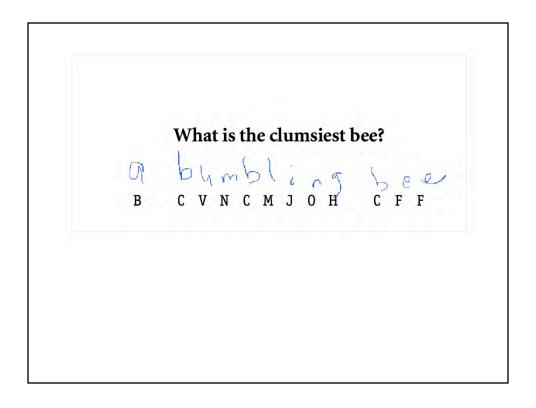
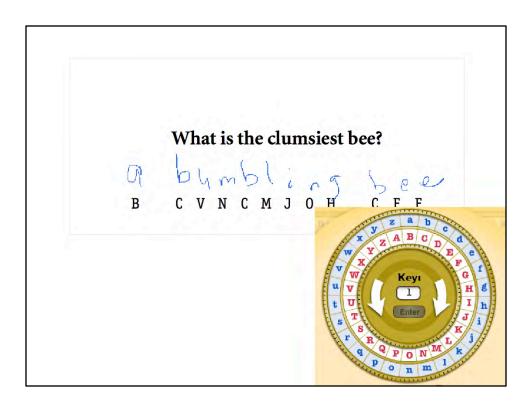


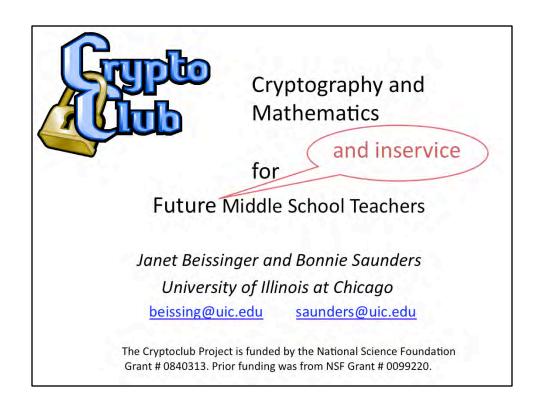
No experience in Cryptography can get started until everyone has had a chance to crack a message and solve a riddle.



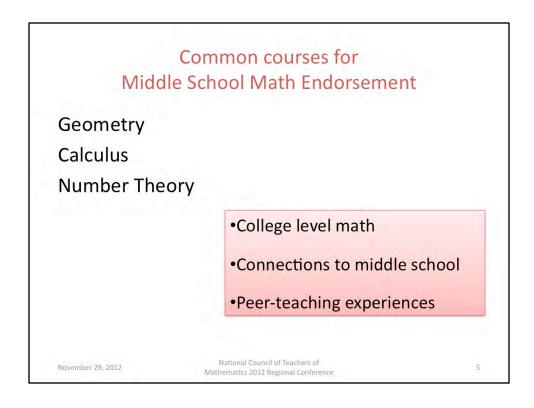
Every student can start off with successl. They crack the message AND they see a pattern: every plaintext letter is just one before (in the alphabet) the ciphertext letter.



A Cipher Wheel is a tool that allows the cryptographer to ecnrypt/decrypt any shift of the alphabet. This wheel is set to encrypt/decrypt a shift of 1.



CryptClub is an nsf funded project to develop hands-on and online materials for use in afterschool (and other informal learning) programs. Materials from this project appear throughout the talk. But the talk itself is about a course for preservice teachers (also modified for inservice teachers).



At UIC the math department offers a mathematics concentration to elementary education majors. When they finish their degree with the College of Education they will receive, besides teacher certification, the middle school math endorsement. There are three core courses for these students. The philosophy of the department is that they should

1) learn some piece of more advances mathematics. 2) be be reminded of middle school math topics connected to the subject of the course, and 3) have experience teaching the newly learned material to each other.

## Common courses for Middle School Math Endorsement

Geometry Calculus

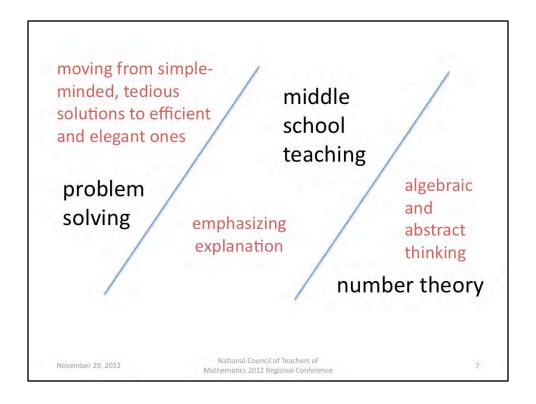
Number Theory and Cryptography
lcm, gcd, factoring, prime numbers
combination problems, modular arithmetic
reasoning and proof
negative numbers -- number sense – solving linear
equations -- functions

