

Eigen::SparseMapBase< Ref< const SparseMatrix< MatScalar, MatOptions, MatIndex >, Options, StrideType > >

Eigen::internal::SparseRefBase< Ref< const SparseMatrix< MatScalar, MatOptions, MatIndex >, Options, StrideType > >

Eigen::Ref< const SparseMatrix< MatScalar, MatOptions, MatIndex >, Options, StrideType >