

# Hands-on Workshop : Python and Machine Learning

SSN ACM Student Chapter and SSN Linux User Group

# AGENDA FOR THE DAY

- Intro to Python and Setting up the environment
- Basics of Python
- Python Specific Constructs and Features
- Lunch Break
- Web Scraping with Python
  - ◆ Python Packages : Urllib, BeautifulSoup, etc.
  - ◆ Using the Google Image API with Python
  - ◆ Scraping “www.netlingo.com” for Web abbreviations (eg. LOL, ROFL, etc.)
- Hands-on session : Parser for Social Network Text data (Extends after the sessions too)

# PYTHON ENVIRONMENT SETUP

- Find all the installation files in **“Py Environment Setup”** directory.
- Setting Up ...
  - Refer to the **“Install-Notes.txt”** file in each of the directories for info regarding installing all the stuff inside it (follow the numbering order in the folder names while setting up).
- Then move into **“Py Script Files”** directory and try running the **“HelloTest.py”** as instructed in the script file.
- Python Interpreter.

**If you got time:** See, **Anaconda**(<http://continuum.io/downloads>): Anaconda is a completely free Python distribution that includes over 195 of the most popular [Python packages](#) for science, math, engineering, data analysis.

# ABOUT PYTHON

- Created by Guido Van Rossum.
- Extremely Simple + Intuitive + Minimalistic + Readable + Expressive => Very Pythonic !!
- Interpreted Language
- Multi-Paradigm programming language
  - Object Oriented
  - Structural
  - And Functional
- Dynamic Typing, Dynamic Name Resolution, Cycle Detecting Garbage Collector



Guido Van Rossum  
**Worked in,**  
Google - 2005 - 2012  
DropBox - 2013 - Now

# INDENTATION ...

- Python uses tabs/spaces for representing blocks rather than curly braces or keywords - off-side rule (Standard is - four spaces).
- Codestyling Paradigms: PEP-8, Flake-8, etc.

```
1  # Normal C Syntax
2  int x = 1;
3  if(x == 1){
4      printf("x is 1.");
5  }
6
7  # Python Syntax
8  x = 1
9  if x == 1:
10     # indented four spaces
11     print("x is 1.")
```

# BASICS OF PYTHON

- Variables and Data types
- Data Structures
- Operators
- Conditions
- Loops
- Functions
- Classes and Objects
- Modules and Packages

# VARIABLES AND DATA TYPES

→ Variables are,

- Objects
- Dynamically Typed - No need to declare variables or their types prior to use.

→ Basic Types

- Numbers
  - Integers
  - Floating Point
  - Complex
- Strings

# STRINGS

```
1  s = 'hi'
2  print s[1]          ## i
3  print len(s)        ## 2
4  print s + ' there'  ## hi there
5
6  pi = 3.14
7  ##text = 'The value of pi is ' + pi      ## NO, does not work
8  text = 'The value of pi is ' + str(pi)    ## yes
9
10 raw = r'this\t\n and that'
11 print raw      ## this\t\n and that
12
13 multi = """It was the best of times.
14 It was the worst of times."""
15
```



# STRING OPERATIONS

- `s.lower()`, `s.upper()`
- `s.strip()`
- `s.isalpha()/s.isdigit()/s.isspace()`
- `s.startswith('other')/s.endswith('other')`
- `s.find('other')`
- `s.replace('old', 'new')`
- `s.split('delim')`
- `s.join(list)`

# STRING SLICES

Hello

0 1 2 3 4

-5 -4 -3 -2 -1

```
Python 3.4.3 [Anaconda 2.2.0 (64-bit)] (default, Jun  4 2015, 15:29:08)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-1)] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> str = "Hello SSN!"
>>> str[0]
'H'
>>> str[1:3]
'el'
>>> str[-1]
'!'
>>> str[::-1]
'!NSS olleH'
>>> str[-5:]
' SSN!'
```

# STRING FORMATTING

```
1 v # % Operator
2  # This prints out "Hello, John!"
3  name = "John"
4  print ("Hello, %s!" % name)
5
6  # This prints out "3 little pigs come out or I'll huff and puff and blow down"
7  text = "%d little pigs come out or I'll %s and %s and %s" % (3, 'huff', 'puff', 'blow down')
8  print (text)
```

