

# Arnav Kumar

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Portfolio Website: [www.arnav-kumar.com](http://www.arnav-kumar.com)

## Education

**Princeton University**, BSE, Operations Research and Financial Engineering, 3.97 GPA Princeton, NJ | **May 2024**

Relevant Courses: *Algorithms and Data Structures, Probability and Stochastic Systems, Econometrics, Linear Algebra*

Organizations: Hoagie Club (Software Developer), Princeton Data Science, Ethics in Engineering

**American Heritage School**, High School Diploma, 6.18 Weighted GPA

Plantation, FL | **May 2020**

Valedictorian, National Merit Finalist, Presidential Scholar Candidate, National AP Scholar

Organizations: Mu Alpha Theta (VP), Linguistics (President), Physics Bowl, Science Bowl, Quiz Bowl

## Work Experience

**RIA Advisory**, *Part-Time Full Stack Consultant*

Davie, FL | **Jun 2021 – Jan 2022**

- Applied Angular and Spring to create recruitment management system
- Developed front-end UIs for validation and external systems of company test automation software

**Princeton ORFE Department**, *Undergraduate Course Assistant*

Princeton, NJ | **Sep 2021 – Dec 2021**

- Graded and taught for ORF245: Fundamental of Statistics

**Sandesham**, *Website Administrator*

Varanasi, India | **June 2018 – Nov 2020**

- Created and update website sandesham.org for nonprofit in India with goal of providing education to low-income students

## Programming Projects

**Slider Puzzle Solver (Java)**

- Implements A\* search algorithm to solve n-by-n slider puzzles through minimum priority queue
- Can determine if board is solvable, number of moves required, and step-by-step solution

**Seam Carving (Java)**

- Content-aware image resizing feature that can remove vertical/horizontal seams from image
- Applies Dijkstra's directed graph algorithms to find lowest energy path to remove

**Image Classifier (Java)**

- Created program capable of classifying images such as numbers, animals, fruits, or clothing apparel
- Applies the perceptron and multi-perceptron algorithms to output prediction of image

**2D-Tree (Java)**

- In 2D graph of a given set of points, program can find nearest neighbor to any point and find all points within given rectangle
- Generalizes binary search tree to two dimensional keys (points with x and y coordinates)

**NBA Comparer (Angular, Python)**

- Designed website in Angular with ability to compare any two NBA players' statistics side-by-side
- Applied Python to merge datasets and standardize values for comparison

**File Tree (C)**

- Simulates Linux file system through self-designed nodes for directories and files
- Allows for adding/removing file and directory paths

**Web Scraper (Scrapy, Selenium)**

- Series of web scrapers that scrape popular websites, including Reddit, Billboard, and Indeed
- Utilized Scrapy for website scraping and Selenium for dealing with JavaScript in order to return website data

## Activities and Organizations

**Hoagie**, *Core Software Developer*

Princeton, NJ | **Sep 2021 - Present**

- Apply React and Go to create web applications designed to simplify student life at Princeton
- As a software developer on the Core team, design and implement features used universally on all Hoagie projects

**Princeton Data Science Club**

Princeton, NJ | **Mar 2021 - Present**

- Participate in annual data science competition with goal of creating model with most accurate prediction of some metric
- Attend workshops on machine learning programming and work with others to answer data-related questions

## Skills and Interests

**Technical Skills:** Java, Python, Angular, HTML, CSS, JavaScript, Scrapy/Selenium, Spring with Spring Boot, Stata, R, C

**Areas of Interest:** Software Development, Machine Learning, Data Analytics

**Awards and Honors:** Biomedical Entrepreneurship Network Summit Hackathon – First Place