

# 1 Support Vector Machines

Support vector machine is a kernelized large margin linear classifier. For binary classification problem  $\mathcal{Y} = \{-1, +1\}$ , we are interested in finding a linear decision boundary, parameterized by  $w \in \mathbb{R}^d, b \in \mathbb{R}$ , that separates the training data points by maximizing the worst case distance (margin) of each data point to the decision boundary. Given dataset  $\{(x_i, y_i)\}_{i=1}^n$ , we are interested in solving the following quadratic programming problem,

$$\begin{aligned} \min_{w, b} \quad & \frac{1}{2} \|w\|^2 \\ \text{subject to} \quad & y_i(w^T x_i + b) \geq 1 \quad i = 1, 2, \dots, n \end{aligned}$$

To derive the dual problem, we write the Lagrangian,

$$\mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|^2 + \sum_{i=1}^n \alpha_i [1 - y_i(w^T x_i + b)]$$

where  $\alpha = \{\alpha_i\}_{i=1}^n$  are the dual variables. Solve for  $\inf_{w, b} \mathcal{L}(w, b, \alpha)$  to arrive at the dual objective. In particular, first order optimality condition gives  $w = \sum_{i=1}^n \alpha_i y_i x_i$  and it must be that  $0 = \sum_{i=1}^n \alpha_i y_i$ . Therefore, we arrive at the dual problem,

$$\begin{aligned} \max_{\alpha} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j x_i^T x_j \\ \text{subject to} \quad & \alpha_i \geq 0 \quad i = 1, 2, \dots, n \quad (\text{dual feasibility}) \\ & \sum_{i=1}^n \alpha_i y_i = 0 \quad (\text{from } \nabla_b \mathcal{L} = 0) \end{aligned}$$

The dual problem can be solved more efficiently than the primal problem using coordinate descent. The decision rule can be written entirely using dot products between input vectors,

$$f(x) = \sum_{i=1}^n \alpha_i y_i x_i^T x + b$$

We observe that optimization as well as prediction uses input vectors via dot products only. We are motivated to use feature mapping  $\phi$  to map input vectors to a higher dimensional space in hope that the lifted space is linearly separable. The kernel function  $k : \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}$  allows us to compute dot product  $\phi(x_i)^T \phi(x_j)$  efficiently and even without ever defining the exact forms of  $\phi$ . We can substitute  $k$  whenever inner product is used and arrive at a large margin classifier over implicitly defined nonlinear feature mapping  $\phi$ , i.e. support vector machines.