Perceptrons and Backpropagation

Fabio Zachert Cognitive Modelling WiSe 2014/15

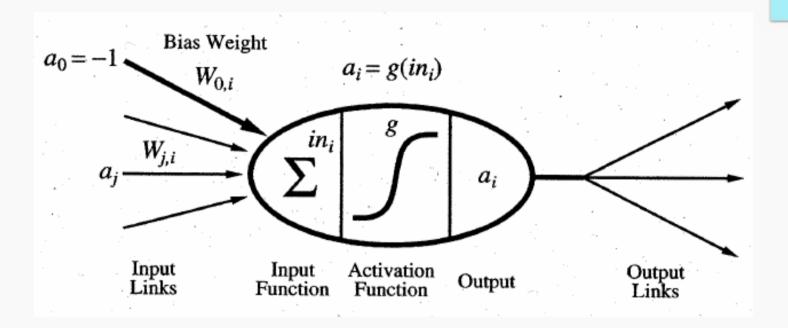
Content

- History
- Mathematical View of Perceptrons
- Network Structures
- Gradient Descent
- Backpropagation (Single-Layer-, Multilayer-Networks)
- Learning The Structure
- Questions

History

- Inspired by the brains' information processing
- 1943: Warren McCulloch and Walter Pitts create computational model
- 1974: Paul Werbos creates backpropagation-algorithm
- Generally used for regression and classification in AI

Mathematical Model of Perceptrons



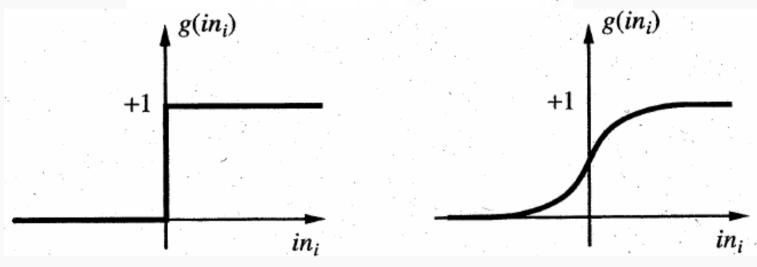
$$in_i = \sum_{j=0}^n W_{j,i} a_j$$

$$in_i = \sum_{j=0}^{n} W_{j,i} a_j$$
 $a_i = g(in_i) = g\left(\sum_{j=0}^{n} W_{j,i} a_j\right)$

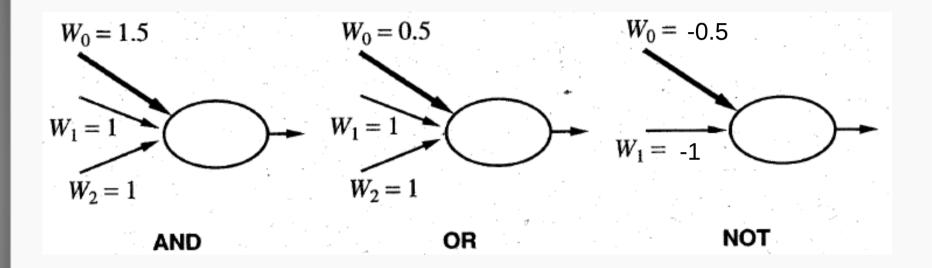
Mathematical Model of Perceptrons

- Activation function
- Non-linear function with output between 0 and 1
- Often a thresholdhold function or sigmoid

• Sigmoid:
$$\operatorname{sig}(t) = \frac{1}{1+e^{-t}} = \frac{1}{2} \cdot \left(1 + \tanh \frac{t}{2}\right)$$



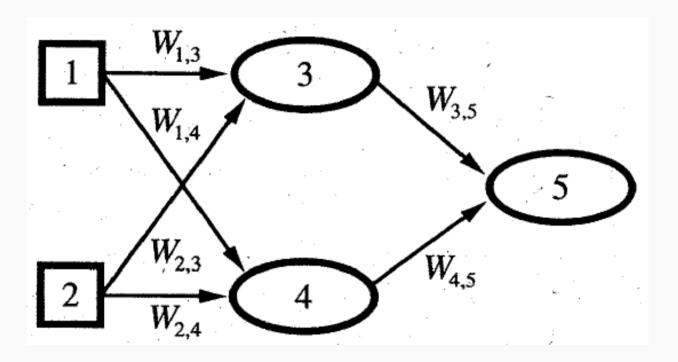
Boolean Function

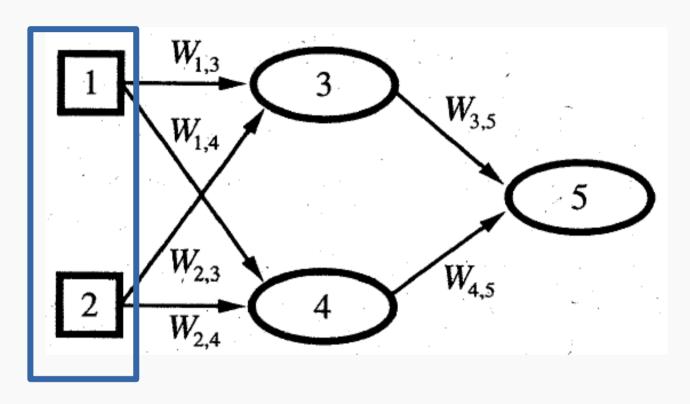


But how to create the XOR operator?

