

# STA255: Statistical Theory

## Chapter 2: Probability

Summer 2017

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# A Review of Set Notation

- For probability theory, we need some basic concepts of set theory.
- We will use capital letters,  $A$ ,  $B$ ,  $C$ , . . . to denote sets.
- If the elements in the set  $A$  are  $a_1$ ,  $a_2$  and  $a_3$ , we will write:

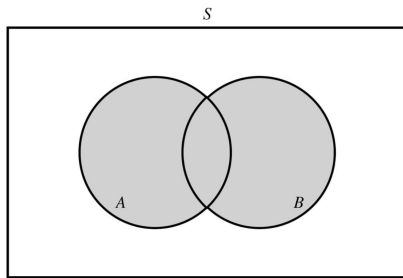
$$A = \{a_1, a_2, a_3\}.$$

- Let  $S$  denotes the set of all elements under consideration. Then  $S$  is called the **universal set**.
- We say that  $A$  is a subset of  $B$ , or  $A$  is contained in  $B$  (denoted  $A \subset B$ ), if every point in  $A$  is also in  $B$ .
- The null set (empty set), denoted by  $\phi$ , is the set consisting of no points. Thus,  $\phi$  is a subset of every set.

# Sets Operations

- The **union** of  $A$  and  $B$ , denoted by  $A \cup B$ , is the set of all points in  $A$  or  $B$  or both.

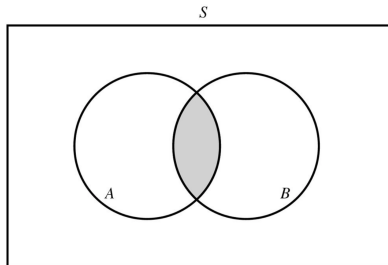
$$A \cup B = \{x \in S : x \in A \text{ or } x \in B\}.$$



# Sets Operations

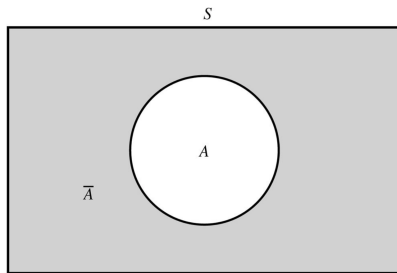
- The **intersection** of  $A$  and  $B$ , denoted by  $A \cap B$ , is the set of all points in both  $A$  and  $B$ .

$$A \cap B = \{x \in S : x \in A \text{ and } x \in B\}.$$



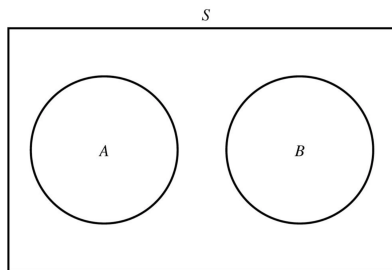
# Sets Operations

- The **complement** of a set  $A$ , denoted by  $\bar{A}$ , is the set of all points in  $S$  that are not contained in  $A$ .
- **Note:**  $A \cup \bar{A} = S$ .



# Sets Operations

- When  $A$  and  $B$  have no elements in common (i.e.  $A \cap B = \phi$ ), they are said to be **mutually exclusive** or **disjoint** events.



# Sets Operations

- Distributive Laws:

- $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$

- $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$



# Sets Operations

- De Morgan's Law:

- $\overline{A \cap B} = \overline{A} \cup \overline{B}$

- $\overline{A \cup B} = \overline{A} \cap \overline{B}$

**Proof:**

## More Properties

(1) If  $A \subset B$ , then  $A \cap B = A$  and  $A \cup B = B$ .

(2)  $A \cap \phi = \phi$  and  $A \cup \phi = A$ .

## More Properties

$$(3) \overline{\overline{A}} = A.$$

$$(4) A \text{ but not } B = A - B = A \cap \overline{B}.$$

# Basic Concepts: Random Experiments

- An experiment is a process that generates data.
- A random experiment is an experiment in which:
  - 1 All possible outcomes of the experiment are known in advance.
  - 2 Any performance of the experiment results in an outcome that is not known in advance.
  - 3 The experiment can be repeated under identical conditions.
- **Examples:**
  - Tossing a coin once or several times.
  - Rolling a die once.
  - Examine fuse for a defeat.