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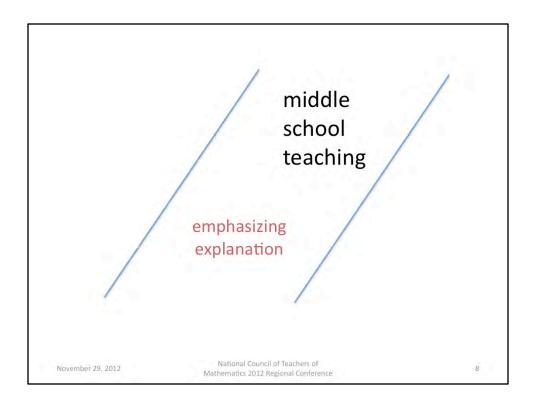
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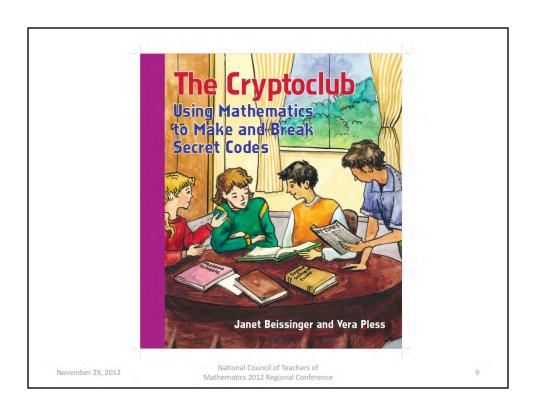
Some of the topics covered in CryptoClub and/or in this cryptography course. Number Theory does not appear as a subject itself in existing standards (It was a standard on its own in the original NCTM Standards – 1989). For better or worse, it is often delegated to the problem solving, reasoning strands, such as the mathematical practices of CCSSM



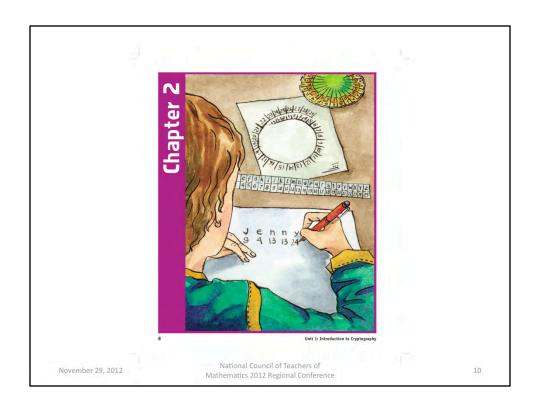
Learning to explain your solution precisely can lead to the more elegant solution strategies—including algebraic. The process is one of developing communication skills and moving to more abstract thinking. I hope to show by a few examples the connections between these components.



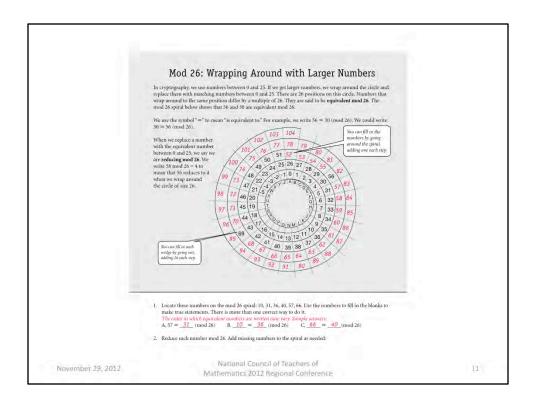
Examples of "teaching" done by students in the course are not included in this document.



This book contains lots of examples of lessons that preservice teachers can "teach" each other. The book includes great explanations, practice problems, messages to encrypt, decrypt and crack, and other application of number theory problems.



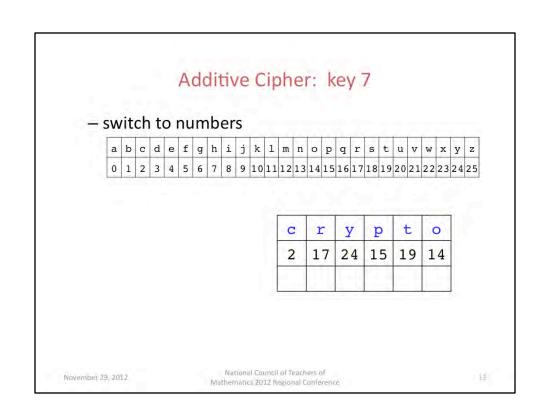
To use mathematics, we are going to have to think about letters as numbers. We assign a number 0 to 25 to each letter as shown here.

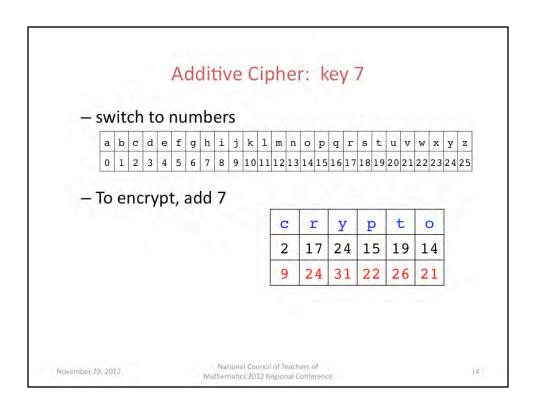


However, once we get going, we will get larger and larger numbers so we need a way of converting all numbers to letters. SO we use this spiral that wraps the number around the circle of letters – 26 numbers in each wrap. Kids love this spiral but the goal is to be able to find what letter for a given number, without the spiral, or for the very large numbers that don't appear. Finding strategies to do this is a great activity for middle school kids and teachers. This ultimately involves understanding division with remainder – a number is wrapped around in multiples of 26 and the remainder shows the exact location on the wheel.