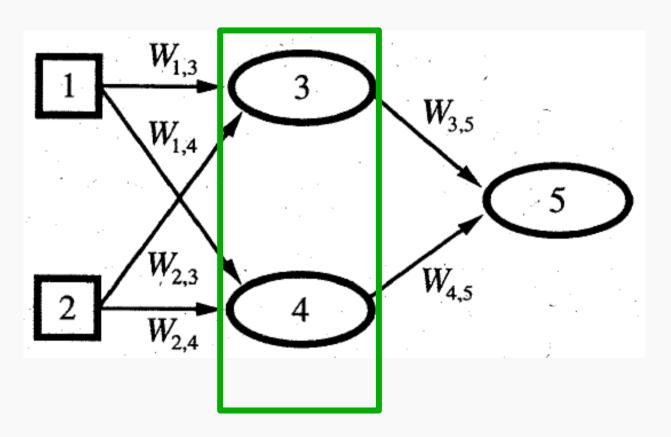
→ Use a network of units

- Combine multiple units to generate more complex functions
- Feed-forward networks
 - No loops allowed
- Recurrent networks
 - Loops allowed
 - More complex functions
 - Possibility to simulate memory
 - No convergence guaranteed

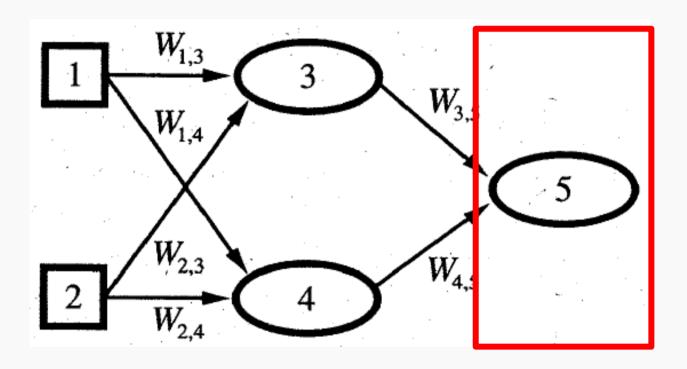




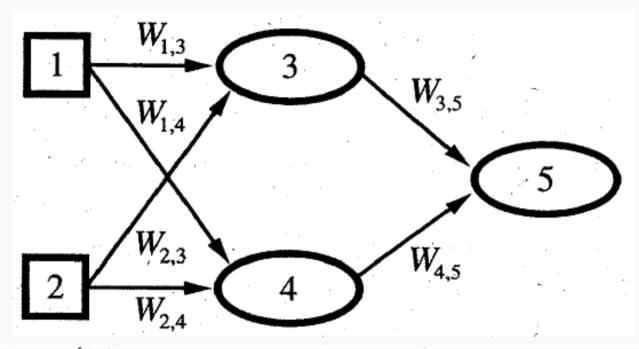
Input Units



Hidden Layer



Output unit



$$a_5 = g(W_{3,5}a_3 + W_{4,5}a_4)$$

= $g(W_{3,5}g(W_{1,3}a_1 + W_{2,3}a_2) + W_{4,5}g(W_{1,4}a_1 + W_{2,4}a_2))$

Gradient Descent

- Problem: Find argmin_x f(x)
- Minimum cannot be calculated directly
- Gradient defines the direction of the highest slope at a given point
- Use gradient of f(x) to search downhill in the direction of the minimum
- Algorithm:

Init x

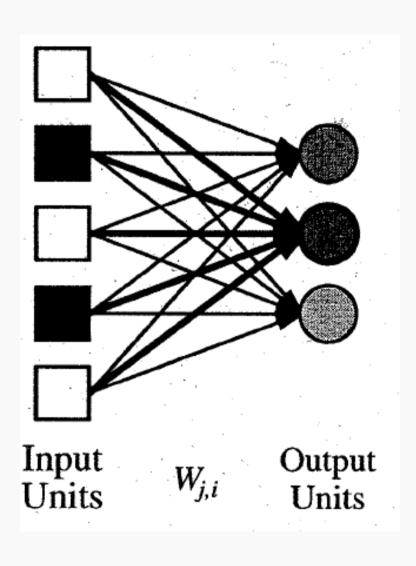
Until convergence

$$x \leftarrow x - \alpha * f'(x)$$

α is the learning rate

Gradient Descent

- When to converge?
 - After n steps
 - Gradient threshold
 - Gain threshold
- How to set learn rate α?
 - Experience of the programmer
 - Adaptive algorithms
- No guarantee to find global minimum



