

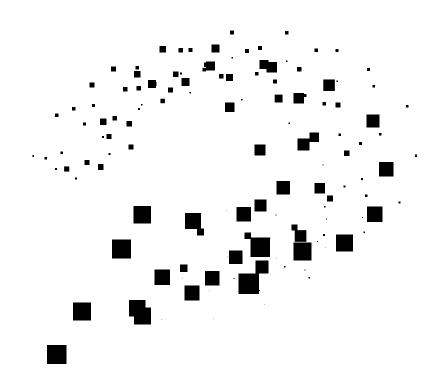
# Lecture 10 (2): Building Secure Blockchain Applications in Java on Exonum











## Blockchain transactions processing

We process Bitcoin Blockchain transactions and provide security to Bitcoin Blockchain







## **Corporate level blockchain solutions**

A framework for creating private blockchains, an analysis of blockchain data, a solution for micro-payments



## **Third-Party Infrastructure Solutions**

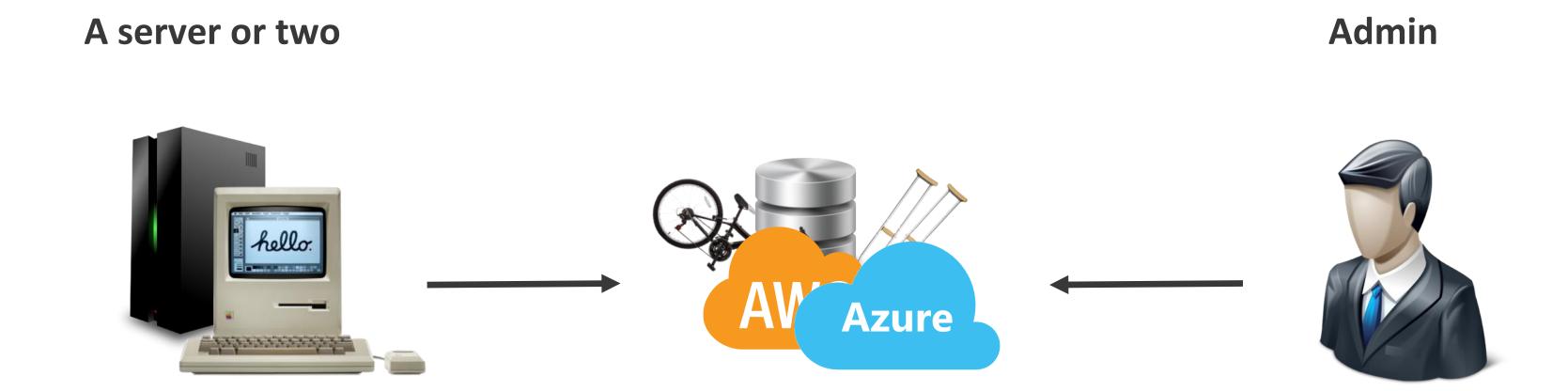
Proprietary microelectronics BlockBox

Air Cooled (mobile data centers with

cooling system), managed hosting

services.





#### **C** / Traditional Architecture of Web-Apps

#### Admin is a King

- Can change any data
- Can lose sensitive data
- Absolute faith





## Plan

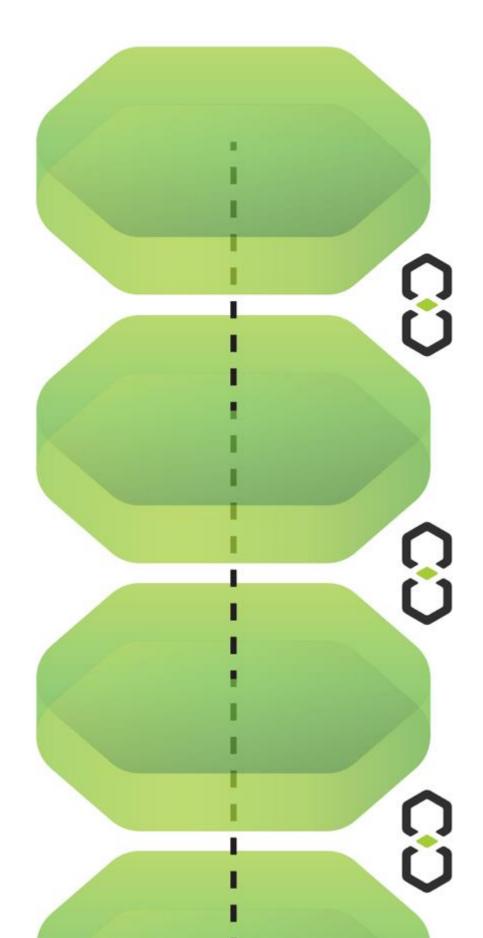
- 1. Blockchain intro
- 2. Exonum framework overview
- 3. Implementing smart-contracts in Java
- 4. Running a blockchain network



01

## Blockchain Technology





#### **Blockchain** is

a decentralized database with tamper-resistant log and built-in auditability

- Assumes adversarial threat model
- A way of storing information: in atomic transactions, grouped in blocks
- Blocks joined in a chain with the aid of cryptography