# STRING ENCODING

```
10  # Encoding
11  >> ustring = u'A unicode \u018e string \xf1'
12  ## (ustring from above contains a unicode string)
13  >> s = ustring.encode('utf-8')
14  >> 'A unicode \xc6\x8e string \xc3\xb1'
15  >> print(s)                                ## bytes of utf-8 encoding
16  >> t = unicode(s, 'utf-8')                 ## Convert bytes back to a unicode string
17  >> t == ustring
18  >> True
```

ISO-8859-1 is graphic character set that is a superset of “UTF-8”

# DATA STRUCTURES

<b>List</b>	Mutable, Mixed Types
<b>Dictionary</b>	Mutable, Mixed Types (key and value)
<b>Set</b>	Mutable, Hashable, Unordered, Mixed Types
<b>Tuple</b>	Mutable, Mixed Types

# PYTHON LISTS

- Lists are similar to arrays but with mixed-type support.
- They have the `len()` function and `[]` to access data, similar to strings.

```
1  >> colors = ['red', 123, 12.34]
2  >> print colors[0]
3  >> 'red'
4  >> print colors[2]
5  >> 12.34
6  >> print len(colors)
7  >> 3
8  >> A = [2, 3]
9  >> B = [4, 5]
10 >> A + B # append
11 >> [2, 3, 4, 5]
```

# “FOR” AND “IN” IN LISTS

```
>>> squares = [1, 4, 9, 16]
>>> sum = 0
>>> for num in squares:
...     sum += num
...
>>> print(sum)
30
>>> list = ['larry', 'curly', 'moe']
>>> if 'curly' in list:
...     print("Found !")
...
Found !
```

# LIST METHODS

- `list.append(elem)`
- `list.extend(list2)`
- `list.index(elem)`
- `list.remove(elem)`
- `list.sort()`
- `list.reverse()`
- `list.pop(index)`
- `list.insert(index, elem)`

```
>>> list = ['larry', 'curly', 'moe']
>>> list.append('shemp')           ## append elem at end
>>> list.insert(0, 'xxx')          ## insert elem at index 0
>>> list.extend(['yyy', 'zzz'])    ## add list of elems at end
>>> print (list)
['xxx', 'larry', 'curly', 'moe', 'shemp', 'yyy', 'zzz']
>>> print (list.index('curly'))
2
>>> list.remove('curly')           ## search and remove that element
>>> list.pop(1)                    ## removes and returns 'larry'
'larry'
>>> print (list)
['xxx', 'moe', 'shemp', 'yyy', 'zzz']
>>>
```

**List Slicing works the same as Strings.**



# PYTHON DICTIONARIES

- Efficient key/value hash tables
- {} are used to denote dict

```
1  ## Can build up a dict by starting with the the empty dict {}
2  ## dict[key] = value-for-that-key
3  dict = {}
4  dict['a'] = 'alpha'
5  dict['g'] = 'gamma'
6  dict['o'] = 'omega'
7  # (or)
8  dict = {'a': 'alpha', 'g': 'gamma', 'o': 'omega'}
9  print dict    ## {'a': 'alpha', 'o': 'omega', 'g': 'gamma'}
10
11 print dict['a']    ## Simple lookup, returns 'alpha'
12 dict['a'] = 6      ## Put new key/value into dict
13 'a' in dict        ## True
14 ## print dict['z']          ## Throws KeyError
15 if 'z' in dict: print dict['z']    ## Avoid KeyError
16 print dict.get('z')    ## None (instead of KeyError)
```

# CONTINUED...

```
1  ## By default, iterating over a dict iterates over its keys.
2  ## Note that the keys are in a random order.
3  for key in dict: print (key) # prints a g o
4  ## Exactly the same as above
5  for key in dict.keys(): print (key)
6
7  ## Get the .keys() list:
8  print (dict.keys()) ## ['a', 'o', 'g']
9
10 ## Likewise, there's a .values() list of values
11 print (dict.values()) ## ['alpha', 'omega', 'gamma']
12
13 ## .items() is the dict expressed as (key, value) tuples
14 print (dict.items()) ## [('a', 'alpha'), ('o', 'omega'), ('g', 'gamma')]
15
16 for k, v in dict.items(): print (k + '>' + v)
17 ## a > alpha      o > omega      g > gamma
```

