# Lecture 8: Kruskal's MST Algorithm CLRS Chapter 23

### **Main Topics of This Lecture**

- Kruskal's algorithm
   Another, but different, greedy MST algorithm
- Introduction to UNION-FIND data structure.
   Used in Kruskal's algorithm
   Will see implementation in next lecture.

#### Idea of Kruskal's Algorithm

The Kruskal's Algorithm is based directly on the generic algorithm. Unlike Prim's algorithm, we make a different choices of cuts.

Initially, trees of the forest are the vertices (no edges).

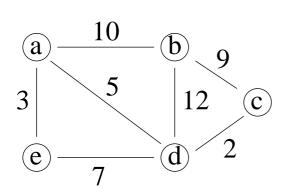
In each step add the cheapest edge that does not create a cycle.

Observe that unlike Prim's algorithm, which only grows one tree, Kruskal's algorithm grows a collection of trees (a forest).

Continue until the forest 'merge to' a single tree. (Why is a single tree created?)

This is a *minimum* spanning tree (we must prove this).

# Outline by Example



(a)

**(b)** 

 $\bigcirc$ 

(e)

 $\widehat{\mathbf{b}}$ 

original graph

forest --- MST

E	edge	weight
	{d, c}	2
	{a, e}	3
	{a, d}	5
	{e, d}	7
	{b, c}	9
	$\{a,b\}$	10
	{b, d}	12

Forest (V, A)

$$A={$$

#### **Outline of Kruskal's Algorithm**

**Step 0:** Set  $A = \emptyset$  and F = E, the set of all edges.

**Step 1:** Choose an edge e in F of minimum weight, and check whether adding e to A creates a cycle.

- ullet If "yes", remove e from F.
- If "no", move e from F to A.

**Step 2:** If  $F = \emptyset$ , stop and output the minimal spanning tree (V, A). Otherwise go to Step 1.

**Remark:** Will see later, after each step, (V, A) is a subgraph of a MST.

## Outline of Kruskal's Algorithm

## **Implementation Questions:**

- How does algorithm choose edge  $e \in F$  with minimum weight?
- How does algorithm check whether adding e to A creates a cycle?

## **How to Choose the Edge of Least Weight**

#### **Question:**

How does algorithm choose edge  $e \in F$  with minimum weight?

**Answer:** Start by sorting edges in E in order of increasing weight.

Walk through the edges in this order.

(Once edge e causes a cycle it will always cause a cycle so it can be thrown away.)

#### **How to Check for Cycles**

**Observation:** At each step of the outlined algorithm, (V, A) is acyclic so it is a forest.

If u and v are in the same tree, then adding edge  $\{u,v\}$  to A creates a cycle.

If u and v are not in the same tree, then adding edge  $\{u, v\}$  to A does not create a cycle.

**Question:** How to test whether u and v are in the same tree?

**High-Level Answer:** Use a disjoint-set data structure Vertices in a tree are considered to be in same set. Test if Find-Set(u) = Find-Set(v)?

#### Low -Level Answer:

The UNION-FIND data structure implements this:

#### **The UNION-FIND Data Structure**

UNION-FIND supports three operations on collections of **disjoint sets**: Let n be the size of the universe.

#### Create-Set(u): O(1)

Create a set containing the single element u.

#### Find-Set(u): $O(\log n)$

Find the set containing the element u.

#### Union(u, v): $O(\log n)$

Merge the sets respectively containing u and v into a common set.

For now we treat UNION-FIND as a black box. Will see implementation in next lecture.

## **Kruskal's Algorithm: the Details**

```
Sort E in increasing order by weight w; O(|E|\log|E|) /* After sorting E = \langle \{u_1, v_1\}, \{u_2, v_2\}, \dots, \{u_{|E|}, v_{|E|}\} \rangle */ A = \{ \}; for (each u in V) CREATE-SET(u); O(|V|) for e_i = (u_i, v_i) from 1 to |E| do O(|E|\log|V|) if (FIND-SET(u_i)!= FIND-SET(v_i)) \{ \text{ add } \{u_i, v_i\} \text{ to } A; UNION(u_i, v_i); \} return(A);
```

**Remark:** With a proper implementation of UNION-FIND, Kruskal's algorithm has running time  $O(|E| \log |E|)$ .

## Why Kruskal's Algorithm is correct?

Let A be the edge set which has been selected by Kruskal's Algorithm, and (u, v) be the edge to be added next. It suffices to show there is a cut which respects A, and (u, v) is the light edge crossing that cut.

- 1. Let A' = (V', E') denote the tree of the forest A that contains u. Consider the cut (V', V V').
- 2. Observe that there is no edge in A crosses this cut, so the cut respects A.
- 3. Since adding (u, v) to A' does not induce a cycle, (u, v) crosses the cut. Moreover, since (u, v) is currently the smallest edge, (u, v) is the light edge crossing the cut. This completes the correctness proof of Kruskal's Algorithm.

## Why Kruskal's Algorithm is correct?

