1 InfoGAN

InfoGAN extends the GAN objective to include a new term which encourages high mutual information between generated data and a subset of latent codes [1]. Let (c, z) be latent variable, where c are latent codes capturing semantic features of the data distribution and z are source of incompressible noise.

1.1 Probabilistic Interpretation



A simpler view of method presented in the paper is to consider the above generative model. The joint density can be factorized as follows

$$p_{\mathsf{c},\mathsf{x}} = p_{\mathsf{c}}(c)p_{\mathsf{x}|\mathsf{c}}(x|c) = \prod_{l=1}^{L} p_{\mathsf{c}_{l}}(c_{l})p_{\mathsf{x}|\mathsf{c}}(x|c)$$

The paper implicitly model $p_{\mathsf{x}|\mathsf{c}}$ by using a combination of 1) a deterministic generator $G: \mathcal{C} \times \mathcal{Z} \to \mathcal{X}$ and 2) a stochastic noise sampler $\mathsf{z} \sim p_{\mathsf{z}}$. In particular, $f: \mathcal{C} \to \mathcal{X}; c \mapsto G(c, z)$ for some $z \sim p_{\mathsf{z}}$ is trained to sample from $p_{\mathsf{x}|\mathsf{c}}(\cdot|c)$ using the adversarial loss [2].

1.2 Variational Maximization of Mutual Information

The paper is motivated to construct latent code in such a way such that when given a sample, we would be quite certain what the latent codes are. In other words, we are interested in the following optimization problem

$$\min_{G} H(\mathbf{c}|\mathbf{x}) \qquad \text{where} \qquad \mathbf{x} = G(\mathbf{c}, \mathbf{z}) \tag{1}$$

If we know the parametric family of distribution c is in, this is equivalent to maximizing mutual information between latent codes and generated sample. Given H(c|x) = H(c) - I(c;x), we can rewrite (2) as

$$\max_{G} I(\mathsf{c}; \mathsf{x}) = \mathbb{E}_{\mathsf{c}, \mathsf{x}} \left[\log \frac{p_{\mathsf{c}, \mathsf{x}}(c, x)}{p_{\mathsf{c}}(c) p_{\mathsf{x}}(x)} \right]$$

which is intractable, since we do not know the implicit likelihood $p_{x|c}$ nor the posterior $p_{c|x}$. Instead we approximate $p_{c|x}$ with using $q_{c|x}$, parameterize by a neural network, and derive a lower bound for the objective [3, 4],

$$\begin{split} I(\mathsf{c};\mathsf{x}) &= H(\mathsf{c}) - H(\mathsf{c}|\mathsf{x}) \\ &= \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \log p_{\mathsf{c}|\mathsf{x}}(c|x) + H(\mathsf{c}) \\ &= \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \log \frac{p_{\mathsf{c}|\mathsf{x}}(c|x)}{q_{\mathsf{c}|\mathsf{x}}(c|x)} + \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \log q_{\mathsf{c}|\mathsf{x}}(c|x) + H(\mathsf{c}) \\ &= \mathbb{E}_{\mathsf{x}} \left[KL(p_{\mathsf{c}|\mathsf{x}}(c|x)) ||q_{\mathsf{c}|\mathsf{x}}(c|x)) \right] + \mathbb{E}_{\mathsf{c},\mathsf{x}} \left[\log q_{\mathsf{c}|\mathsf{x}}(c|x) \right] + H(\mathsf{c}) \\ &\geq \mathbb{E}_{\mathsf{c},\mathsf{x}} \left[\log q_{\mathsf{c}|\mathsf{x}}(c|x) \right] + H(\mathsf{c}) \end{split} \tag{KL} \geq 0) \\ &= \mathbb{E}_{\mathsf{c},\mathsf{z}} \left[\log q_{\mathsf{c}|\mathsf{x}}(c|G(c,z)) \right] + H(\mathsf{c}) \end{split} \tag{LOTUS}$$

1.3 Gradient Estimator

This lower bound can be optimized using stochastic gradient via Monte Carlo estimation,

$$\begin{split} \nabla_{\theta} \left\{ \mathbb{E}_{\mathsf{c},\mathsf{z}} \left[\log q_{\mathsf{c}|\mathsf{x}}(c|G(c,z)) \right] + H(\mathsf{c}) \right\} &= \mathbb{E}_{\mathsf{c},\mathsf{z}} \left[\nabla_{\theta} \log q_{\mathsf{c}|\mathsf{x}}(c|G(c,z)) \right] \\ &\approx \sum_{i=1}^{N} \nabla_{\theta} \log q_{\mathsf{c}|\mathsf{x}}(c^{(i)}|G(c^{(i)},z^{(i)})) \\ &\qquad \qquad \text{where} \quad c^{(i)} \sim p_{\mathsf{c}} \quad z^{(i)} \sim p_{\mathsf{z}} \qquad i = 1, \cdots, N \end{split}$$

We could also interpret the idea of randomizing the generator using a noise sampler as performing the reparameterization trick [5]. We avoid taking gradient of expectation with respect to $p_{\mathsf{x}|\mathsf{c}}$; Instead, we take sample from a known distribution $z \sim p_{\mathsf{z}}$ and then compute the desired sample x = G(c, z) via a deterministic function.

