

H_∞ Tracking Control of Completely Unknown Continuous-Time Systems via Off-Policy Reinforcement Learning

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Abstract—This paper deals with the design of an H_∞ tracking controller for nonlinear continuous-time systems with completely unknown dynamics. A general bounded L_2 -gain tracking problem with a discounted performance function is introduced for the H_∞ tracking. A tracking Hamilton–Jacobi–Isaac (HJI) equation is then developed that gives a Nash equilibrium solution to the associated min–max optimization problem. A rigorous analysis of bounded L_2 -gain and stability of the control solution obtained by solving the tracking HJI equation is provided. An upper-bound is found for the discount factor to assure local asymptotic stability of the tracking error dynamics. An off-policy reinforcement learning algorithm is used to learn the solution to the tracking HJI equation online without requiring any knowledge of the system dynamics. Convergence of the proposed algorithm to the solution to the tracking HJI equation is shown. Simulation examples are provided to verify the effectiveness of the proposed method.

Index Terms—Bounded L_2 -gain, H_∞ tracking controller, reinforcement learning (RL), tracking Hamilton–Jacobi–Isaac (HJI) equation.

I. INTRODUCTION

THE H_∞ optimal control has been extensively used in the effort to attenuate the effect of disturbances on the system performance. The H_∞ control theory has mostly concentrated on designing regulators to drive the states of the system to zero in the presence of disturbance [1]–[5]. In practice, however, it is often required to force the states or outputs of the system to track a reference trajectory. Existing solutions to the H_∞ tracking problem are composed of two steps [6]–[9]. First, a feedforward control input is designed to guarantee

the perfect tracking. Second, a feedback control input is designed by solving a Hamilton–Jacobi–Isaacs (HJI) equation to stabilize the tracking error dynamics. These methods are suboptimal as they ignore the cost of the feedforward control input in the performance function. Moreover, in these methods, procedures for computing the feedback and feedforward terms are based on the offline solution methods that require complete knowledge of the system dynamics.

During the last few years, reinforcement learning (RL) [10]–[13] has been extensively used to solve the optimal H_2 [14]–[25] and H_∞ [26]–[37] regulation problems, and has been successfully applied to several real-world applications [38]–[43]. Offline iterative RL algorithms [26], [27], online synchronous RL algorithms [28]–[31], and simultaneous RL algorithms [32]–[34] were proposed to approximate the solution to the HJI equation arising in the H_∞ regulation problem. These mentioned methods require complete knowledge of the system dynamics. Vrabie and Lewis [35] and Li *et al.* [36] used an integral RL (IRL) algorithm [15], [16] to learn the solution to the HJI equation for systems with unknown dynamics. Although efficient, these methods require the disturbance to be adjustable. However, this is not practical in most systems, because the disturbance is independent and cannot be specified. Luo *et al.* [37], inspired by [21] and [22], proposed an efficient off-policy RL algorithm to learn the solution to the HJI equation. In the off-policy RL algorithm, the system data, which are used to learn the HJI solution, can be generated with arbitrary policies rather than the evaluating policy. Their method does not require an adjustable disturbance input. However, it requires partial knowledge of the system dynamics.

While significant progress has been achieved by the use of RL algorithms for the design of the H_∞ optimal controllers, and these algorithms are limited to the case of the regulation problem. In practice, however, it is desired to make the system to follow a reference trajectory. Therefore, the H_∞ optimal tracking controllers are required. Although the RL algorithms have been recently presented for solving H_2 optimal tracking [44]–[50], only Liu *et al.* [51] proposed an RL solution to the H_∞ tracking. However, their solution is suboptimal as the cost of the feedforward control input is ignored in the performance function, and it requires complete knowledge of the system dynamics.

In this paper, an online off-policy RL algorithm is developed to find the solution to the H_∞ optimal tracking problem of

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nonlinear completely unknown systems. It is not required that the disturbance be adjustable. An augmented system is constructed from the tracking error dynamics and the command generator dynamics, and a new discounted performance function is introduced for the H_∞ optimal tracking problem. This allows developing a more general version of the L_2 -gain, where the whole control input and the tracking error energies are weighted by an exponential discount factor in the performance function. This is in contrast to the existing methods that include only the cost of the feedback part of the control input in the performance function. A tracking HJI equation associated with the discounted performance function is derived, which gives both the feedforward and feedback parts of the control input simultaneously. Stability and L_2 -gain boundness of the solution to the tracking HJI equation are discussed. An upper-bound is obtained for the discount factor to assure local asymptotic stability of the tracking error dynamics. An off-policy RL algorithm is then developed to find the solution to the tracking HJI equation online using only the measured data and without any knowledge about the system dynamics. Convergence of this algorithm to the solution to the tracking HJI equation is shown.

II. H_∞ TRACKING PROBLEM

In this section, a new formulation for the H_∞ tracking is presented. A general L_2 -gain condition is defined. In this L_2 -gain condition, a discounted performance index is used, which penalizes both tracking error and control effort. A solution to this problem is presented in the subsequent sections III and IV.

Consider the affine nonlinear system defined as

$$\dot{x} = f(x) + g(x)u + k(x)d \quad (1)$$

where $x \in \mathbb{R}^n$ is the state, $u = [u_1, \dots, u_m] \in \mathbb{R}^m$ is the control input, $d = [d_1, \dots, d_q] \in \mathbb{R}^q$ denotes the external disturbance, $f(x) \in \mathbb{R}^n$ is the drift dynamics, $g(x) \in \mathbb{R}^{n \times m}$ is the input dynamics, and $k(x) \in \mathbb{R}^{n \times q}$ is the disturbance dynamics. It is assumed that $f(x)$, $g(x)$, and $k(x)$ are unknown Lipchitz functions with $f(0) = 0$, and that the system (1) is robustly stabilizing.

Assumption 1: Let $r(t)$ be the bounded reference trajectory, and assume that there exists a Lipschitz continuous command generator function $h_d(\cdot) \in \mathbb{R}^n$ with $h_d(0) = 0$ such that

$$\dot{r}(t) = h_d(r(t)). \quad (2)$$

Define the tracking error

$$e_d \triangleq x(t) - r(t). \quad (3)$$

Using (1)–(3), the tracking error dynamics is given by

$$\dot{e}_d(t) = f(x(t)) + g(x(t))u(t) + k(x(t))d(t) - h_d(r(t)). \quad (4)$$

The fictitious performance output to be controlled is defined, such that it satisfies

$$\|z(t)\|^2 = e_d^T Q e_d + u^T R u. \quad (5)$$

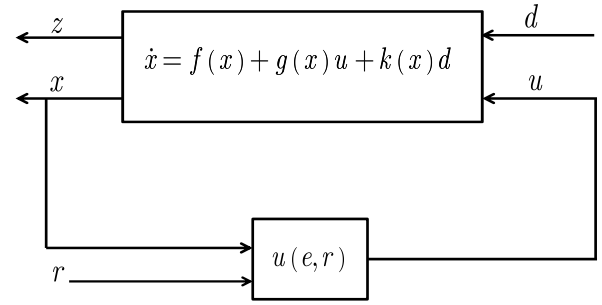


Fig. 1. State-feedback H_∞ tracking control configuration.

Fig. 1 shows the system dynamics (1) and its inputs and outputs. The goal of the H_∞ tracking is to attenuate the effect of the disturbance input d on the performance output z . Before defining the H_∞ tracking control problem, we define the following general L_2 -gain or disturbance attenuation condition.

Definition 1 (Bounded L_2 -Gain or Disturbance Attenuation): The nonlinear system (1) is said to have L_2 -gain less than or equal to γ if the following disturbance attenuation condition is satisfied for all $d \in L_2[0, \infty)$:

$$\frac{\int_t^\infty e^{-\alpha(\tau-t)} \|z(\tau)\|^2 d\tau}{\int_t^\infty e^{-\alpha(\tau-t)} \|d(\tau)\|^2 d\tau} \leq \gamma^2 \quad (6)$$

where $\alpha > 0$ is the discount factor and γ represents the amount of attenuation from the disturbance input $d(t)$ to the defined performance output variable $z(t)$.