#### **Public blockchain**

#### Anyone can become a 'miner':

- Built-in cryptocurrency with mining
- Single platform for everybody



Security: **High** 



Performance: Low

#### **Private blockchain**

#### Only restricted set of nodes are validators:

- 'Mining' incentivizing is outside the solution
- Transaction creation and audit is regulated by blockchain maintainer



Security: Low



Performance: High

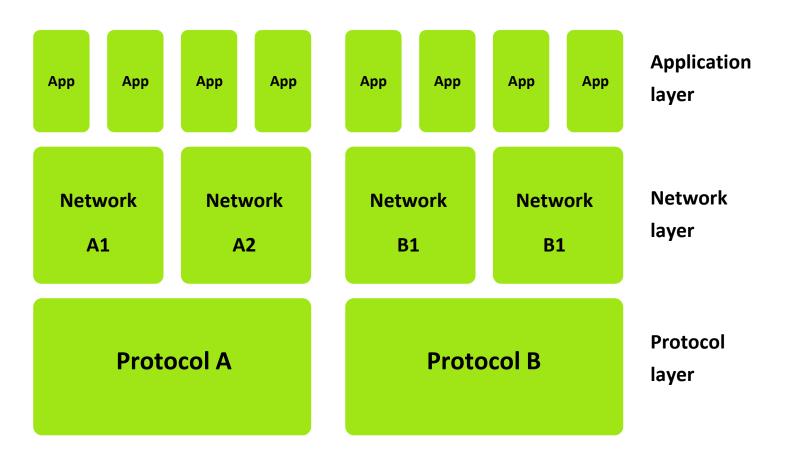


## Architecture

**P2P Decentralized Network** 

- Application layer
- Network layer
- Protocol layer

#### DLT system layers

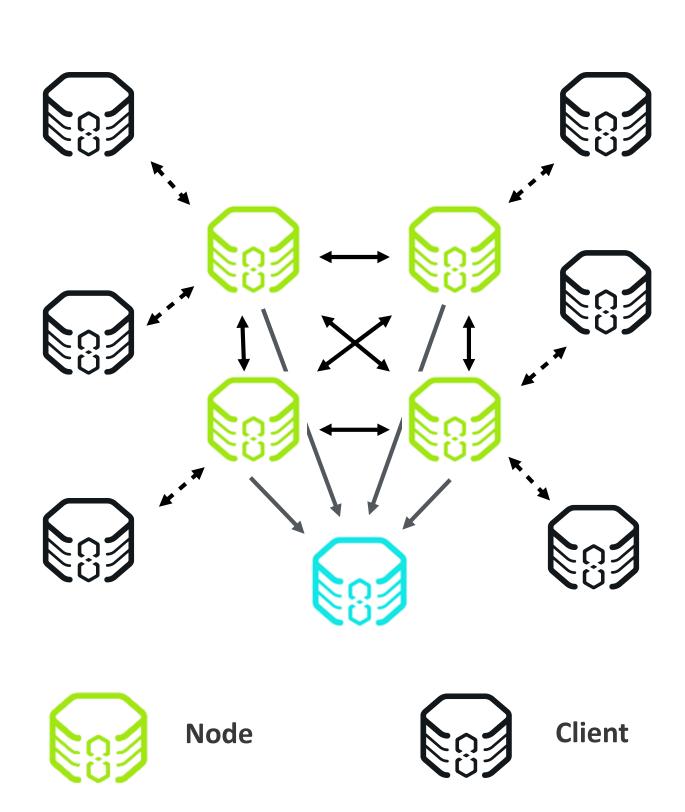




## Architecture

**P2P Decentralized Network** 

- Application layer
- Network layer
- Protocol layer





## Architecture

**P2P Decentralized Network** 

- Application layer
- Network layer
- Protocol layer

#### **Example of a DLT integrated 'stack'**









02

# Exonum Framework

BFT, Rust, Light Client



## EXONUM

## is an open source platform for private blockchains

- A framework without any business logic (UTXOs, built-in cryptocurrency)
- Best in class architecture & algorithms solutions
- Smart contract functionality enabled



#### **Public blockchain**



Security: High



Performance: Low

#### **Private blockchain**



Security: Low



Performance: High





Security: **High** 



Performance: High

#### Consensus

#### **BFT Algorithm**

• High performance:

