

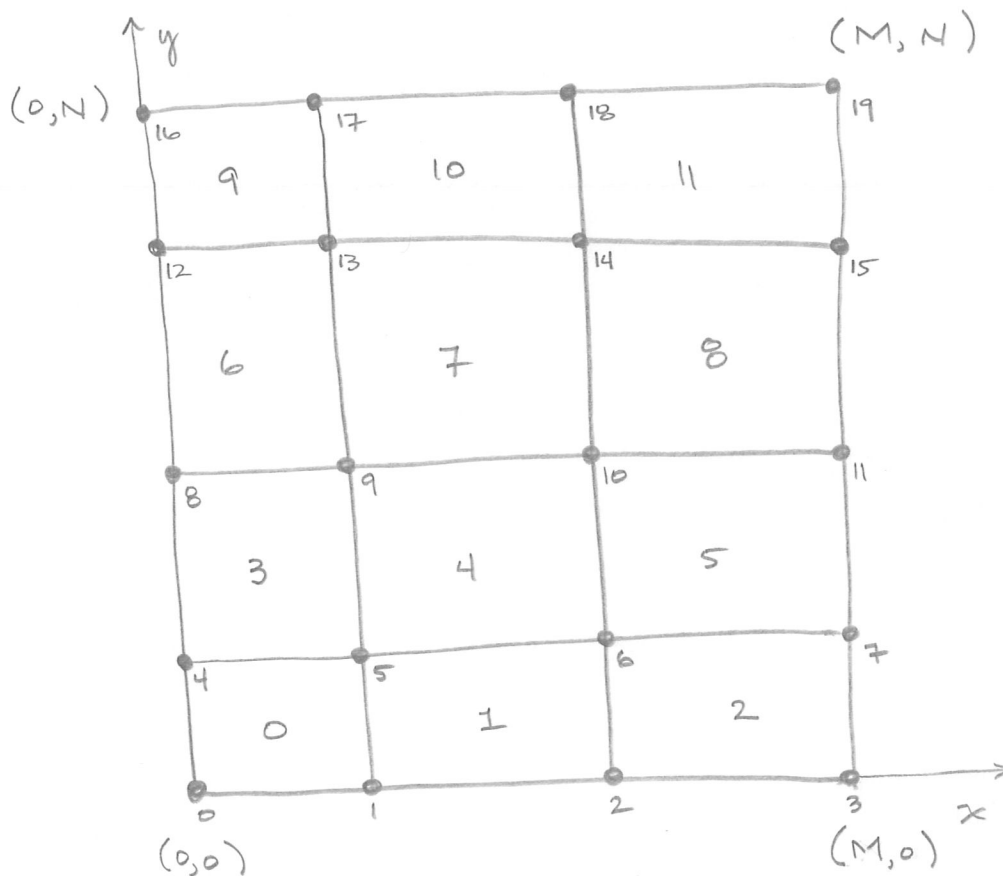
Pre-processing

(1)

The process of preparing all required input for a finite element program. This usually consists of building a mesh, assigning loads and boundary conditions, building connectivity arrays, etc.

Tensor product linear meshes

Consider the following mesh



M - width in x direction

N - height in y direction

m - number of elements in x direction

n - number of elements in y direction

In this case, $m = 3$, $n = 5$

We now want to devise algorithms to construct algorithms to build the nodes and IEN connectivity array.

Constructing nodal positions

The input are the 4 parameters (M, N, m, n) needed to specify a tensor product mesh and the output will be an array of nodal positions.

2d algorithm

$$x_i = 0$$

$$y_j = 0$$

$$\text{step}_i = M/m$$

$$\text{step}_j = N/n$$

for $j=0; j < n+1; ++j$

$$y_j = j * \text{step}_j$$

for $i=0; i < m+1; ++i$

$$x_i = i * \text{step}_i$$

$$\text{Node}(j*(m+1)+i) = \{x_i, y_j\}$$

Constructing element connectivity array IEN

The input is the element index e and the number of elements m in the x direction. The output is the nodal connectivity array for that element.

2d algorithm

$$i_{ee} = e \% m$$

$$j_{ee} = e / m$$

$$n_{en} = 4$$

$$size = \sqrt{n_{en}}$$

for $j=0; j < size; ++j$

$$j_c = j_{ee} + j$$

for $i=0; i < size; ++i$

$$i_c = i_{ee} + i$$

$$A = j_c * (m+1) + i_c$$

$$a = j * size + i$$

$$IEN(e, a) = A$$

Note that this algorithm can be wrapped up in a loop over elements to populate the IEN array for every element in the mesh.