# OPERATORS

```
1  # Just as any other programming languages, the addition, subtraction, multiplication,  
2  # and division operators can be used with numbers.  
3  >> 1 + 2 * 3 / 4.0  
4  2.5  
5  >> 11 % 3 # remainder  
6  >> 2  
7  # Using two multiplication symbols makes a power relationship.  
8  >> 7 ** 2 # squared  
9  >> 49  
10 >> 2 ** 3 # cubed  
11 >> 8  
12 # Python supports concatenating strings using the addition operator:  
13 >> "hello" + " " + "world"  
14 >> 'hello world'  
15 # Python also supports multiplying strings to form a string with a repeating sequence:  
16 >> "hello" * 10  
17 >> 'hellohellohellohellohellohellohellohellohello'  
18 >> print ([1,2,3] * 3)  
19 >> [1, 2, 3, 1, 2, 3, 1, 2, 3]
```

# DEL OPERATOR

```
1  var = 6
2  del var  # var no more!
3
4  list = ['a', 'b', 'c', 'd']
5  del list[0]    ## Delete first element
6  del list[-2:]  ## Delete last two elements
7  print (list)   ## ['b']
8
9  dict = {'a':1, 'b':2, 'c':3}
10 del dict['b']   ## Delete 'b' entry
11 print (dict)   ## {'a':1, 'c':3}
```

# CONDITIONS

```
>>> x = 2
>>> x == 2
True
>>> x == 3
False
>>> x < 3
True
>>> x != 2
False
```

The "and" and "or" boolean operators allow building complex boolean expressions.

```
1  name = "John"
2  age = 23
3  if name == "John" and age == 23:
4      print ("Your name is John, and you are also 23 years old.")
5
6  if name == "John" or name == "Rick":
7      print ("Your name is either John or Rick.")
```

# IF ... ELSE ...

```
if <statement is true>:  
    <do something>  
    ....  
    ....  
elif <another statement is true>: # else if  
    <do something else>  
    ....  
    ....  
else:  
    <do another thing>  
    ....  
    ....
```

# LOOPS - FOR, WHILE

```
1  primes = [2, 3, 5, 7]
2  for prime in primes:
3      print prime
4  # 2 3 5 7
5
6  for x in range(5):
7      print x
8  # 0 1 2 3 4
9
10 count = 0
11 while count < 5:
12     print count
13     count += 1  # This is the same as count = count + 1
14 # 0 1 2 3 4
```

# “BREAK” AND “CONTINUE”

```
1  # Prints out 0,1,2,3,4
2
3  count = 0
4  ✓ while True:
5      print (count)
6      count += 1
7  ✓      if count >= 5:
8          break
9
10 # Prints out only odd numbers - 1,3,5,7,9
11 ✓ for x in xrange(10):
12     # Check if x is even
13 ✓     if x % 2 == 0:
14         continue
15     print (x)
```



# FUNCTIONS

```
1  def my_function():
2      print ("Hello From My Function!")
3
4  def my_function_with_args(username, greeting):
5      print ("Hello, %s , From My Function!, I wish you %s" % (username, greeting))
6
7  def sum_two_numbers(a, b):
8      return a + b
9
10 # print a simple greeting
11 my_function()
12
13 #prints - "Hello, John, From My Function!, I wish you a great year!"
14 my_function_with_args("John", "a great year!")
15
16 # after this line x will hold the value 3!
17 x = sum_two_numbers(1,2)
```

# CLASSES AND OBJECTS

```
1  class Person:
2      def __init__(self, n):
3          self.name = n
4
5      def printMessage(self):
6          print ("Hello Mr./Ms. " + self.name)
7
8      # Create an object
9      p1 = Person("John")
10     p2 = Person("Angel")
11
12     # Function call
13     p1.printMessage() # Hello Mr./Ms. John
14     p2.printMessage() # Hello Mr./Ms. Angel
```

# MODULES AND PACKAGES

- **Modules** are Python files with a `.py` extension that implements a set of functions; Collection of modules is a **Package**.
- Installation of Python Packages
  - Use **`pip install <Module-or-Package-Name>`**
  - Download Source from PyPi and install using, **`python setup.py install`**
- ***“import” is the keyword used.***
- `# import the library`  
`import urllib.request`
- `# use it`  
`urllib.request.urlopen(...)`