**5 000** tps,

**0.5** s latency

• Secure

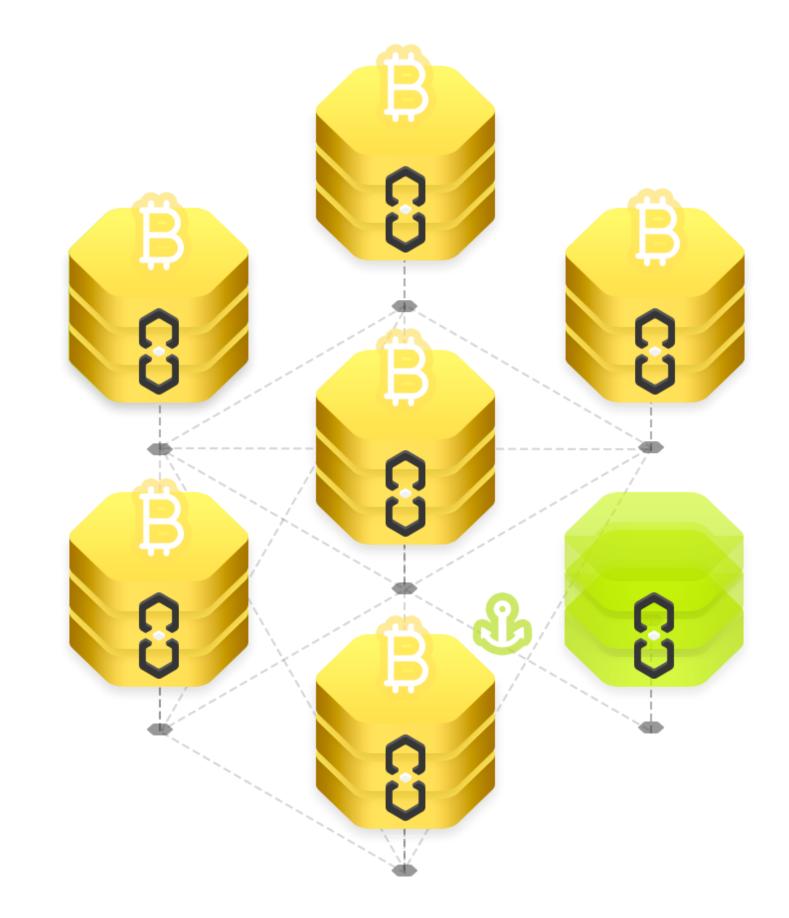
(ed25519, sha-256)



## Anchoring

#### to Bitcoin Blockchain

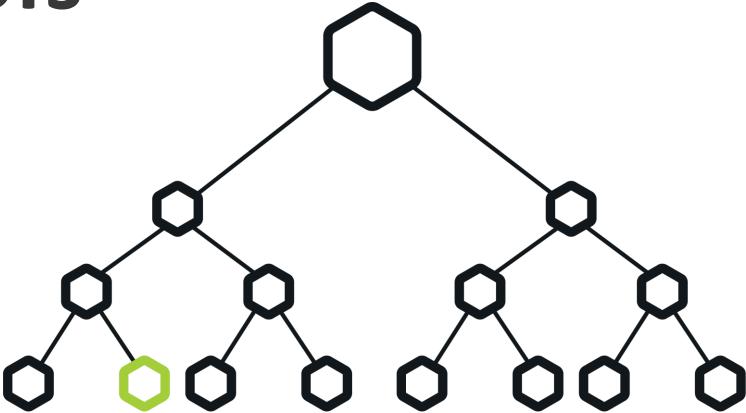
- Resistance to collision
- Raises security to the level of public blockchain
- Also Byzantine fault tolerant



Cryptographic proofs

Exonum uses Merkle trees for integrity control

- Availability guarantee
- Distributed trust



## Rust

#### **Programming Language**

- The most secure language
- Safety
- Speed & Performance



## Java Binding

#### Framework

- A framework to define and run smartcontracts in Java
- Powered by Exonum core
- Open-source

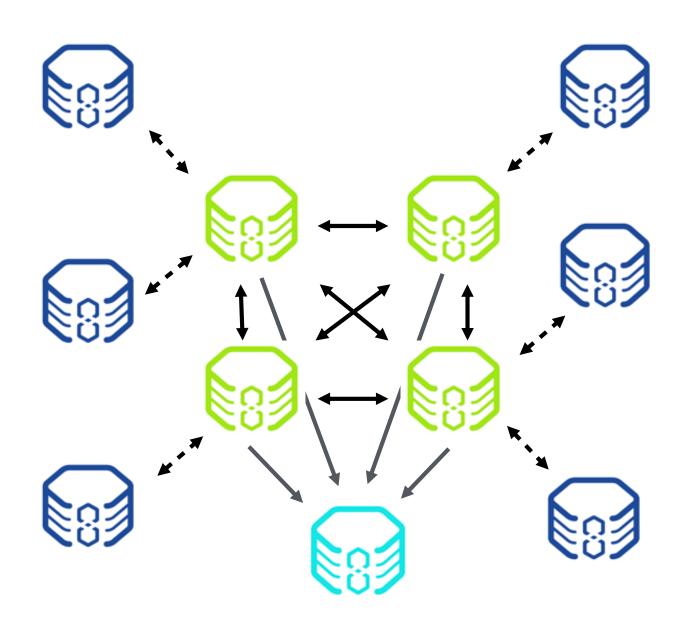


## Light Client

#### **Software Library**

- Client-side software
- Auditability and transparency
- Proofs verification
  - + helper functions
- Anchoring verification





## Architecture

**P2P Decentralized Exonum Network** 



#### **Validator Node**

Stores a full copy of data. Provides network security.

Participates in consensus. Accepts and commits records to registers.



#### **Auditor Node**

Stores a full copy of data. Does not participate in consensus. Fully checks correctness of data. Provides data on requests of a light client.



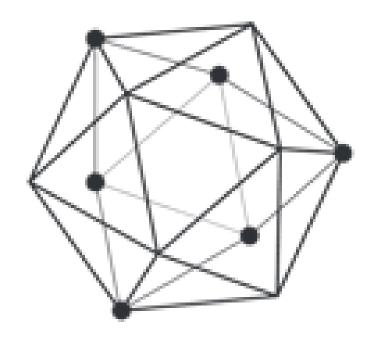
#### **Light Client**

Does not store a copy of register. Commits records to the register and fetches data from it through requests to validators. Can check a proof of existence of a record in the register.