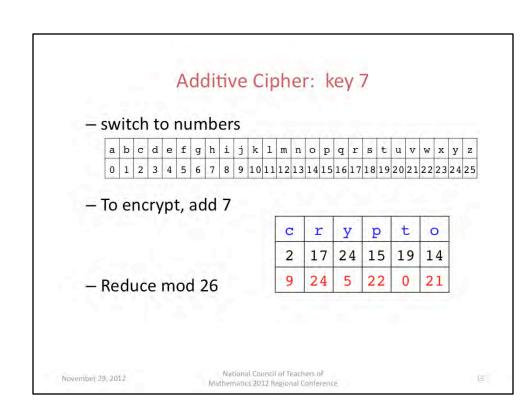
	Additive	Ciphe	r: k	ev i	7			
	Additive	Cipile	. K	еу				
		C	r	У	р	t	0	
			1					
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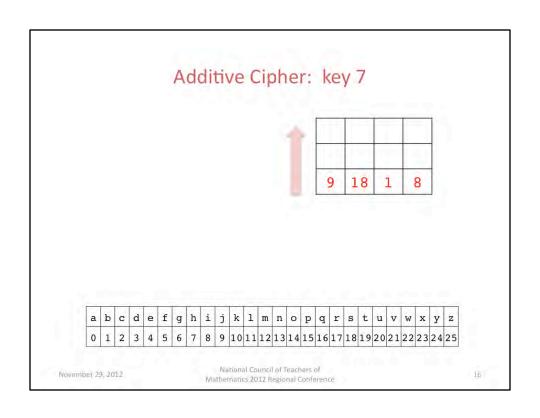
Next let's look in more detail at the first cipher in the book that uses numbers: the additive cipher.

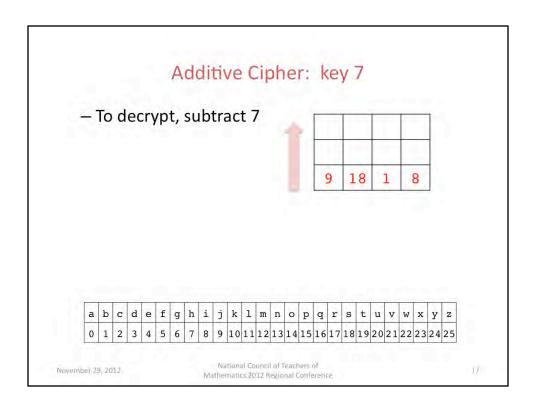




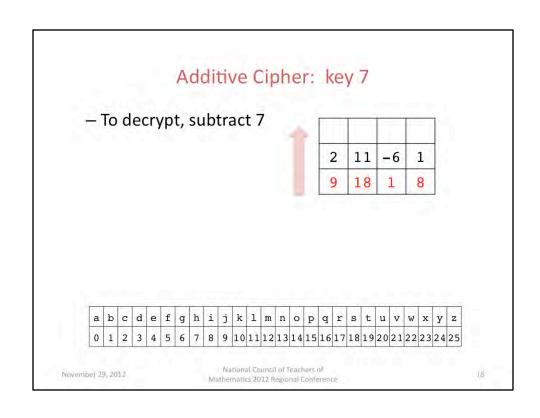
Subtract 26 to reduce 31 to 5 and 26 to 0. Using the Mod 26 Spiral is another way to reduce. With later numbers, reducing involves finding the remainder when dividing by 26.

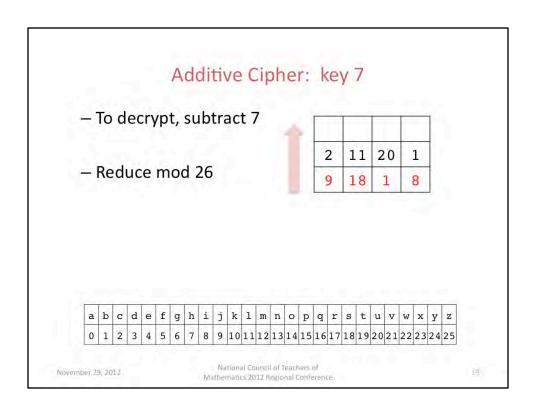




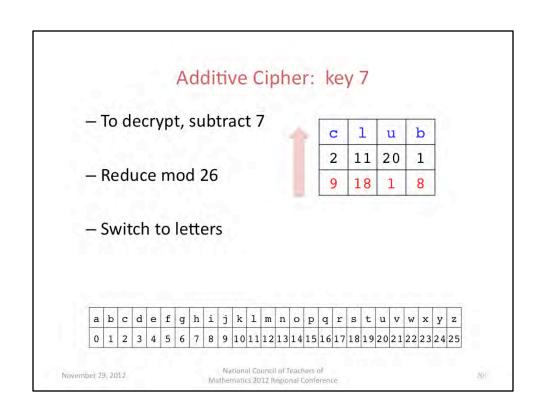


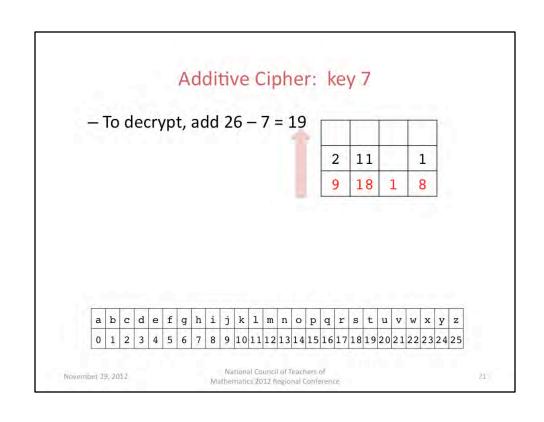
show wheel additive inverse –abstract part -- show video show multiplication table