Remark 1: The disturbance attenuation condition (6) implies that the effect of the disturbance input to the desired performance output is attenuated by a degree at least equal to γ . The minimum value of γ for which the disturbance attenuation condition (6) is satisfied gives the so-called optimal robust control solution. However, there exists no way to find the smallest amount of the disturbance attenuation for general nonlinear systems, and a large enough value is usually predetermined for γ [3].

Using (5) in (6), one has

$$\int_t^\infty e^{-\alpha(\tau-t)} (e_d^T Q e_d + u^T R u) d\tau \leq \gamma^2 \int_t^\infty e^{-\alpha(\tau-t)} (d^T d) d\tau. \quad (7)$$

Definition 2 (H_∞ Tracking): The H_∞ tracking control problem is to find a control policy $u = \beta(e, r)$ for some smooth function β depending on the tracking error e and the reference trajectory r , such that the following holds.

- 1) The closed-loop system $\dot{x} = f(x) + g(x)\beta(e, r) + k(x)d$ satisfies the attenuation condition (7).
- 2) The tracking error dynamics (4) with $d = 0$ is locally asymptotically stable.

The main difference between Definition 2 and the standard definition of H_∞ tracking control problem (see [6, Definition 5.2.1]) is that a more general disturbance attenuation condition is defined here. Since the whole control input and the tracking error are penalized in the disturbance attenuation condition (7), the problem formulated

in Definition 1 gives an optimal solution, in contrast to the standard definition that results in a suboptimal solution, as stated in [6].

Remark 2: The performance function in the left-hand side of the disturbance attenuation condition (7) represents a meaningful cost in the sense that it includes a positive penalty on the tracking error and a positive penalty on the control effort. The use of the discount factor is essential. This is because the feedforward part of the control input does not converge to zero in general, and thus, penalizing the control input in the performance function without a discount factor makes the performance function unbounded.

Remark 3: Previous work on the H_∞ optimal tracking divides the control input into feedback and feedforward parts. First, the feedforward part is obtained separately without considering any optimality criterion. Then, the problem of optimal design of the feedback part is reduced to an H_∞ optimal regulation problem. In contrast, in the new formulation, both the feedback and feedforward parts of the control input are obtained simultaneously and optimally as a result of the defined L_2 -gain with a discount factor in (7).

The control solution to the H_∞ tracking problem with the proposed attenuation condition (7) is provided in the subsequent sections III and IV. We shall see in the subsequent sections that this general disturbance attenuation condition enables us to find both the feedback and feedforward parts of the control input simultaneously, and therefore extends the method of off-policy RL for solving the problem in hand without requiring any knowledge of the system dynamics.

III. HJI EQUATION FOR H_∞ TRACKING

In this section, it is first shown that the problem of solving the H_∞ tracking problem can be transformed into a min-max optimization problem subject to an augmented system composed of the tracking error dynamics and the command generator dynamics. A tracking HJI equation is then developed, which gives the solution to the min-max optimization problem. The stability and L_2 -gain boundedness of the tracking HJI control solution are discussed.

A. Tracking HJI Equation

In this section, a tracking HJI equation is formulated, which gives the solution to the H_∞ tracking problem stated in Definition 2.

Define the augmented system state

$$X(t) = [e_d(t)^T \ r(t)^T]^T \in \mathbb{R}^{2n} \quad (8)$$

where $e_d(t)$ is the tracking error defined in (3) and $r(t)$ is the reference trajectory.

Putting (2) and (4) together yields the augmented system

$$\dot{X}(t) = F(X(t)) + G(X(t))u(t) + K(X(t))d(t) \quad (9)$$

where $u(t) = u(X(t))$ and

$$F(X) = \begin{bmatrix} f(e_d + r) - h_d(r) \\ h_d(r) \end{bmatrix}, \quad G(X) = \begin{bmatrix} g(e_d + r) \\ 0 \end{bmatrix} \\ K(X) = \begin{bmatrix} k(e_d + r) \\ 0 \end{bmatrix}. \quad (10)$$

Using the augmented system (9), the disturbance attenuation condition (7) becomes

$$\int_t^\infty e^{-\alpha(\tau-t)} (X^T Q_T X + u^T R u) d\tau \leq \gamma^2 \int_t^\infty e^{-\alpha(\tau-t)} (d^T d) d\tau \quad (11)$$

where

$$Q_T = \begin{bmatrix} Q & 0 \\ 0 & 0 \end{bmatrix}. \quad (12)$$

Based on (11), define the performance function

$$J(u, d) = \int_t^\infty e^{-\alpha(\tau-t)} (X^T Q_T X + u^T R u - \gamma^2 d^T d) d\tau. \quad (13)$$

Remark 4: Note that the problem of finding a control policy that satisfies bounded L_2 -gain condition for the optimal tracking problem is equivalent to minimizing the discounted performance function (13) subject to the augmented system (9).

It is well-known that the H_∞ control problem is closely related to the two-player zero-sum differential game theory [5]. In fact, solvability of the H_∞ control problem is equivalent to solvability of the following zero-sum game [5]:

$$V^*(X(t)) = J(u^*, d^*) = \min_u \max_d J(u, d) \quad (14)$$

where J is defined in (13) and $V^*(X(t))$ is defined as the optimal value function. This two-player zero-sum game control problem has a unique solution if a game theoretic saddle point exists, i.e., if the following Nash condition holds:

$$V^*(X(t)) = \min_u \max_d J(u, d) = \max_d \min_u J(u, d). \quad (15)$$

Note that differentiating (13) and noting that $V(X(t)) = J(u(t), d(t))$ give the following Bellman equation:

$$H(V, u, d) \triangleq X^T Q_T X + u^T R u - \gamma^2 d^T d - \alpha V \\ + V_X^T (F + G u + K d) = 0 \quad (16)$$

where $F(X) \triangleq F$, $G \triangleq G(X)$, $K \triangleq K(X)$, and $V_X = \partial V / \partial X$. Applying stationarity conditions $\partial H(V^*, u, d) / \partial u = 0$ and $\partial H(V^*, u, d) / \partial d = 0$ [52] give the optimal control and disturbance inputs as

$$u^* = -\frac{1}{2} R^{-1} G^T V_X^* \quad (17)$$

$$d^* = \frac{1}{2\gamma^2} K^T V_X^* \quad (18)$$

where V^* is the optimal value function defined in (14). Substituting the control input u (17) and the disturbance d (18) into (16), the following tracking HJI equation is obtained:

$$H(V^*, u^*, d^*) \triangleq X^T Q_T X + V_X^{*T} F - \alpha V_X \\ - \frac{1}{4} V_X^{*T} G^T R^{-1} G V_X^* \\ + \frac{1}{4\gamma^2} V_X^{*T} K K^T V_X^* = 0. \quad (19)$$

In the following, it is shown that the control solution (17), which is found by solving the HJI equation (19), solves the H_∞ tracking problem formulated in Definition 2.

B. Disturbance Attenuation and Stability of the Solution to the Tracking HJI Equation

In this section, first, it is shown that the control solution (17) satisfies the disturbance attenuation condition (11) [part 1) of Definition 2]. Then, the stability of the tracking error dynamics (4) without the disturbance is discussed [part 2) of Definition 2]. It is shown that there exists an upper bound α^* such that if the discount factor is $< \alpha^*$, the control solution (17) makes the system locally asymptotically stable.

Theorem 1 (Saddle Point Solution): Consider the H_∞ tracking control problem as a two-player zero-sum game problem with the performance function (13). Then, the pair of strategies (u^*, d^*) defined in (17) and (18) provides a saddle point solution to the game.

