# **Lecture 14: Greedy Algorithms**

CLRS section 16

## **Outline of this Lecture**

We have already seen two general problem-solving techniques: divide-and-conquer and dynamic-programming. In this section we introduce a third basic technique: the greedy paradigm.

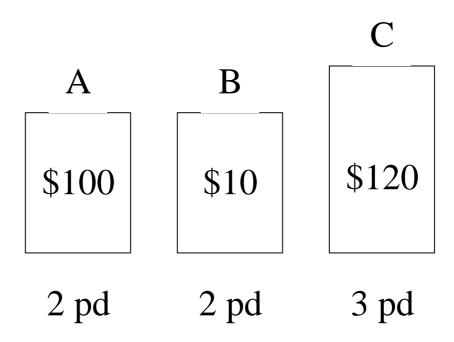
A greedy algorithm for an optimization problem always makes the choice that looks best at the moment and adds it to the current subsolution. Examples already seen are Dijkstra's shortest path algorithm and Prim/Kruskal's MST algorithms.

Greedy algorithms don't always yield optimal solutions but, when they do, they're usually the simplest and most efficient algorithms available.

### **The Knapsack Problem**

We review the knapsack problem and see a greedy algorithm for the fractional knapsack. We also see that greedy doesn't work for the 0-1 knapsack (which must be solved using DP).

A thief enters a store and sees the following items:



His Knapsack holds 4 pounds. What should he steal to maximize profit?

1. Fractional Knapsack Problem: Thief can take a fraction of an item.

2 pds	2 pds
A	C
\$100	\$80
4100	

2. 0-1 Knapsack Problem: Thief can only take or leave item. He can't take a fraction.

# Greedy solution for Fractional Knapsack

Sort items by decreasing cost per pound

If knapsack holds k = 5 pds, solution is:

1	pds	Α
3	pds	В
1	pds	С

# **Greedy solution for Fractional Knapsack**

General Algorithm O(nlog n).

#### Given a set of item 1:

weight	$w_1$	$w_2$	• • •	$w_n$
cost	$c_1$	$c_2$	• • •	$c_n$

Let P be the problem of selecting items from I, with weight limit K, such that the resulting cost (value) is maximum.

- **1.** Calculate  $v_i = \frac{c_i}{w_i}$  for  $i = 1, 2, \dots, n$ .
- **2.** Sort the items by decreasing  $v_i$ . Let the sorted item sequence be  $1, 2, \ldots, i, \ldots n$ , and the corresponding v and weight be  $v_i$  and  $w_i$  respectively.

# **Greedy solution for Fractional Knapsack**

**3.** Let k be the current weight limit (Initially, k = K). In each iteration, we choose item i from the head of the unselected list. If  $k >= w_i$ , we take item i, and  $k = k - w_i$ , then consider the next unselected item.

If  $k < w_i$ , we take a fraction f of item i, i.e., we only take  $f = \frac{k}{w_i}$  (< 1) of item i, which weights exactly k. Then the algorithm is finished.

Observe that the algorithm may take a fraction of an item, which can only be the last selected item.

We claim that the total cost for this set of items is *an* optimal cost.

Let  $O = \{o_1, o_2, \dots, o_j\} \subseteq I$  be the optimal solution of the problem P. Let the greedy solution  $G = \{g_1, g_2, \dots, g_k\} \subseteq I$ , where the items are ordered according to the sequence of greedy choices.

The trick of the proof is to show there exist an optimal solution such that it also takes the greedy choice in each iteration. The *first step* is to show there exist an optimal solution such that it selects (a fraction or 1 unit of) item  $g_1$ , our first greedy choice. There are two cases to consider.

Suppose G takes 1 unit of  $g_1$  (implies  $K \geq w_{g_1}$ ). If O also takes 1 unit  $g_1$ , then we are done. Suppose O does not take 1 unit of  $g_1$ . Then we *take away* weight  $w_{g_1}$  from O and put 1 unit of  $g_1$  to it, yielding a new solution O'. Observe O' has weight K (the weight constraint). Moreover, since  $g_1$  has the maximum  $\frac{c}{w}$ , O' is as good as O (or else there is a contradiction). Hence  $g_1 \in O'$  is also an optimal solution for P.

On the other hand, suppose G takes a fraction f of  $g_1$  (implies  $K = f \times w_{g_1}$ ). If G also takes f unit  $g_1$ , then we are done. Suppose G takes less than f unit of  $g_1$  (G can't take larger f unit of  $g_1$ ). Then we take away weight  $f \times w_{g_1}$  from G and put f unit of  $g_1$  to it, yielding a new solution G'. Similarly, G' is as good as G (or else there is a contradiction). Hence f unit of  $g_1 \in G'$  is also an optimal solution for G.

Observe that if we have shown an optimal solution O' selects a *fraction* of  $g_1$ , we are done with the proof.

The *second* step is to show the current problem exhibits *optimal substructure* property. A problem exhibits optimal substructure if an optimal solution to the problem contains within it optimal solutions of subproblems.

In the fractional knapsack problem, we have shown there is an optimal solution O' that selects 1 unit of  $g_1$ . After we select  $g_1$ , the weight constraint decreases to  $K'' = K - wg_1$ , the item set becomes  $I'' = I - \{g_1\}$ . Let P'' be a fractional knapsack problem such that the weight constraint is K'', and the item set is I''. Let  $O'' = O' - \{g_1\}$ . To prove the optimal substructure property, we need to show O'' is an optimal solution of P'' (an optimal solution to the problem contains within it optimal solution of subproblem).

Suppose on the contrary that O'' is *not* an optimal solution of P''. Let Q be an optimal solution of P'', which is more valuable that O''. Let  $R = Q \cup \{g_1\}$ ; observe that R is a feasible selection for P.

On the other hand, the value of O' (an optimal solution for P) equals the value of  $O'' + g_1$ , which is *less* than the cost of R (since we assume the value of O'' < Q). Hence we find a selection R which is more valuable than the optimal solution O'. A contradiction! Hence O'' is an optimal solution for P''.

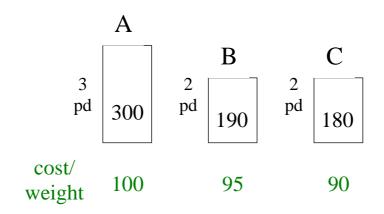
Therefore, after each greedy choice is made, we are left with an problem of the same form as the original problem. Since P'' needs to be solved optimally, we can show there exists an optimal solution for P'' which selects  $g_2$ .

Inductively, we have shown the greedy solution is *an* optimal solution.

### **Greedy solution for 0-1 Knapsack Problem?**

The 0-1 Knapsack Problem does not have a greedy solution!

### **Example:**



K = 4 Solution is item B + item C

Question: Suppose we try to prove the greedy algorithm for 0-1 knapsack problem is correct. We follow exactly the same lines of arguments as fractional knapsack problem. Of course, it must fail. Where is the problem in the proof?