# Basic Concepts: Sample Space

- The **Sample Space** of an experiment, denoted by  $S$ , is the set of all possible outcomes.
- Sample spaces are either:
  - **discrete** (contains a finite number of elements, or an infinite but countable number of elements) or
  - **continuous** (an infinite number of sample points constituting a continuum).

More details will be given later when talk about **Random Variables**.

# Basic Concepts: Sample Space

- **Examples:**

- ① Rolling a die once

$$S = \{1, 2, 3, 4, 5, 6\}.$$

Here the outcomes correspond to the side that turns up.

- ② Examine a fuse for a defect (N: not defective, D: defective)

$$S = \{N, D\}$$

- ③ Examine two fuses in sequence and note the outcome

$$S = \{NN, ND, DN, DD\}$$

- ④ Examine each fuse as it comes off the assembly line until the first defective fuse is found. Note the number examined

$$S = \{1, 2, 3, \dots\}$$

# Basic Concepts: Events

- An **event** is any subset of the sample space.
- An event is said to be **simple** if it consists of exactly one outcome and **compound** if it consists of more than one outcome.
- **Example:** Consider the experiment of rolling two dice and define the following events:

- 1  $A$  = The sum of the two numbers is 5.

$$A = \{(1, 4), (4, 1), (2, 3), (3, 2)\}.$$

- 2  $B$  = Same number on both dice.

$$C = \{(1, 1), (2, 2), (3, 3), (4, 4), (5, 5), (6, 6)\}.$$

# Probability Axioms

- Given an experiment and a sample space  $S$ , the objective of **probability** is to assign to each event  $A$  a number  $P(A)$ , called the probability of the event  $A$ , which will give a precise measure of the chance that  $A$  will occur.
- Probability Axioms:**
  - Axiom 1:** For any event  $A$ ,  $P(A) \geq 0$ .
  - Axiom 2:**  $P(S) = 1$ .
  - Axiom 3:** If  $A_1, A_2, \dots$  is an infinite collection of mutually exclusive events (i.e.  $A_i \cap A_j = \emptyset$ , for  $i \neq j$ ), then

$$P(A_1 \cup A_2 \cup \dots) = P(A_1) + P(A_2) + \dots = \sum_{i=1}^{\infty} P(A_i).$$



# Proposition

## Proposition

$$P(\phi) = 0$$

Assume  $P(\phi) > 0$ . For any event  $A$ , we have  $A \cap \phi = \phi$  and

$$A = A \cup \phi \cup \phi \cup \phi \dots$$

$$P(A) = P(A \cup \phi \cup \phi \cup \phi \cup \dots) \quad \text{from Axiom 3}$$

$$P(A) = P(A) + P(\phi) + P(\phi) + P(\phi) + \dots > P(A)$$

Contradiction! Thus  $P(\phi) = 0$

# Proposition

## Proposition

If  $A_1, A_2, \dots, A_n$  is a finite collection of mutually exclusive events, then

$$P(A_1 \cup A_2 \cup \dots \cup A_n) = P(A_1) + P(A_2) + \dots + P(A_n) = \sum_{i=1}^n P(A_i).$$

$$\begin{aligned} P(A_1 \cup A_2 \cup \dots \cup A_n) &= P(A_1 \cup A_2 \cup \dots \cup A_n \cup \phi \cup \phi \cup \dots) \\ &= P(A_1) + P(A_2) + \dots + P(A_n) + P(\phi) + P(\phi) + \dots \\ &= P(A_1) + P(A_2) + \dots + P(A_n) \\ &= \sum_{i=1}^n P(A_i) \end{aligned}$$

## Example: #2.22

If  $A$  and  $B$  are events and  $B \subset A$ . Show that

$$P(A) = P(B) + P(A \cap \overline{B}).$$

**Solution:**

## Computing Probabilities of Events

- **Equally likely outcomes (classical probability):** We say the outcomes of sample space with  $N$  elements/objects:

$$S = \{E_1, E_2, \dots, E_N\}$$

are equally likely, if the probability assigned to each element is the same value, i.e.  $P(E_i) = \frac{1}{N}$ .