Proof: See [26] for the same proof. \square

Theorem 2 (L_2 -Gain of System for the Solution to the HJI Equation): Assume that there exists a continuous positive-semidefinite solution $V^*(X)$ to the tracking HJI equation (19). Then, u^* in (17) makes the closed-loop system (9) to have L_2 -gain less than or equal to γ .

Proof: The Hamiltonian (16) for the optimal value function V^* , and any control policy u and disturbance policy w become

$$H(V^*, u, d) = X^T Q_T X + u^T R u - \gamma^2 d^T d - \alpha V^* + V_X^{*T} (F + G u + K d). \quad (20)$$

On the other hand, using (17)–(19), one has

$$H(V^*, u, d) = H(V^*, u^*, d^*) + (u - u^*)^T R (u - u^*) + \gamma^2 (d - d^*)^T (d - d^*). \quad (21)$$

Based on the HJI equation (19), we have $H(V^*, u^*, d^*) = 0$. Therefore, (20) and (21) give

$$X^T Q_T X + u^T R u - \gamma^2 d^T d - \alpha V^* + V_X^{*T} (F + G u + K d) = -(u - u^*)^T R (u - u^*) - \gamma^2 (d - d^*)^T (d - d^*). \quad (22)$$

Substituting the optimal control policy $u = u^*$ in the above equation yields

$$X^T Q_T X + u^{*T} R u^* - \gamma^2 d^T d - \alpha V^* + V_X^{*T} (F + G u^* + K d) = -\gamma^2 (d - d^*)^T (d - d^*) \leq 0. \quad (23)$$

Multiplying both the sides of this equation by $e^{-\alpha t}$, and defining $\dot{V}^* = V_X^{*T} (F + G u^* + K d)$ as the derivative of V^* along the trajectories of the closed-loop system, it gives

$$\frac{d}{dt}(e^{-\alpha t} V^*(X)) \leq e^{-\alpha t} (-X^T Q_T X - u^{*T} R u^* + \gamma^2 d^T d). \quad (24)$$

Integrating from both the sides of this equation yields

$$e^{-\alpha T} V^*(X(T)) - V^*(X(0)) \leq \int_0^T e^{-\alpha \tau} (-X^T Q_T X - u^{*T} R u^* + \gamma^2 d^T d) d\tau \quad (25)$$

for every $T > 0$ and every $d \in L_2[0, \infty)$. Since $V^*(.) \geq 0$ the above equation yields

$$\int_0^T e^{-\alpha \tau} (X^T Q_T X + u^{*T} R u^*) d\tau \leq \int_0^T e^{-\alpha \tau} (\gamma^2 d^T d) d\tau + V^*(X(0)). \quad (26)$$

This completes the proof. \square

Theorem 2 solves part 1) of the state-feedback H_∞ tracking control problem given in Definition 2. In the following, we consider the problem of stability of the closed-loop system without disturbance, which is part 2) of Definition 2.

Theorem 3 (Stability of the Optimal Solution for $\alpha \rightarrow 0$): Suppose that $V^*(X)$ is a smooth positive-semidefinite and locally quadratic solution to the tracking HJI equation. Then, the control input given by (17) makes the error dynamics (4) with $d = 0$ asymptotically stable in the limit as the discount factor goes to zero.

Proof: Differentiating V^* along the trajectories of the closed-loop system with $d = 0$, and using the tracking HJI equation give

$$V_X^{*T} (F + G u^*) = \alpha V^* - X^T Q_T X - u^{*T} R u^* + \gamma^2 d^T d \quad (27)$$

or equivalently

$$\frac{d}{dt}(e^{-\alpha t} V^*(X)) = e^{-\alpha t} (-X^T Q_T X - u^{*T} R u^* + \gamma^2 d^T d) \leq 0. \quad (28)$$

If the discount factor goes to zero, then LaSalle's extension can be used to show that the tracking error is locally asymptotically stable. More specifically, if $\alpha \rightarrow 0$, based on LaSalle's extension, $X(t) = [e_d(t)^T r(t)^T]^T$ goes to a region wherein $\dot{V} = 0$. Since $X^T Q_T X = e_d(t)^T Q e_d(t)$, where Q is the positive definite, $\dot{V} = 0$ only if $e_d(t) = 0$, and $u = 0$ when $d = 0$. On the other hand, $u = 0$ also requires that $e_d(t) = 0$; therefore, for $\gamma = 0$, the tracking error is locally asymptotically stable. \square

Theorem 3 shows that if the discount factor goes to zero, then optimal control solution found by solving the tracking HJI equation makes the system locally asymptotically stable. However, if the discount factor is nonzero, the local asymptotic stability of the optimal control solution cannot be guaranteed by Theorem 3. In Theorem 4, it is shown that the local asymptotic stability of the optimal solution is guaranteed as long as the discount factor is smaller than an upper bound. Before presenting the proof of local asymptotic stability, the following example shows that if the discount factor is not small, the control solution obtained by solving the tracking HJI equation can make the system unstable.

Example 1: Consider the scalar dynamical system

$$\dot{X} = X + u + d. \quad (29)$$

Assume that in the HJI equation (19), we have $Q_T = R = 1$ and the attenuation level is $\gamma = 1$. For this linear system with quadratic performance, the value function is quadratic. That is, $V(X) = p X^2$, and therefore, the HJI equation reduces to

$$(2 - \alpha) p - \frac{3}{4} p^2 + 1 = 0 \quad (30)$$

and the optimal control solution becomes

$$u = -pX. \quad (31)$$

Solving this equation gives the optimal solution as

$$u = -\left(\frac{4}{3}(1 - 0.5\alpha) + \frac{2}{\sqrt{3}}\sqrt{\frac{4}{3}(1 - 0.5\alpha)^2 + 1}\right)X. \quad (32)$$

However, this optimal solution does not make the system stable for all values of the discount factor α . In fact, if $\alpha > \alpha^* = 27/12$, then the system is unstable. The next theorem shows how to find an upper bound α^* for the discount factor to assure the stability of the system without disturbance.

Before presenting the stability theorem, note that the augmented system dynamics (9) can be written as

$$\dot{X} = F(X) + G(X)u + K(X)d = AX + Bu + Dd + \bar{F}(X) \quad (33)$$

where $AX + Bu + Kd$ is the linearized model with

$$A = \begin{bmatrix} A_{l1} & A_{l1} - A_{l2} \\ 0 & A_{l2} \end{bmatrix}, \quad B = [B_l^T \ 0^T]^T, \quad D = [D_l^T \ 0^T]^T \quad (34)$$

where A_{l1} and A_{l2} are the linearized models of the drift system dynamics f and the command generator dynamics h_d , respectively, and $\bar{F}(X)$ is the remaining nonlinear term.

Theorem 4 (Stability of the Optimal Solution and Upper Bound for α): Consider the system (9). Define

$$L_l = B_l R^{-1} B_l^T + \frac{1}{\gamma^2} D_l D_l^T \quad (35)$$

where B_l and D_l are defined in (34). Then, the control solution (17) makes the error system (4) with $d = 0$ locally asymptotically stable if

$$\alpha \leq \alpha^* = 2\|(L_l Q)^{1/2}\|. \quad (36)$$

Proof: Given the augmented dynamics (9) and the performance function (13), the Hamiltonian function in terms of the optimal control and disturbance is defined as [52]

$$H(\rho, u^*, d^*) = e^{-\alpha t} (X^T Q_T X + u^{*T} R u^* - \gamma^2 d^{*T} d^*) + \rho^T (F + G u^* + K d^*) \quad (37)$$

where ρ is known as the costate variable. Using Pontryagin's maximum principle, the optimal solutions u^* and d^* satisfy the following state and costate equations:

$$\dot{X} = H_\rho(X, \rho) \quad (38)$$

$$\dot{\rho} = -H_X(X, \rho). \quad (39)$$

Define the new variable

$$\mu = e^{\alpha t} \rho. \quad (40)$$

Based on (40), define the modified Hamiltonian function as

$$H^m = e^{-\alpha t} H = (X^T Q_T X + u^{*T} R u^* - \gamma^2 d^{*T} d^*) + \mu^T (F + G u^* + K d^*). \quad (41)$$