# EXPLORING BUILT-IN MODULES

- “*dir*” and “*help*” functions are used to explore.

```
>>> from urllib import request
>>> dir(request)
['AbstractBasicAuthHandler', 'AbstractDigestAuthHandler', 'AbstractHTTPHandler',
 'BaseHandler', 'CacheFTPHandler', 'ContentTooShortError', 'DataHandler', 'FTPHa
ndler', 'FancyURLopener', 'FileHandler', 'HTTPBasicAuthHandler', 'HTTPCookieProc
essor', 'HTTPDefaultErrorHandler', 'HTTPEDigestAuthHandler', 'HTTPError', 'HTTPEr
rorProcessor', 'HTTPHandler', 'HTTPPasswordMgr', 'HTTPPasswordMgrWithDefaultReal
m', 'HTTPRedirectHandler', 'HTTPSHandler', 'MAXFTPCACHE', 'OpenerDirector', 'Pro
xyBasicAuthHandler', 'ProxyDigestAuthHandler', 'ProxyHandler', 'Request', 'URLER
ror', 'URLopener', 'UnknownHandler', '__all__', '__builtins__', '__cached__', '__
doc__', '__file__', '__loader__', '__name__', '__package__', '__spec__', '__ver
sion__', '__cut_port_re', '__ftperrors__', '__have_ssl__', '__localhost', '__noheaders',
 '__opener', '__parse_proxy', '__proxy_bypass_macosx_sysconf', '__randombytes', '__saf
e_gethostbyname', '__thishost', '__url_tempfiles', '__addclosehook', '__addinfourl', '__
base64', '__bisect', '__build_opener', '__collections', '__contextlib', '__email', '__ftpcac
he', '__ftperrors', '__ftpwrapper', '__getproxies', '__getproxies_environment', '__hashlib
', '__http', '__install_opener', '__io', '__localhost', '__noheaders', '__os', '__parse_http_l
ist', '__parse_keqv_list', '__pathname2url', '__posixpath', '__proxy_bypass', '__proxy_byp
ass_environment', '__quote', '__re', '__request_host', '__socket', '__splitattr', '__splitho
st', '__splitpasswd', '__splitport', '__splitquery', '__splittag', '__splitttype', '__splitus
er', '__splitvalue', '__ssl', '__sys', '__tempfile', '__thishost', '__time', '__to_bytes', '__un
quote', '__unquote_to_bytes', '__unwrap', '__url2pathname', '__urlcleanup', '__urljoin', '__
urlopen', '__urlparse', '__urlretrieve', '__urlsplit', '__urlunparse', '__warnings']
>>> help(request)
```

# WRITING MODULES AND PACKAGES

- Modules - Create a new “.py” with the Module name and all necessary functions inside and import it using the python file name.
- Packages
  - Are namespaces that contain multiple packages and Modules themselves.
  - They are simply directories with a special file named “**`__init__.py`**”, this can be empty for now.

## Folder Structure:

```
-> Foo
    --> bar1.py
    --> bar2.py
    --> __init__.py
-> spam.py
```

```
# inside spam.py import Foo package
>> from Foo import bar1
>> import Foo.bar2
```

# SOME PACKAGES I HAVE USED:

- Scikit-Learn - Machine Learning Tools
- Scrappy - Web Scrapping
- Nltk - Natural Language Processing Tools
- Gensim - Topic Modelling Library
- Numpy, Scipy - Mathematical and Scientific Library
- CherryPy - lightweight Apache-server-like python version
- Tweepy - Twitter API
- Twokenize - Tweets Tokenizer Tool.
- Etc...

# TIME TO CODE ... !

- Open the folder “/Py Script Files/Ex1/”.
- Try to parse the contents of the “**content.txt**” file and print the top 10 highly frequent words in the file.
- Try using looping, dicts (clue: defaultdict), list slicing, files io, sorting, etc to build the solution.
- Hint (File IO and Sorting):

```
# file open
f = open("filename","r") # r for Read mode
lines = f.readlines() # to get the lines in file as a list
f.close()

# sorting dict based on "value"
import operator
sorted_dict = dict(sorted(unsorted_dict.items(), key = operator.itemgetter(1)))
```

