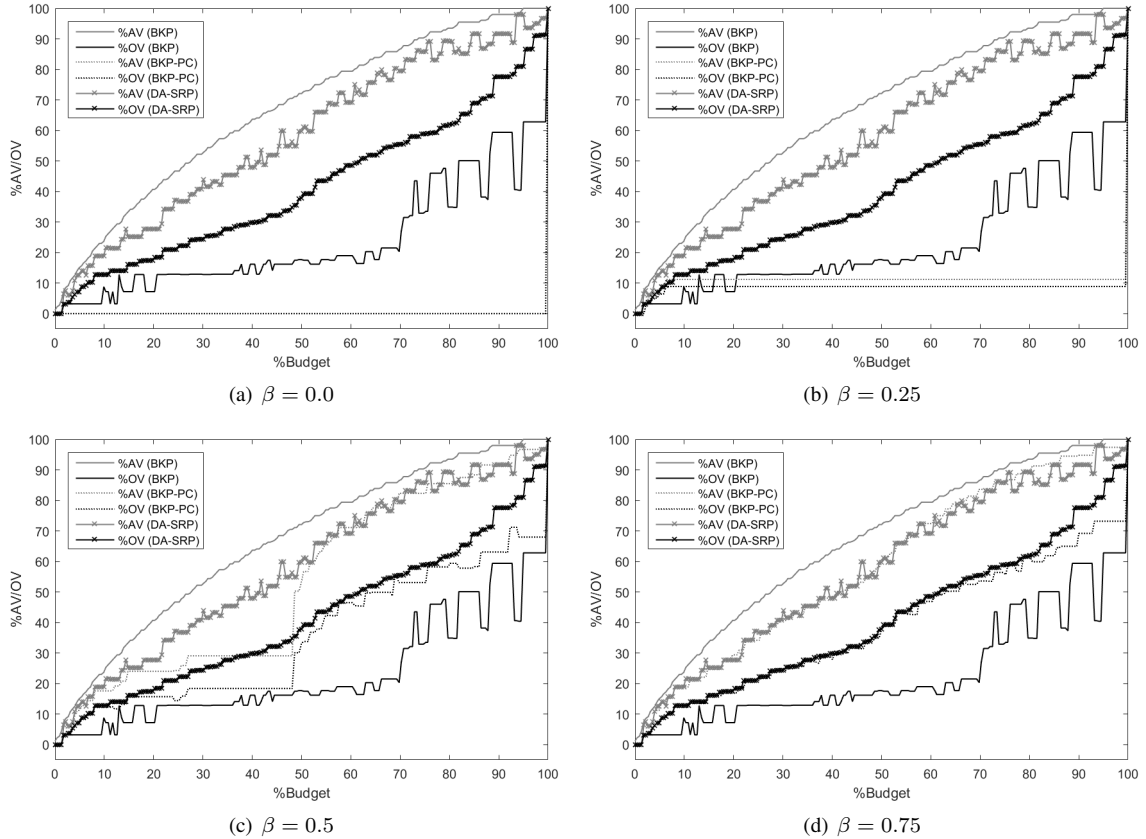


Fig. 8: Accumulated Value and Overall Value achieved for the features of the PMS-II using the BKP, BKP-PC, and DA-SRP models.

value-related dependencies as precedence constraints ignoring the strengths of those dependencies. As a result, a feature f_i ($x_i = 0$) can not be selected unless all of its positive (negative) dependencies (of any strength) are selected (ignored). This may result in ignoring a large number of features even in the presence of sufficient budget.

The adverse impact of the selection deficiency problem nevertheless, can be mitigated when only value-related dependencies whose strengths are beyond a certain $\beta \in [0, 1]$ threshold ($\rho_{i,j} > \beta$) are formulated as precedence constraints. In this way, the BKP-PC model is formulated as a function of β where greater values of β ($\beta \rightarrow 1$) generally decrease the adverse impact of the *SDP*.

Figures 8(b), 8(c), 8(d) compare performance of the BKP-PC model against that of the BKP and DA-SRP models when only value-related dependencies stronger than a certain β threshold are formulated as precedence constraints by the BKP-PC model. As demonstrated in these figures, percentage of overall value (%OV) achieved by the BKP-PC model was generally (not always) higher than the %OV achieved by the BKP model. The DA-SRP model however, outperformed the BKP-PC model by providing a greater or equal %OV for all budget values.