Then, conditions (38) and (39) become

$$\dot{X} = H_\mu^m(X, \mu) \quad (42)$$

$$\dot{\mu} = \alpha \mu - H_X^m(X, \mu). \quad (43)$$

Equation (42) gives the augmented system dynamics (9), and (43) is equivalent to the HJI equation (19) with $\mu = V_X^*$. In order to prove the local stability of the closed-loop system, the stability of the closed-loop linearized system is investigated. Using (33) for the system dynamics, (41) becomes

$$H^m = (X^T Q_T X + u^{*T} R u^* - \gamma^2 d^{*T} d^*) + \mu^T (AX + Bu^* + Dd^* + \bar{F}(X)). \quad (44)$$

Then, the costate can be written as the sum of a linear and a nonlinear term as

$$\mu = 2PX + \varphi_0(X) \equiv \mu_1 + \varphi_0(X). \quad (45)$$

Using $\partial H^m / \partial u = 0$, $\partial H^m / \partial d = 0$ and (45), one has

$$u^* = -R^{-1} B^T P X + \varphi_1(X) \quad (46)$$

$$d^* = \frac{1}{\gamma^2} D^T P X + \varphi_2(X) \quad (47)$$

for some $\varphi_1(X)$ and $\varphi_2(X)$ depending on $\varphi_0(X)$, $\bar{F}(X)$, and P . Using (44)–(47), conditions (42) and (43) become

$$\begin{bmatrix} \dot{X} \\ \dot{\mu}_1 \end{bmatrix} = \begin{bmatrix} A & -\left(B R^{-1} B^T - \frac{1}{\gamma^2} D D^T\right) \\ -Q_T & -A^T + \alpha I \end{bmatrix} \begin{bmatrix} X \\ \mu_1 \end{bmatrix} + \begin{bmatrix} F_1(X) \\ F_2(X) \end{bmatrix} \triangleq W \begin{bmatrix} X \\ \mu_1 \end{bmatrix} + \begin{bmatrix} F_1(X) \\ F_2(X) \end{bmatrix} \quad (48)$$

for some nonlinear functions $F_1(X)$ and $F_2(X)$. The linear part of costate is a stable manifold of W , and thus, based on the linear part of (48), it satisfies the following game algebraic Riccati equation (GARE):

$$Q_T + A^T P + P A - \alpha P - P B R^{-1} B^T P + \frac{1}{\gamma^2} P D D^T P = 0. \quad (49)$$

Define

$$P = \begin{bmatrix} P_{11} & P_{12} \\ P_{12} & P_{22} \end{bmatrix}.$$

Then, based on (12) and (34), the upper left-hand side of the GARE (49) becomes

$$Q + A_{l1}^T P_{11} + P_{11} A_{l1} - \alpha P_{11} - P_{11} B_l R^{-1} B_l^T P_{11} + \frac{1}{\gamma^2} P_{11} D_l D_l^T P_{11} = 0. \quad (50)$$

The closed-loop system dynamics for the control input (46) without the disturbance is

$$\dot{X} = (A - B R^{-1} B^T P) X + F_f(X) \quad (51)$$

for some nonlinear function $F_f(X)$ with $F_f = [F_{f1}^T, F_{f2}^T]^T$, which gives the following tracking error dynamics:

$$\dot{e}_d = (A_{l1} - B_l R^{-1} B_l^T P_{11}) e_d + F_{f1} = A_c e_d + F_{f1}. \quad (52)$$

The GARE (50) based on the closed-loop error dynamics A_c becomes

$$Q + A_c^T P_{11} + P_{11} A_c - \alpha P_{11} + P_{11} B_l R^{-1} B_l^T P_{11} + \frac{1}{\gamma^2} P_{11} D_l D_l^T P_{11} = 0. \quad (53)$$

To find a condition on the discount factor to assure stability of the linearized error dynamics, assume that λ is an eigenvalue of the closed-loop error dynamics A_c . That is, $A_c x = \lambda x$ with x , the eigenvector corresponding to λ . Then, multiplying the left- and right-hand sides of the GARE (53) by x^T and x , respectively, one has

$$2(\operatorname{Re}(\lambda) - 0.5\alpha)x^T P_{11}x = -x^T Q x - x^T P_{11}(B_l R^{-1} B_l^T + D D^T) P_{11}x. \quad (54)$$

Using the inequality $a^2 + b^2 \geq 2ab$ and since $P_{11} > 0$, (54) becomes

$$(\operatorname{Re}(\lambda) - 0.5\alpha) \leq -\|(Q P_{11}^{-1})^{1/2}\| \|(L_l P_{11})^{1/2}\| \quad (55)$$

or equivalently

$$\operatorname{Re}(\lambda) \leq -\|(Q P_{11}^{-1})^{1/2}\| \|(L_l P_{11})^{1/2}\| + 0.5\alpha \quad (56)$$

where L_l is defined in (35). Using the fact that $\|A\| \|B\| \geq \|AB\|$ gives

$$\operatorname{Re}(\lambda) \leq -\|(LQ)^{1/2}\| + 0.5\alpha. \quad (57)$$

Therefore, the linear error dynamics in (52) is stable if condition (36) is satisfied, and this completes the proof. \square

Remark 5: Note that the GARE (49) can be written as

$$Q_T + (A - 0.5\alpha I)^T P + P(A - 0.5\alpha I) - P B R^{-1} B^T P + \frac{1}{\gamma^2} P D D^T P = 0.$$

This amounts to a GARE without the discount factor and with the system dynamics given by $A - 0.5\alpha I$, B , and D . Therefore, existence of a unique solution to the GARE (30) requires $(A - 0.5\alpha I, B)$ be stabilizable. Based on the definition of A and B in (34), this requires that $(A_{l1} - 0.5\alpha I, B_l)$ be stabilizable and $(A_{l2} - 0.5\alpha I)$ is stable. However, since (A_{l1}, B_l) be stabilizable, as the system dynamics in (1) is assumed robustly stabilizing, then $(A_{l1} - 0.5\alpha I, B_l)$ is also stabilizable for any $\alpha > 0$. Moreover, since the reference trajectory is assumed bounded, the linearized model of the command generator dynamics in (2), i.e., A_{l2} , is marginally stable, and thus, $(A_{l2} - 0.5\alpha I)$ is stable. Therefore, the discount factor does not affect the existence of the solution to the GARE.

Remark 6: Theorem 4 shows that the asymptotic stability of only the first n variables of X is guaranteed, which are the error dynamic states. This is reasonable as the last n variables of X are the reference command generator variables, which are not under our control.

Remark 7: For Example 1, condition (35) gives the bound $\alpha < \sqrt{80}/12$ to assure the stability. This bound is very close to the actual bound obtained in Example 1. However, it is obvious that condition (35) gives a conservative bound for the discount factor to assure the stability.

Remark 8: Theorem 4 confirms the existence of an upper bound for the discount factor to assure the stability of the solution to the HJI tracking equation, and relates this bound to the input and disturbance dynamics, and the weighting matrices in the performance function. Condition (36) is not a restrictive condition even if the system dynamics are unknown.

Algorithm 1 Offline RL Algorithm

Initialization: Start with an admissible stabilizing control policy u_0

- 1) For a control input u_i and a disturbance policy d_i , find V_i using the following Bellman equation

$$H(V_i, u_i, d_i) = X^T Q_T X + V_{X_i}^T (F + G u_i + K d_i) - \alpha V_i + u_i^T R u_i - \gamma^2 d_i^T d_i = 0 \quad (58)$$

- 2) Update the disturbance using

$$d_{i+1} = \arg \max_d [H(V_i, u_i, d)] = \frac{1}{2\gamma^2} K^T V_{X_i} \quad (59)$$

and the control policy using

$$u_{i+1} = \arg \min_u [H(V_i, u, d)] = -\frac{1}{2} R^{-1} G^T V_{X_i} \quad (60)$$

- 3) Go to 1.
-

In fact, one can always pick a very small discount factor, and/or a large weighting matrix Q (which is a design matrix) to assure that condition (36) is satisfied.

