# **Tutorial Week 2**

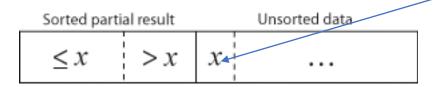
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#### **Tutorial Overview**

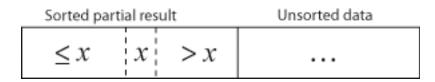
- Insertion Sort
  - Review
  - Example Array Sorting
  - Average Case Running Time
- Group Examples From Textbook
  - 6.1-1, 6.1-5
  - 6.2-4
  - 6.3-2

#### Insertion Sort Review

- Iteratively sort array from one end to the other
- Given the next element to sort find its new location among the already sorted elements



• Insert into the correct position, shift values > x to the right



Choose the next element from the unsorted data and start again

#### Insertion Sort Pseudo Code

```
i ← 1
while i < length(A)</pre>
     x \leftarrow A[i]
     j ← i – 1
     while j \ge 0 and A[j] \ge x
          A[j+1] \leftarrow A[j]
          j ← j – 1
     end while
     A[j+1] \leftarrow x
     i \leftarrow i + 1
end while
```





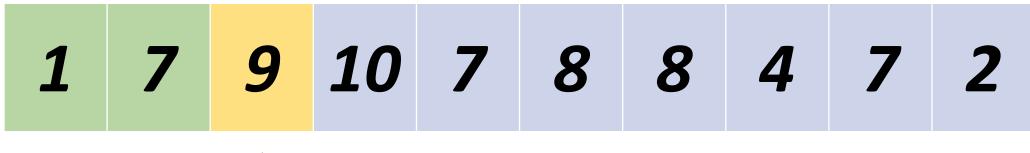




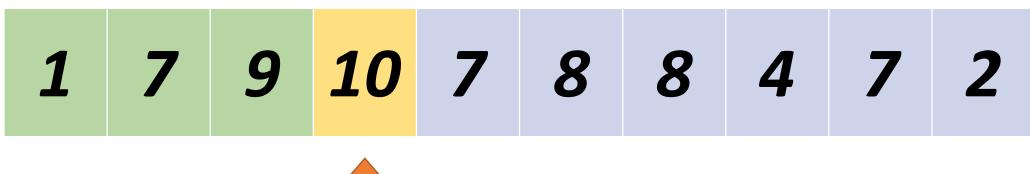




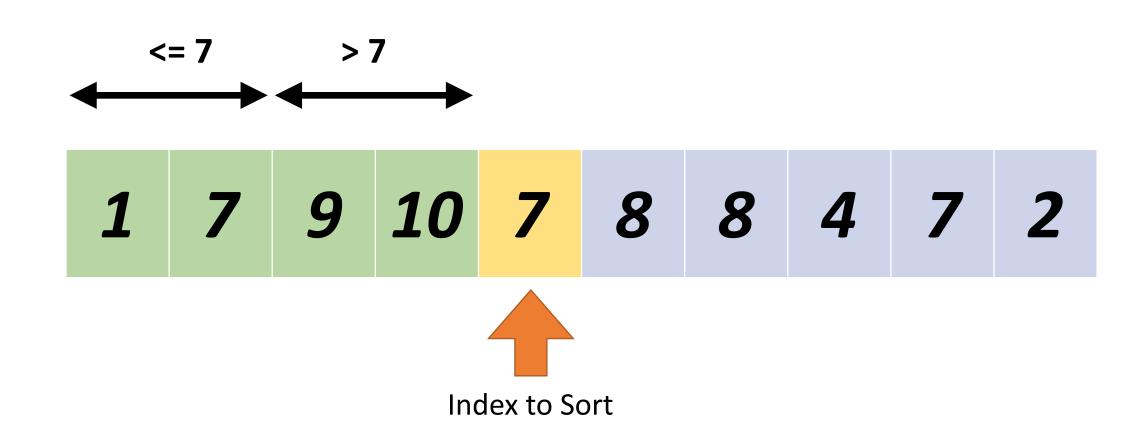
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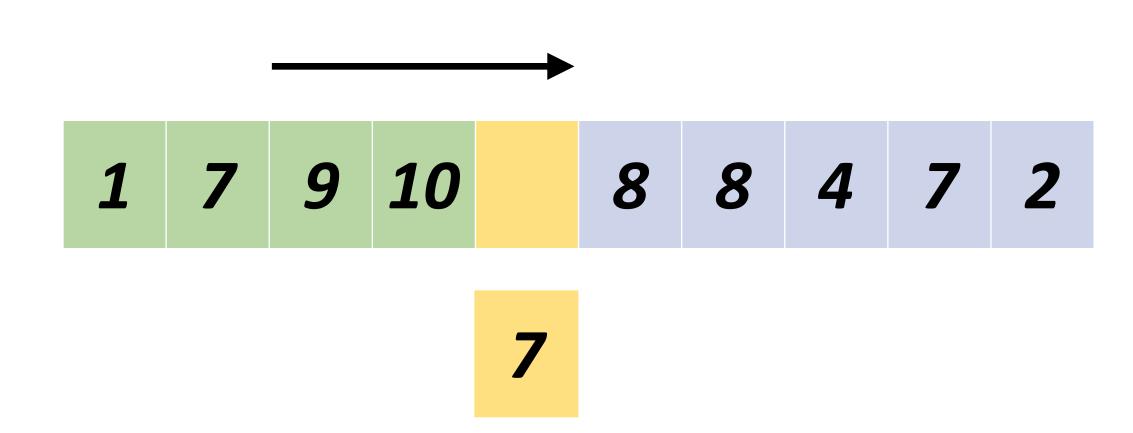


