



ĐẠI HỌC ĐÀ NẴNG  
TRƯỜNG ĐẠI HỌC CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG VIỆT - HÀN  
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# UNIT 11

## NETWORKS



# NETWORKS

- I. Starter**
- II. Reading**
- III. Language work**
- IV. Problem-solving**
- V. Speaking**
- VI. Writing**
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# I. Starter

## Components of a typical LAN

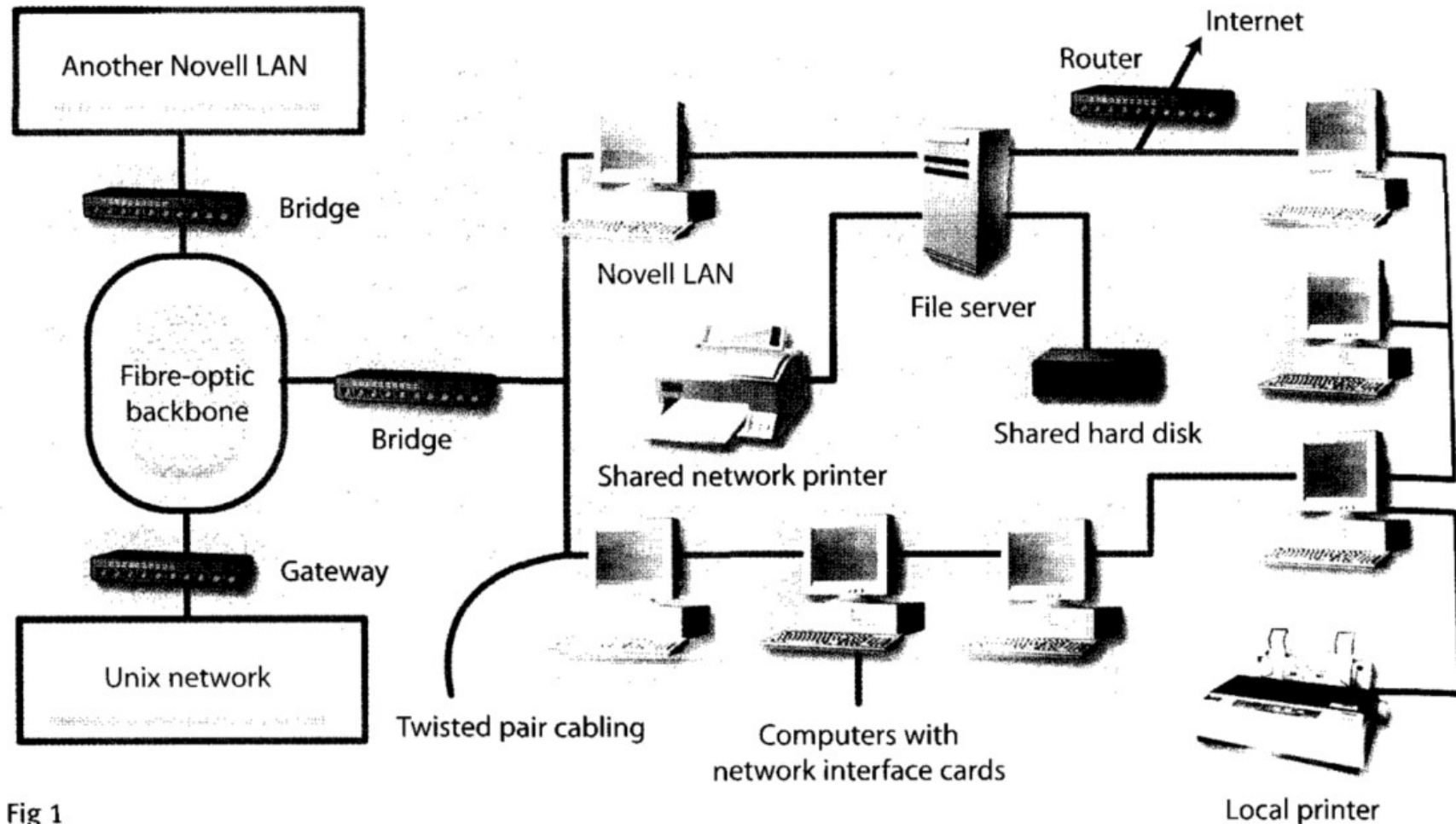


Fig 1  
Components of a typical LAN



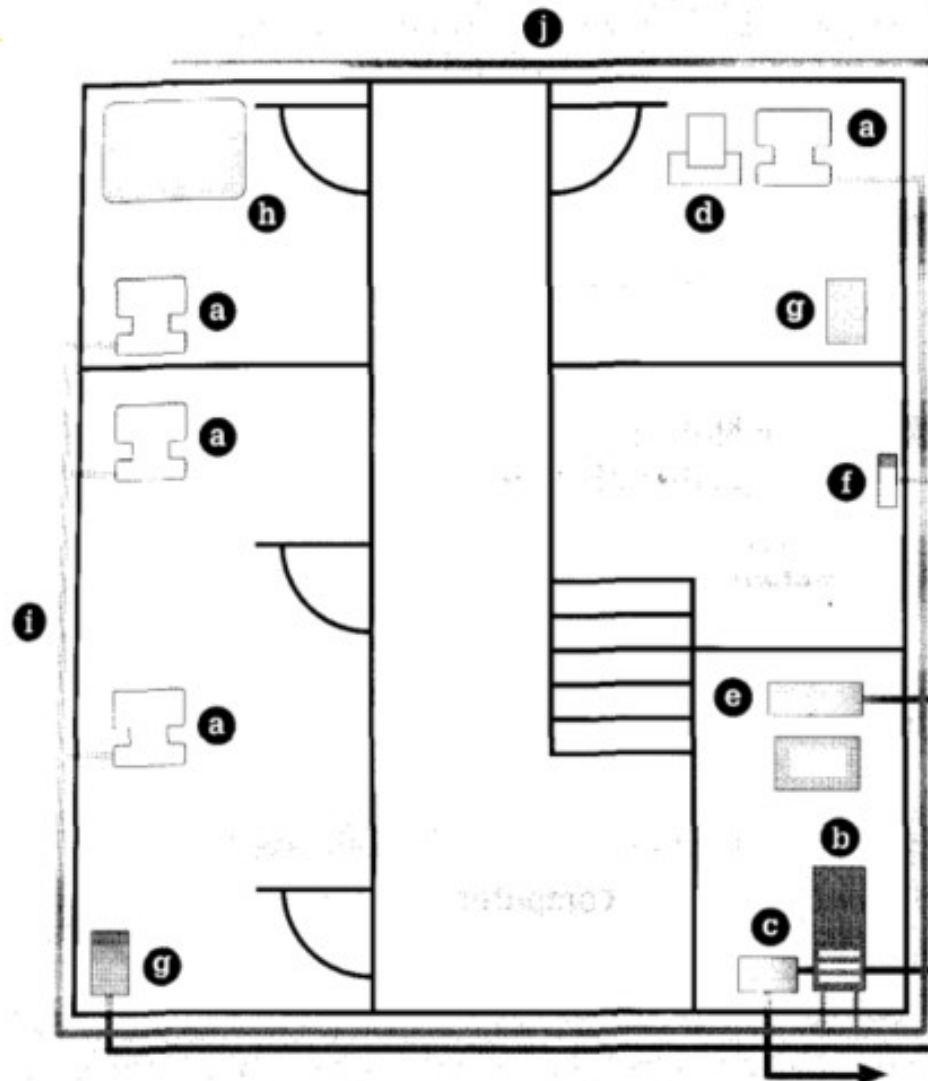
# I. Starter (1)

**1** With the help of this diagram, try to describe the function of these components of a typical network system:

- |   |               |   |           |
|---|---------------|---|-----------|
| 1 | a file server | 5 | a LAN     |
| 2 | a bridge      | 6 | a gateway |
| 3 | a router      | 7 | a modem   |
| 4 | a backbone    |   |           |

## II. Reading

Match the diagram key to the components of the network



### KEY TO THE DIAGRAM

- 1 Line receiver delivering home entertainment audio to speakers within the room.
- 2 TV set relaying digital TV broadcasts relayed from the receiver by the home entertainment system.
- 3 Network modem allowing clients to access the Internet simultaneously. Ideally this would be replaced by an ISDN adapter or DSL modem fitted inside the server.
- 4 Thin client comprising a display, keyboard, mouse, floppy and CD-ROM drive. If the client is NetPC-based, it will have its own processor and memory. A dumb terminal will simply act as an interface to the real computer, the server.
- 5 Network printer connected to any client.
- 6 Line driver connected to the home entertainment system; the cable TV player, DVD player, etc.
- 7 Home server. It contains roughly 5Gb of storage per terminal and one or more processors, depending on whether it is connected to network computers or to cheaper dumb terminals.
- 8 Entertainment system delivery network. This also hooks up to the server to control the system and receive digital audio and video from it.
- 9 Entertainment network control pad. While the system can be controlled by a PC, there would be one of these per connected room to ensure that the client does not need to be activated to use the system.
- 10 Data line linking clients to server.

## III. Language work

### ❖ Relative clauses with a participle

Relative clauses with a participle are often used in technical descriptions. They allow you to provide a lot of information about a noun using as few words as possible.

Study these examples from the Task 3 text.

- 1 The technology *needed to set up a home network*
- 2 PCs *equipped with Ethernet adapters*
- 3 Network modem *allowing clients to access the Internet simultaneously*
- 4 Data line *linking client to server*

We can use the passive participle as in examples 1 and 2.