- A supervised learning task
- Given (x,y) pairs
 - Learn general function for all x
- Minimize sum of square error (SSE) for network-function h(x) with weight-vector w

$$E = \frac{1}{2}Err^2 \equiv \frac{1}{2}(y - h_{\mathbf{W}}(\mathbf{x}))^2$$

- Use gradient descent to find optimal w
 - Calculate partial derivation of the error over the weight-vector

- Recall: Derivation ∂f
- Partial derivation $\frac{1}{\partial x_i}$: derivation of a function with multiple input above one single input
- Rules:

Sum-rule: (g + h)'(x) = g'(x) + h'(x)

Chain-rule: $(g \circ h)'(x) = (g(h(x)))' = g'(h(x)) * h'(x)$

Product-rule: (g*h)' = g'*h + g*h'

Power-rule: $(x^n)' = n * x^{n-1}$

Constant-factor-rule: f'(k * x) = k * f'(x)

Calculate partial derivation

$$\frac{\partial E}{\partial W_j} = Err \times \frac{\partial Err}{\partial W_j}$$

$$= Err \times \frac{\partial}{\partial W_j} g \left(y - \sum_{j=0}^n W_j x_j \right)$$

$$= -Err \times g'(in) \times x_j,$$

• For $g(in) = sig(in) \rightarrow g'(in) = sig(in)(1 - sig(in))$

Algorithm:

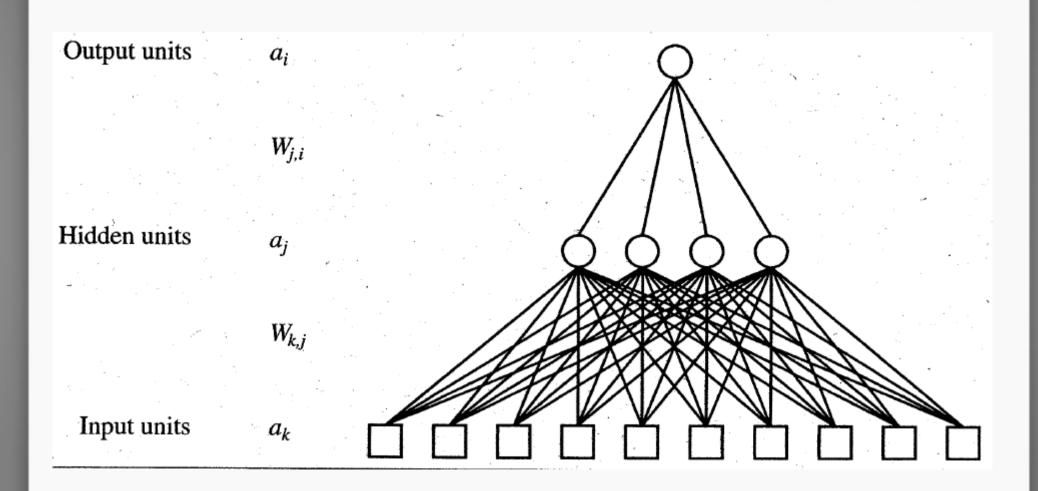
- Calculate perceptron output and error for each training sample
- Update weights, based on error-gradient

repeat

for each e in examples do

$$in \leftarrow \sum_{j=0}^{n} W_j x_j[e]$$
 $Err \leftarrow y[e] - g(in)$
 $W_j \leftarrow W_j + \alpha \times Err \times g'(in) \times x_j[e]$

until some stopping criterion is satisfied



- Extend network with a hidden-layer
- Update-rule for output-layer based on output of hidden-layer $W_{j,i} \leftarrow W_{j,i} + \alpha \times a_j \times \Delta_i$ with $\Delta_i = Err_i \times g'(in_i)$
- Propagate the error back on the hidden layer
- Update-rule for hidden-layer is based on its output
- One hidden-layer unit is partly responsible for the errors of the connected output-units

$$W_{k,j} \leftarrow W_{k,j} + \alpha \times a_k \times \Delta_j$$
 with $\Delta_j = g'(in_j) \sum_i W_{j,i} \Delta_i$

