Appendix E: Project Answers

Exercise 1

```
from random import randint
from os import remove, rename
Exercise 2
def getUserScore(userName):
    try:
        input = open('userScores.txt', 'r')
        for line in input:
            content = line.split(',')
            if content[0] == userName:
                input.close()
                return content[1]
        input.close()
        return "-1"
    except IOError:
        print ("\nFile userScores.txt not found. A new file will be
created.")
        input = open('userScores.txt', 'w')
        input.close()
        return "-1"
Exercise 3
def updateUserPoints(newUser, userName, score):
    if newUser:
        input = open('userScores.txt', 'a')
        input.write(userName + ', ' + score)
        input.close()
    else:
        input = open('userScores.txt', 'r')
        output = open('userScores.tmp', 'w')
        for line in input:
```

```
content = line.split(',')
            if content[0] == userName:
                content[1] = score
                line = content[0] + ', ' + content[1] + '\n'
            output.write(line)
        input.close()
        output.close()
        remove('userScores.txt')
        rename('userScores.tmp', 'userScores.txt')
Exercise 4
def generateQuestion():
    operandList = [0, 0, 0, 0, 0]
    operatorList = ['', '', '', '']
    operatorDict = {1:' + ', 2:' - ', 3:'*', 4:'**'}
    for index in range (0, 5):
        operandList[index] = randint(1, 9)
    for index in range (0, 4):
        if index > 0 and operatorList[index-1] != '**':
            operator = operatorDict[randint(1, 4)]
        else:
            operator = operatorDict[randint(1, 3)]
        operatorList[index] = operator
    questionString = str(operandList[0])
    for index in range (1, 5):
        questionString = questionString + operatorList[index-1] +
str(operandList[index])
    result = eval(questionString)
    questionString = questionString.replace("**", "^")
    print ('\n' + questionString)
```

```
userResult = input('Answer: ')

while True:
    try:
        if int(userResult) == result:
            print ("So Smart")
            return 1
        else:
            print ("Sorry, wrong answer. The correct answer is",
result)

    return 0
    except Exception as e:
        print ("You did not enter a number. Please try again.")
        userResult = input('Answer: ')
```

[Explanation for Exercise 4.2]

Starting from the second item (i.e. index = 1) in operatorList, the line if index > 0 and operatorList[index-1] != '**': checks if the previous item in operatorList is the '**' symbol..

If it is not, the statement operator = operatorDict[randint(1, 4)] will execute. Since the range given to the randint function is 1 to 4, the numbers 1, 2, 3 or 4 will be generated. Hence, the symbols '+', '-', '*' or '**' will be assigned to the variable operator.

However, if the previous symbol is '**', the else statement (operator = operatorDict[randint(1, 3)]) will execute. In this case, the range given to the randint function is from 1 to 3. Hence, the '**' symbol, which has a key of 4 in operatorDict will NOT be assigned to the operator variable.

Exercise 5

```
import myPythonFunctions as m

userName = input('''Please enter your user name or create a new one if this is the first time
```

```
you are running the program: ''')

userScore = int(m.getUserScore(userName))

if userScore == -1:
    newUser = True
    userScore = 0

else:
    newUser = False

userChoice = 0

while userChoice != '-1':

    userScore += m.generateQuestion()
    print ("Current Score = ", userScore)
    userChoice = input("Press Enter To Continue or -1 to Exit: ")

m.updateUserPoints(newUser, userName, str(userScore))

except Exception as e:
    print ("An unexpected error occurred. Program will be exited.")
```

Challenge Yourself

You only need to change the function generateQuestion() for all the challenges. Here's the suggested solution.

```
operator = operatorDict[randint(1, 4)]
               operatorList[index] = operator
          1 1 1
          Randomly generate the positions of ( and )
          E.g. If openBracket = 2, the ( symbol will be placed in
          front of the third number
          If closeBracket = 3, the ) symbol will be placed behind the
          fourth number
          Since the closing bracket cannot be before the opening
          bracket, we have to generate the position for the closing
          bracket from openBracket + 1 onwards
          openBracket = randint(0, 3)
          closeBracket = randint(openBracket+1, 4)
          if openBracket == 0:
               questionString = '(' + str(operandList[0])
          else:
               questionString = str(operandList[0])
          for index in range (1, 5):
               if index == openBracket:
                    questionString = questionString +
operatorList[index-1] + '(' + str(operandList[index])
               elif index == closeBracket:
                    questionString = questionString +
operatorList[index-1] + str(operandList[index]) + ')'
               else:
                    questionString = questionString +
operatorList[index-1] + str(operandList[index])
          result = round(eval(questionString), 2)
          #End of While Loop
     questionString = questionString.replace("**", "^")
     print ('\n' + questionString)
```

```
userResult = input('Answer (correct to 2 d.p. if not an
integer): ')
     while True:
          try:
               if float(userResult) == result:
                    print ("So Smart")
                    return 1
               else:
                    print ("Sorry, wrong answer. The correct answer
is", result)
                    return 0
          except Exception as e:
               print ("You did not enter a number. Please try
again.")
              userResult = input('Answer (correct to 2 d.p. if not
an integer): ')
```