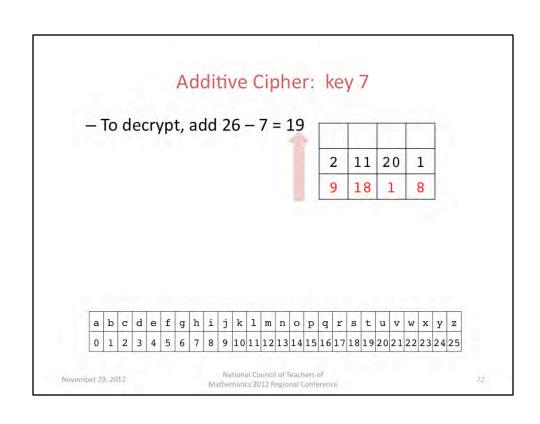


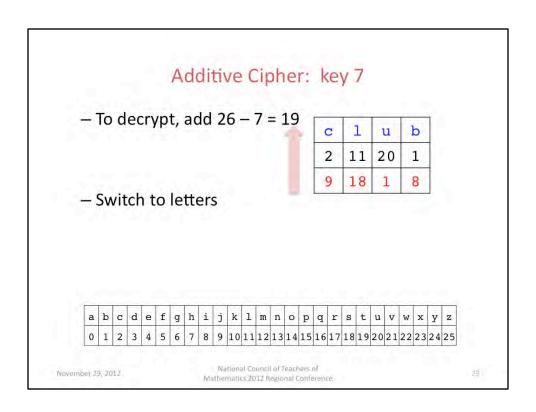


show wheel additive inverse –abstract part -- show video show multiplication table









show wheel additive inverse –abstract part -- show video show multiplication table

# **Additive Ciphers**

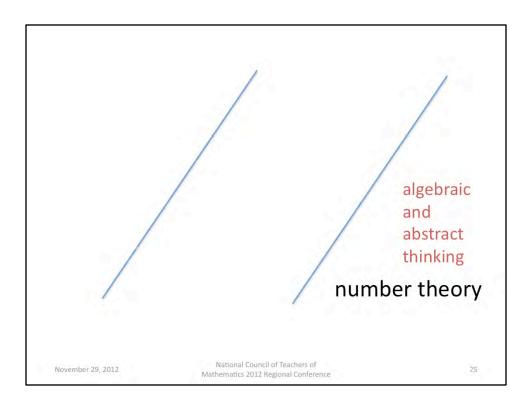
- To encryptadd the key k
- To decrypt add the additive inverse mod 26 of k

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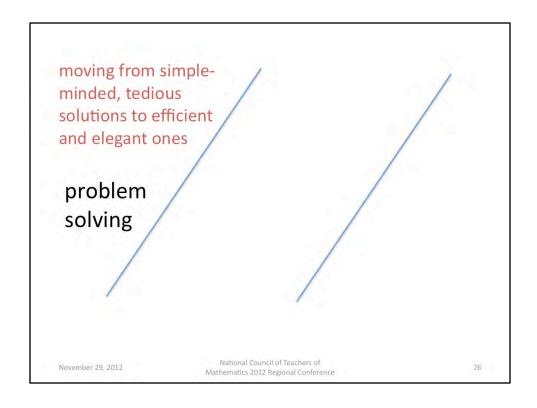
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This is now a more abstract view point. Note that, among other things decryption can now be viewed as the same thing as encryption. The inverse process is the same – just using an "inverse" key.



The idea of inverse is an example of abstract thinking, thinking more deeply about the structure of number systems.



Problems Solving Project – I have a growing list of problems inspired by number theoretic concerns that are

doable by elementary and/or middle school students – either with or without learning

the supporting, possibly more abstract, mathematics.

## **Combination Problem**

– What weights can be measured with a balance and 5-oz and 12-oz weights?

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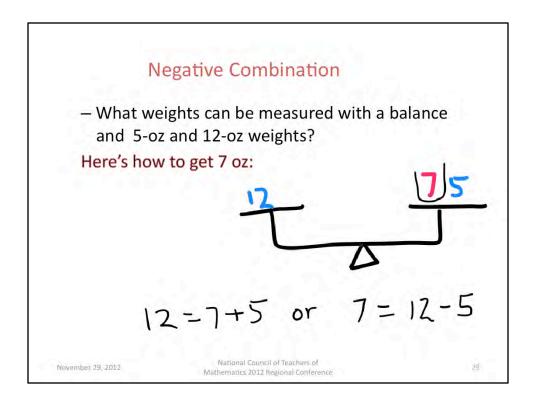
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One example to consider: a combination problem.