- 1 The technology needed to set up a home network.  
= technology *which is needed*
- 2 PCs equipped with Ethernet adapters  
= PCs *which are equipped*

We can use an active participle as in examples 3 and 4.

- 3 Network modem allowing clients to access the Internet simultaneously  
= modem *which allows clients to access the Internet simultaneously*
- 4 Data line linking client to server  
= data line *which links client to server*



## III. Language work (1)

**4** Complete these definitions with the correct participle of the verb given in brackets.

- 1 A *gateway* is an interface (enable) dissimilar networks to communicate.
- 2 A *bridge* is a hardware and software combination (use) to connect the same type of networks.
- 3 A *backbone* is a network transmission path (handle) major data traffic.
- 4 A *router* is a special computer (direct) messages when several networks are linked.
- 5 A *network* is a number of computers and peripherals (link) together.
- 6 A *LAN* is a network (connect) computers over a small distance such as within a company.
- 7 A *server* is a powerful computer (store) many programs (share) by all the clients in the network.
- 8 A *client* is a network computer (use) for accessing a service on a server.
- 9 A *thin client* is a simple computer (comprise) a processor and memory, display, keyboard, mouse and hard drives only.
- 10 A *hub* is an electronic device (connect) all the data cabling in a network.

## III. Language work (2)

**5** Link these statements using a relative clause with a participle.

- 1 a The technology is here today.  
b It is needed to set up a home network.
- 2 a You only need one network printer.  
b It is connected to the server.
- 3 a Her house has a network.  
b It allows basic file-sharing and multi-player gaming.
- 4 a There is a line receiver in the living room.  
b It delivers home entertainment audio to speakers.
- 5 a Eve has designed a site.  
b It is dedicated to dance.
- 6 a She has built in links.  
b They connect her site to other dance sites.
- 7 a She created the site using a program called Netscape Composer.  
b It is contained in Netscape Communicator.
- 8 a At the centre of France Telecom's home of tomorrow is a network.  
b It is accessed through a Palm Pilot-style control pad.
- 9 a The network can simulate the owner's presence.  
b This makes sure vital tasks are carried out in her absence.
- 10 a The house has an electronic door-keeper.  
b It is programmed to recognise you.  
c This gives access to family only.





## IV. Problem-solving

Work in two groups, A and B.

- ❖ Group A, list all the advantages of a network.
- ❖ Group B, list all the disadvantages.
- ❖ Then together consider how the disadvantages can be minimised.

Group A: Advantages of a network	Group B: Disadvantages of a network



## V. SPEAKING

**7**

**Transmission modes** Work in pairs, A and B. Explain to your partner how one mode of transmission between computers operates with the help of the text provided. Your explanation should allow your partner to label his/her diagram.

# V. SPEAKING (1)

## Student A

Your text is on page 186. Your explanation should allow your partner to label this diagram.

