

- the SF are moralistic: moral use of science vs. mad use of it
- the scientist will always crack up
- Verisimilitude: the SF Sontag talks in 50 changes due to the tech.
- Design is gimmicky, they need to seem believable.
- Monstrosity → Monster are the norm.
- Imagination of disaster only change morally & politically. Not psychology.

Before cold war → The fear of it

Conservative film. ← Biskind.

- A-bomb can't defeat Martians but god.
- Scientist Hero had to hide to churches.
- Contrast robot with the fear of animal (King Kong)