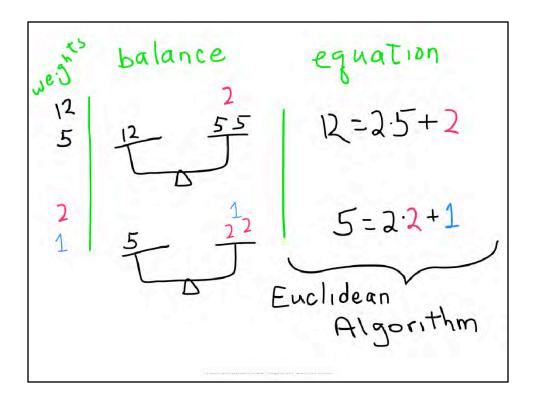
Looking at Combinations from the Mathematics in Context MS Curriculum

	12	144	149	154	159	164	169	174	179	184	189	194	199	204	209	214	219
	11			142								182		192	197	202	207
	10	120	125	130	135	140	145	150	155	160	165	170	175	180	185	190	195
2	9	108	113	118	123	128	133	138	143	148	153	158	163	168	173	178	183
Number of 12-oz weights	8	96	101	106	111	116	121	126	131	136	141	146	151	156	161	166	171
Z WG	7	84	89	94	99	104	109	114	119	124	129	134	139	144	149	154	159
12-0	6	72	77	82	87	92	97	102	107	112	117	122	127	132	137	142	147
Jo.	5	60	65	70	75	80	85	90	95	100	105	110	115	120	125	130	135
nber	4	48	53	58	63	68	73	78	83	88	93	98	103	108	113	118	123
Num	3	36	41	46	51	56	61	66	71	76	81	86	91	96	101	106	111
	2	24	29	34	39	44	49	54	59	64	69	74	79	84	89	94	99
	1	12	17	22	27	32	37	42	47	52	57	62	67	72	77	82	87
	0	0	5	10	15	20	25	30	35	40	45	50	55	60	65	70	75
		0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
							N	umbe	r of 5	5-oz v	veigh	its					

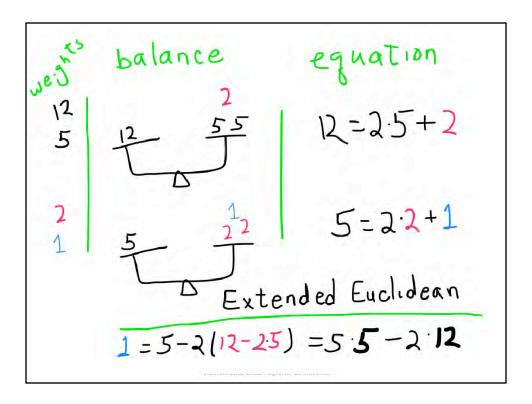
This chart shows all combinations of 12 and 5. Generally, people find it fun to solve this problem by their own wits, but a table like this is good for understanding the problem – and a tool we use extensively in the course. But there are some weights that are missing. For example 43. Can I realize theses missing weights? The answer is yes. To see why we start with an easier example: 7



7 is a "negative combination of 12 and 5



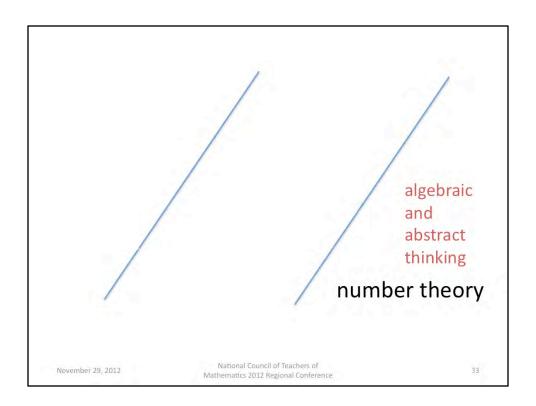
Here's how to get a 1 oz weight. The equations show the Euclidean Algorithm For other numbers the algorithm ends with the greatest common divisor of the two starting weights. Both preservice and inservice teachers tend to like this algorithm — it is a fun procedure for them and it's a way to find the gcd of two numbers without factoring.



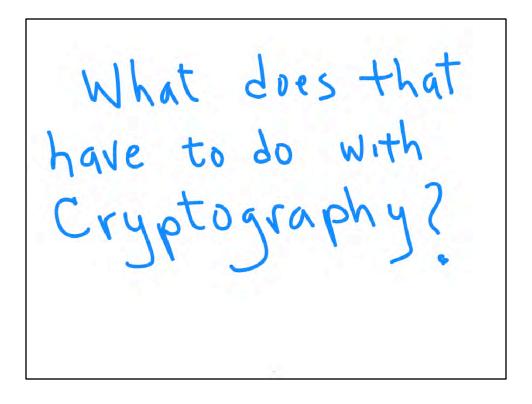
One can "unwind" the equations to find the combination of 12 and 5 that gives 1. This process can be accomplished by keeping track of combinations throughout the steps in the Euclidean Algorithm. That process is called the Extended Euclidean Algorithm.

	83	88	93	98	103	108	113	118	123	128	133	138	143	148	153	158
8	71	76	81	86	91	96	101	106	111	116	121	126	131	136	141	146
7	59	64	69	74	79	84	89	94	99	104	109	114	119	124	129	134
2 6	47	52	57	62	67	72	77	82	87	92	97	102	107	112	117	122
Number of 12-oz weights	35	40	45	50	55	60	65	70	75	80	85	90	95	100	105	110
M Z	23	28	33	38	43	48	53	58	63	68	73	78	83	88	93	98
120	11	16	21	26	31	36	41	46	51	56	61	66	71	76	81	86
jo 2	-1	4	9	14	19	24	29	34	39	44	49	54	59	64	69	74
nper 1	-13	-8	-3	2	7	12	17	22	27	32	37	42	47	52	57	62
N C	-25	-20	-15	-10	-5	0	5	10	15	20	25	30	35	40	45	50
-	-37	-32	-27	-22	-17	-12	-7	-2	3	8	13	18	23	28	33	38
-	-49	-44	-39	-34	-29	-24	-19	-14	-9	-4	1	6	11	16	21	26
-	-61	-56	-51	-46	-41	-36	-31	-26	-21	-16	-11	-6	-1	4	9	14
	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10

This chart shows some of the negative combinations. Every integer will appears on the chart (if the chart is extended properly.