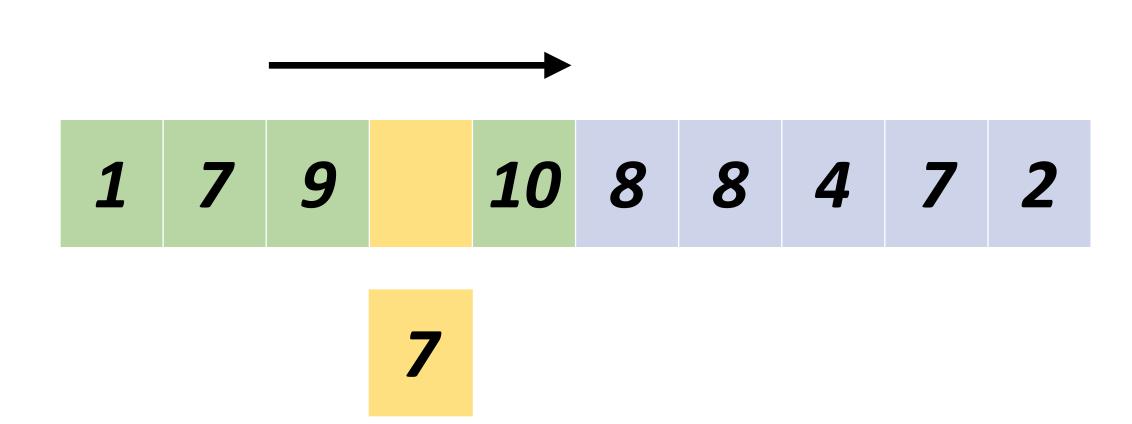


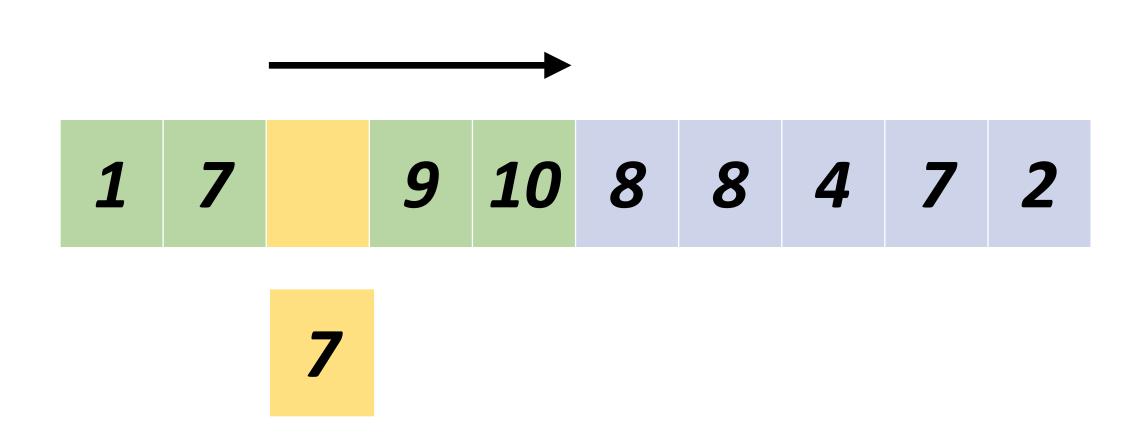


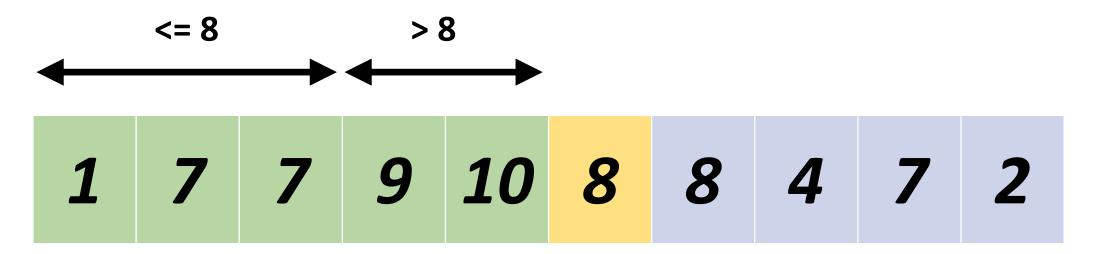




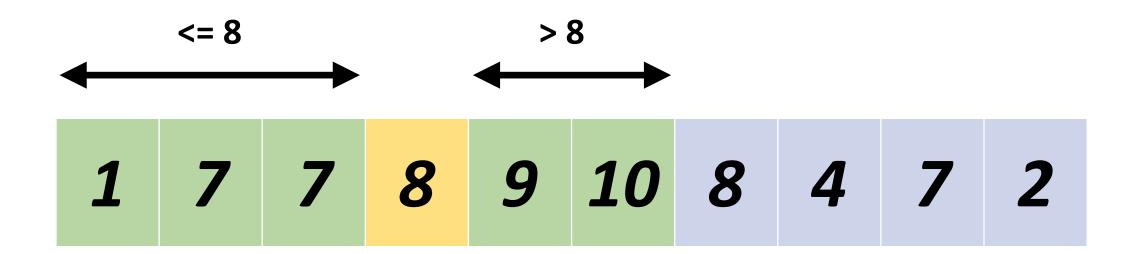


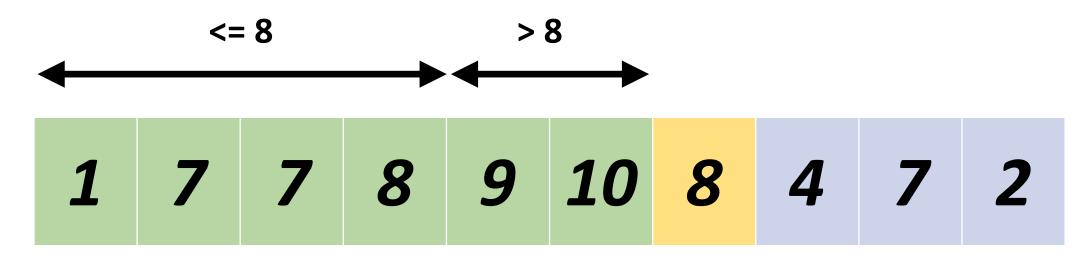




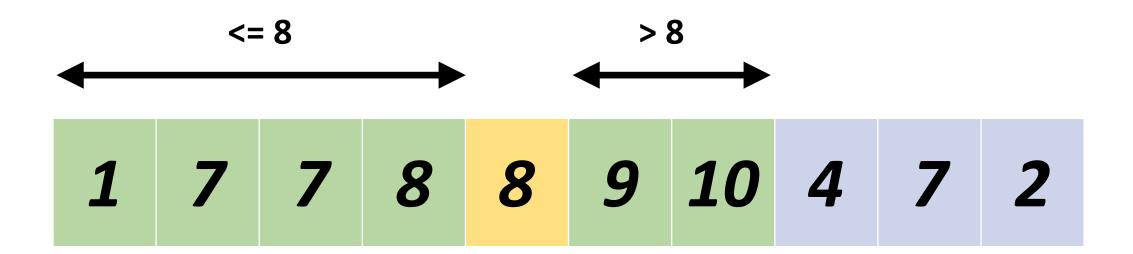


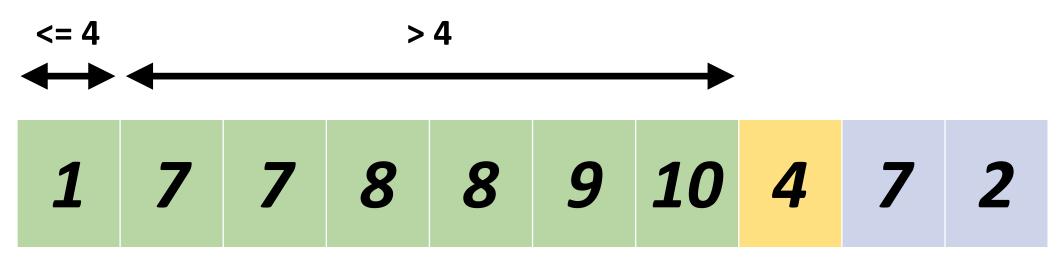