IV. OFF-POLICY IRL FOR LEARNING THE TRACKING HJI EQUATION

In this section, an offline RL algorithm is first given to solve the problem of H_∞ optimal tracking by learning the solution to the tracking HJI equation. An off-policy IRL algorithm is then developed to learn the solution to the HJI equation online and without requiring any knowledge of the system dynamics. Three neural networks (NNs) on an actor-critic-disturbance structure are used to implement the proposed off-policy IRL algorithm.

A. Off-Policy Reinforcement Learning Algorithm

The Bellman equation (16) is linear in the cost function V , while the HJI equation (19) is nonlinear in the value function V^* . Therefore, solving the Bellman equation for V is easier than solving the HJI for V^* . Instead of directly solving for V^* , a policy iteration (PI) algorithm iterates on both the control and disturbance players to break the HJI equation into a sequence of differential equations linear in the cost. An offline PI algorithm for solving the H_∞ optimal tracking problem is given in Algorithm 1.

Algorithm 1 extends the results of the simultaneous RL algorithm in [33] to the tracking problem. The convergence of this algorithm to the minimal nonnegative solution of the HJI equation was shown in [33]. In fact, similar to [33], the convergence of Algorithm 1 can be established by proving that iteration on (58) is essentially Newton's iterative sequence, which converges to the unique solution of the HJI equation (19).

Algorithm 1 requires complete knowledge of the system dynamics. In the following, the off-policy IRL algorithm, which was presented in [21] and [22] for solving the H_2 optimal regulation problem, is extended here to solve the H_∞ optimal tracking for systems with completely

unknown dynamics. To this end, the system dynamics (9) is first written as

$$\dot{X} = F + G u_i + K d_i + G(u - u_i) + K(d - d_i) \quad (61)$$

where $u_i = [u_{i,1}, \dots, u_{i,m}] \in \mathbb{R}^m$ and $d_i = [d_{i,1}, \dots, d_{i,q}] \in \mathbb{R}^q$ are policies to be updated. Differentiating $V_i(X)$ along with the system dynamics (61) and using (58)–(60) give

$$\begin{aligned} \dot{V}_i &= V_{X_i}^T (F + G u_i + K d_i) + V_{X_i}^T G(u - u_i) + V_{X_i}^T K(d - d_i) \\ &= \alpha V_i - X^T Q_T X - u_i^T R u_i + \gamma^2 d_i^T d_i - 2u_{i+1}^T R(u - u_i) \\ &\quad + 2\gamma^2 d_{i+1}^T (d - d_i). \end{aligned} \quad (62)$$

Multiplying both the sides of (62) by $e^{-\alpha(\tau-t)}$ and integrating from both the sides yield the following off-policy IRL Bellman equation:

$$\begin{aligned} &e^{-\alpha T} V_i(X(t+T)) - V_i(X(t)) \\ &= \int_t^{t+T} e^{-\alpha(\tau-t)} (-X^T Q_T X - u_i^T R u_i + \gamma^2 d_i^T d_i) d\tau \\ &\quad + \int_t^{t+T} e^{-\alpha(\tau-t)} (-2u_{i+1}^T R(u - u_i) + 2\gamma^2 d_{i+1}^T (d - d_i)) d\tau. \end{aligned} \quad (63)$$

Note that for a fixed control policy u (the policy that is applied to the system) and a given disturbance d (the actual disturbance that is applied to the system), (63) can be solved for both the value function V_i and the updated policies u_{i+1} and d_{i+1} , simultaneously.

Lemma 1: The off-policy IRL equation (63) gives the same solution for the value function as the Bellman equation (58), and the same updated control and disturbance policies as (59) and (60).

Proof: Dividing both the sides of the off-policy IRL Bellman equation (63) by T , and taking limit results in

$$\begin{aligned} &\lim_{T \rightarrow 0} \frac{e^{-\alpha T} V_i(X(t+T)) - V_i(X(t))}{T} \\ &+ \lim_{T \rightarrow 0} \frac{\int_t^{t+T} e^{-\alpha(\tau-t)} (X^T Q_T X + u_i^T R u_i - \gamma^2 d_i^T d_i) d\tau}{T} \\ &+ \lim_{T \rightarrow 0} \frac{\int_t^{t+T} e^{-\alpha(\tau-t)} (2u_{i+1}^T R(u - u_i) - 2\gamma^2 d_{i+1}^T (d - d_i)) d\tau}{T} \\ &= 0. \end{aligned} \quad (64)$$

By L'Hopital's rule, the first term in (64) becomes

$$\begin{aligned} &\lim_{T \rightarrow 0} \frac{e^{-\alpha T} V_i(X(t+T)) - V_i(X(t))}{T} \\ &= \lim_{T \rightarrow 0} [-\alpha e^{-\alpha T} V_i(X(t+T)) + e^{-\alpha T} \dot{V}_i(X(t+T))] \\ &= -\alpha V_i + V_{X_i}^T (F + G u_i + K d_i + G(u - u_i) + K(d - d_i)) \end{aligned} \quad (65)$$

where the last term in the right-hand side is obtained using $\dot{V} = V_X \dot{X}$. Similarly, for the second and third terms of (64),

one has

$$\begin{aligned} &\lim_{T \rightarrow 0} \frac{\int_t^{t+T} e^{-\alpha(\tau-t)} (X^T Q_T X + u_i^T R u_i - \gamma^2 d_i^T d_i) d\tau}{T} \\ &= X^T Q_T X + u_i^T R u_i - \gamma^2 d_i^T d_i \end{aligned} \quad (66)$$

$$\begin{aligned} &\lim_{T \rightarrow 0} \frac{\int_t^{t+T} e^{-\alpha(\tau-t)} (2u_{i+1}^T R(u - u_i) - 2\gamma^2 d_{i+1}^T (d - d_i)) d\tau}{T} \\ &= 2u_{i+1}^T R(u - u_i) - 2\gamma^2 d_{i+1}^T (d - d_i). \end{aligned} \quad (67)$$

Substituting (65)–(67) in (64) yields

$$\begin{aligned} &-\alpha V_i + V_{X_i}^T (F + G u_i + K d_i + G(u - u_i) + K(d - d_i)) \\ &+ X^T Q_T X + u_i^T R u_i - \gamma^2 d_i^T d_i + 2u_{i+1}^T R(u - u_i) \\ &- 2\gamma^2 d_{i+1}^T (d - d_i) = 0. \end{aligned} \quad (68)$$

Substituting the updated policies u_{i+1} and d_{i+1} from (59) and (60) into (68) gives the Bellman equation (58). This completes the proof. \square

Remark 9: In the off-policy IRL Bellman equation (63), the control input u , which is applied to the system, can be different from the control policy u_i , which is evaluated and updated. The fixed control policy u should be a stable and exploring control policy. Moreover, in this off-policy IRL Bellman equation, the disturbance input d is the actual external disturbance that comes from a disturbance source, and is not under our control. However, d_i is the disturbance, which is evaluated and updated. One advantage of this off-policy IRL Bellman equation is that, in contrast to on-policy RL-based methods, the disturbance input, which is applied to the system does not require to be adjustable.

The following algorithm uses the off-policy tracking Bellman equation (63) to iteratively solve the HJI equation (19) without requiring any knowledge of the system dynamics. The implementation of this algorithm is discussed in Section IV-B. It is shown how the data collected from a fixed control policy u are reused to evaluate many updated control policies u_i sequentially until convergence to the optimal solution is achieved.