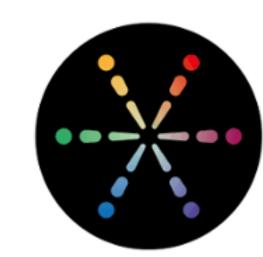
# Exonum is not alone

- Hyperledger
- Multichain
- R3 Corda













- ✓ Well-defined responsibility scope for parties (platform providers, service providers, clients);
- ✓ SLA with platform guarantees transaction processing;
- ✓ Intuitive smart contract model; small attack surface thanks to limited contract interfaces;
- ✓ Rust for smart contracts, strong static analysis guaranty;
- Environment naturally scales to production;
- May use external cryptocurrencies;
- ✓ The project is open sourced.



- No responsibility (DAO hack and resulting Blockchain split);
- No transaction processing guarantees (see DDoS attacks);
- Complicated smart contract storage and persistence model with large attack surface;
- Untrustworthy toolchain (see Solidity security concerns);
- Much effort to adapt to the permissioned environment, resulting in suboptimal security;
- ✓ Popular cryptocurrency;
- ✓ Strong developer community.







**Narrow** 

- ✓ Own BFT Consensus algorithm with mathematically proven features. Highend performance (up to 9000 tps);
- ✓ Has all the necessary Blockchain features;
- ✓ Bitcoin anchoring makes system resistant to malicious behavior;
- ✓ Light client validates cryptographic proofs, provided with each Blockchain response;
- Medium system modularity, consensus is fixed;
- ✓ Written in Rust that guarantees thread safety;
- ✓ The project is open sourced

- × Faulty proven BFT (was in 0.6, excluded in 1.0). Low to medium performance (500 tps);
- × No difference vs. distributed databases or computing;
- × Can be rewritten in case of maintainers collusion;
- X There's no way to automatically audit the system for a client;
- ✓ High system modularity, including consensus algorithm;
- × Written in Go. Many modules are absent or insufficiently tested;
- ✓ A big company in SW development behind the project.



- ✓ Use C bindings for SC execution (has Rust and Java API; high performance);
- Memory safety due to Rust;
- Dynamic addition of new SC using consensus algorithm with node restart process.
   Simplifies business logic enforcement process;
- Interoperability between SC via shared memory (blockchain state) and call-backs.



- Uses Docker containers for SC execution (has Go and Java API; moderate performance);
- × No memory safety;
- Dynamic addition of new SC using consensus algorithm on-the-fly;
- ✓ Interoperability between SC via additional query dispatch level.



- Designed to work in permissionless environment (very slow virtual machine, specific programming languages);
- × No memory safety;
- Dynamic addition of new SC as byte code for virtual machine;
- ✓ Interoperability between SC via virtual machine API.



## Building a blockchain application using Exonum in Java

## A simple cryptocurrency application

- Users creating wallets
- Users transferring funds between wallets
- A network of nodes running the application



## Service

#### A smart contract that:

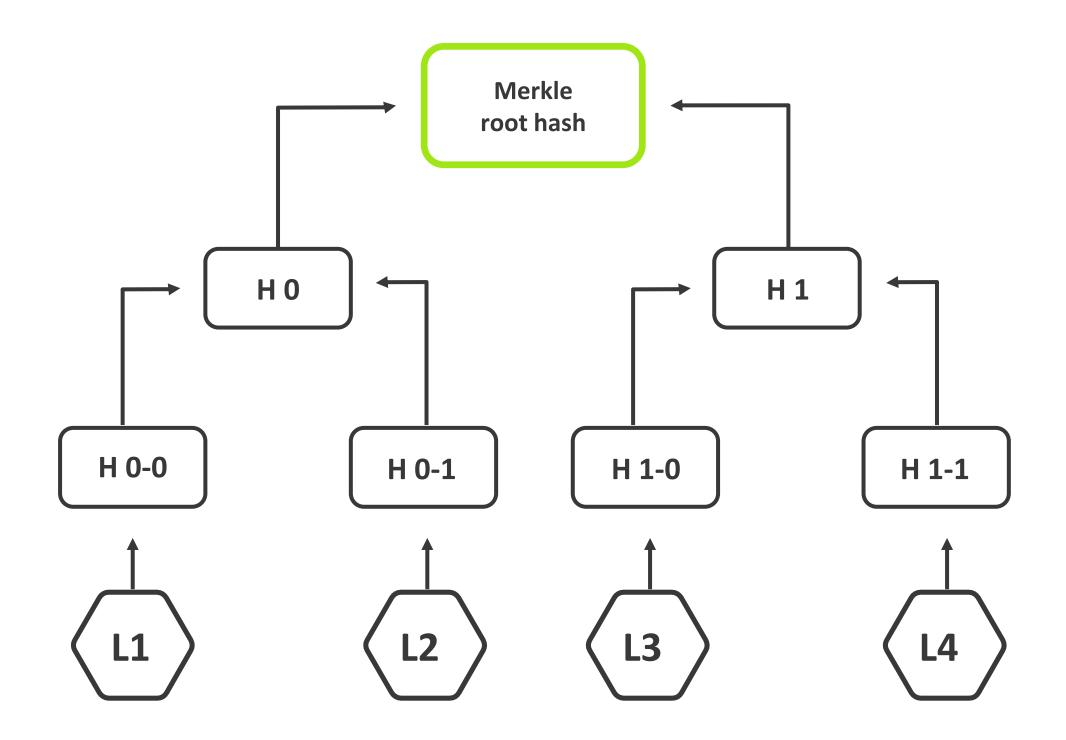
- Specifies transaction processing rules
- Handles events in the ledger
- Declares its persistent data
- Defines an API