1.4 Optimization

Note, Bernoulli distributed $p_{y|x}$ is approximated with the discriminator network D, parameterized by θ_D . Similarly, $q_{c|x}$ is approximated by a neural netowrk Q, parameterized by θ_Q . We assume $q_{c|x}$ to be factored, i.e. $q_{c|x} = \prod_i q_{c_i|x}$. For each i, $Q(c_i|x)$ outputs the parameters for distributions of c_i , e.g. class probabilities for categorical c_i and mean and variance for Gaussian c_i .

$$\begin{aligned} p_{\mathsf{y}|\mathsf{x}}(y|x;\theta_D) &= p(x;\theta_D)^{\mathbb{I}_{y=1}} (1 - p(x;\theta_D))^{\mathbb{I}_{y=0}} \\ q_{\mathsf{c}_i|\mathsf{x}}(c_i|x;\theta_Q) &= \prod_{i=1}^K p_k(x;\theta_Q)^{\mathbb{I}_{c_i=k}} \\ q_{\mathsf{c}_i|\mathsf{x}}(c_i|x;\theta_Q) &= \mathcal{N}(c_i;\mu(x;\theta_Q),\sigma^2(x;\theta_Q)) \end{aligned} \qquad (\mu(x;\theta_Q),\sigma^2(x;\theta_Q)) \leftarrow Q(x;\theta_Q) \end{aligned}$$

Let θ_G be parameters for the generator. Following convention in section (2), we can write

$$\mathcal{L}_{GAN}(\theta_D, \theta_G) = \mathbb{E}_{\mathsf{x}} \left[-\log p_{\mathsf{y}|\mathsf{x}}(1|x; \theta_D) \right] + \mathbb{E}_{\mathsf{c},\mathsf{z}} \left[-\log \left(1 - p_{\mathsf{y}|\mathsf{x}}(1|G(c, z; \theta_G); \theta_D) \right) \right]$$

$$\mathcal{L}_{I}(\theta_D, \theta_O) = \mathbb{E}_{\mathsf{c},\mathsf{z}} \left[\log q_{\mathsf{c}|\mathsf{x}}(c|G(c, z; \theta_G); \theta_O) \right]$$

We are interested in the following optimization problem

$$\begin{aligned} & \underset{\theta_{G}, \theta_{Q}}{\min} & \underset{\theta_{D}}{\max} \ \mathcal{L}_{GAN}(\theta_{D}, \theta_{G}) + \mathcal{L}_{I}(\theta_{D}, \theta_{Q}) \\ & \underset{\theta_{G}, \theta_{Q}}{\min} & \underset{\theta_{D}}{\max} \ \mathbb{E}_{\mathbf{x}} \left[\log p_{\mathbf{y} | \mathbf{x}}(1; x; \theta_{D}) \right] + \mathbb{E}_{\mathbf{x}'} \left[\log (1 - p_{\mathbf{y} | \mathbf{x}}(1 | x'; \theta_{D})) - \lambda \log q_{\mathbf{c} | \mathbf{x}}(c | x'; \theta_{Q}) \right] \\ & & \text{where} & & x' = G(c, z; \theta_{G}) \end{aligned}$$

Similar to equation (3), we can optimizing in an alternating fashion

$$\begin{split} & \min_{\theta_D} \, \mathbb{E}_{\mathbf{x}} \left[-\log p_{\mathbf{y}|\mathbf{x}}(1|x;\theta_D) \right] + \mathbb{E}_{\mathbf{x}'} \left[-\log \left(1 - p_{\mathbf{y}|\mathbf{x}}(1|x';\theta_D) \right) \right] \\ & \min_{\theta_G} \, \mathbb{E}_{\mathbf{c},\mathbf{z}} \left[\log \left(1 - p_{\mathbf{y}|\mathbf{x}}(1|G(c,z;\theta_G)) - \lambda \log q_{\mathbf{c}|\mathbf{x}}(c|G(c,z;\theta_G)) \right) \right] \\ & \min_{\theta_Q} \, \lambda \mathbb{E}_{\mathbf{x}'} \left[-\log q_{\mathbf{c}|\mathbf{x}}(c|x';\theta_Q) \right] \end{split}$$

2 Clarification on GAN's loss

Formulation of GAN loss bears assemblance to the idea of *learning by comparison* in the noise contrastive estimation (NCE) paper [6]. It turns out the connection between hypothesis testing and learning implicit generative models is quite extensively studied [7]. Here is a reproduction of a subset of ideas in these two papers, in addition to a brief comparison between NCE and GAN.

