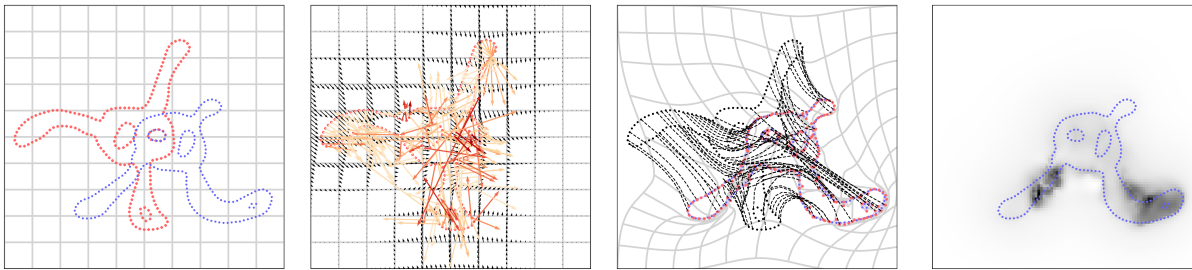# Optimal Transport based Probabilistic Diffeomorphic Registration

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Figure 1: *The red amoeba is registered to blue amoeba. A valid diffeomorphic transformation can be generated from per-particle momenta (orange arrow) by solving a set of Geodesic equations (black dashed line). On the right, we can visualize variance of the effect of random transformation on shape as a heatmap. Although the two shapes is matched almost perfectly, the two legs flips over itself respectively and we are able to spot this mistake from the uncertainty heatmap.*

Abstract

1. Introduction

Diffeomorphic registration of shapes with unknown correspondence is an important step in medical data processing. The choice of similarity metric for good matching distinguishes the different algorithms in this domain. Recent work explored the use of entropic regularized wasserstein distance as a global measure of similarity between encoding of shapes as discrete measures [FCVP17, FRTG19]. However, a point estimate of the transformation yield errors that may invalidate downstream processing pipelines or misguide clinical decision making. Additionally, solution is sensitive to hyperparameters of the problem, requiring manual tuning for each new shape.

We propose to extend optimal transport based diffeomorphic registration to probabilistic setting. Our method interprets the diffeomorphic transformation as a random variable, and estimates its parameters using variational inference. In particular, we find diffeomorphic maps that minimize the average Wasserstein distance between shapes. Naturally, the probabilistic formulation provides us with uncertainty estimates of both the transformation as well as the uncertainty of its effect on shapes. Hyperparameters such as the degree of smoothness of the transformation parameterizes the variational distribution, and thus can be optimized. However, the inference procedure requires repeated sampling of valid diffeomorphic transformations to approximate the average cost. To alleviate the computational burden, we explored links to sparse Gaussian Process, specifically interdomain inducing variables, as a way to alleviate this concern [Fv09].

2. Related Work

2.1. Diffeomorphic Registration

The large deformation registration of landmarks (point sets) and images as a variational problem that solves for a smooth time-varying velocity field that matches the two objects according to some measure of similarity [JM00, BMTY05]. [MTY06, VRRC12] makes connection to optimal control, and showed that large deformation differormorphisms obeys conservation of momentum, and that points/images evolve according to a set of Geodesic Equations completely determined by its initial momentum. This observation prompted the development of geodesic shooting methods that optimizes for initial momentum for point sets and meshes [VMYD04, ATY05] and later extended to images [VRRC12]. In our formulation, we represent a random diffeomorphic map as a

pushforward of initial momentum, parameterized by some easy-to-work-with distribution.

2.2. Optimal Transport

The optimal transport problem give rise to a notion of distance between probability distributions. Intuitively, it measures the amount of mass needed to be displaced from one measure to another. Computation of such distance is useful in numerous graphics [dGC-SAD11, dGBOD12, SdGP*15] and learning [FZM*15, JCG20] applications. Developments in numerical methods in computing and differentiating through the optimal transport distance make for easier integration to a larger system [Cut13, AWR18, GPC18, Sch19]. A series of work [FCVP17, FRTG19] utilize unbalanced optimal transport distance to register shapes with possibly different mass. The motivation is to combine the elastic properties of diffeomorphic registration beneficial for medical data with a cost that is sensitive to both local and global shape features. We extend their methods to probabilistic settings.

