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Stringstream tutorial Using a stringstream to read input from a csv file Rate Topic: ★★★★★ 2 Votes

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You can think of a stringstream as a file loaded into something resembling a string, or alternatively, as a sort of string that you can write to and read from like a file. It's not exactly either of those things, but read on and it should become clearer...

A stringstream works essentially the same as an input/output file stream. You need the preprocessor directive `#include <sstream>`, declare a stringstream just like an fstream, for example

```
stringstream ss;
and, like an fstream or cout, you can write to it:
ss << myString; or
ss << myCString; or
ss << myInt; or float, or double, etc.
```

and you can read from it:

```
ss >> myChar; or
ss >> myCString; or
ss >> myInt; This is also an easy way to convert
strings of digits into ints, floats or doubles.
```

You can get the entire contents of the stringstream as a single C++ string:

```
string s = ss.str();
```

And it also inherits many other members from istream and ostream like get, getline, read, write, put, ... In this code I used the stringstream as an intermediate step between an input (text) file and an int array to help deal with the fact that the data within each line of the file was separated by commas, but the lines are separated only by newlines.

Following is a sample program using a stringstream to read numbers from a csv file named "input.txt" into a 6 row by 5 column int array and then prints the array.

It can take data from an input (text) file that looks like this:

```
1 1,3,10,3,1
2 1,10,10,3,10
3 1,,,
4 0,0,0,1,10
5 1,1,0,2,2
6 10,1,0,1,10
```

and this is what ends up in the array:

```
1 1 3 10 3 1
2 1 10 10 3 10
3 1 0 0 0 0
4 0 0 0 1 10
5 1 1 0 2 2
6 10 1 0 1 10
```

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It uses both forms of the istream getline member. Both of them take characters from the stream, copy them into a char array and terminate them with a '\0'.

The first one reads up to n-1 characters or until it reaches a newline or eof:

istream& getline (char* s, streamsize n);

The second one reads up to n-1 characters or until it reaches the character specified as 'delim' or eof: istream& getline (char* s, streamsize n, char delim);

```

01 #include <iostream>
02 #include <fstream>
03 #include <sstream>
04 using namespace std;
05
06 const int ROWS = 6;
07 const int COLS = 5;
08 const int BUFSIZE = 80;
09
10 int main() {
11     int array[ROWS][COLS];
12     char buff[BUFSIZE]; // a buffer to
13     temporarily park the data
14     ifstream infile("input.txt");
15     stringstream ss;
16     for( int row = 0; row < ROWS; ++row )
17     {
18         // read a full line of input into
19         the buffer (newline is
20         // automatically discarded)
21         infile.getline( buff, BUFSIZE );
22         // copy the entire line into the
23         stringstream
24         ss << buff;
25         for( int col = 0; col < COLS; ++col
26     ) {
27         // Read from ss back into the
28         buffer. Here, ',' is
29         // specified as the delimiter so
30         it reads only until
31         // it reaches a comma (which is
32         automatically
33         // discarded) or reaches the
34         eof.

```

The above code was set up explicitly to load data into a 6x5 array because that's what a particular application required, but it can be easily modified to read an entire input file of indeterminate length using a while loop, i.e.

while(infile.getline(buff, 50)), containing lines with any number of comma-separated values (as long as a big enough buffer is provided). Here's an example of that (it only prints the first 10 columns of the first 10 rows of the array so as not to fill your screen with 0's:

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```

01 #include <iostream>
02 #include <fstream>
03 #include <sstream>
04 using namespace std;
05
06 const int ROWS = 100;
07 const int COLS = 80;
08 const int BUFSIZE = 80;
09
10 int main() {
11     // The array must be big enough to
12     // fit the input data.
13     int array[ROWS][COLS] = {0};
14     int row, col;
15     char buff[BUFSIZE]; // a buffer to
16     // temporarily park the data
17     ifstream infile("input.txt");
18     stringstream ss;
19     // Read input into the buffer a line
20     // at a time, until
21     // end of file is reached (newlines
22     // are automatically
23     // discarded). The buffer must be
24     // big enough to fit
25     // an entire line from the file.
26     // Notice that while reading from the
27     // file we check how
28     // many rows have been read, to
29     // avoid writing beyond
30     // the end of the array.
31     row = 0;
32     while( infile.getline( buff,
33         BUFSIZE ) && row < ROWS ) {
34         // save the entire buffered line
35         // into the stringstream
36         ss << buff << "\n";
37     }
38     // Print the array
39     for( int i = 0; i < ROWS; i++ )
40         for( int j = 0; j < COLS; j++ )
41             cout << array[i][j] << " ";
42     cout << endl;
43 }

```

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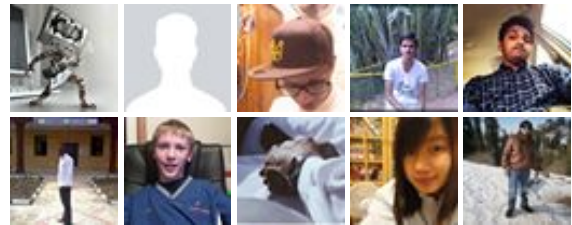
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