VI. CONCLUSIONS AND FUTURE WORK

In this paper we proposed finding value-related dependencies among software features through mining user preferences and then considering those value-related dependencies in software release planning.

In this regard, a semi-automated approach was presented for identification of value-related dependencies and their characteristics (quality and strength). We then, used algebraic structure of fuzzy graphs for modeling value-related dependencies. Moreover, we demonstrated an application of a resampling technique for generating user preferences when the number of samples is not sufficient. For this purpose, we used a Latent Multivariate Gaussian model for generating large samples of user preferences from the initial sample directly gathered from users.

Finally, we formulated an integer programming model for dependency-aware release planning (DA-SRP) that finds an optimal subset of software features with the highest overall value where overall value captures the impacts of value-related dependencies among features. The validity and practicality of the work were demonstrated through studying a real world software project.

The present work can be extended to explore various measures of casual strength and compare their efficiency in capturing value-related dependencies among software features. The work can also be continued by applying the presented approach to publicly available software repositories for gathering user preferences and perform dependency-aware release planning. Feedback from stakeholders (developers) then, can be studied and considered by release planning models.

REFERENCES

- [1] R. S. Arnold. *Software Reengineering*. IEEE Computer Society Press, Los Alamitos, CA, USA, 1993.
- [2] A. J. Bagnall, V. J. RaywardSmith, and I. M. Whittle. The next release problem. *Information and Software Technology*, 43(14):883–890, Dec. 2001.
- [3] P. Baker, M. Harman, K. Steinhofel, and A. Skaliotis. Search based approaches to component selection and prioritization for the next release problem. In *Proceedings of the 22Nd IEEE International Conference on Software Maintenance*, pages 176–185. IEEE, 2006.
- [4] S. Biffl, A. Aurum, B. Boehm, H. Erdogmus, and P. Grünbacher. *Value-based software engineering*, volume 1. Springer, 2006.
- [5] M. A. Boschetti, M. Golfarelli, S. Rizzi, and E. Turricchia. A lagrangian heuristic for sprint planning in agile software development. *Computers & Operations Research*, 43:116–128, Mar. 2014.
- [6] M. M. A. Brasil, T. G. N. d. Silva, F. G. d. Freitas, J. T. d. Souza, and M. I. Corts. A multiobjective optimization approach to the software release planning with undefined number of releases and interdependent requirements. In R. Zhang, J. Zhang, Z. Zhang, J. Filipe, and J. Cordeiro, editors, *Enterprise Information Systems*, number 102, pages 300–314. Springer Berlin Heidelberg, Jan. 2012.
- [7] P. Carlshamre. Release planning in market-driven software product development: Provoking an understanding. *Requirements Engineering*, 7(3):139–151, Sept. 2002.
- [8] P. Carlshamre, K. Sandahl, M. Lindvall, B. Regnell, and J. Natt och Dag. An industrial survey of requirements interdependencies in software product release planning. In *Fifth IEEE International Symposium on Requirements Engineering, 2001. Proceedings*, pages 84–91, 2001.
- [9] A. G. Dahlstedt and A. Persson. Requirements interdependencies - moulding the state of research into a research agenda. In *Ninth International Workshop on Requirements Engineering: Foundation for Software Quality (REFSQ 2003)*, pages 71–80, 2003.
- [10] Å. G. Dahlstedt and A. Persson. Requirements interdependencies: state of the art and future challenges. In *Engineering and managing software requirements*, pages 95–116. Springer, 2005.
- [11] T. do Nascimento Ferreira, A. A. Araújo, A. D. B. Neto, and J. T. de Souza. Incorporating user preferences in ant colony optimization for the next release problem. *Applied Soft Computing*, 49:1283–1296, 2016.
- [12] E. Eells. *Probabilistic causality*, volume 1. Cambridge University Press, 1991.
- [13] D. Greer and G. Ruhe. Software release planning: an evolutionary and iterative approach. *Information and Software Technology*, 46(4):243 – 253, 2004.
- [14] J. Y. Halpern and C. Hitchcock. Graded causation and defaults. *The British Journal for the Philosophy of Science*, 66(2):413–457, 2015.
- [15] M. Harman, J. Krinke, I. MedinaBulo, F. PalomoLozano, J. Ren, and S. Yoo. Exact scalable sensitivity analysis for the next release problem. *ACM Trans. Softw. Eng. Methodol.*, 23(2):19:119:31, Apr. 2014.
- [16] S. Holland, M. Ester, and W. Kießling. Preference mining: A novel approach on mining user preferences for personalized applications. In *European Conference on Principles of Data Mining and Knowledge Discovery*, pages 204–216. Springer, 2003.
- [17] D. Janzing, D. Balduzzi, M. Grosse-Wentrup, B. Schölkopf, et al. Quantifying causal influences. *The Annals of Statistics*, 41(5):2324–2358, 2013.
- [18] H.-W. Jung. Optimizing value and cost in requirements analysis. *IEEE Software*, 15(4):74–78, July 1998.
- [19] P. K. *Process-Centered Requirements Engineering*. Research Studies Pre, Taunton, Somerset, England New York, Oct. 1996.
- [20] A. Kalampakas, S. Spartalis, L. Iliadis, and E. Pimenidis. Fuzzy graphs: algebraic structure and syntactic recognition. *Artificial Intelligence Review*, pages 1–12, July 2013.
- [21] J. Karlsson, S. Olsson, and K. Ryan. Improved practical support for largescale requirements prioritising. *Requirements Engineering*, 2(1):51–60, Mar. 1997.
- [22] J. Karlsson and K. Ryan. A costvalue approach for prioritizing requirements. *IEEE Software*, 14(5):67–74, Sept. 1997.
- [23] D. P. Kroese, J. C. Chan, et al. *Statistical modeling and computation*. Springer, 2014.
- [24] C. W.-K. Leung, S. C.-F. Chan, F.-L. Chung, and G. Ngai. A probabilistic rating inference framework for mining user preferences from reviews. *World Wide Web*, 14(2):187–215, 2011.