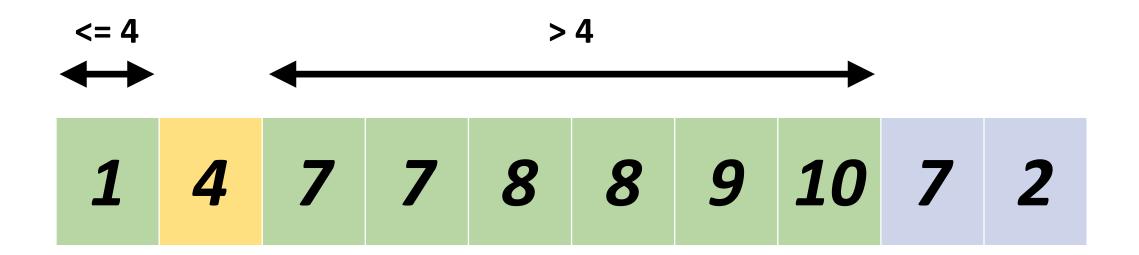


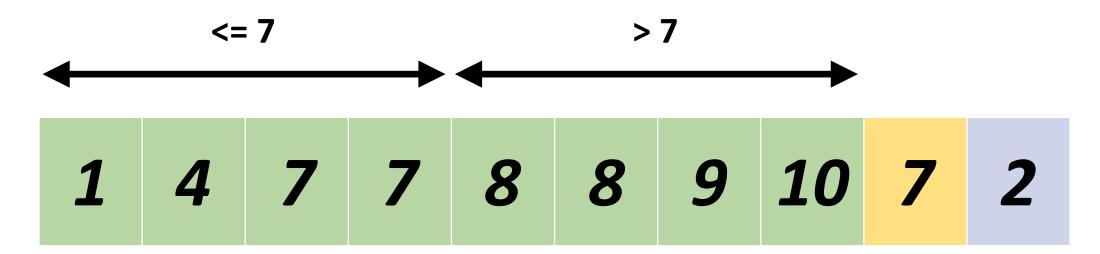




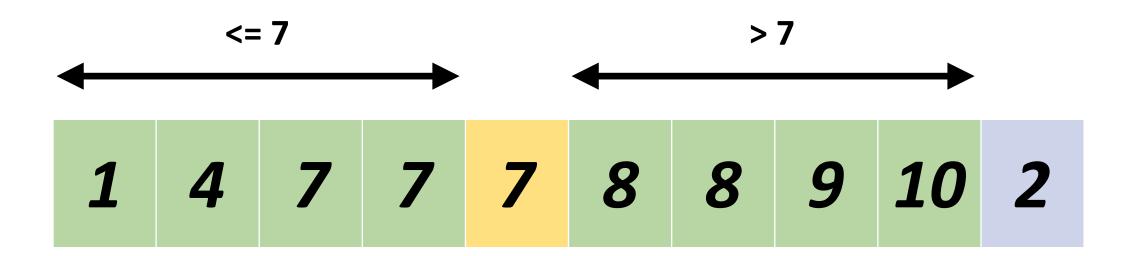


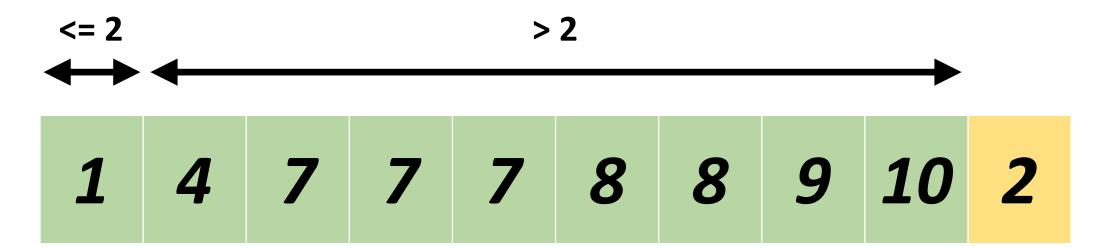




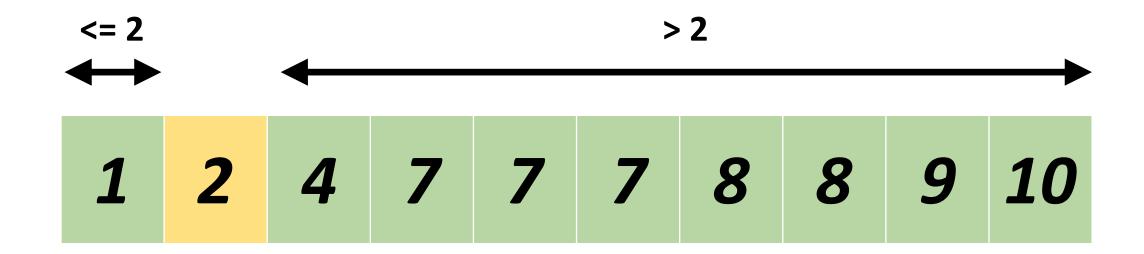














# Insertion Sort Running Time

• Best Case?

Worst Case?