Remark 10: Inspired by the off-policy algorithm in [21], Algorithm 2 has two separate phases. First, a fixed initial exploratory control policy u is applied and the system information is recorded over the time interval T . Second, without requiring any knowledge of the system dynamics, the information collected in phase 1 is repeatedly used to find a sequence of updated policies u_i and d_i converging to u^* and d^* . Note that (69) is a scalar equation, and can be solved in a least-square sense after collecting enough number of data samples from the system. It is shown in Section IV-B how to collect required information in phase 1 and reuse them in phase 2 in a least-square sense to solve (69) for V_i , u_{i+1} , and d_{i+1} simultaneously. After the learning is done and the optimal control policy u^* is found, it can then be applied to the system.

Theorem 5 (Convergence of Algorithm 2): The off-policy Algorithm 2 converges to the optimal control and disturbance

Algorithm 2 Online Off-Policy RL Algorithm for Solving Tracking HJI Equation

Phase 1 (data collection using a fixed control policy): Apply a fixed control policy u to the system and collect required system information about the state, control input and disturbance at N different sampling interval T .

Phase 2 (reuse of collected data sequentially to find an optimal policy iteratively): Given u_i and d_i , use collected information in phase 1 to Solve the following Bellman equation for V_i , u_{i+1} and d_{i+1} simultaneously:

$$\begin{aligned} & e^{-\alpha T} V_i(X(t+T)) - V_i(X(t)) \\ &= \int_t^{t+T} e^{-\alpha(\tau-t)} (-X^T Q_T X - u_i^T R u_i + \gamma^2 d_i^T d_i) d\tau \\ &+ \int_t^{t+T} e^{-\alpha(\tau-t)} (-2u_{i+1}^T R(u - u_i) \\ &+ 2\gamma^2 d_{i+1}^T (d - d_i)) d\tau \end{aligned} \quad (69)$$

Stop if a stopping criterion is met, otherwise set $i = i + 1$ and got to 2.

solutions given by (17) and (18), where the value function satisfies the tracking HJI equation (19).

Proof: It was shown in Lemma 1 that the off-policy tracking Bellman equation (69) gives the same value function as the Bellman equation (58) and the same updated policies as (59) and (60). Therefore, both Algorithms 1 and 2 have the same convergence properties. Convergence of Algorithm 1 is proved in [33]. This confirms that Algorithm 2 converges to the optimal solution. \square

Remark 11: Although both Algorithms 1 and 2 have the same convergence properties, Algorithm 2 is a model-free algorithm, which finds an optimal control policy without requiring any knowledge of the system dynamics. This is in contrast to Algorithm 1 that requires full knowledge of the system dynamics. Moreover, Algorithm 1 is an on-policy RL algorithm, which requires the disturbance input to be specified and adjustable. On the other hand, Algorithm 2 is an off-policy RL algorithm, which obviates this requirement.

B. Implementing Algorithm 2 Using Neural Networks

In order to implement the off-policy RL Algorithm 2, it is required to reuse the collected information found by applying a fixed control policy u to the system to solve (69) for V_i , u_{i+1} , and d_{i+1} iteratively. Three NNs, i.e., the actor NN, the critic NN, and the disturber NN, are used here to approximate the value function and the updated control and disturbance policies in the Bellman equation (69). That is, the solution V_i , u_{i+1} , and d_{i+1} of the Bellman equation (69) is approximated by three NNs as

$$\hat{V}_i(X) = \hat{W}_1^T \sigma(X) \quad (70)$$

$$\hat{u}_{i+1}(X) = \hat{W}_2^T \phi(X) \quad (71)$$

$$\hat{d}_{i+1}(X) = \hat{W}_3^T \varphi(X) \quad (72)$$

where $\sigma = [\sigma_1, \dots, \sigma_{l_1}] \in \mathbb{R}^{l_1}$, $\phi = [\phi_1, \dots, \phi_{l_2}] \in \mathbb{R}^{l_2}$, and $\varphi = [\varphi_1, \dots, \varphi_{l_3}] \in \mathbb{R}^{l_3}$ provide suitable basis function

vectors, $\hat{W}_1 \in \mathbb{R}^{l_1}$, $\hat{W}_2 \in \mathbb{R}^{m \times l_2}$, and $\hat{W}_3 \in \mathbb{R}^{q \times l_3}$ are constant weight vectors, and l_1 , l_2 , and l_3 are the number of neurons. Define $v^1 = [v_1^1, \dots, v_m^1]^T = u - u_i$, $v^2 = [v_1^2, \dots, v_q^2]^T = d - d_i$ and assume $R = \text{diag}(r, \dots, r_m)$. Then, substituting (70)–(72) in (69) yields

$$\begin{aligned} e(t) &= \hat{W}_1^T (e^{-\alpha T} \sigma(X(t+T)) - \sigma(X(t))) \\ &- \int_t^{t+T} e^{-\alpha(\tau-t)} (-X^T Q_T X - u_i^T R u_i + \gamma^2 d_i^T d_i) d\tau \\ &+ 2 \sum_{l=1}^m r_l \int_t^{t+T} e^{-\alpha(\tau-t)} \hat{W}_{2,l}^T \phi(X(t)) v_l^1 d\tau \\ &- 2\gamma^2 \sum_{k=1}^q \int_t^{t+T} e^{-\alpha(\tau-t)} \hat{W}_{3,k}^T \varphi(X(t)) v_k^2 d\tau \end{aligned} \quad (73)$$

where $e(t)$ is the Bellman approximation error, $\hat{W}_{2,l}$ is the l th column of \hat{W}_2 , and $\hat{W}_{3,k}$ is the k th column of \hat{W}_3 . The Bellman approximation error is the continuous-time counterpart of the temporal difference (TD) [10]. In order to bring the TD error to its minimum value, a least-squares method is used. To this end, rewrite equation (73) as

$$y(t) + e(t) = \hat{W}^T h(t) \quad (74)$$

where

$$\begin{aligned} \hat{W} &= [\hat{W}_1^T, \hat{W}_{2,1}^T, \dots, \hat{W}_{2,m}^T, \hat{W}_{3,1}^T, \dots, \hat{W}_{3,q}^T]^T \\ &\in \mathbb{R}^{l_1 + m \times l_2 + q \times l_3} \end{aligned} \quad (75)$$

$$\begin{aligned} h(t) &= \begin{bmatrix} e^{-\alpha T} \sigma(X(t+T)) - \sigma(X(t)) \\ 2r_1 \int_t^{t+T} e^{-\alpha(\tau-t)} \phi(X(t)) v_1^1 d\tau \\ \vdots \\ 2r_m \int_t^{t+T} e^{-\alpha(\tau-t)} \phi(X(t)) v_m^1 d\tau \\ -2\gamma^2 \int_t^{t+T} e^{-\alpha(\tau-t)} \varphi(X(t)) v_1^2 d\tau \\ \vdots \\ -2\gamma^2 \int_t^{t+T} e^{-\alpha(\tau-t)} \varphi(X(t)) v_q^2 d\tau \end{bmatrix} \\ y(t) &= \int_t^{t+T} e^{-\alpha(\tau-t)} (-X^T Q_T X - u_i^T R u_i + \gamma^2 d_i^T d_i) d\tau. \end{aligned} \quad (76)$$

(77)

The parameter vector \hat{W} , which gives the approximated value function, actor, and disturbance (70)–(72), is found by minimizing, in the least-squares sense, the Bellman error (74). Assume that the systems state, input, and disturbance information are collected at $N \geq l_1 + m \times l_2 + q \times l_3$ (the number of independent elements in \hat{W}) points t_1 to t_N in the state space, over the same time interval T in phase 1. Then, for a given u_i and d_i , one can use this information to evaluate (76) and (77) at N points to form

$$H = [h(t_1), \dots, h(t_N)] \quad (78)$$

$$Y = [y(t_1), \dots, y(t_N)]^T. \quad (79)$$

The least-squares solution to (74) is then equal to

$$\hat{W} = (H H^T)^{-1} H Y \quad (80)$$

which gives V_i , u_{i+1} , and d_{i+1} .