- [25] C. Li, M. v. d. Akker, S. Brinkkemper, and G. Diepen. An integrated approach for requirement selection and scheduling in software release planning. *Requirements Engineering*, 15(4):375–396, Nov. 2010.
- [26] X. F. Liu and J. Yen. An analytic framework for specifying and analyzing imprecise requirements. In *Proceedings of the 18th international conference on Software engineering*, pages 60–69. IEEE Computer Society, 1996.
- [27] J. H. Macke, P. Berens, A. S. Ecker, A. S. Tolia, and M. Bethge. Generating spike trains with specified correlation coefficients. *Neural Computation*, 21(2):397–423, 2009.
- [28] H. W. Miller. *Reengineering Legacy Software Systems*. Digital Press, Newton, MA, USA, 1998.
- [29] D. Mougouei. Factoring requirement dependencies in software requirement selection using graphs and integer programming. In *Proceedings of the 31st IEEE/ACM International Conference on Automated Software Engineering*, pages 884–887. ACM, 2016.
- [30] D. Mougouei and W. Nurhayati. A fuzzy-based technique for describing security requirements of intrusion tolerant systems. *International Journal of Software Engineering and its Applications*, 7(2):99–112, 2013.
- [31] D. Mougouei, W. N. W. A. Rahman, and M. M. Almasi. Measuring security of web services in requirement engineering phase. *International Journal of Cyber-Security and Digital Forensics (IJCSDF)*, 1(2):89–98, 2012.
- [32] D. Mougouei, W. N. W. A. Rahman, and M. Moein Almasi. Evaluating fault tolerance in security requirements of web services. In *Cyber Security, Cyber Warfare and Digital Forensic (CyberSec), 2012 International Conference on*, pages 111–116. IEEE, 2012.
- [33] D. Mougouei, H. Shen, and A. Babar. Partial selection of agile software requirements. *International Journal of Software Engineering & Its Applications*, 9(1):113–126, 2015.
- [34] D. Mougouei and M. K. Yeung. Visibility requirements engineering for commercial websites. *International Journal of Software Engineering & Its Applications*, 8(8):11–18, 2014.
- [35] A. Ngo The and M. O. Saliu. Fuzzy structural dependency constraints in software release planning. In *The 14th IEEE International Conference on Fuzzy Systems, 2005. FUZZ'05.*, pages 442–447. IEEE, 2005.
- [36] A. Ngo-The and M. O. Saliu. Measuring dependency constraint satisfaction in software release planning using dissimilarity of fuzzy graphs. In *Cognitive Informatics, 2005.(ICCI 2005). Fourth IEEE Conference on*, pages 301–307. IEEE, 2005.
- [37] J. Pearl. *Causality*. Cambridge university press, 2009.
- [38] A. M. Pitangueira, R. S. P. Maciel, and M. Barros. Software requirements selection and prioritization using sbse approaches: A systematic review and mapping of the literature. *Journal of Systems and Software*, 103:267–280, 2015.