## **Exonum Storage**

- Persistent collections
   List, Set, Map
- Merklized collectionsList, Map
- Transaction log

#### Merklized collections





## **Blockchain state hash** Block Block state\_hash hash prev\_hash State\_hash height Root hash 1 Root hash № "Wallets"



#### Service Schema

- A set of named collections
- Elements serialized
- Storage accessed through a view

#### (C) / Java Binding / Cryptocurrency Schema

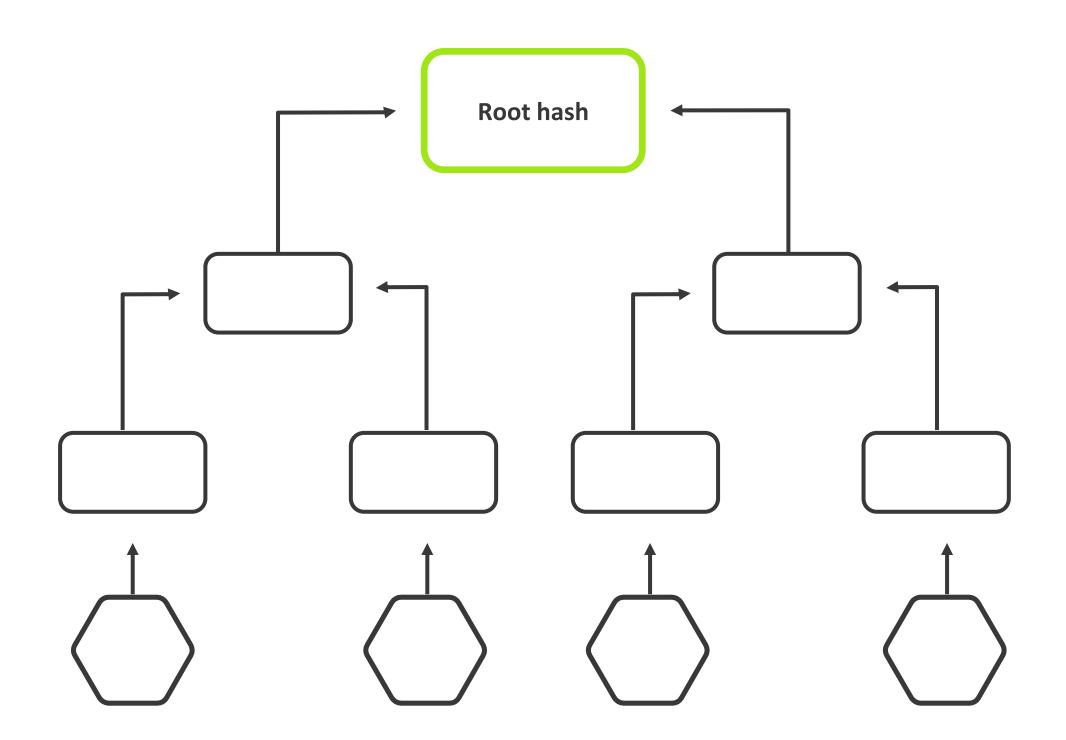
```
class CryptocurrencySchema implements Schema {
private final View view;
public CryptocurrencySchema(View view) {
  this.view = checkNotNull(view);
@Override public List<HashCode> getStateHashes() {
  return ImmutableList.of(wallets().getRootHash());
/** Returns a proof map of wallets. */
public ProofMap<PublicKey, Wallet> wallets() {
  String name = "crypto.wallets";
  return ProofMapIndexProxy.newInstance(name, view, PublicKeySerializer.INSTANCE,
      WalletSerializer.INSTANCE);
```