# Insertion Sort Running Time

• Best Case? O(n)



Worst Case?

# Insertion Sort Running Time

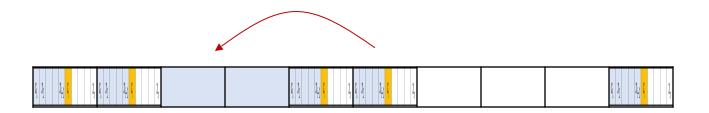
• Best Case? O(n)



Worst Case? O(n^2)

10	9	8	7	6	5	4	3	2	1	
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#### Insertion Sort Average Case



For i = 2 to n

Insert the element  $x_i$  in the partially sorted list  $x_1, x_2, ..., x_{i-1}$ .

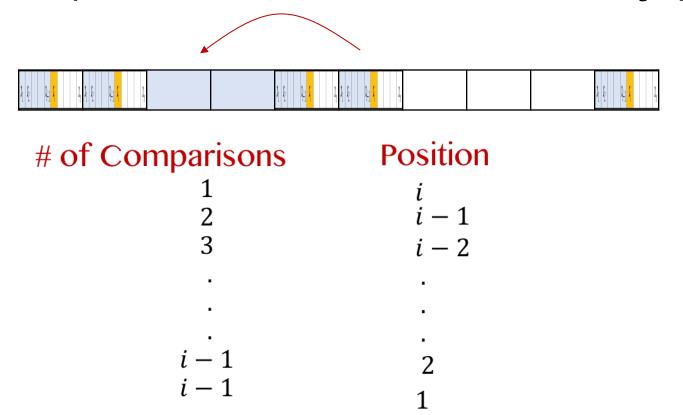
• Let  $X_i$  be the random variable which represents the number of comparisons required to insert  $i^{th}$  element of the input array in the sorted sub array of first i-1 elements.

