

Eigen::SparseMapBase< Ref< const SparseVector< MatScalar, MatOptions, MatIndex >, Options, StrideType > >



Eigen::internal::SparseRefBase< Ref< const SparseVector< MatScalar, MatOptions, MatIndex >, Options, StrideType > >



Eigen::Ref< const SparseVector< MatScalar, MatOptions, MatIndex >, Options, StrideType >