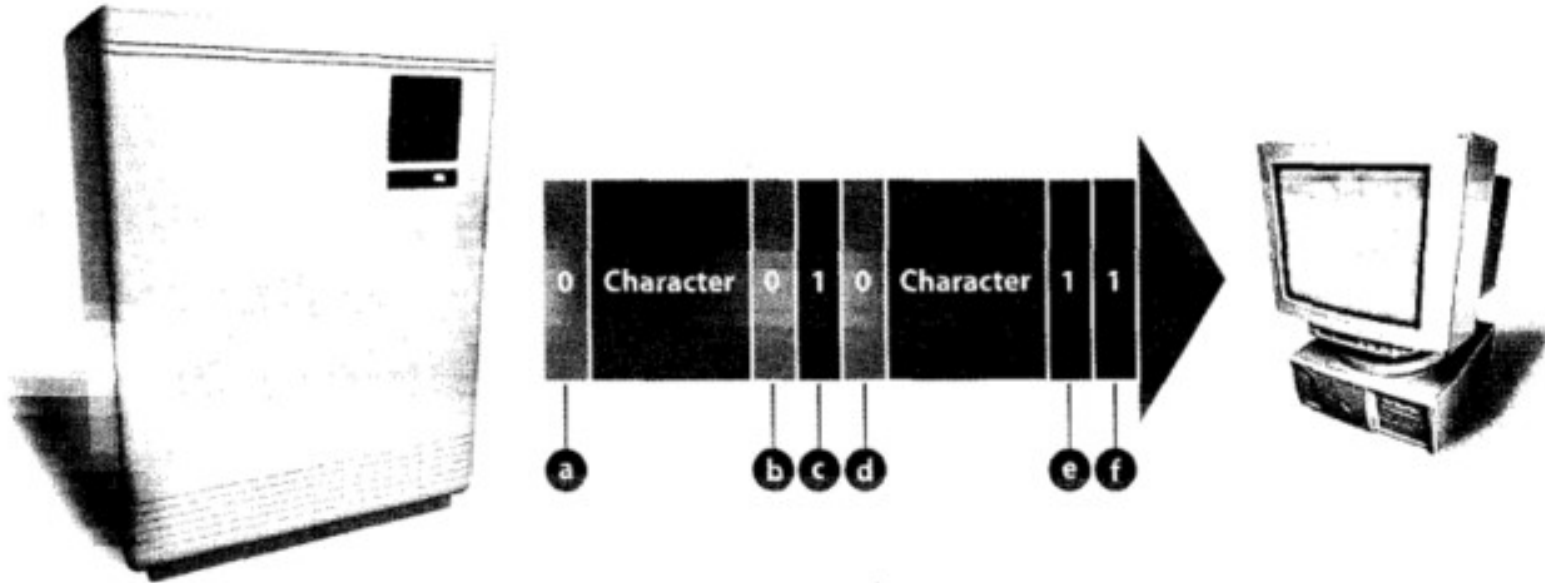


Fig 3  
Asynchronous transmission

## V. SPEAKING (2)

### Student B

Your text is on page 192. Your explanation should allow your partner to label this diagram.

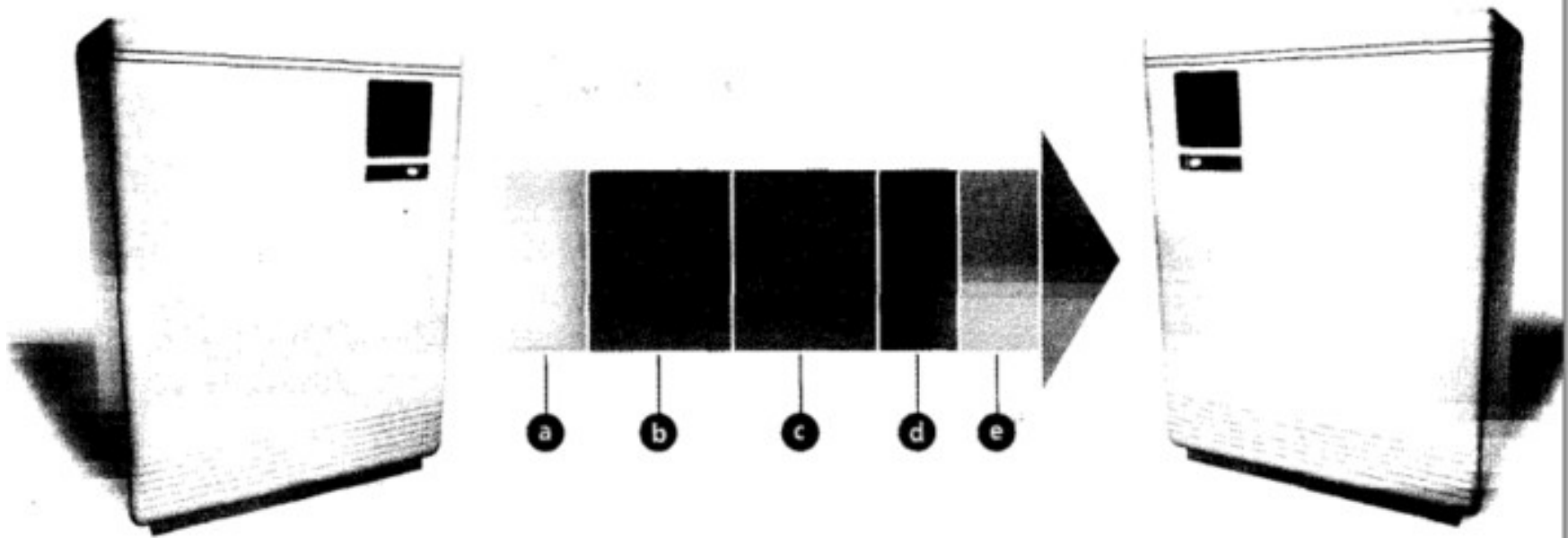


Fig 4  
Synchronous transmission

## VI. Writing

**8** Using the lists you compiled in Task 6, describe the advantages and disadvantages of networks. Try to link some of the advantages and disadvantages as in these examples.

### Advantages

Allow data to be shared.

Users can share software on the server.

### Disadvantages

Permit viruses to spread quickly.

Server failure means no one can work.

- 1 Although networks allow data to be shared, they permit viruses to spread quickly.
- 2 Users can share software on the server; however server failure means that no one can work.





## VII. References

1. What is a network?

<https://www.youtube.com/watch?v=GqRwpFKBbPM>

2. Network Fundamentals

<https://www.youtube.com/watch?v=cNwEVYkx2Kk>

3. Network Architecture

<https://www.youtube.com/watch?v=AwS6JyWFLtA>