

Este documento é para uma versão insegura do Django que não é mais suportada. Atualize para uma versão mais recente!

Django

Documentação

Gerenciando arquivos estáticos (por exemplo, imagens, JavaScript, CSS)

Os sites geralmente precisam fornecer arquivos adicionais, como imagens, JavaScript ou CSS. No Django, nos referimos a esses arquivos como “arquivos estáticos”. Django fornece `django.contrib.staticfiles` ajuda para gerenciá-los.

Esta página descreve como você pode servir esses arquivos estáticos.

Configurando arquivos estáticos

1. Certifique-se de que `django.contrib.staticfiles` está incluído no seu `INSTALLED_APPS`.
2. Em seu arquivo de configurações, defina `STATIC_URL`, por exemplo:

```
STATIC_URL = '/static/'
```

3. Em seus modelos, use a `static` tag de modelo para construir a URL para o caminho relativo fornecido usando o configurado `STATICFILES_STORAGE`.

```
{% load static %}

```

4. Armazene seus arquivos estáticos em uma pasta chamada `static` em seu aplicativo. Por exemplo `my_app/static/my_app/example.jpg`.



Servindo os arquivos

Além dessas etapas de configuração, você também precisará servir os arquivos estáticos.

Durante o desenvolvimento, se você usar `django.contrib.staticfiles`, isso será feito automaticamente `runserver` quando `DEBUG` for definido como `True` (consulte `django.contrib.staticfiles.views.serve()`).

Este método é **extremamente ineficiente** e provavelmente **inseguro**, portanto, não é **adequado para produção**.

Consulte Implementando arquivos estáticos para estratégias adequadas para servir arquivos estáticos em ambientes de produção.

Your project will probably also have static assets that aren't tied to a particular app. In addition to using a `static/` directory inside your apps, you can define a list of directories (`STATICFILES_DIRS`) in your settings file where Django will also look for static files. For example:

```
STATICFILES_DIRS = [
    os.path.join(BASE_DIR, "static"),
    '/var/www/static/',
]
```

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See the documentation for the `STATICFILES_FINDERS` setting for details on how `staticfiles` finds your files.

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Static file namespacing

Now we *might* be able to get away with putting our static files directly in `my_app/static/` (rather than creating another `my_app` subdirectory), but it would actually be a bad idea. Django will use the first static file it finds whose name matches, and if you had a static file with the same name in a *different* application, Django would be unable to distinguish between them. We need to be able to point Django at the right one, and the easiest way to ensure this is by *namespacing* them. That is, by putting those static files inside *another* directory named for the application itself.

Serving static files during development

If you use `django.contrib.staticfiles` as explained above, `runserver` will do this automatically when `DEBUG` is set to `True`. If you don't have `django.contrib.staticfiles` in `INSTALLED_APPS`, you can still manually serve static files using the `django.views.static.serve()` view.

This is not suitable for production use! For some common deployment strategies, see [Deploying static files](#).

For example, if your `STATIC_URL` is defined as `/static/`, you can do this by adding the following snippet to your `urls.py`:

```
from django.conf import settings
from django.conf.urls.static import static

urlpatterns = [
    # ... the rest of your URLconf goes here ...
] + static(settings.STATIC_URL, document_root=settings.STATIC_ROOT)
```



Note

This helper function works only in debug mode and only if the given prefix is local (e.g. `/static/`) and not a URL (e.g. `http://static.example.com/`).

Also this helper function only serves the actual `STATIC_ROOT` folder; it doesn't perform static files discovery like `django.contrib.staticfiles`.

Serving files uploaded by a user during development

During development, you can serve user-uploaded media files from `MEDIA_ROOT` using the `django.views.static.serve()` view.

This is not suitable for production use! For some common deployment strategies, see [Deploying static files](#).

For example, if your `MEDIA_URL` is defined as `/media/`, you can do this by adding the following snippet to your `urls.py`:

```
from django.conf import settings
from django.conf.urls.static import static

urlpatterns = [
    # ... the rest of your URLconf goes here ...
] + static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)
```



Note

This helper function works only in debug mode and only if the given prefix is local (e.g. `/media/`) and not a URL (e.g. `http://media.example.com/`).

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Testing

When running tests that use actual HTTP requests instead of the built-in testing client (i.e. when using the built-in `LiveServerTestCase`) the static assets need to be served along the rest of the content so the test environment reproduces the real one as faithfully as possible, but `LiveServerTestCase` has only very basic static file-serving functionality: It doesn't know about the finders feature of the `staticfiles` application and assumes the static content has already been collected under `STATIC_ROOT`.

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Because of this, `staticfiles` ships its own `django.contrib.staticfiles.testing.StaticLiveServerTestCase`, a subclass of the built-in one that has the ability to transparently serve all the assets during execution of these tests in a way very similar to what we get at development time with `DEBUG = True`, i.e. without having to collect them using `collectstatic` first.

Deployment

`django.contrib.staticfiles` provides a convenience management command for gathering static files in a single directory so you can serve them easily.

1. Set the `STATIC_ROOT` setting to the directory from which you'd like to serve these files, for example:

```
STATIC_ROOT = "/var/www/example.com/static/"
```

2. Run the `collectstatic` management command:

```
$ python manage.py collectstatic
```

This will copy all files from your static folders into the `STATIC_ROOT` directory.

3. Use a web server of your choice to serve the files. `Deploying static files` covers some common deployment strategies for static files.

Learn more

This document has covered the basics and some common usage patterns. For complete details on all the settings, commands, template tags, and other pieces included in `django.contrib.staticfiles`, see the `staticfiles` reference.

[◀ Overriding templates](#)

[Deploying static files ▶](#)

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