

Q1. What is the value of an uninitialized variable?

null,
undefined,
0,
None Of the Above

Q2.

```
let digitsArray=[1,2,3,4];  
delete(digitsArray[2]);  
console.log(digitsArray.length);
```

3
4
2
"None Of the Above"

Q3. What is the value of `typeof(undefined)`?

null,
undefined,
0,
None of the Above

Q4.

```
let digits=[1,2,3,4];  
digits.splice(2,1);  
console.log(digits.length);
```

3,
4,
2
None Of the Above

Q5. `typeof(null)` = ?

"null",
"undefined",
"object",
"None of the Above"]

Q6. What is the value of '5'+1

"51",
51,
"6",
6

Q7. How '===' compares operands ?

"Checks Value",
"Checks Type",
"Checks value and Type",
"None of the Above"

Q8. Which of the following is chrome browser's javascript Engine ?"

"Spidermonkey",
"V8",
"Chakra",
"None of the above"

Q9. Are global variables allowed in strict mode?

"Allowed",
"Not Allowed",
"Partially allowed",
"None of the above"

Q10. Write a program to reverse contents of an array.

Eg: Input: ["banana", "apple", "Melons"]
Output: ["Melons", "apple", "banana"]