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A Heap implemented by
mapping a tree onto an array (Python list) of the same size.
file: array_heap.py
language: python3
author: Matthew Fluet
author: James Heliotis
author: Arthur Nunes-Harwitt
author: Ben K Steele
new language feature: passing (and storing) functions as arguments.
import copy
# Utility functions to map tree relations to array indices ###
def parent(i):
      Return index of parent of node at index i.
   return (i - 1)//2
def lChild(i):
      Return index of left child of node at index i.
   return 2*i + 1
def rChild(i):
      Return index of right child of node at index i.
   return 2*i + 2
class Heap(object):
      A heap inside an array that may be bigger than the
      heapified section of said array
      SLOTS:
          array: the Python list object used to store the heap
          size: the number of array elements currently in the
                heap. (size-1) is the index of the last element.
          compareFunc: A function to compare values in the heap.
                 For example, if compareFunc performs less-than,
                 then the heap will be a min-heap.
   __slots__ = ('array', 'size', 'compareFunc')
       __init__(self, maxSize, compareFunc):
   def
          Create an empty heap with capacity maxSize
          and comparison function compareFunc.
       self.array = [None] * maxSize
       self.size = 0
       self.compareFunc = compareFunc
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def __str__(self):
        return str(self.size) + ": " + str(self.array)
def displayHeap(heap, startIndex=0, indent=""):
       displayHeap : Heap * NatNum * String -> NoneType
       Display the heap as a tree with each child value indented
       from its parent value. Traverse the tree in preorder.
    if startIndex < heap.size:</pre>
        print(indent + str(heap.array[startIndex]))
        displayHeap(heap, lChild(startIndex), indent + '
        displayHeap(heap, rChild(startIndex), indent + '
def siftUp(heap, startIndex):
       siftUp : Heap * NatNum -> NoneType
       Move the value at startIndex up to its proper spot in
       the given heap. Assume that the value does not have
       to move down.
    i = startIndex
    a = heap.array
    while i > 0 and not heap.compareFunc(a[parent(i)], a[i]):
        (a[parent(i)], a[i]) = (a[i], a[parent(i)])
        i = parent(i)
def _first_of_3(heap, index):
    _first_of_3 : Heap * NatNum -> NatNum
    _first_of_3 is a private, utility function.
       Look at the values at:
       - the left child position of index, if in the heap
       - the right child position of index, if in the heap
       and return the index of the value that should come
       first, according to heap.compareFunc().
    lt = lChild(index)
    rt = rChild(index)
    thisVal = heap.array[index]
    if rt < heap.size:</pre>
                              # If there are both left and right children
        lVal = heap.array[lt]
        rVal = heap.array[rt]
        if heap.compareFunc(lVal, thisVal)
        or heap.compareFunc(rVal, thisVal):
            if heap.compareFunc(lVal, rVal):
                return lt # The left child goes first
            else:
                return rt # The right child goes first
        else:
                return index # This one goes first
    elif lt < heap.size: # If there is only a left child
        lVal = heap.array[lt]
        if heap.compareFunc(lVal, thisVal):
            return lt # The left child goes first
            return index # This one goes first
    else: # There are no children
        return index
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def siftDown(heap, startIndex):
       siftDown : Heap * NatNum -> NoneType
       Move the value at startIndex down to its proper spot in
       the given heap. Assume that the value does not have
       to move up.
    curIndex = startIndex
    a = heap.array
    swapIndex = _first_of_3(heap, curIndex)
    while (swapIndex != curIndex):
        (a[swapIndex], a[curIndex]) = (a[curIndex], a[swapIndex]) # swap
        curIndex = swapIndex
        swapIndex = _first_of_3(heap, curIndex)
def add(heap, newValue):
       add : Heap * Comparable -> NoneType
       add inserts the element at the correct position in the heap.
    if heap.size == len(heap.array):
        heap.array = heap.array + ([None] * len(heap.array))
    heap.array[heap.size] = newValue
    siftUp(heap, heap.size)
    heap.size = heap.size + 1
def removeMin(heap):
       removeMin : Heap -> Comparable
       removeMin removes and returns the minimum element in the heap.
    res = heap.array[0]
    heap.size = heap.size - 1
    heap.array[0] = heap.array[heap.size]
    heap.array[heap.size] = None
    siftDown(heap, 0)
    return res
def updateValue(heap, index, newValue):
       Fix the heap after changing the value in one of its nodes.
    oldValue = heap.array[index]
    heap.array[index] = newValue
    if heap.compareFunc(newValue, oldValue):
        siftUp(heap, index)
    else:
        siftDown(heap, index)
def top(heap):
       top : Heap -> Comparable
       top returns a deep copy of the current 'top' of the heap
    res = copy.deepcopy(heap.array[0])
    return res
def less(a, b):
       less : Comparable * Comparable -> Boolean
       This ordering function returns True if the first value is smaller.
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return a <= b
def greater(a, b):
      greater : Comparable * Comparable -> Boolean
      This ordering function returns True if the first value is larger.
   return a >= b
def testHeap( testData ):
   testHeap : TupleOfComparable -> NoneType
   Create a min heap, fill it with the test data, and display it.
   print( "testHeap(", testData, "):" )
   heap = Heap(len(testData), less)
   for i in range(len(testData)):
       add(heap, testData[i])
       if i % 2 == 0: print( i, "-th iteration's top:", top( heap ) )
   print("Heap size is now", heap.size)
   displayHeap(heap)
   print()
   # Perform some heap modifications. Tests updateValue().
   for (index, value) in ((1, 100), (4, -1)):
       print("Change value at position", index, "to", value)
       updateValue(heap, index, value)
       displayHeap(heap)
   print( "current top:", top( heap ) )
if name == ' main ':
   testData = (1, 3, 5, 7, 9, 10, 8, 6, 4, 2, 0) # Test data
   testHeap( testData )
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