Learning the Euclidean Algorithm and the Extended Euclidean Algorithm give (future) teachers a chance to explore more advanced mathematics that has a strong connected to middle school mathematics. They may never present it to students but they have a much deeper understanding of the topic.



What does this have to do with Cryptography: To see what this has to do with Cryptography, the next few slides present a quick introduction to the Multiplicative Cipher.

	<b>Exploring Patterns 4</b>	
	wednesday 14 12 09 13 12 02 09 00 20	
	s u n d a y 02 08 13 09 00 20	
	m a n d a y 10 16 13 09 00 20	
	j r i d α y 15 25 24 09 00 20	
	t h u r s d a y 05 21 08 25 02 09 00 20	
	s of urday 02 00 05 08 25 09 00 20 t uesday 05 08 12 02 09 00 20	
	Enter in the table the substitutions you used in the message. Find a pattern to complete the table. Then use the table to decrypt the message below.	
	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	
	What has no arms and no head but hands and a face?	
November 29, 2012	a clock 00 06 07 16 06 04  National Council of Teachers of Oppositub Alterschool - HAMTel Page Page 102 Regional Conference Answer Rev. 35	\$5

We always begin a new cipher with cracking a cipher and looking for patterns. Student will discover the multiplicative pattern in the cipher table.

Multiplication Ciphers: Decrypting	
Using Tables	
If you know that a message was encrypted with a multiplicative cipher and you know the key, you can decrypt by making a cipher table.	
Example: Complete the table for the multiplicative cipher with key 5, also radied the times 5 cipher table. Use it to decrypt the messages.	
Times 5 Cipher Table	
Phintee:	
Complete the times 7 cipher table. Use it to decrypt the answers to the riddles.  Times 7 Cipher Table.	
a     b     c     d     e     f     g     h     i     j     k     l     m     n     o     p     q     r     s     t     u     v     w     x     y     z       0     1     2     3     4     5     6     7     8     9     10     11     12     13     14     15     16     17     18     19     20     22     23     24     25       0     7     1.4     2     1.2     2     9     1.6     2.3     4     11     18     25     2.6     3     1.0     2.0     1.8     1.5     2.3     3     1.0     1.7     2.4     5     5     1.2     1.0       A     H     0     V     C     0     V     6     1.0     2.8     1.5     2.6     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.0     1.	
Riddlet When is a door not a door?  Answer (Encrypted with key 7):	
When it's a jar YXCN ED'W A LAP	
2. Riddle: What has four wheels and flies? Answer (Encrypted with key 7):	
a garbage truck	
00 16 00 15 07 00 16 02 03 15 10 14 18	

Then they can make multiplicative cipher tables using other keys.

	Multiplicative Ciphers: Good and Bad Keys	
	Some numbers do not make good keys for multiplicative ciphers. You can see why if you build their multiplication tables and try to use them to encrypt and decrypt messages.	
	Example: Is 2 a good key for a multiplicative cipher?	
	A. Complete the multiplicative cipher table for key 2.	
	Times 2 Cipher Table	
	a     b     c     d     e     f     g     h     i     j     k     l     m     n     o     p     q     r     s     t     u     v     w     x     y     z       0     1     2     3     4     5     6     7     8     9     10     11     12     13     14     15     16     17     18     19     20     21     22     23     24     25       0     2     4     6     8     10     12     14     16     18     20     22     24     0     2     4     6     8     10     12     14     16     18     20     22     24	
	B. Use the table to encrypt and decrypt.	
	Encrypt: Answers vary.	
	s u e s f u r s 10 14 8 10 10 14 8 10 10 14 8 10	
	C. Do you see a problem with multiplicative key 2?	
	Both sues and furs encrypt to 10 14 8 10. So you can't be sure how to decrypt.	
	The number 2 is a bad key because it encrypts some letters to the same ciphernumber. For example, both f and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 3 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher table you constructed on page 35. You can also look at row 3 of the Mod 26 Multiplication Table on page 82.	
,	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 3 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher	
	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 5 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher table you constructed on page 35. You can also look at row 3 of the Mod 26 Multiplication Table on page 82.  1. Use the Mod 26 Multiplication Table on page 82 to decide which numbers are good keys and which are	
	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 5 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher table you constructed on page 35, You can also look at row 3 of the Mod 26 Multiplication Table on page 82.  J. Use the Mod 26 Multiplication Table on page 82 to decide which numbers are good keys and which are bad keys.	
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	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 5 makes a good key because it encryptic very letter differently, as shown in the times 3 cipher table you constructed on page 35. You can also look at row 3 of the Mod 26 Multiplication Table on page 82.  1. Use the Mod 26 Multiplication Table on page 82 to decide which numbers are good keys and which are bad keys.  2. Complete this table:  Good Keys  Bad Keys  1*, 3, 5, 7, 9, 11, 15, 17, 19, 21, 23, 25, 2, 4, 6, 8, 10, 12, 13, 14, 16, 18, 20,	
	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 8 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher table you constructed on page 35. You can also look at row 3 of the Mod 26 Multiplication Table on page 82.  1. Use the Mod 26 Multiplication Table on page 82 to decide which numbers are good keys and which are bad keys.  2. Complete this table:  Good Keys  Bad Keys  1*3,5,7,9,11,15,17,19,21,23,25  2,4,6,8,10,12,13,14,16,18,20,22,26	
	and s are encrypted to 10. That gives more than one choice of plaintext letter when decrypting. You can't be sure which was the original plaintext.  The number 3 makes a good key because it encrypts every letter differently, as shown in the times 3 cipher table you constructed on page 35, You can also look at row 3 of the Mod 26 Multiplication Table on page 82.  1. Use the Mod 26 Multiplication Table on page 82 to decide which numbers are good keys and which are bad keys.  2. Complete this table:    Good Keys   Bad Keys	