- [39] Z. Racheva, M. Daneva, K. Sikkil, and L. Buglione. Business value is not only dollars—results from case study research on agile software projects. In *Product-Focused Software Process Improvement*, pages 131–145. Springer, 2010.
- [40] B. Ramesh and M. Jarke. Toward reference models for requirements traceability. *IEEE Transactions on Software Engineering*, 27(1):58–93, Jan. 2001.
- [41] W. N. Robinson, S. D. Pawlowski, and V. Volkov. Requirements interaction management. *ACM Comput. Surv.*, 35(2):132–190, June 2003.
- [42] A. Rosenfeld. Fuzzy graphs. *Fuzzy Sets and Their Applications*, 77:95, 1975.
- [43] G. Ruhe, A. Eberlein, and D. Pfahl. Trade-off analysis for requirements selection. *International Journal of Software Engineering and Knowledge Engineering*, 13(04):345–366, 2003.
- [44] J. d. Sagrado, I. M. d. guila, and F. J. Orellana. Multiobjective ant colony optimization for requirements selection. *Empirical Software Engineering*, pages 1–34, Nov. 2013.
- [45] A. S. Sayyad, T. Menzies, and H. Ammar. On the value of user preferences in search-based software engineering: a case study in software product lines. In *2013 35th International Conference on Software Engineering (ICSE)*, pages 492–501. IEEE, 2013.
- [46] J. Sprenger. Foundations for a probabilistic theory of causal strength. 2016.
- [47] A. Tang, A. Nicholson, Y. Jin, and J. Han. Using bayesian belief networks for change impact analysis in architecture design. *Journal of Systems and Software*, 80(1):127–148, Jan. 2007.
- [48] M. van den Akker, S. Brinkkemper, G. van Diepen, and J. Versendaal. Flexible release planning using integer linear programming. *REFSQ'05*, 2005.
- [49] L. Villarroel, G. Bavota, B. Russo, R. Oliveto, and M. Di Penta. Release planning of mobile apps based on user reviews. In *Proceedings of the 38th International Conference on Software Engineering*, pages 14–24. ACM, 2016.
- [50] J. Wang, J. Li, Q. Wang, H. Zhang, and H. Wang. A simulation approach for impact analysis of requirement volatility considering dependency change. In B. Regnell and D. Damian, editors, *Requirements Engineering: Foundation for Software Quality*, number 7195, pages 59–76. Springer Berlin Heidelberg, Jan. 2012.
- [51] S. Wasserman and K. Faust. *Social network analysis: Methods and applications*, volume 8. Cambridge University Press, 1994.
- [52] K. E. Wiegers. *Software Requirements*. Microsoft Press, Nov. 2009.
- [53] H. Zhang, J. Li, L. Zhu, R. Jeffery, Y. Liu, Q. Wang, and M. Li. Investigating dependencies in software requirements for change propagation analysis. *Information and Software Technology*, 56(1):40–53, 2014.
- [54] Y. Zhang, M. Harman, and S. L. Lim. Empirical evaluation of search based requirements interaction management. *Information and Software Technology*, 55(1):126 – 152, 2013. Special section: Best papers from the 2nd International Symposium on Search Based Software Engineering 2010.
- [55] M. iria and S. Bogdanovib. Fuzzy social network analysis. 2010.