## **Bachelor Thesis Registration**





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Student name	Qiu, Sixiang	Thesis Type	Internal	Start date End date	01.11.2020 01.02.2021
1 <sup>st</sup> Supervisor	Fabio Anthony Studiengang Information Technology Büro 18-2.02 Tel. +49 (0)451 300-5759 E-Mail: Fabio.Anthony@th-luebeck.de	Technische Hochschule Lübeck Fachbereich Elektrotechnik und Informatik Mönkhofer Weg 239 23562 Lübeck			
2 <sup>nd</sup> Supervisor	TBD				
Thesis topic	"Web Development of a Virtual DotA 2 Pre-Game Assistant using Statistical Intelligence"				
Task description	"Gone are the days when E-sports was purely based on extra-ordinary skills and passion. Especially the so called Multiplayer Online Battle Arena (MOBA) games that often pitch teams of five against one-another require a level of strategic thinking and precise tactical execution that can only be achieved through continuous practice and the assistance of a subject matter expert, often a full time coach, to find the most critical issues to improve upon.  This thesis details the development of a Web Application that attempts to provide the reflective, pre-game assistance such a coach could offer at an intermediate level, by statistically analyzing previously recorded match data and, intelligently, make (a) strategic recommendation(s)."  Tasks:  • Collection and/or gathering of DatA 2 (MOBA) match data • Analyze the data with the help of statistical intelligence • Develop a Web Application that visually highlights the meaningful components of the collected data set • Offer a coach-like pre-game strategic recommendation				