But problems arise. When calculating the times 2 cipher, things go well until you get to 13. 2 times 13 is 0 (mod 26) but 2 times 0 is also 0. This is a BAD cipher. It is not a 1-1 function: more than one letter is assigned to the same number. Students will discover that the BAD keys are those that have common factors with 26.

$$key=14$$

$$14 = 2.7$$

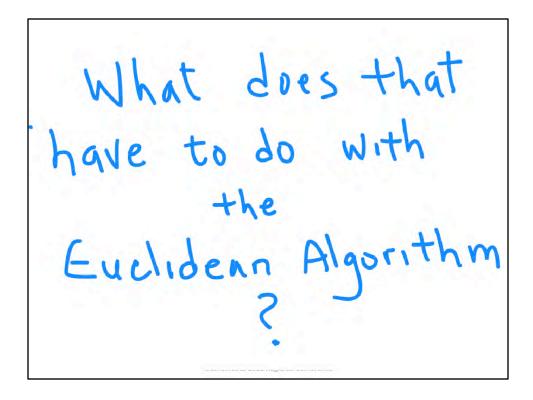
$$26 = 2.13$$

$$14.13 = 7.2.13 = 7.26 = Dmod26$$

$$. but  $14.0 = 0$ 

$$8ad key$$$$

EXPLANATION: If a key (like 14) has a common factor (like 2) with 26. Then when we multiply 14 by a different factor of 26 (like 13) we end up with all factors of 26 (and other stuff, like 7) which makes a number equivalent to 0. But 14 times 0 is also zero so this is a bad key.



To see the connection, we will investigate how you decide what keys make GOOD keys.

2 5 6 6 6 6 7 8 7 8 7 8 7 8 7 8 7 8 7 8 7 8	
2 00 02 04 06 08 10 12 14 16 18 20 22 24 00 02 04 06 08 10 12 14 16 18 20 22 24	
3 00 03 06 09 12 15 18 21 24 01 04 07 10 13 16 19 22 25 02 05 08 11 14 17 20 23	
4 00 04 08 12 16 20 24 02 06 10 14 18 22 00 04 08 12 16 20 24 02 06 10 14 18 22	
5 00 05 10 15 20 25 04 09 14 19 24 03 08 13 18 23 02 07 12 17 22 01 06 11 16 21	
6 00 06 12 18 24 04 10 16 22 02 08 14 20 00 06 12 18 24 04 10 16 22 02 08 14 20	
7 00 07 14 21 02 09 16 23 04 11 18 25 06 13 20 01 08 15 22 03 10 17 24 05 12 19	
8 00 08 16 24 06 14 22 04 12 20 02 10 18 00 08 16 24 06 14 22 04 12 20 02 10 18 00 08 16 24 06 14 22 04 12 20 02 10 18	
9 00 09 18 01 10 19 02 11 20 03 12 21 04 13 22 05 14 23 06 15 24 07 16 25 08 17	
10 00 10 20 04 14 24 08 18 02 12 22 06 16 00 10 20 04 14 24 08 18 02 12 22 06 16 00 10 20 04 14 24 08 18 02 12 22 06 16	
11 00 11 22 07 18 03 14 25 10 21 06 17 02 13 24 09 20 05 16 01 12 23 08 19 04 15	
12 00 12 24 10 22 08 20 06 18 04 16 02 14 00 12 24 10 22 08 20 06 18 04 16 02 14 00 12 24 10 22 08 20 06 18 04 16 02 14	
13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13 00 13	
14 00 14 02 16 04 18 06 20 08 22 10 24 12 00 14 02 16 04 08 02 08 22 10 24 12 00 14 02 16 04 18 06 20 08 22 10 24 12 15 15 00 15 04 19 08 23 12 01 16 05 20 09 24 13 02 17 06 21 10 25 14 03 18 07 22 11	
16   00   16   06   22   12   02   18   08   24   14   04   20   10   00   16   06   22   12   02   18   08   24   14   04   20   10   17   00   17   00   17   00   25   16   07   24   15   06   23   14   05   22   13   04   21   12   03   20   11   02   19   10   01   18   09	
18 00 18 10 02 20 12 04 22 14 06 24 16 08 00 18 10 02 20 12 04 22 14 06 24 16 08	
19 00 19 12 05 24 17 10 03 22 15 08 01 20 13 06 25 18 11 04 23 16 09 02 21 14 07	
20 00 20 14 08 02 22 16 10 04 24 18 12 06 00 20 14 08 02 22 16 10 04 24 18 12 06	
21 00 21 16 11 06 01 22 17 12 07 02 23 18 13 08 03 24 19 14 09 04 25 20 15 10 05	
22 00 22 18 14 10 06 02 24 20 16 12 08 04 00 22 18 14 10 06 02 24 20 16 12 08 04	
23 00 23 20 17 14 11 08 05 02 25 22 19 16 13 10 07 04 01 24 21 18 15 12 09 06 03	
24 00 24 22 20 18 16 14 12 10 08 06 04 02 00 24 22 20 18 16 14 12 10 08 06 04 02	