# PYTHON SPECIFIC CONSTRUCTS AND FEATURES

- Generators
- List Comprehensions
- Multiple Function Arguments
- Regular Expressions
- Exception Handling
- Sets
- Serialization - JSON, Pickle
- Lambda Operator



# GENERATORS

Simple functions which return an iterable set of items, one at a time, in a special way.

```
import random

def lottery():

    # returns 6 numbers between 1 and 40
    for i in range(6):
        yield random.randint(1, 40)

    # returns a 7th number between 1 and 15
    yield random.randint(1, 15)

for random_number in lottery():
    print("And the next number is... %d !" % random_number)
```

# LIST COMPREHENSIONS

Very powerful tool, which creates a new list based on another list, in a single, readable line.

```
1 sentence = "the quick brown fox jumps over the lazy dog"
2 words = sentence.split()
3 word_lengths = []
4 for word in words:
5     if word != "the":
6         word_lengths.append(len(word))
7 print(word_lengths)
8 # >> [5, 5, 3, 5, 4, 4, 3]
```

# MUCH CLEAN AND SIMPLE VERSION

```
10 sentence = "the quick brown fox jumps over the lazy dog"
11 words = sentence.split()
12 word_lengths = [len(word) for word in words if word != "the"]
13 print(word_lengths)
14 # >> [5, 5, 3, 5, 4, 4, 3]
```

# FUN ! - FIND THE N-GRAMS FROM A LIST OF WORDS

```
def find_ngrams(listI, n):  
    ..  
    grams = []  
    for i in zip(*[listI[j:] for j in range(n)]):  
        grams.append(" ".join(i))  
    return grams
```

# MULTIPLE FUNCTION ARGUMENTS

```
# Normal Function Call
```

```
def myfunction(first, second, third):  
    # do something with the 3 variables  
    print(first + second + third)
```

```
myfunction(1, 2, 3)
```

```
# >> 6
```

```
def foo(first, second, third, *theRest):  
    print "First: %s" % first  
    print "Second: %s" % second  
    print "Third: %s" % third  
    print "And all the rest... %s" % list(theRest)
```

```
foo(1, 2, 3, 4, 5, 6, 7)
```

```
foo(1, 2, 3, 4, 5)
```

```
First: 1  
Second: 2  
Third: 3  
And all the rest... [4, 5, 6, 7]  
First: 1  
Second: 2  
Third: 3  
And all the rest... [4, 5]
```

# MORE ...

```
def bar(first, second, third, **options):  
    if options.get("action") == "sum":  
        print "The sum is: %d" % (first + second + third)    # The sum is: 6  
  
    if options.get("number") == "first":  
        return first  
  
result = bar(1, 2, 3, action="sum", number="first")  
print "Result: %d" % result    # Result: 1
```

# REGULAR EXPRESSIONS

```
1  import re
2
3  line = "Cats are smarter than dogs"
4
5  matchObj = re.match(r'(.*) are (.*?) .*', line, re.M | re.I)
6
7  if matchObj:
8      print "matchObj.group() : %s" % matchObj.group()
9      print "matchObj.group(1) : %s" % matchObj.group(1)
10     print "matchObj.group(2) : %s" % matchObj.group(2)
11 else:
12     print("No match!!")
13
14 # RESULT
15 # matchObj.group() : Cats are smarter than dogs
16 # matchObj.group(1) : Cats
17 # matchObj.group(2) : smarter
```

**Further Reading:** [http://www.tutorialspoint.com/python/python\\_reg\\_expressions.htm](http://www.tutorialspoint.com/python/python_reg_expressions.htm)

# EXCEPTION HANDLING

```
1  def do_stuff_with_number(n):
2      print(n)
3
4  the_list = (1, 2, 3, 4, 5)
5
6  for i in range(7):
7      try:
8          do_stuff_with_number(the_list[i])
9  ●  except IndexError:      # Raised when accessing a non-existing index of a list
10         do_stuff_with_number(0)
```

1  
2  
3  
4  
5  
0  
0  
[Finished in 0.039s]



# SETS

Similar to lists with no duplicate entries provided all entries must be hashable.

```
>>> print (set("my name is Eric and Eric is my name".split()))  
{'my', 'and', 'name', 'is', 'Eric'}
```