2.1 Learning by Comparison

The goal of both GAN and NCE is to approximate the true data distribution $p_d(\cdot)$ with a parameterized model $p_m(\cdot)$, where learning is driven by classification of which data distribution the sample come from. We formulate this idea below. Let $\mathcal{X}_d = \{x_1, \dots, x_N\}$ be the training dataset and $\mathcal{X}_g = \{x'_1, \dots, x'_N\}$ be the generated dataset. Let u be a random variable that takes value on $\mathcal{U} = \mathcal{X}_d \cup \mathcal{X}_g$. We can assign all data points in \mathcal{U} binary class labels $\mathcal{Y} = \{y_i \mid y_i = \mathbb{1}_{u_i \in \mathcal{X}_d}\}$, i.e. assign value of 1 to real data point and 0 to generated data point. We can think of each label following a Bernoulli distribution $y_i \sim \text{Bern}(p)$. We want to build a max a posterior classifier to classify y given u,

$$\hat{y}(u) = \underset{y \in \{0,1\}}{\arg \max} p_{\mathsf{y}|\mathsf{u}}(y|u)$$

Equivalently, we can arrive at an equivalent decision rule based on (log) density ratio. Let $y \sim \text{Bern}(1/2)$ and use Bayes rule,

$$\begin{split} p_{\mathsf{y}|\mathsf{u}}(1|u) &= \frac{p_{\mathsf{u}|\mathsf{y}}(u|1)p_{\mathsf{y}}(1)}{p_{\mathsf{u}|\mathsf{y}}(u|1)p_{\mathsf{y}}(1) + p_{\mathsf{u}|\mathsf{y}}(u|0)p_{\mathsf{y}}(0)} = \sigma\left(\log\frac{p_{\mathsf{u}|\mathsf{y}}(u|1)}{p_{\mathsf{u}|\mathsf{y}}(u|0)}\right) \\ p_{\mathsf{y}|\mathsf{u}}(0|u) &= 1 - p_{\mathsf{y}|\mathsf{u}}(1|u) \end{split}$$

Let ϕ be parameters for our classifier $\hat{y}(\cdot)$. We want our data $\{(u_i, y_i)\}_{i=1}^{2N}$ to be likely under the result of classification. This is equivalent to maximizing log likelihood of parameters ϕ

$$\ell(\phi) = \frac{1}{2N} \log \prod_{i=1}^{2N} p_{y|u}(y_i|u_i;\phi)$$

$$= \frac{1}{2N} \sum_{i=1}^{2N} \left(y \log p_{y|u}(1|u_i;\phi) + (1-y) \log p_{y|u}(0|u_i;\phi) \right)$$

$$= \frac{1}{2N} \sum_{i=1}^{N} \left(\log p_{y|u}(1|x_i;\phi) + \log \left(1 - p_{y|u}(1|x_i';\phi) \right) \right)$$

$$= \frac{1}{2N} \left(\mathbb{E}_{p_d} \left[\log p_{y|u}(1|x;\phi) \right] + \mathbb{E}_{p_g} \left[\log \left(1 - p_{y|u}(1|x;\phi) \right) \right] \right)$$
(2)

2.2 NCE

In NCE, we model the class conditional likelihood with parametric distributions,

$$p_{\mathsf{u}|\mathsf{y}}(u|1) = p_m(u;\phi)$$
 (model distribution)
 $p_{\mathsf{u}|\mathsf{y}}(u|0) = p_n(u)$ (fixed noise distribution)

In essence, we estimate parameters for the data distribution by learning the parameters for the classifier, ϕ by maximizing the objective function (2).

2.3 GAN

In GAN, we model the posterior directly with a discriminator network $D: \mathcal{U} \to [0,1]$

$$\begin{split} p_{\mathbf{y}|\mathbf{u}}(1|u) &= D(u;\phi) \\ p_{\mathbf{y}|\mathbf{u}}(1|u) &= 1 - D(u;\phi) \end{split}$$

We can interpret the score that the discriminator network computes as an approximation for the log likelihood ratio. In addition to classification, GAN uses a generator network $D: \mathcal{Z} \to \mathcal{X}$, which takes a sample from a latent distribution $z \sim p_z$ to generate samples for an implicit model data distribution $p_m(\cdot)$. GAN's loss can be derived from (2)

$$\mathcal{L} = \mathbb{E}_{p_d} \left[-\log D(x; \phi) \right] + \mathbb{E}_{p_g} \left[-\log \left(1 - D(x; \phi) \right) \right]$$

$$= \mathbb{E}_{p_d} \left[-\log D(x; \phi) \right] + \mathbb{E}_{p_z} \left[-\log \left(1 - D(G(z; \theta); \phi) \right) \right]$$
(LOTUS)

We form a minimax game where the discriminator tries to identify counterfakes and the generator tries to generate realistic samples.

$$\min_{G} \max_{D} \mathbb{E}_{p_d} \left[-\log D(x; \phi) \right] + \mathbb{E}_{p_z} \left[-\log \left(1 - D(G(z; \theta); \phi) \right) \right]$$

Note \mathcal{L} is separable with respect to ϕ, θ , so we can do alternating optimization,

$$\min_{\phi} \mathbb{E}_{p_d} \left[-\log D(x; \phi) \right] + \mathbb{E}_{p_g} \left[-\log \left(1 - D(x; \phi) \right) \right]$$

$$\min_{\theta} \mathbb{E}_{p_z} \left[\log \left(1 - D(G(z; \theta)) \right) \right]$$
(3)

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