Here's the multiplication table. It contains all the ciphers rows --- good and bad. If a row contains 1 it is a GOOD cipher – it will contain all numbers. That is because there is a number that "undoes" multiplication by that key.

2 00 02 04 06 08 10 12 14 16 18 20 22 24 00 02 04 06 0 3 00 03 06 09 12 15 18 21 24 01 04 07 10 13 16 19 22 2 4 00 04 08 12 16 20 24 02 06 10 14 18 22 00 04 08 12 1 5 00 05 10 15 20 25 04 09 14 19 24 03 08 13 18 23 02 0	25 16	08 25 16	18 10 02	12	1000	-		23	24	25
3 00 03 06 09 12 15 18 21 24 01 04 07 10 13 16 19 22 2 4 00 04 08 12 16 20 24 02 06 10 14 18 22 00 04 08 12 1 5 00 05 10 15 20 25 04 09 14 19 24 03 08 13 18 23 02 0 6 00 06 12 18 24 04 10 16 22 02 08 14 20 00 06 12 18 2	25 16	25 16		+	14	16				_
4 00 04 08 12 16 20 24 02 06 10 14 18 22 00 04 08 12 1 5 00 05 10 15 20 25 04 09 14 19 24 03 08 13 18 23 02 0 6 00 06 12 18 24 04 10 16 22 02 08 14 20 00 06 12 18 2	16	16	02	OF.		10	18	20	22	24
5 00 05 10 15 20 25 04 09 14 19 24 03 08 13 18 23 02 0 6 00 06 12 18 24 04 10 16 22 02 08 14 20 00 06 12 18 2	$\rightarrow$	_		U3	08	11	14	17	20	23
6 00 06 12 18 24 04 10 16 22 02 08 14 20 00 06 12 18 2	07		20	24	02	06	10	14	18	2
		07	12	17	22	01	06	11	16	2
7   00   07   14   21   02   09   16   23   04   11   18   25   06   13   20   01   08   1	_	_	-	+	-	+-	+	08	14	20
21 is the multiplicative inverse of 5: multiplying by 21 "undoes" multiplying	/ing	/ing	g by	y 5						
To decrypt the times 5 cipher, multiply	oly I	oly	by	21						

As seen on the table, multiplying by 21 undoes multiplying by 5.

How can you determine if there is a multiplicative inverse (and what it is) if you don't' have the table?

5 10 15 
$$\downarrow 0$$
  $\downarrow 5$   
1  $\downarrow 27$  53 79  $\downarrow 105 = 21.5$   
 $5m = 1 + 26n$   
 $5m - 26n = 1$   
Euclidean Algorithm

First start the times 5 cipher row (don't reduce this time). You want to find a number on this row that is equivalent to 1 mod 26. Those numbers, all on the same spoke of the wheel, look like 1 plus a multiple of 26.

Writing the algebra reveals that this is exactly the negative combination weight problem which we know two to solve.

Using the Extended Euclidean Algorithm we can find "m" and that will be the multiplicative inverse of 5.

# Multiplicative Cipher key k

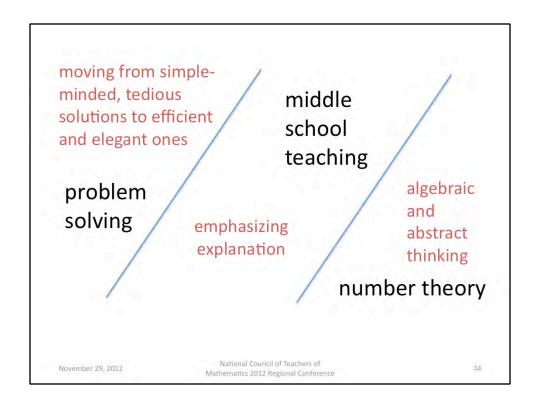
- Encrypt by multiplying by k mod 26
- Decrypt by multiplying by
   the multiplicative inverse of k mod 26
- Find the inverse of kby solving:  $k \cdot m - 26 \cdot n = 1$

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Summing up.



There are lots more examples of problems relating cryptography and middle school mathematics and Number Theory which I hope you will have time to explore. There are ways we can help.

# Resources

### Bonnie Saunders saunders@uic.edu

Materials for preservice and/or inservice course: Problem Set, Project descriptions, syllabus, etc Number Theory for Teachers workbook

#### Janet Beissinger beissing@uic.edu

For more information about CryptoClub Project and Summer Leader Workshop opportunities.

#### www.crcpress.com

The Cryptoclub: Using Mathematics to Make and Break Secret Codes by Janet Beissinger and Vera Pless, CRC Press

#### cryptoclub.org

Under construction but has lots of activities for students and others

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Pease fell free to be in touch.