#### **Exonum Proofs**

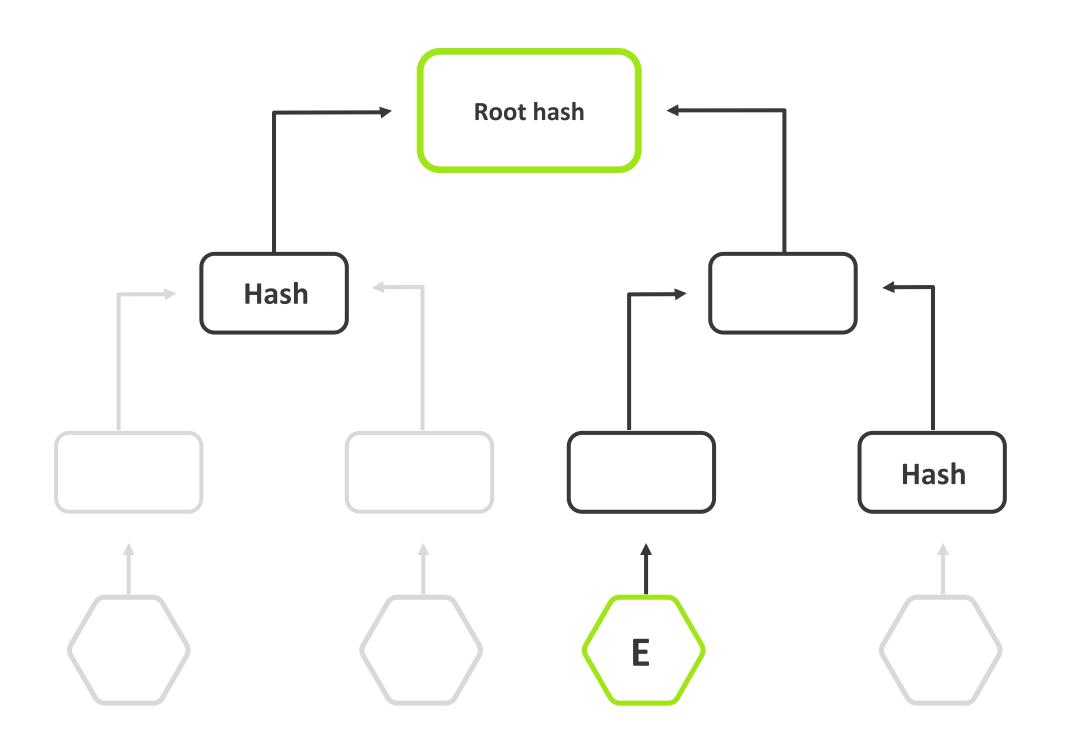
- Available for Merklized lists and maps
- Do not reveal anything but the requested key and value
- Essential to the light clients

