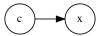
## 1 InfoGAN

InfoGAN extends the GAN objective to include a new term which encourages high mutual information between generated data and a subset of latent codes [1]. Let (c, z) be latent variable, where c are latent codes capturing semantic features of the data distribution and z are source of incompressible noise.

## 1.1 Probabilistic Interpretation



A simpler view of method presented in the paper is to consider the above generative model. The joint density can be factorized as follows

$$p_{\mathsf{c},\mathsf{x}} = p_{\mathsf{c}}(c)p_{\mathsf{x}|\mathsf{c}}(x|c) = \prod_{l=1}^{L} p_{\mathsf{c}_{l}}(c_{l})p_{\mathsf{x}|\mathsf{c}}(x|c)$$

The paper implicitly model  $p_{\mathsf{x}|\mathsf{c}}$  by using a combination of 1) a deterministic generator  $G: \mathcal{C} \times \mathcal{Z} \to \mathcal{X}$  and 2) a stochastic noise sampler  $\mathsf{z} \sim p_{\mathsf{z}}$ . In particular,  $f: \mathcal{C} \to \mathcal{X}; c \mapsto G(c, z)$  for some  $z \sim p_{\mathsf{z}}$  is trained to sample from  $p_{\mathsf{x}|\mathsf{c}}(\cdot|c)$  using the adversarial loss [2].

## 1.2 Variational Maximization of Mutual Information

The paper is motivated to construct latent code in such a way such that when given a sample, we would be quite certain what the latent codes are. In other words, we are interested in the following optimization problem

$$\min_{G} H(\mathsf{c}|\mathsf{x}) \qquad \text{where} \qquad \mathsf{x} = G(\mathsf{c},\mathsf{z}) \tag{1}$$

If we know the parametric family of distribution c is in, this is equivalent to maximizing mutual information between latent codes and generated sample. Given H(c|x) = H(c) - I(c;x), we can rewrite (1) as

$$\max_{G} I(\mathsf{c}; \mathsf{x}) = \mathbb{E}_{\mathsf{c}, \mathsf{x}} \left[ \ln \frac{p_{\mathsf{c}, \mathsf{x}}(c, x)}{p_{\mathsf{c}}(c) p_{\mathsf{x}}(x)} \right]$$

which is intractable, since we do not know the implicit likelihood  $p_{x|c}$  nor the posterior  $p_{c|x}$ . Instead we use  $q_{c|x}$ , parameterize by a neural network, as the variational distribution and derived a lower bound for optimization [3, 4],

$$\begin{split} I(\mathsf{c};\mathsf{x}) &= H(\mathsf{c}) - H(\mathsf{c}|\mathsf{x}) \\ &= \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \ln p_{\mathsf{c}|\mathsf{x}}(c|x) + H(\mathsf{c}) \\ &= \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \ln \frac{p_{\mathsf{c}|\mathsf{x}}(c|x)}{q_{\mathsf{c}|\mathsf{x}}(c|x)} + \sum_{x} p_{\mathsf{x}}(x) \sum_{c} p_{\mathsf{c}|\mathsf{x}}(c|x) \ln q_{\mathsf{c}|\mathsf{x}}(c|x) + H(\mathsf{c}) \\ &= \mathbb{E}_{\mathsf{x}} \left[ KL(p_{\mathsf{c}|\mathsf{x}}(c|x)||q_{\mathsf{c}|\mathsf{x}}(c|x)) \right] + \mathbb{E}_{\mathsf{c},\mathsf{x}} \left[ \ln q_{\mathsf{c}|\mathsf{x}}(c|x) \right] + H(\mathsf{c}) \\ &\geq \mathbb{E}_{\mathsf{c},\mathsf{x}} \left[ \ln q_{\mathsf{c}|\mathsf{x}}(c|x) \right] + H(\mathsf{c}) \end{split} \tag{KL} \geq 0$$

This lower bound can be optimized using stochastic gradient via Monte Carlo estimation,

$$\begin{split} \nabla_{\theta} I(\mathbf{c}; \mathbf{x}) &= \nabla_{\theta} \mathbb{E}_{\mathbf{c}, \mathbf{x}} \left[ \ln q_{\mathbf{c} | \mathbf{x}}(c | x) \right] \\ &= \mathbb{E}_{\mathbf{c}, \mathbf{z}} \left[ \nabla_{\theta} \ln q_{\mathbf{c} | \mathbf{x}}(c | G(c, z)) \right] \\ &\approx \sum_{i=1}^{N} \nabla_{\theta} \ln q_{\mathbf{c} | \mathbf{x}}(c^{(i)} | G(c^{(i)}, z^{(i)}) \\ &\qquad \qquad \text{where} \quad c^{(i)} \sim p_{\mathbf{c}} \quad z^{(i)} \sim p_{\mathbf{z}} \qquad i = 1, \cdots, N \end{split}$$

We could also interpret the idea of randomizing the generator using a noise sampler as performing the reparameterization trick [5]. We avoid taking gradient of expectation with respect to  $p_{\mathsf{x}|\mathsf{c}}$ ; Instead, we take sample from a known distribution  $z \sim p_{\mathsf{z}}$  and then compute the desired sample x = G(c, z) via a deterministic function.

## References

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