$$E(X_i) = \sum_{j=1}^i x_{ij} p(x_{ij})$$

where  $E(X_i)$  is the expected value  $X_i$ 

and,  $p(x_{ij})$  is the probability of inserting  $x_i$  in the  $j^{th}$  position  $1 \le j \le i$ 

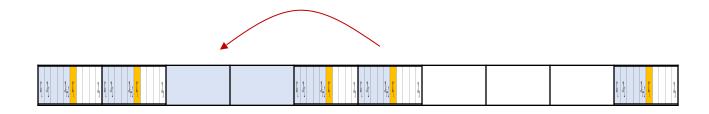
How many comparisons it makes to insert ith element in jth position?



**Note**: Here, both position 2 and 1 have # of Comparisons equal to i-1. Why? Because to insert element at position 2 we have to compare with previously first element and after that comparison we know which of them come first and which at second.

$$E(X_i) = \sum_{j=1}^i x_{ij} p(x_{ij})$$

probability to insert at j<sup>th</sup> position in the *i* possible positions:  $P(x_{ij} = j) = \frac{1}{i}$ 



Thus, 
$$E(X_i) = \sum_{j=1}^{i} j * \frac{1}{i} = (i+1)/2$$

For n elements,  $E(X_2 + ... + X_n) = \sum_{i=2}^n E(X_i) = \sum_{i=2}^n (i+1)/2 = \frac{(n+4)(n-1)}{4} = \frac{n^2}{4} + \frac{3n}{4} - 1$ Therefore average case of insertion sort takes  $\Theta(n^2)$ 

### Problems From The Book (6.1-1)

• **Q**: What are the minimum and maximum numbers of elements in a heap of height *h*?

# Problems From The Book (6.1-1)

- **Q**: What are the minimum and maximum numbers of elements in a heap of height *h*?
- A: At least 2<sup>h</sup> and at most 2<sup>h</sup>(h+1)-1
- A full binary tree of height h-1 has at most 2<sup>h</sup>-1 elements

# Problems From The Book (6.1-4)

• Q: Where in a max-heap might the smallest element reside, assuming that all elements are distinct?

# Problems From The Book (6.1-4)

- Q: Where in a max-heap might the smallest element reside, assuming that all elements are distinct?
- A: The smallest element must be a leaf node. Recall that by the maxheap property a child must be less than or equal to its parent. Because every element is distinct in this heap this becomes a strict inequality. Therefore the smallest element must be somewhere in a leaf node.

### Problems From The Book (6.2-4)

• Q: What is the effect of calling Max\_Heapify(A, i) if i > A.heap\_size/2?

### Problems From The Book (6.2-4)

- Q: What is the effect of calling Max\_Heapify(A, i) if i > A.heap\_size/2?
- A: Nothing. i must be a leaf node, therefore the recursive call will never be made and the heap will not be changed.

# Problems From The Book (6.3-2)

• Q: Why do we want the loop index i in line 2 of Build\_Max\_Heap to decrease from floor(A.length/2) to 1 rather than increase from 1 to floor(A.length/2)?

```
Build_Max_Heap(A):
    A.heap_size = A.length
    for i = floor(A.length/2) -> 1
        Max_Heapify(A,i)
```

# Problems From The Book (6.3-2)

- Q: Why do we want the loop index i in line 2 of Build\_Max\_Heap to decrease from floor(A.length/2) to 1 rather than increase from 1 to floor(A.length/2)?
- A: If we begin at element 1, higher value child nodes may not be swapped up to the top of the heap.
  - Example: [2,1,1,3]
    - **1.** 2 larger than 1 & 1, no swap
    - **2.** 1 < 3 so swap 1 & 3
    - **3.** Finished. Result: [2,3,1,1]