2.3. Probabilistic Registration

Many probabilistic registration methods on image data relie on latent variable framework, where an unknown transformation is applied to the source image to generate the target image, corrupted by iid Gaussian noise. Previous, Monte Carlo methods have been used to estimate transformation parameters [RJN*13, ZSF13]. Although asymptotically exact, sampling methods can be slow for estimating the high dimensional parameters of a diffeomorphism. A few follow ups proposed work-arounds by reducing the number of parameters using factor analysis [RJN*13] or with an economical representation in the Fourier domain [WWGZ19]. Alternatively, variational inference has been proposed as a more tractable alternative for inference [WTNWI14, DBGS19]. Although similar in formulation, we differ from [WTNWI14] as we restrict ourselves to diffeomorphic registration of discrete representation of shapes with unknown correspondence. Theory from geodesic shooting implies that we do not need to model the Eulerian flow as the solution to some stochastic differential equation as proposed in [WTNWI14]. It suffices to model the initial momentum as some Gaussian Process whereby to specify a random diffeomorphic transformations.

3. Preliminaries

3.1. Shape as Measures

Let $\Omega \subset \mathbb{R}^D$ be a low dimensional ambient space. We consider a representation of shapes as discrete measures $\alpha = \sum_{i=1}^N a_i \delta_{x_i}, \beta = \sum_{j=1}^M b_j \delta_{y_j}$ where $a_i, b_j \in \mathbb{R}_+$ encodes some local statistics of shape, e.g. per-vertex length for curves or per-vertex area for surfaces, and $x := (x^1, \cdots, x^n) \subset \mathbb{R}^{N \times D}$, $y := (y^1, \cdots, y^n) \subset \mathbb{R}^{M \times D}$ are source and target points respectively.

3.2. Diffeomorphic Registration

The goal of diffeomorphic registration of point sets is to transform x via a diffeomorphic mapping φ such that the pushforward $\varphi_\sharp \alpha$ is close to y according to some similarity metric $\mathcal{L}(\varphi_\sharp \alpha, \beta)$. We consider a space of velocity fields V as a RKHS over Ω characterized

by kernel $\bar{k} : \Omega \times \Omega \to \mathbb{R}^{D \times D}$. For purposes of computation, we consider an equivalent scalar-valued kernel $k : \Omega \times [D] \times \Omega \times [D] \to \mathbb{R}$ where $\bar{k}(x, x')_{dd'} = k((x, d), (x', d'))$, inducing an RKHS that is isomorphic to V. A diffeomorphism can be constructed via flows , i.e. solutions to an ODE problem φ_t, $\dot{\varphi}_t = v_t \circ \varphi_t, \varphi_0 = \mathrm{Id}$, of a sufficiently smooth velocity field, i.e. $\int_0^1 \|v_t\|_V \, dt < \infty$. The large deformation registration problem solves for a time-varying velocity field $v_t \in V$ matching the two shapes,

$$\min_{v_t : t \in [0,1]} \frac{1}{2} \int_0^1 \|v_t\|_V^2 \, dt + \mathcal{L}(\varphi_\sharp \alpha, \beta) \tag{1}$$

3.3. Geodesic Shooting

Let $q_t^i = \varphi_t(x^i) \in \mathbb{R}^D$ be application of transformation φ_t to point x^i. Denote $q_t = (q_t^1, \cdots, q_t^N) \in \mathbb{R}^{ND}$ as action of φ_t to a set of points and $K(q_t, q_t) \in \mathbb{R}^{ND \times ND}$ be kernel matrix for vectorized velocity vector field at q_t. [JM00] argues for a Lagrangian view of previous Eulerian problem - it suffices to solve for the flow velocity $\dot{q}_t$ of particles,

$$\min_{\dot{q}_t : t \in [0,1]} \frac{1}{2} \int_0^1 \left\langle \dot{q}_t, K(q_t, q_t)^{-1} \dot{q}_t \right\rangle dt + \mathcal{L}(\varphi_\sharp \alpha, \beta) \tag{2}$$

and that the resulting flow velocity in the Eulerian coordinates Ω can be interpolated from $\dot{q}_t$,

$$v_t(x) = K(x, q_t) p_t \qquad p_t = K(q_t, q_t)^{-1} \dot{q}_t \tag{3}$$

where $p_t^i \in \mathbb{R}^D$ is the momenta associated with point q_t^i. As a side note, this interpolation is akin to computing posterior mean of a gaussian process regression of velocity fields, i.e. $v_t(x) = K(x, q_t) K(q_t, q_t)^{-1} \dot{q}_t$. Note the integrand of RKHS norm can be viewed as Lagrangian of of a system of ND particles. [MTY06] argues the dynamics of these particles in canonical coordinates (q_t, p_t) follows the Geodesic equations

