

Kai Ji “Kevin” Feng

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Research Interests

Human-computer interaction: AI/ML usability, automated machine learning (AutoML) tools, collaboration & online discourse.

Education

- 2021 – **University of Washington**, Seattle, WA
Ph.D. Human Centered Design & Engineering
Rotation advisors: David W. McDonald (HCDE), Amy X. Zhang (CSE), Cecilia Aragon (HCDE)
- 2017 – 2021 **Princeton University**, Princeton, NJ
B.S.E. Computer Science, Magna cum laude
Thesis: *Lowering the Barrier for Web Advertisement Research at Scale*
Advisor: Arvind Narayanan
Minors: technology & society, visual arts
- 01 – 05 2020 **National University of Singapore**, Singapore
Visiting Student, Computer Science

Research Experience

- 01 2022 – **Paul G. Allen School of Computer Science & Engineering, University of Washington**, Seattle, WA
Graduate Research Assistant
User interface experiments for C2PA, a media provenance standard for the web; understanding how UX designers collaborate.
Advisor: Amy X. Zhang
- 09 2021 – **Human Centered Design & Engineering, University of Washington**, Seattle, WA
Graduate Research Assistant
Exploring whether and how AutoML tools aid non-experts in designing ML-based applications.
Advisor: David W. McDonald
- 08 2020 – 07 2021 **University of Chicago AIRLab**, Remote
Visiting Undergraduate Researcher
Investigating how users in the United States encounter and deal with misinformation on WhatsApp during COVID-19.

Advisor: Marshini Chetty

06 2020 –
06 2021

Center for Information Technology Policy, Princeton, NJ

Undergraduate Researcher

AdOculos: a search platform and dataset for analyzing ads on the web, aided by computer vision.

Advisor: Arvind Narayanan

05 – 08 2020

Fluid Interfaces Group, MIT Media Lab, Remote

Visiting Undergraduate Researcher

User-centered data visualizations for EEG and EOG sensing smart glasses.

Host: Nataliya Kosmyna

02 – 04 2020

Smart Systems Institute, National University of Singapore, Singapore

Research Engineer Intern

Assisting dentists in intraoral radiography using augmented reality on a mobile device.

Host: Chor Guan Teo

09 2019 –
01 2020

Department of Computer Science, Princeton University, Princeton, NJ

Undergraduate Researcher

Photo analysis algorithms for recovering audio from sonorines (early 20th century analog sound storage medium).

Advisor: Adam Finkelstein

Publications

* denotes equal contribution.

REFEREED CONFERENCE AND JOURNAL PAPERS

[c.1]

Ruoxi Shang, **K. J. Kevin Feng**, Chirag Shah. Understanding Lay Users' Needs in Counterfactual Explanations for Everyday Recommendations. *ACM Conference on Fairness, Accountability, and Transparency (FAccT '22)*. Seoul, Korea. June 2022. [25% acceptance rate].

WORKSHOP AND DEMO PAPERS

[w.1]

K. J. Kevin Feng, Amy X. Zhang. From Handoffs to Co-Creation: Deepening Collaboration between Designers, Developers, and Data Science Workers in UX Design. *InContext Workshop at ACM Conference on Human Factors in Computing Systems (CHI '22)*. New Orleans, LA. May 2022. Workshop Paper.

IN SUBMISSION

Oishee Chakrabarti*, **K. J. Kevin Feng***, Kejing Li*, Kevin Song*, Marshini Chetty. Investigating How University Students in the United States Encounter and Deal With Misinformation in Private WhatsApp Chats During COVID-19

NON-REFEREED PAPERS

K. J. Kevin Feng, Arunesh Mathur, Arvind Narayanan. Lowering the Barrier for Web Advertisement at Scale. *Princeton University Department of Computer Science*. Princeton, NJ. April 2021.

K. J. Kevin Feng, Adam Finkelstein. Saving the Sonorine: Photo-Based Audio Recovery With Photometric Stereo. *Princeton University Department of Computer Science*. Princeton, NJ. January 2020.

Work Experience

- 06 – 08 2021 **Microsoft, Data Platforms + Growth**, Remote
Program Manager Intern
Launched UI for data analysts to better organize and take action on their data.
- 09 2018 – 06 2021 **Princeton Digital Learning Lab**, Princeton, NJ
Lab Assistant
Helped students make the most use of in-lab programming and design tools for their academic and personal projects.
- 06 – 08 2019 **The Muse**, New York, NY
Product Management Intern
Built and launched new job search recommendation feature with a team of 2 engineers and a designer.
- 06 – 08 2018 **Solomoto**, Tel Aviv, Israel
Product Design Intern
Data dashboard design for small business management SaaS platform.

Awards & Honours

- 2021 Princeton Research Day Faculty Highlighted Project (Computer Science)
2020 Princeton Council for Science and Technology Independent Project Award
2020 Princeton Office of Undergraduate Research Summer Research Award
2019 IDEO CoLab Fellowship Finalist
2018 Keller Center for Innovation in Engineering Education Summer Fellow

Talks & Presentations

- 04 2021 **Lowering the Barrier for Web Advertisement Research at Scale**, Princeton CITP, Princeton Research Day
- 05 2020 **ARBlockbot: Accessible Robotics and Programming Education in AR** (with D. Martin, A. Liu, A. Thatte), NUS Computing Innovation & Research Showcase
- 04 2020 **User Interface Design, Prototyping, and Testing**, Princeton ACM
- 12 2019 **Photo-based Audio Recovery Using Image Processing and Computer Vision Techniques**, Department of Computer Science, Princeton University
- 11 2018, 11 2019 **Introduction to User Interface Design**, HackPrinceton 2018 + 2019

Service

2021 –	Reviewing: UIST 2022 Student Volunteer: IUI 2022
2020 – 2021	Organizer, Princeton intersession course on ethical technology
2019 – 2021	Princeton School of Engineering First-Year Student Advisor
2018 – 2021	Founder, Rehack (reverse hackathon for development of more fair, inclusive, and socially responsible technologies)

Skills

Technical: Python, JavaScript, Java, Unity, C, OCaml, Go, SQL, HTML/CSS, \LaTeX .

Other: Adobe Creative Suite, Figma, user research (interviews, surveys, qualitative coding), laser cutting, art exhibition installation, bookbinding, photography.