Algorithm:

repeat for each e in examples do for each node j in the input layer do $a_i \leftarrow x_i[e]$ for $\ell = 2$ to M do $in_i \leftarrow \sum_j W_{j,i} a_j$ $a_i \leftarrow q(in_i)$ for each node i in the output layer do $\Delta_i \leftarrow g'(in_i) \times (y_i[e] - a_i)$ for $\ell = M - 1$ to 1 do for each node j in layer ℓ do $\Delta_i \leftarrow g'(in_i) \sum_i W_{j,i} \Delta_i$ for each node i in layer $\ell + 1$ do $W_{j,i} \leftarrow W_{j,i} + \alpha \times a_j \times \Delta_i$

until some stopping criterion is satisfied

Algorithm:

repeat

for each e in examples do

for each node j in the input layer do $a_j \leftarrow x_j[e]$ for $\ell = 2$ to M do $in_i \leftarrow \sum_j W_{j,i} \ a_j$ $a_i \leftarrow g(in_i)$

for each node i in the output layer do

$$\Delta_i \leftarrow g'(in_i) \times (y_i[e] - a_i)$$

for $\ell = M - 1$ to 1 do
for each node j in layer ℓ do
 $\Delta_j \leftarrow g'(in_j) \sum_i W_{j,i} \Delta_i$
for each node i in layer $\ell + 1$ do
 $W_{j,i} \leftarrow W_{j,i} + \alpha \times a_j \times \Delta_i$

until some stopping criterion is satisfied

- Init input-layer
- Feed-forward input through layers

Algorithm:

repeat

for each e in examples do

for each node j in the input layer do $a_j \leftarrow x_j[e]$

for
$$\ell = 2$$
 to M do

$$\begin{array}{l} in_i \leftarrow \sum_j W_{j,i} \ a_j \\ a_i \leftarrow g(in_i) \end{array}$$

for each node i in the output layer do

$$\Delta_i \leftarrow g'(in_i) \times (y_i[e] - a_i)$$

for
$$\ell = M - 1$$
 to 1 do

for each node j in layer ℓ do

$$\Delta_j \leftarrow g'(in_j) \sum_i W_{j,i} \Delta_i$$

for each node i in layer $\ell + 1$ do

$$W_{j,i} \leftarrow W_{j,i} + \alpha \times a_j \times \Delta_i$$

until some stopping criterion is satisfied

 Calculate error of output-layer

Algorithm:

repeat

for each e in examples do

for each node j in the input layer do $a_j \leftarrow x_j[e]$

for
$$\ell = 2$$
 to M do

$$\begin{array}{l} in_i \leftarrow \sum_j W_{j,i} \ a_j \\ a_i \leftarrow g(in_i) \end{array}$$

for each node i in the output layer do

$$\Delta_i \leftarrow g'(in_i) \times (y_i[e] - a_i)$$

for
$$\ell = M - 1$$
 to 1 do
for each node j in layer ℓ do
$$\Delta_j \leftarrow g'(in_j) \sum_i W_{j,i} \Delta_i$$

for each node i in layer $\ell + 1$ do

$$W_{j,i} \leftarrow W_{j,i} + \alpha \times a_j \times \Delta_i$$

until some stopping criterion is satisfied

 Propagate error backwards through the layers

Algorithm:

repeat

for each e in examples do

for each node j in the input layer do $a_j \leftarrow x_j[e]$

for
$$\ell = 2$$
 to M do

$$\begin{array}{l} in_i \leftarrow \sum_j W_{j,i} \ a_j \\ a_i \leftarrow g(in_i) \end{array}$$

for each node i in the output layer do

$$\Delta_i \leftarrow g'(in_i) \times (y_i[e] - a_i)$$

for
$$\ell = M - 1$$
 to 1 do

for each node j in layer ℓ do

$$\Delta_j \leftarrow g'(in_j) \sum_i W_{j,i} \Delta_i$$

for each node
$$i$$
 in layer $\ell + 1$ do
$$W_{i,i} \leftarrow W_{i,i} + \alpha \times a_i \times \Delta$$

 Correct weights based on error-gradient

until some stopping criterion is satisfied

Learning the Structure

- But, how to learn the size/structure of the network?
- Oversized nets tend to overfitting
 - Learn the general function and not the noise
- Try to estimate the optimal size:
 - Optimal-brain-damage-algorithm
 - Cross-validation

N-Fold-Crossvalidation

- Separate data for learning and evaluation
- Split dataset in n parts
- n-1 parts for training, 1 part for evaluation

1 2 3 n

- Use different parts for evaluation
- Calculate average evaluation error
- Use network-size with the lowest evaluation-error

Questions

Questions

• How to initialize weights?

Sources

- Russell, S., & Norvig, P. (2003). Artificial intelligence: A modern approach. Upper Saddle River, NJ: Pearson Education
- Madsen, K., Nielsen, H.B., Tingleff, O., (2004, 2nd Edition),
 Methods for non-linear least squares problems
- Murphy, Kevin P. (2012). Machine learning: a probabilistic perspective. MIT press
- http://en.wikipedia.org/wiki/Differentiation_rules

Thank you for your attention!