- If the sample space outcomes are **equally likely** to occur, then:

$$\begin{aligned} P(A) &= \frac{\text{Number of outcomes in } A}{\text{Number of outcomes in } S} \\ &= \frac{n(A)}{n(S)}. \end{aligned}$$

# Sample Point Method

- 1 Define the experiment and describe a sample space,  $S$ .
- 2 List all the simple events
- 3 Assign probabilities to the sample points in  $S$ ;

$$P(E_i) \geq 0 \text{ and } \sum_i P(E_i) = 1$$

- 4 Define the event  $A$  as a collection of sample points
- 5 Calculate  $P(A)$  by summing the probabilities of sample points in  $A$ .

See the example 2.3 on page 37

## Example: #2.18

Suppose two balanced coins are tossed and the upper faces are observed.

- (a) List the sample points for this experiment.
- (b) Assign a reasonable probability to each sample point. (Are the sample points equally likely?)
- (c) Let  $A$  denote the event that exactly one head is observed and  $B$  the event that at least one head is observed. List the sample points in both  $A$  and  $B$ .
- (d) From your answer to part (c), find  $P(A)$ ,  $P(B)$ ,  $P(A \cap B)$ ,  $P(A \cup B)$ , and  $P(\bar{A} \cup B)$ .

**Solution:**

## Example: #2.18

# Tools for Counting Sample Points

- **Recall:** If the sample space outcomes are equally likely to occur, then:

$$\begin{aligned} P(A) &= \frac{\text{Number of outcomes in } A}{\text{Number of outcomes in } S} \\ &= \frac{n(A)}{n(S)}. \end{aligned}$$

- **Example:**

- In the die-rolling experiment,  $S = \{1, 2, 3, 4, 5, 6\}$ .
- Let  $A =$  even numbers. That is,  $A = \{2, 4, 6\}$ .
- $P(A) = \frac{n(A)}{n(S)} = \frac{3}{6} = 0.5$ .



# Tools for Counting Sample Points

- It is important to be able to count the number of possible outcomes in an experiment.
- Counting the outcomes of an experiment can easily become quite large.
- Counting the outcomes is difficult, unless we know counting rules.
- We will study the following counting principles:
  - Addition and Product Rules
  - Permutations (without replacement and order is important)
  - Combinations (without replacement and order is NOT important)

# Counting Principles: Addition and Product Rules

- **The Addition Principle:** If a choice from Group I can be made in  $n$  ways and a choice from Group II can be made in  $m$  ways, then the number of choices possible from Group I OR Group II is  $n + m$ .
- **Example:** Enrollment in the course Principles of probability consists of: 28 statistics majors, of whom 10 are males, and 53 math majors, of whom 4 are males. One of the enrolled students is selected at random. The number of ways to select a male student is  $10 + 4 = 14$ .

# Counting Principles: Addition and Product Rules

- **The Product Principle:** If a task involves two steps and the first step can be completed in  $n$  ways AND the second step in  $m$  ways, then there are  $n \times m$  ways to complete the task.
- **Example:** The number of ways to select one math and one statistics student is

$$53 \times 28 = 1484.$$

- **The general product rule:** If an experiment can be completed in  $k$  stages and stage  $i$  has  $n_i$  outcomes then the experiment has

$$n_1 \times n_2 \times \dots n_k \text{ outcomes}$$

# Examples

- The door on the computer center has a lock which has five buttons numbered from 1 to 5. The combination of numbers that opens the lock is a sequence of five numbers and is reset every week.

- (a) How many combinations are possible if a button can only be used once?

Number of ways  $= 5 \times 4 \times 3 \times 2 \times 1 = 120$ .

- (b) How many combinations are possible if there is no restriction on the number of times a button can be used?

Number of ways  $= 5 \times 5 \times 5 \times 5 \times 5 = 5^5 = 3125$ .