Remark 12: Note that, although $X(t + T)$ appears in (73), this equation is solved in a least-square sense after observing N samples $X(t)$, $X(t + T)$, \dots , $X(t + NT)$. Therefore, the knowledge of the system is not required to predict the future state $X(t + T)$ at time t to solve (73).

V. SIMULATION RESULTS

In this section, the proposed off-policy IRL method is first applied to a linear system to show that it converges to the optimal solution. Then, it is tested on a nonlinear system.

A. Linear System: F16 Aircraft Systems

Consider the F16 aircraft system described by $\dot{x} = Ax + Bu + Dd$ with the following dynamics:

$$A = \begin{bmatrix} -1.01887 & 0.90506 & -0.00215 \\ 0.82225 & -1.07741 & -0.17555 \\ 0 & 0 & -1 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix}, \quad D = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}. \quad (81)$$

The system state vector is $x = [x_1 \ x_2 \ x_3] = [\alpha \ q \ \delta_e]$, where α denotes the angle of attack, q is the pitch rate, and δ_e is the elevator deflection angle. The control input is the elevator actuator voltage, and the disturbance is wind gusts on angle of attack. It is assumed that the output is $y = \alpha$, and the desired value is constant. Thus, the command generator dynamics become $\dot{r} = 0$. Therefore, the augmented dynamics (9) becomes equal to (82), as shown at the bottom of this page. Since only $e_1 = x_1 - r_1$ is concerned as the tracking error, the first element of the matrix Q_T in (12) is considered to be 20, and all other elements are zero. It is also assumed here that $R = 1$ and $\gamma = 10$. The offline solution to the GARE (49) and consequently the optimal control policy (46) are given in (83), as shown at the bottom of this page.

We now implement the off-policy IRL Algorithm 2. The reinforcement interval is chosen as $T = 0.05$. The initial control gain is chosen as zero. Figs. 2 and 3 show the convergence of the kernel matrix P and the control gain to

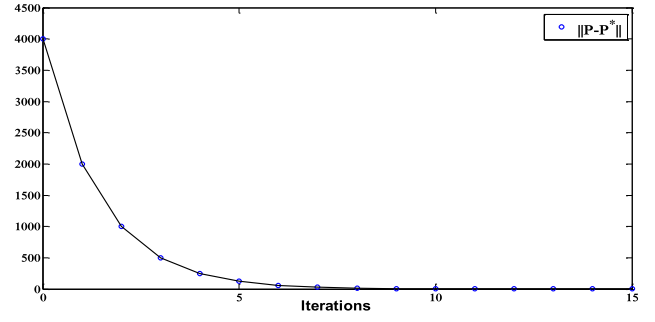


Fig. 2. Convergence of the kernel matrix P to its optimal value for F-16 example.

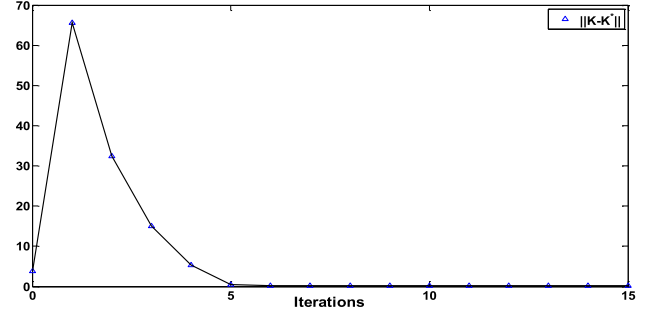


Fig. 3. Convergence of the control gain to its optimal value for F-16 example.

their optimal values. In fact, P converges to

$$P = \begin{bmatrix} 12.675 & 5.418 & -0.432 & -7.481 & 5.424 & -0.439 \\ 5.420 & 3.412 & -0.330 & -4.985 & 3.404 & -0.329 \\ -0.427 & -0.323 & 0.042 & 0.546 & -0.333 & 0.046 \\ -7.495 & -4.973 & 0.545 & 201.408 & -4.985 & 0.527 \\ 5.419 & 3.406 & -0.328 & -4.968 & 3.405 & -0.339 \\ -0.421 & -0.347 & -0.201 & 0.036 & -0.333 & 0.046 \end{bmatrix}$$

which is very close to its optimal value given in (83). These results and Figs. 2 and 3 confirm that the proposed method converges with the optimal tracking solution without requiring the knowledge of the system dynamics. The optimal control solution found in (83) is now applied to the system to test its performance. To this end, it is assumed that the desired value for the output is $r_1 = 2$ for 0–30 s, and changes

$$\dot{X} = \begin{bmatrix} -1.01887 & 0.90506 & -0.00215 & -1.01887 & 0.90506 & -0.00215 \\ 0.82225 & -1.07741 & -0.17555 & 0.82225 & -1.07741 & -0.17555 \\ 0 & 0 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} X + \begin{bmatrix} 0 \\ 0 \\ 5 \\ 0 \\ 0 \\ 0 \end{bmatrix} u + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} d \quad (82)$$

$$P^* = \begin{bmatrix} 12.677 & 5.420 & -0.432 & -7.474 & 5.420 & -0.432 \\ 5.420 & 3.405 & -0.332 & -4.980 & 3.405 & -0.332 \\ -0.432 & -0.332 & 0.040 & 0.544 & -0.332 & 0.040 \\ -7.474 & -4.980 & 0.544 & 201.451 & -4.980 & 0.544 \\ 5.420 & 3.405 & -0.332 & -4.980 & 3.405 & -0.332 \\ -0.432 & -0.332 & -0.205 & 0.040 & -0.332 & 0.040 \end{bmatrix}$$

$$u^* = -[-2.1620, -1.6623, 0.2005, 2.7198, -1.6623, 0.2005]X \quad (83)$$

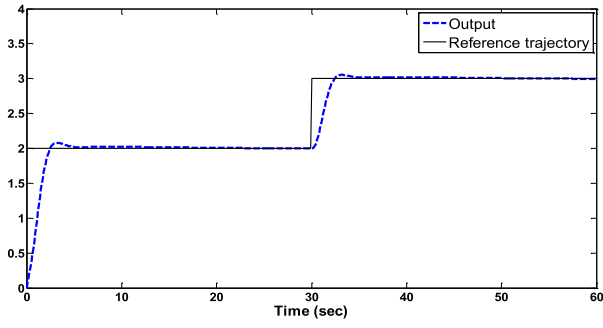


Fig. 4. Reference trajectory versus output for F-16 systems using the proposed control method.

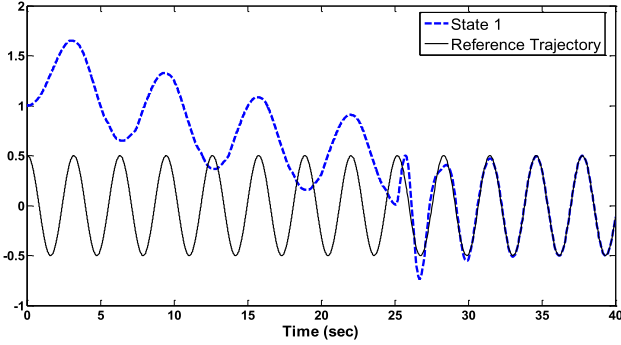


Fig. 5. Reference trajectory versus the first state of the robot manipulator systems during and after learning.

to $r_1 = 3$ at 30 s. The disturbance is assumed to be $d = 0.1e^{-0.1t} \sin(0.1t)$. Fig. 4 shows how the output converges to its desired values after the control solution (83) is applied to the system, and confirms that the proposed optimal control solution achieves suitable results.