#### **Single Collection Proof**



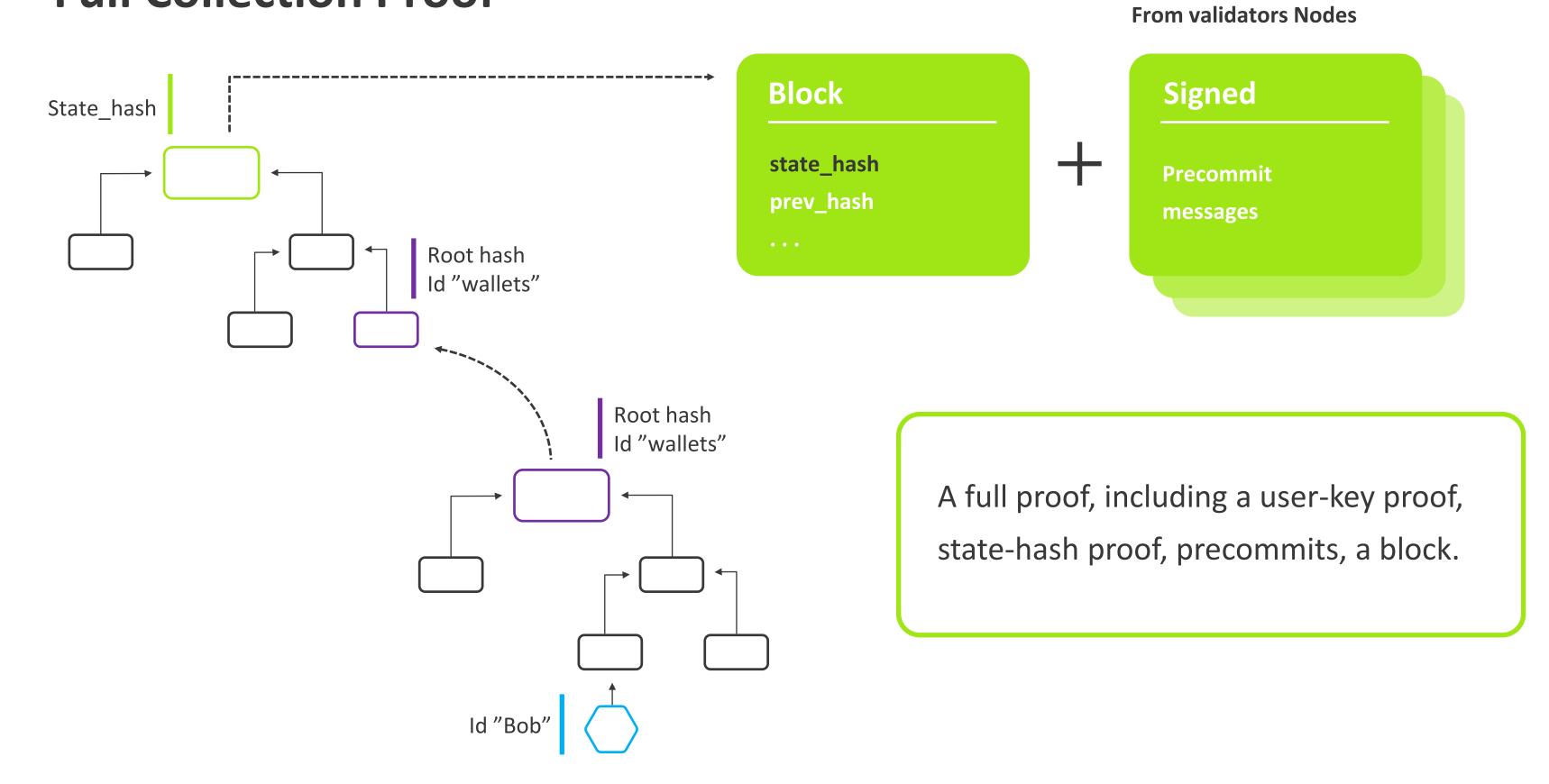


#### **Single Collection Proof**





#### **Full Collection Proof**



### (C) / Java Binding / Full Collection Proof

```
/* Not in alpha yet */
FullProof proof = ProofBuilder.newBuilder(storageSnapshot)
    .withMapProof("wallets", walletProof)
    .build();
```



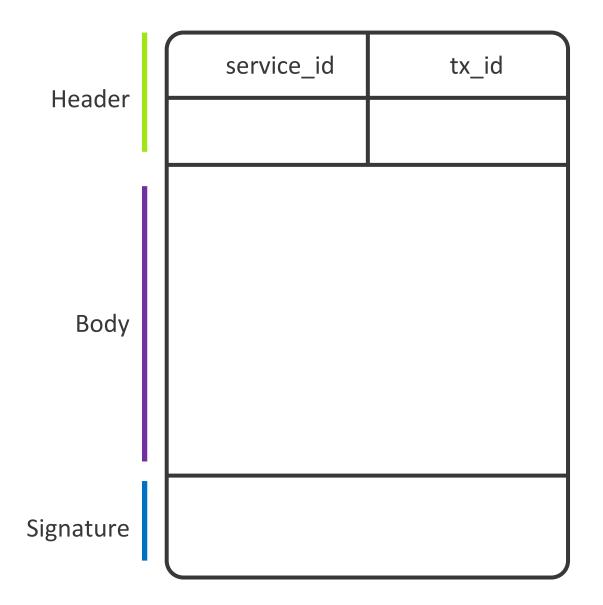
## Transactions

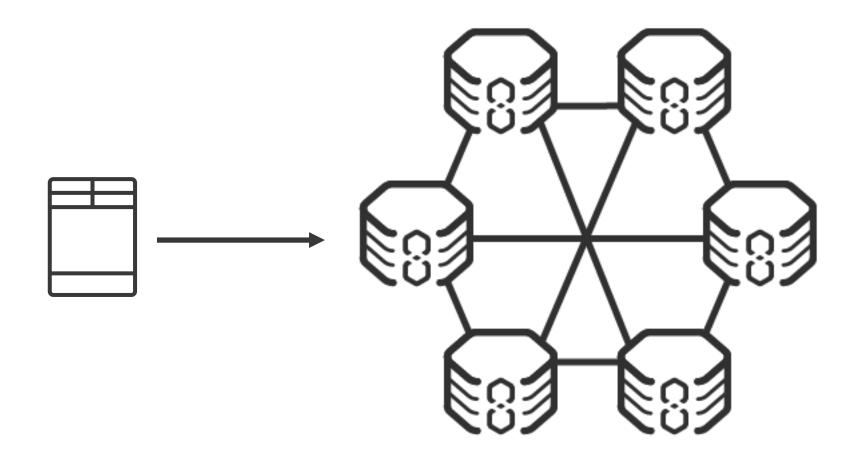
- Determine most of the business logic
- Properties:

Atomic, Authenticated, Ordered



### **Transaction Messages**





### (C) / Java Binding / Transaction Interface

```
public interface Transaction {
  boolean isValid();
  void execute(Fork view);
}
```

### (C) / Java Binding / Create Wallet Transaction

```
class CreateWalletTx implements Transaction {
 CreateWalletTx(BinaryMessage message) { /* Parse a message, not shown */ }
 @Override public boolean isValid() {
   return getMessage().verify(CryptoFunctions.ed25519(), ownerPublicKey);
 @Override public void execute(Fork view) {
   CryptocurrencySchema schema = new CryptocurrencySchema(view);
   MapIndex<PublicKey, Wallet> wallets = schema.wallets();
   if (wallets.containsKey(ownerPublicKey)) {
      throw new TransactionExecutionException(DUPLICATE WALLET ID);
   Wallet wallet = new Wallet(initialBalance);
   wallets.put(ownerPublicKey, wallet);
```