$$\dot{q}_t = \frac{\partial \mathcal{H}(q_t, p_t)}{\partial p} \qquad \dot{p}_t = -\frac{\partial \mathcal{H}(q_t, p_t)}{\partial q} \tag{4}$$

with initial condition $q_0 := x, p_0 := m$, and that the Hamiltonian

$$\mathcal{H}(q_t, p_t) = \frac{1}{2} \langle p_t, K(q_t, q_t) p_t \rangle = \frac{1}{2} \left\langle K(q_t, q_t)^{-1} \dot{q}_t, \dot{q}_t \right\rangle \tag{5}$$

is preseved by the flow, $\mathcal{H}(q_0, p_0) = \mathcal{H}(q_t, p_t)$ for all $t \in [0, 1]$ (see Figure (2)). Therefore, $\int_0^1 \mathcal{H}(q_t, p_t) \, dt = \mathcal{H}(q_0, p_0)$. Equivalent to (2), we optimize over the initial *shooting momentum* m,

$$\min_{m \in \mathbb{R}^{ND}} \frac{1}{2} \langle m, K(x, x) m \rangle + \mathcal{L}(\varphi_\sharp \alpha, \beta) \tag{6}$$

where $\varphi_\sharp \alpha = \sum_{i=1}^N a_i' q_1^i$ and a_i' is the updated weights as a function of updated vertex positions and unchanged topology. Optimization involves a forward integration of (q_t, p_t) via (4) to get transformed particles q_1, compute the gradient of objective (6) with respect to initial momentum, and do gradient update iteratively.

3.4. Unbalanced Regularized Optimal Transport

Define $c : \Omega^2 \to \mathbb{R}$ be cost of mass transportation. The entropic regularized unbalanced optimal transport problem seeks a soft cou-
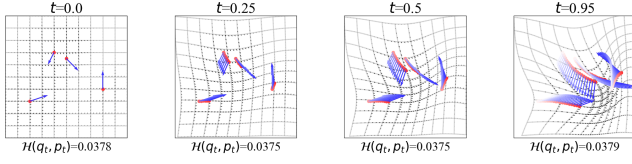
Figure 2: *Geodesic shooting with an Euler integrator with time step of δt = .1. The velocity field is represented using a radial basis kernel with σ = .25. We show trajectory of q_t (red dots) with momentum p_t (blue arrow) and interpolated velocity fields at grid points (black). We see Hamiltonian is approximately conserved!*

pling between measures μ, ν supported over Ω that minimizes expected cost; The optimal value of which defines a measure of similarity between μ and ν,

$$W_{\varepsilon,\rho}(\mu,\nu) := \min_{\pi \in \mathcal{P}(\Omega^2)} \iint_{\Omega^2} c(x,y)\, d\pi(x,y) + \varepsilon \mathrm{KL}(\pi \| \mu \otimes \nu) \quad (7)$$

$$+ \rho \left(\mathrm{KL}(P^1_\sharp \pi \| \mu) + \mathrm{KL}(P^2_\sharp \pi \| \nu) \right) \quad (8)$$

$P^i_\sharp$ is the projection to the *i*-th marginal. The correspondence of the optimal transport plan π can be made sharper by using a smaller $\varepsilon > 0$. If the two shapes vary in scale and size, we can relax the mass conservation constraints by using a smaller $\rho > 0$. For discrete measures, generalized Sinkhorn's algorithm provides efficient and stable numerical methods to compute $W_{\varepsilon,\rho}(\alpha,\beta)$ [CPSV17, FSV*18]. The idea is to do coordinate ascent over the dual variable $u \in \mathbb{R}^N, v \in \mathbb{R}^M$,

$$u^{(\ell+1)} \leftarrow \lambda \varepsilon \left(\log(a) - \log(K e^{v^{(\ell)}/\varepsilon}) \right) \quad (9)$$

$$v^{(\ell+1)} \leftarrow \lambda \varepsilon \left(\log(b) - \log(K e^{u^{(\ell+1)}/\varepsilon}) \right) \quad (10)$$

where $\lambda = \frac{\rho}{\rho+\varepsilon}$. This algorithm, unlike the original matrix scaling algorithm, is numerically stable due to computation in log domain. A remarkable property is that gradients of $W_{\varepsilon,\rho}(\alpha,\beta)$ with respect to x_i, a_i is readily computable, prompting easy integration into existing gradient based methods for registration problems [FCVP17].

4. Approach

4.1. Probabilistic Diffeomorphic Registration

5. Results

Figures/tables illustrating the results of your work, as well as text interpreting these results. [PC20],

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