B. Nonlinear System: A Two-Link Robot Manipulator

In this section, the proposed off-policy IRL algorithm is applied to a two-link manipulator [46], [53], which is modeled using

$$M \ddot{q} + V_m \dot{q} + F_d \dot{q} + G(q) = u + d \quad (84)$$

where $q = [q_1 \ q_2]^T$ is the vector of joint angles and $\dot{q} = [\dot{q}_1 \ \dot{q}_2]^T$ is the vector of joint angular velocities, and

$$M = \begin{bmatrix} p_1 + 2p_3c_2 & p_2 + p_3c_2 \\ p_2 + p_3c_2 & p_2 \end{bmatrix}$$

$$V_m = \begin{bmatrix} -p_3s_2\dot{q}_2 & -p_3s_2(\dot{q}_1 + \dot{q}_2) \\ p_3s_2\dot{q}_1 & 0 \end{bmatrix}$$

are the inertia and Coriolis-centripetal matrices, respectively, with $c_2 = \cos(q_2)$, $s_2 = \sin(q_2)$, $p_1 = 3.473 \text{ kgm}^2$, $p_2 = 0.196 \text{ kgm}^2$, and $p_3 = 0.242 \text{ kgm}^2$. Moreover, $F_d = \text{diag}[5.3, 1.1]$, $G(q) = [8.45 \tanh(\dot{q}_1), 2.35 \tanh(\dot{q}_2)]^T$, u , and τ_d are the static friction, the dynamic friction, the control torque, and the disturbance, respectively.

Defining the state vector as $x = [q_1 \ q_2 \ \dot{q}_1 \ \dot{q}_2]^T$, the state-space equations for (84) become (1) with [46]

$$f(x) = \begin{bmatrix} x_3 & x_4 & \left(M^{-1} (-V_m - F_d) \begin{bmatrix} x_3 \\ x_4 \end{bmatrix} - G(q) \right)^T \end{bmatrix}^T$$

$$g(x) = k(x) = \begin{bmatrix} [0 \ 0]^T & [0 \ 0]^T & [0 \ 0]^T & (M^{-1})^T \end{bmatrix}^T.$$

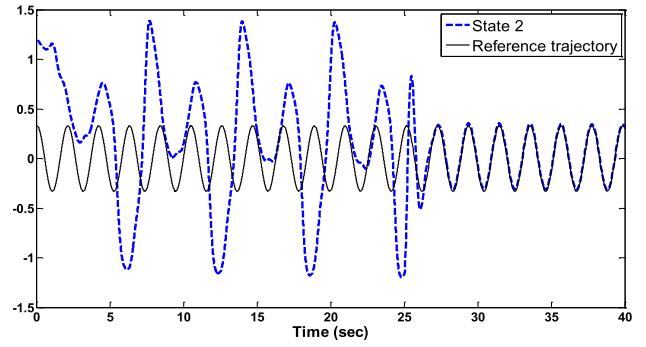


Fig. 6. Reference trajectory versus the second state of the robot manipulator systems during and after learning.

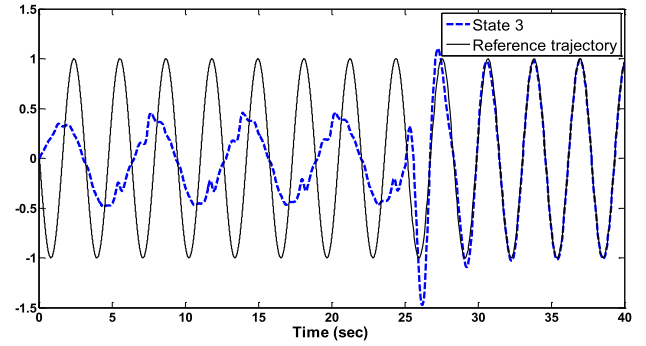


Fig. 7. Reference trajectory versus the third state of the robot manipulator systems during and after learning.

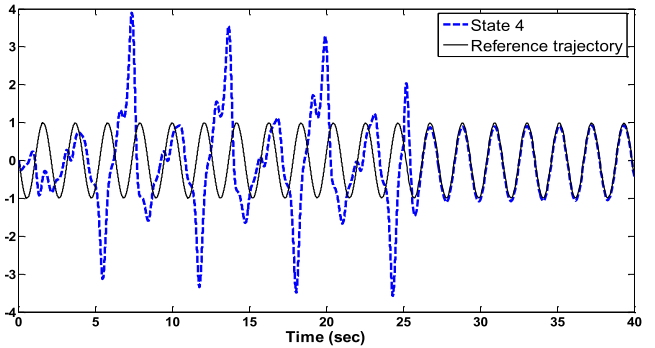


Fig. 8. Reference trajectory versus the fourth state of the robot manipulator systems during and after learning.

The objective is to find the control input u to make the state follow the desired trajectory given as:

$$r = [0.5 \cos(2t) \quad 0.33 \cos(3t) \quad -\sin(2t) \quad -\sin(3t)]^T$$

which is generated by the command generator (2) with

$$h_d(r) = [r_3 \quad r_4 \quad -4r_1 \quad -9r_2]^T.$$

It is assumed in the disturbance attenuation condition (7) that $Q = 10I$, $R = 1$, and $\gamma = 20$. Based on (8), the augmented state becomes $X = [e_1 \ e_2 \ e_3 \ e_4 \ r_1 \ r_2 \ r_3 \ r_4]^T$ with $e_i = x_i - r_i$, $i = 1, 2, 3, 4$. A power series NN containing even powers of the state variables of the system up to order four is used for the critic in (70). The activation functions for the control and disturbance policies in (71) and (72) are chosen as polynomials of all powers of the states up

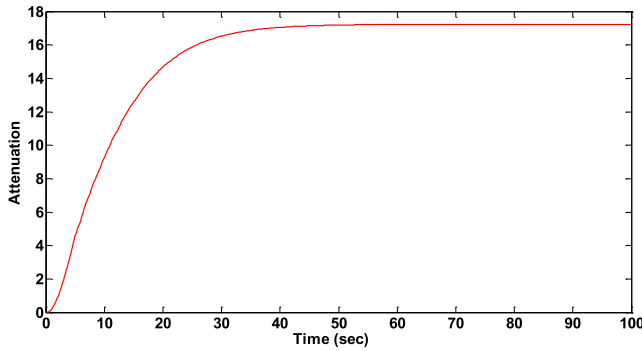


Fig. 9. Disturbance attenuation for the final controller.

to order three. We now implement Algorithm 2 to find the optimal control solution online. The reinforcement interval is chosen as $T = 0.05$. The proposed algorithm starts the learning process from the beginning of the simulation and finishes it after 25 s, when the control policy is updated. The plots of state trajectories of the closed-loop system and the reference trajectory are shown in Figs. 5–8. The disturbance is assumed to be $d = 0.1e^{-0.1t} \sin(0.1t)$ after the learning is done. From Figs. 5–8, it is obvious that the system tracks the reference trajectory after the learning is finished and the optimal controller is found. Fig. 9 shows the disturbance attenuation level of the optimal control policy found by the proposed method after the learning is done.

VI. CONCLUSION

A model-free H_∞ tracker was developed for nonlinear continuous-time systems in the presence of disturbance. A generalized discounted L_2 -gain condition was proposed for obtaining the solution to this problem in which the norm of the performance output includes both the feedback and feedforward control inputs. This enables us to extend RL algorithms for solving the H_∞ optimal tracking problem without requiring complete knowledge of the system dynamics. A tracking HJI equation is developed to find the solution to the problem in hand. The stability and optimality of the resulting solution were analyzed, and an upper bound for the discount factor was found to assure the stability of the control solution found by solving the tracking HJI equation. An online off-policy RL algorithm was proposed to learn the solution to the tracking HJI equation without requiring any knowledge of the system dynamics. It is shown that, using off-policy RL, the disturbance input does not require to be specified and adjusted. Simulation results confirmed the suitability of the proposed method.

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