### / Java Binding / Create Wallet Transaction

```
class CreateWalletTx implements Transaction {
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   return getMessage().verify(CryptoFunctions.ed25519(), ownerPublicKey);
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   MapIndex<PublicKey, Wallet> wallets = schema.wallets();
   if (wallets.containsKey(ownerPublicKey)) {
      throw new TransactionExecutionException(DUPLICATE WALLET ID);
   Wallet wallet = new Wallet(initialBalance);
   wallets.put(ownerPublicKey, wallet);
```

```
class TransferTx implements Transaction {
  TransferTx(BinaryMessage message) { /* Parse a message, not shown */ }
  @Override
  public boolean isValid() { /* Same as before */ }
  @Override
  public void execute(Fork view) { /* Next slide */ }
}
```

```
@Override
public void execute(Fork view) {
  CryptocurrencySchema schema = new CryptocurrencySchema(view);
 MapIndex<PublicKey, Wallet> wallets = schema.wallets();
 if (wallets.containsKey(sender) && wallets.containsKey(receiver)) {
    Wallet from = wallets.get(sender);
    Wallet to = wallets.get(receiver);
    if (from.getBalance() < sum) {</pre>
      throw new TransactionExecutionException("Insufficient balance");
    if (sender.equals(receiver)) {
      throw new TransactionExecutionException("Sender and receiver are the same")
    wallets.put(sender, new Wallet(from.getBalance() - sum));
    wallets.put(receiver, new Wallet(to.getBalance() + sum));
```

```
@Override
public void execute(Fork view) {
  CryptocurrencySchema schema = new CryptocurrencySchema(view);
  MapIndex<PublicKey, Wallet> wallets = schema.wallets();
  if (wallets.containsKey(sender) && wallets.containsKey(receiver)) {
    Wallet from = wallets.get(sender);
    Wallet to = wallets.get(receiver);
    if (from.getBalance() < sum) {</pre>
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    wallets.put(receiver, new Wallet(to.getBalance() + sum));
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    wallets.put(sender, new Wallet(from.getBalance() - sum));
    wallets.put(receiver, new Wallet(to.getBalance() + sum));
```

### / Java Binding / Transaction Converter

```
class CryptoTransactionConverter implements TransactionConverter {
@Override public Transaction toTransaction(BinaryMessage message) {
  checkServiceId(message); // Verify it's a message of our service.
   short txId = message.getMessageType();
  switch (txId) {
    case CREATE_WALLET_TX_ID: return new CreateWalletTx(message);
    case TRANSFER TX ID: return new TransferTx(message);
    default: throw new IllegalArgumentException(
         "Unknown transaction id: " + txId);
```



## Service API

- Submit transactions
- Query data from the blockchain

### (C) / Java Binding / API Controller: submit transaction

```
class ApiController {
void mountApi(Router router) {
  router.route("/submit-transaction")
           .handler(rc -> {
            // Get a binary message from the body.
            BinaryMessage message = messageFromBody(rc.getBody());
             // Create a transaction for the given binary message.
             Transaction tx = service.convertToTransaction(message);
             // Submit the transaction to the network.
             HashCode txHash = service.submitTransaction(tx);
             rc.response()
                     .putHeader("Content-Type", "text/plain")
                     .end(String.valueOf(txHash));
           });
```

### (C) / Java Binding / API Controller : get the balance

```
class ApiController {
  void mountApi(Router router) {
   // ...
   router.route("/wallet/:ownerPublicKey").handler(rc -> {
          MultiMap requestParameters = rc.request().params();
          PublicKey ownerPublicKey = PublicKey.fromHexString(
              requestParameters.get("ownerPublicKey"));
          Optional<Wallet> wallet = service.getWallet(ownerPublicKey);
          if (wallet.isPresent()) {
            rc.response()
                .end(gson.toJson(wallet.get()));
          } else {
            rc.response()
                .setStatusCode(HTTP NOT FOUND)
                .end();
```

### Z / Java Binding / Service interface

```
public interface Service {
    short getId();
    String getName();
    Optional<String> initialize(Fork fork);
    Transaction convertToTransaction(BinaryMessage message);
    List<HashCode> getStateHashes(Snapshot snapshot);
    void createPublicApiHandlers(Node node, Router router);
}
```

### (C) / Java Binding / Service: get the balance

```
class CryptocurrencyService implements Service {
  short getId() { return 127; }
  String getName() { return "exonum-cryptocurrency"; }
  /** Submits the transaction to the network. */
  public HashCode submitTransaction(Transaction tx) {
   node.submitTransaction(tx);
   return tx.hash();
  /** Returns the wallet of the given owner. */
  Optional<Wallet> getWallet(PublicKey ownerKey) {
   return node.withSnapshot(snapshot -> {
     CryptocurrencySchema schema = new CryptocurrencySchema(snapshot);
     return Optional.ofNullable(schema.wallets().get(ownerKey));
    })
```

### / Java Binding / Service: get the balance

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```

### **C** / Java Binding / Service: get the balance

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    })
```



# **Exonum Network**



### **Exonum Network**

- No public platform run yourself
- Use application:

Runs Rust and Java services

Bundles configuration and anchoring services

• Run the nodes!



# Demo



### **Useful links**

- <a href="https://exonum.com/">https://exonum.com/</a>: use cases, documentation, other links
- <a href="https://github.com/exonum">https://github.com/exonum</a>: Exonum's Github page
- <a href="https://gitter.im/exonum/exonum">https://gitter.im/exonum/exonum</a>: chat for developers
- <a href="https://www.youtube.com/results?search\_query=exonum">https://www.youtube.com/results?search\_query=exonum</a>: many webinars (mostly in Russian)
- Some demo projects
  - https://github.com/exonum/exonum/tree/master/examples
  - https://github.com/exonum/exonum-cryptoowls





## What's Next

- Dynamic Services
- Merkle Database
- Easier communication between services and clients
- Service Migration

See the full roadmap on our web site:

exonum.com/doc/roadmap



# Thank You!

based on Dmitry Timofeev's presentation

github.com/exonum

exonum.com