# Partition

- The number of ways of partitioning  $n$  distinct objects into  $k$  distinct groups containing  $n_1, n_2, \dots, n_k$  objects, respectively, where each object appears in exactly one group and  $n_1 + n_2 + \dots + n_k = n$ , is

$$\binom{n}{n_1 \ n_2 \ \dots \ n_k} = \frac{n!}{n_1! \ n_2! \ \dots \ n_k!}$$

- Example:** If I have 3 A's, 4 B's and 1 C, how many ways to arrange all 8 letters? (without replacement)

Number of ways =  $\frac{8!}{3!4!1!} = 280$ .

## Permutations of size $r$ from $n$ letters

- An ordered arrangement of  $r$  distinct objects is called a permutation.
- $P_{n,r} = P_r^n$  = number of ways of ordering  $n$  distinct objects taken  $r$  at a time.
- **Example:** Write all the permutations of size 2 from 4 letters  $a, b, c, d$ .  
*Answer:  $ab, ac, ad, ba, bc, bd, ca, cb, cd, da, db, dc$ .*
- **Theorem:**  $P_r^n = \frac{n!}{(n-r)!} = n \times (n-1) \cdots \times (n-r+1)$ .
- **Note:** To write a permutation we should not repeat any object and the order that an object appears is important. For example  $ab$  and  $ba$  are different.

# Examples

- Among a group of 10 drivers 3 are to be selected to go to 3 different locations. In how many ways can this be done?

$$P_{10,3} = \frac{10!}{(10-3)!} = 10 \times 9 \times 8 = 720$$

# Counting Principles: Combinations

- The number of combinations of  $n$  objects taken  $r$  at a time is the number of subsets, each of size  $r$ , that can be formed from the  $n$  objects. This number will be denoted by

$$\binom{n}{r} = C_r^n.$$

- A **combination** is a collection of elements whose **order does not matter**.
- **Theorem:** We have

$$\binom{n}{r} = C_{n,r} = \frac{n!}{r!(n-r)!}.$$



# Counting Principles: Combinations

- **Example:** Write all the combinations of 2 letters from the letters  $a, b, c, d$ .

**Answer:**  $ab, ac, ad, bc, bd, cd$ .

- Notice that we did not include  $ba$  when  $ab$  is included. That is,  $ab$  and  $ba$  are assumed to be identical combinations.

# Counting Principles: Combinations

- Facts:

- ①  $r!C_r^n = P_r^n$ .

- ② **Binomial Theorem:**  $(a + b)^n = \sum_{r=0}^n \binom{n}{r} a^r b^{n-r}$

- ③ If  $a = b = 1$  in (2), then  $\sum_{r=0}^n \binom{n}{r} = 2^n$ .

- ④  $\binom{n}{r} = \binom{n}{n-r}$

# Examples and Applications in Probability

- ① There are 20 computers in a store. Among them 15 are brand new and 5 are refurbished. 6 computers are purchased for a student lab. From the first look, they look indistinguishable, so the 6 computers are selected at random. Compute the probability that among the chosen computers, 2 are refurbished.

**Solution:**

$$P(2 \text{ are refurbished}) = \frac{C_2^5 C_4^{15}}{C_6^{20}} = 0.3522.$$

# Conditional Probability

- The **conditional probability** of an event  $A$ , given that event  $B$  has occurred is given by

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

provided  $P(B) > 0$ .

- **Note:** By cross-multiplying both sides, we get "the multiplication rule":

$$P(A \cap B) = P(A|B)P(B)$$

- It is also true that

$$P(A \cap B) = P(B|A)P(A)$$

This is most useful when the experiment consists of two stages and events  $A$  and  $B$  pertain two outcomes of stages 1,2, respectively.

## Example

The probability that a regularly scheduled flight departs on time is  $P(D) = 0.83$ ; the probability that it arrives on time is  $P(A) = 0.82$ ; and the probability that it departs and arrives on time is 0.78.