# EXAMPLE:

```
1  # list of participants in events A and B
2  a = set(["Jake", "John", "Eric"])
3  b = set(["John", "Jill"])
4
5  # To find out which members attended both events
6  a.intersection(b)  # set(['John'])
7  b.intersection(a)  # set(['John'])
8
9  # To find out which members attended only one of the events
10 a.symmetric_difference(b)  # set(['Jill', 'Jake', 'Eric'])
11 b.symmetric_difference(a)  # set(['Jill', 'Jake', 'Eric'])
12
13 # To find out which members attended only one event and not the other
14 a.difference(b)  # set(['Jake', 'Eric'])
15 b.difference(a)  # set(['Jill'])
16
17 # To receive a list of all participants
18 a.union(b)  # set(['Jill', 'Jake', 'John', 'Eric'])
```

# SERIALIZATION

```
1  # JSON
2  import json
3
4  dict = {'a': 'alpha', 'o': 'omega', 'g': 'gamma'}
5  json_string = json.dumps(dict)
6  print(json_string)
7
8  print(json.loads(json_string))
9
10 # PICKLE
11 import pickle
12 pickled_string = pickle.dumps([1, 2, 3, "a", "b", "c"])
13 print(pickle.loads(pickled_string))
14
```

# SAVING OBJECTS AND DATA STRUCTURES - PERSISTENCE

```
15  # Saving DataStructures as .pkl binary files
16  ● def save_obj(obj, name):
17  ▾      with open(name + '.pkl', 'wb') as f:
18          pickle.dump(obj, f, protocol=2)
19
20  ● def load_obj(name):
21  ▾      with open(name + '.pkl', 'rb') as f:
22          return pickle.load(f)
23
24  dict = {'a': 'alpha', 'o': 'omega', 'g': 'gamma'}
25  save_obj(dict, "dictSave")
```

# LAMBDA OPERATOR

- Anonymous Functions
- Functional Programming - Pass functions to other functions to do stuff.

```
1  # Using lambda
2  addTwo = lambda x: x+2
3  addTwo(2)
4  # 4
5
6  # the above is similar to
7  def addTwo(x):
8      return x+2
9  addTwo(2)
10 # 4
```

# USE

```
# Use:
mult3 = filter(lambda x: x % 3 == 0, [1, 2, 3, 4, 5, 6, 7, 8, 9])
print(mult3)
# [3, 6, 9]

# Equivalent to
new = []
for i in [1, 2, 3, 4, 5, 6, 7, 8, 9]:
    if i % 3 == 0:
        new.append(i)
print(new)
# [3, 6, 9]
```

# TIME TO CODE ... !

- Open the folder `“/Py Script Files/Ex2/”`.
- Try to read from all the text files in `“MovieReviews”` folder.
- Try generating a list of all possible unique bi-grams and their frequencies in numbers and save the frequency map in `.pkl` format for persistence.
- Code should be resumable. i.e, (If we add new files from `“subMovieReviews”`) into `“MovieReviews”` and compile again, the code should only parse the new files and update the frequencies accordingly and update the `.pkl` binaries rather than overwriting.

# HINTS

- To get list of all files in a folder
  - `import os`
  - `os.listdir("/path/to/folder/")`
- Bi-Grams: They are phrases with exactly 2 consecutive words, from any piece of text.
  - eg. "India is my country!"
  - **All Bi-Grams** - "India is", "is my", "my country!".
- Use "sets" to find undone files list (use it with `os.listdir`)
- Use pickle to store and load frequency map
  - use `DefaultDict` from `Collections`



# WEB SCRAPING WITH PYTHON

- Libraries we will be using
  - **Urllib** - open and read information from urls
  - **Beautifulsoup** - Parse HTML documents (similar to DOM in JS)
- Before building a scraper, let's see how to download images from Google Image Search using Google Images API.
- To the code ...

# Hands-On Session :

## Parser for Social Network Text data

## SOME POINTERS TO READ UP...

- <http://stackoverflow.com/questions/3217222/beginner-python-practice/3226704#3226704>
- **Python Google Code University:** (Python User Community)  
<https://groups.google.com/forum/?fromgroups#!forum/python-gcu-forum> (Apart from Stack Overflow !)
- <http://coursera.org/course/interactivepython>
- <http://www.informit.com/articles/article.aspx?p=1849069>

# Thank You!

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