- (a) Find the probability that a plane arrives on time given that it departed on time.

$$P(A|D) = \frac{P(A \cap D)}{P(D)} = \frac{0.78}{0.83} = 0.94$$

- (b) Find the probability that a plane departed on time given that it has arrived on time.

$$P(D|A) = \frac{P(A \cap D)}{P(A)} = \frac{0.78}{0.82} = 0.95.$$

- (c) Find the probability that a plane that it arrives on time, given that it did not depart on time.

$$P(A|\overline{D}) = \frac{P(A \cap \overline{D})}{P(\overline{D})} = \frac{0.82 - 0.78}{0.17} = 0.24$$

# Independence

- Two events  $A$  and  $B$  are said to be independent if any one of the following holds:
  - ①  $P(A|B) = P(A)$  or, equivalently,
  - ②  $P(B|A) = P(B)$  or, equivalently,
  - ③  $P(A \cap B) = P(A)P(B)$ .
- Events that are not independent are often said to be dependent.
- In general, the idea behind independence is that two events are independent if knowledge about one event occurring gives us no information about whether the other event occurred.

# More about Mutually Exclusive and Independence

- **Independence** does not imply that the sets do not intersect.
- **Mutually Exclusive** is a property of sets:  $A \cap B = \phi$ .
- Independence is a property of probability:  $P(A \cap B) = P(A)P(B)$ .
- The following results show how divergent are the two concepts are: If A and B are two events such that  $P(A) > 0$  and  $P(B) > 0$ , then
  - ① If A and B are independent, then they CANNOT be mutually exclusive.  
(Give a reason)
  - ② If A and B are mutually exclusive, then they CANNOT be independent.  
(Give a reason)

# Addition Rule

## Theorem

*For any two events A and B,*

$$P(A \cup B) = P(A) + P(B) - P(A \cap B).$$



# Complement Rule

## Theorem

*For any event  $A$ ,*

$$P(\bar{A}) = 1 - P(A).$$

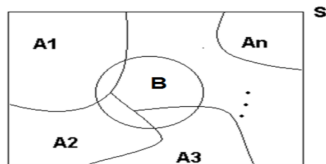
# Independence

- **Example:** If  $A$  and  $B$  are independent, show that  $A$  and  $\overline{B}$ ,  $\overline{A}$  and  $B$ , and  $\overline{A}$  and  $\overline{B}$  are independent as well.

# Law of Total Probability

- Partition of Sample Space:** Let  $A_1, A_2, \dots, A_n$  be subsets of a sample space  $S$ . If  $A_i \cap A_j = \emptyset$  for all  $i \neq j$ , and  $A_1 \cup A_2 \cup \dots \cup A_n = S$ , then the sequence  $A_1, A_2, \dots, A_n$  is called a partition.
- Law of Total Probability:** Let  $A_1, A_2, \dots, A_n$  constitute a partition of the sample space  $S$  such that  $P(A_i) > 0$  for  $i = 1, 2, \dots, n$ , then for any event  $B$  in  $S$  such that  $P(B) \neq 0$ ,

$$\begin{aligned}
 P(B) &= P(B \cap A_1) + \dots + P(B \cap A_n) \\
 &= P(B|A_1)P(A_1) + \dots + P(B|A_n)P(A_n) \\
 &= \sum_{i=1}^n P(B|A_i)P(A_i)
 \end{aligned}$$



# Bayes' Theorem

- **Bayes' Theorem (Bayes' rule):** Let  $A_1, A_2, \dots, A_n$  constitute a partition of the sample space  $S$  such that  $P(A_i) > 0$  for  $i = 1, 2, \dots, n$ , then for any event  $B$  in  $S$  such that  $P(B) \neq 0$ ,

$$P(A_k|B) = \frac{P(B \cap A_k)}{P(B)} = \frac{P(B|A_k)P(A_k)}{P(B)} = \frac{P(B|A_k)P(A_k)}{\sum_{i=1}^n P(B|A_i)P(A_i)}$$

- Bayes' Theorem, special case:

$$P(A|B) = \frac{P(B \cap A)}{P(B)} = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\bar{A})P(\bar{A})}$$

## Example

In a certain assembly plant, three machines,  $B_1$ ,  $B_2$ , and  $B_3$ , make 30%, 45%, and 25%, respectively, of the products. It is known from past experience that 2%, 3%, and 2% of the products made by each machine, respectively, are defective.

- (a) Suppose that a finished product is randomly selected. What is the probability that it is defective?
- (b) If a product was chosen randomly and found to be defective, what is the probability that it was made by machine  $B_3$ ?

**Solution:**

